

BlockIP

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Chapter 1

Main Page

[BlockIP](#) implements a specialized primal-dual long-step path-following interior point algorithm for linear, separable convex quadratic, or separable convex nonlinear problems with primal block structure.

Defining $f(x)$ as either

$$f(x) = c_1 x_1 + \dots + c_k x_k + c_{\{k+1\}} x_{\{k+1\}} + \frac{1}{2} (x_1 \dots x_k x_{\{k+1\}}) Q (x_1 \dots x_k x_{\{k+1\}})$$

or

$$f(x) = f(x_1, \dots, x_k, x_{\{k+1\}})$$

the problem is

$$\begin{array}{ll} \min & f(x) \\ \text{subj. to} & \\ & N_i x_i = b_i \quad i=1, \dots, k \quad \text{Block equations} \\ & (L_1 x_1 + \dots + L_k x_k) + x_{\{k+1\}} = b_{\{k+1\}} \quad \text{Linking constraints} \\ & 0 \leq x_i \leq u_i \quad i=1, \dots, k+1 \quad \text{Bounds} \end{array}$$

where x_i $i=1..k$ are the variables for each block and $x_{\{k+1\}}$ are the slacks of the linking constraints

The normal equations for the dual direction is computed in two parts. The part associated to blocks is solved through k Cholesky factorizations. The part associated to linking constraints is computed with a PCG using a power series preconditioner. Cholesky factorizations are currently performed with Ng-Peyton's `sprsbklkt`; code is ready for others solvers.

A detailed description of [BlockIP](#) can be found in

- J. Castro, Interior-point solver for convex separable block-angular problems, Research Report DR 2014/03, Dept. of Statistics and Operations Research, Universitat Politècnica de Catalunya, 2014 (submitted).

Previous papers related to some features of the package are:

- J. Castro, A specialized interior-point algorithm for multicommodity network flows, *SIAM Journal on Optimization*, 10 (2000), 852-877.
- J. Castro, An interior-point approach for primal block-angular problems, *Computational Optimization and Applications* 36 (2007) 195-219.
- J. Castro, J. Cuesta, Quadratic regularizations in an interior-point method for primal block-angular problems, *Mathematical Programming*, 130 (2011) 415-445.

Some features of the implementation are:

- it can deal with any problem with primal block-angular structure
- it deals with quadratic costs of variables
- it considers linear and quadratic costs for slacks of linking constraints
- it considers lower and upper bounds for linking constraints
- rhs terms b_i and b_{k+1} can not be infinity.
- it can deal with convex separable nonlinear problems (i.e., with diagonal Hessian)
- both Newton and second-order predictor-corrector directions are available

The user can also solve the dual direction systems by the Cholesky factorization of the full system $A^*Theta*A'$ (A includes block and linking constraints).

Instances are created by the `BlockIP()` constructors. There are two variants of the constructor: one for problems in standard form ($0 \leq \text{variables} \leq \text{ub}$ and $\text{constraints} = \text{rhs}$, and linking constraints contain slacks), another for general problems ($\text{lb} \leq \text{variables} \leq \text{ub}$ and $\text{lhs} \leq \text{constraints} \leq \text{rhs}$).

See the constructors for information about the input parameters needed to define an instance.

Original idea and implementation: Jordi Castro

Other programmers: Xavi Jimenez

Jordi Castro, May 2014

Dept. of Statistics and Operations Research

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Chapter 2

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| /home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/StdForm.h | |
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Chapter 5

Class Documentation

5.1 BlockIP::BackupLnk Struct Reference

Public Attributes

- int [lnk](#)
- double [rhs](#)
- double ** [a](#)

5.1.1 Member Data Documentation

5.1.1.1 double** [BlockIP::BackupLnk::a](#)

5.1.1.2 int [BlockIP::BackupLnk::lnk](#)

5.1.1.3 double [BlockIP::BackupLnk::rhs](#)

The documentation for this struct was generated from the following file:

- /home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/BlockIP.h

5.2 BlockIP Class Reference

Main class for loading and solving problems.

```
#include <BlockIP.h>
```

Classes

- struct [BackupLnk](#)

Public Types

- enum [TYPE_PROBLEM](#) { [LINEAR](#), [QUADRATIC](#), [NONLINEAR](#) }
- enum [TYPE_COMP_DY](#) { [CHOL_PWRS_PCG](#), [FULL_CHOL](#), [HYBRID_PCG](#), [CHOL_THETA0_PCG](#) }
- enum [TYPE_DIRECTION](#) { [NEWTON](#), [SECOND_ORDER](#), [AUTOMATIC](#) }
- enum [TYPE_START_POINT](#) { [SIMPLE](#), [QUAD_EQCONS_PROB](#) }
- enum [TYPE_REG](#) { [NO_REG](#), [QUAD_REG](#), [PROX_REG](#) }
- enum [OUTPUT](#) { [NONE](#), [SCREEN](#), [FILE](#), [BOTH](#) }

Public Member Functions

- [BlockIP](#) ()
 - Constructor.*
- [BlockIP](#) ([TYPE_PROBLEM](#) [type_objective](#), double [*&cost](#), double [*&qcost](#), void([*fobj](#))(int n, double [x\[\]](#), double [&fx](#), double [Gx\[\]](#), double [Hx\[\]](#), void [*params](#)), void [*params](#), double [*&ub](#), double [*&rhs](#), int numBlocks, bool [sameN](#), [MatrixBlockIP](#) [N\[\]](#), bool [sameL](#), [MatrixBlockIP](#) [L\[\]](#))
 - Create an instance with problem in standard form: $0 \leq \text{variables} \leq \text{ub}$ and constraints = rhs.*
- [BlockIP](#) ([TYPE_PROBLEM](#) [type_objective](#), double [*&cost](#), double [*&qcost](#), void([*fobj](#))(int n, double [x\[\]](#), double [&fx](#), double [Gx\[\]](#), double [Hx\[\]](#), void [*params](#)), void [*params](#), double [*&lb](#), double [*&ub](#), double [*&lhs](#), double [*&rhs](#), int numBlocks, bool [sameN](#), [MatrixBlockIP](#) [N\[\]](#), bool [sameL](#), [MatrixBlockIP](#) [L\[\]](#))
 - Create an instance with general problem: $\text{lb} \leq \text{variables} \leq \text{ub}$ and $\text{lhs} \leq \text{constraints} \leq \text{rhs}$.*
- [~BlockIP](#) ()
 - Destructor.*
- void [initialize](#) ()
 - Initializes class attributes.*
- void [free_memory](#) ()
 - Free all the memory.*
- void [create_problem](#) ([TYPE_PROBLEM](#) [type_objective](#), double [*&cost](#), double [*&qcost](#), void([*fobj](#))(int n, double [x\[\]](#), double [&fx](#), double [Gx\[\]](#), double [Hx\[\]](#), void [*params](#)), void [*params](#), double [*&ub](#), double [*&rhs](#), int numBlocks, bool [sameN](#), [MatrixBlockIP](#) [N\[\]](#), bool [sameL](#), [MatrixBlockIP](#) [L\[\]](#))
 - Create a problem in standard form: $0 \leq \text{variables} \leq \text{ub}$ and constraints = rhs.*
- void [create_problem](#) ([TYPE_PROBLEM](#) [type_objective](#), double [*&cost](#), double [*&qcost](#), void([*fobj](#))(int n, double [x\[\]](#), double [&fx](#), double [Gx\[\]](#), double [Hx\[\]](#), void [*params](#)), void [*params](#), double [*&lb](#), double [*&ub](#), double [*&lhs](#), double [*&rhs](#), int numBlocks, bool [sameN](#), [MatrixBlockIP](#) [N\[\]](#), bool [sameL](#), [MatrixBlockIP](#) [L\[\]](#))
 - Create a general problem: $\text{lb} \leq \text{variables} \leq \text{ub}$ and $\text{lhs} \leq \text{constraints} \leq \text{rhs}$.*
- void [convert_to_standard](#) ()
 - Convert any problem to standard form, restrictions= rhs, variables ≥ 0 , $\leq \text{ub}$.*
- void [check_input_problem_and_compute_dimensions](#) ()
 - Check the input problem and compute dimensions.*
- void [check_sameN](#) ()
 - Check if the problems satisfies the conditions when using sameN.*
- int [minimize](#) ()
- void [set_defaults_minimize](#) ()
- int [get_it](#) ()
 - Return number of IP iterations of minimization.*
- int [get_cgit](#) ()
 - Return number of overall PCG iterations.*
- double [get_fobj](#) ()
 - Return objective function.*
- double [get_dobj](#) ()
 - Return dual objective function.*
- void [set_inf](#) (double [inf=INF](#))
 - Set threshold value to be used as infinity ($x > \text{inf} \rightarrow x$ is inf)*
- double [get_inf](#) ()
 - Get infinity value to be considered.*
- void [set_m_pw_prec](#) (int [m_pw_prec=M_PW_PREC](#))
 - Set number of terms used as preconditioner of the power series expansion of $(D-C*B^{-1})^{-1}$.*
- int [get_m_pw_prec](#) ()
 - Get number of terms used as preconditioner of the power series expansion of $(D-C*B^{-1})^{-1}$.*
- void [set_sigma](#) (double [sigma=SIGMA](#))
 - Set reduction of the centrality parameter at each IP iteration.*

- double `get_sigma ()`
Get reduction of the centrality parameter at each IP iteration.
- void `set_rho (double rho=RHO)`
Set reduction of the step-length for the primal and dual variables at each IP iteration.
- double `get_rho ()`
Get reduction of the step-length for the primal and dual variables at each IP iteration.
- void `set_optim_gap (double optim_gap=OPTIM_GAP)`
Set optimality gap tolerance.
- double `get_optim_gap ()`
Get optimality gap tolerance.
- void `set_optim_pfeas (double optim_pfeas=OPTIM_PFEAS)`
Set primal feasibility tolerance.
- double `get_optim_pfeas ()`
Get primal feasibility tolerance.
- void `set_optim_dfeas (double optim_dfeas=OPTIM_DFEAS)`
Set dual feasibility tolerance.
- double `get_optim_dfeas ()`
Get dual feasibility tolerance.
- void `set_output_freq (int output_freq=OUTPUT_FREQ)`
Set output information lines will be printed each output_freq IP iterations.
- int `get_output_freq ()`
Get output information lines will be printed each output_freq IP iterations.
- void `set_output (OUTPUT output=SCREEN)`
Set type of output.
- `OUTPUT` `get_output ()`
Get type of output.
- void `set_maxiter (int maxiter=MAXITER)`
Set maximum number of IP iterations.
- int `get_maxiter ()`
Get maximum number of IP iterations.
- void `set_init_pcg_tol (double init_pcg_tol)`
Set initial tolerance for the conjugate gradient (by default PCG_TOL_LIN if linear problem, PCG_TOL_QUAD if quadratic or -convex- nonlinear)
- double `get_init_pcg_tol ()`
Get initial tolerance for the conjugate gradient (by default PCG_TOL_LIN if linear problem, PCG_TOL_QUAD if quadratic or -convex- nonlinear)
- void `set_min_pcg_tol (double min_pcg_tol=MIN_PCGTOL)`
Set minimum tolerance for the conjugate gradient.
- double `get_min_pcg_tol ()`
Get minimum tolerance for the conjugate gradient.
- void `set_maxit_pcg (double maxit_pcg=0)`
Set maximum number of pcg iterations (if 0, then the value will be computed by the code)
- double `get_maxit_pcg ()`
Get maximum number of pcg iterations (if 0, then the value will be computed by the code)
- void `set_red_pcg_tol (double red_pcg_tol=RED_PCGTOL)`
Set reduction of pcg_tol at each IP iteration.
- double `get_red_pcg_tol ()`
Get reduction of pcg_tol at each IP iteration.
- void `set_show_specrad (bool show_specrad=false)`
Set show_specrad at each IP iteration.
- bool `get_show_specrad ()`

- Get show_spegrad.*

 - void `set_type_comp_dy` (`TYPE_COMP_DY` type_comp_dy=`TYPE_COMP_DY_DEFAULT`)

Set how dy direction is computed.
- `TYPE_COMP_DY` `get_type_comp_dy` ()

Get how dy direction is computed.
- void `set_type_direction` (`TYPE_DIRECTION` type_direction=`TYPE_DIRECTION_DEFAULT`)

Set which direction is computed.
- `TYPE_DIRECTION` `get_type_direction` ()

Get which direction is computed.
- void `set_type_start_point` (`TYPE_START_POINT` type_start_point=`TYPE_START_POINT_DEFAULT`)

Set how starting point is computed.
- `TYPE_START_POINT` `get_type_start_point` ()

Get how starting point is computed.
- void `set_type_reg` (`TYPE_REG` type_reg=`TYPE_REG_DEFAULT`)

Set type of regularization.
- `TYPE_REG` `get_type_reg` ()

Get type of regularization.
- void `set_factor_reg` (double factor_reg=`FACTOR_REG_DEFAULT`)

Set factor of regularization.
- double `get_factor_reg` ()

Get factor of regularization.
- void `set_deactivateLnk` (bool deactivateLnk=`DEACTIVATELNK`)

Set flag on deactivation of linking.
- bool `get_deactivateLnk` ()

Get flag on deactivation of linking.
- int `get_k_blocks` ()

Get the number of blocks.
- int `get_km` ()

Get the number of constraints without linking constraints.
- int `get_kn` ()

Get the number of variables without linking constraints.
- int `get_l_link` ()

Get the number of linking constraints.
- int `get_n_vars` ()

Get the number of variables of the problem to be optimized.
- int `get_m_cons` ()

Get the number of constraints of the problem to be optimized.
- int `get_num_vars` ()

Get the number of variables of the original problem.
- int `get_num_cons` ()

Get the number of constraints of the original problem.
- void `set_whoperm` (`WHO_PERMUTES` whoperm_`=CHOLESKY`)

Set whopermutes constraints-related information: the Cholesky factorization of the user of it.
- `WHO_PERMUTES` `get_whoperm` ()

Get whopermutes constraints-related information: the Cholesky factorization of the user of it.
- const double * `get_x` ()

Get primal variables of problem optimized.
- const double * `get_y` ()

Get dual variables of problem optimized (of equality constraints)
- const double * `get_z` ()

Get dual variable of problem optimized (of $x \geq 0$) $i=1..n_vars$.

- `const double * get_w ()`
Get dual variable of problem optimized (of $x \leq u$) $i=1..n_vars$.
- `double get_x (int i)`
Get value of primal variable $x(i)$ of problem optimized $i=1..n_vars$.
- `double get_y (int i)`
Get value of dual variable $y(i)$ of problem optimized (of equality constraints) $i=1..m_cons$.
- `double get_z (int i)`
Get value of dual variable $z(i)$ (of $x \geq 0$) of problem optimized $i=1..n_vars$.
- `double get_w (int i)`
Get value of dual variable $w(i)$ (of $x \leq u$) of problem optimized $i=1..n_vars$.
- `int min_PCG_Hv (int nn, double *v, double *Hv)`
- `int min_PCG_Hz_eq_r (int nn, double *zz, double *rr)`
- `int min_PCG_Theta0z_eq_r (int nn, double *zz, double *rr)`
- `void set_constant_fobj (double constant)`
Set the constant to add to the objective function.
- `double get_constant_fobj ()`
Get the constant to add to the objective function.
- `void set_names (string *blockNames, string *varNames, string *consNames, bool copy_vectors=true)`
Set the names of the problem TODO change copy_vectors.
- `void get_names (const string *&blockNames, const string *&varNames, const string *&consNames)`
Get the names of the problem.
- `void convert_to_std_and_write_mps (const char *filename)`
Convert the problem to standard form (if it is not already converted) and write a mps file.
- `void write_mps (const char *filename)`
Write a mps file.
- `void write_mps (const char *filename, TYPE_PROBLEM type_objective, double cost[], double qcost[], double lb[], double ub[], double lhs[], double rhs[], int numBlocks, bool sameN, MatrixBlockIP N[], bool sameL, MatrixBlockIP L[], string *blockNames=NULL, string *varNames=NULL, string *consNames=NULL, double constantFObj=0)`
Write a mps file.
- `void read_mps (const char *filename)`
Create a problem from a mps file.
- `void write_BlockIP_format (const char *filename)`
Write the problem in BlockIP format file.
- `void read_BlockIP_format (const char *filename)`
Create a problem from a BlockIP format file.
- `void write_problem (const char *filename)`
Write all data related to the problem into a file.
- `StdForm * get_std_form (bool keepStdFormAfterDelete=false)`
Get the StdForm related to the problem.
- `void create_names ()`
Create names for blocks, variables and constraints if does not exist.
- `string * get_full_var_names ()`
- `string * get_full_cons_names ()`

Public Attributes

- int **k_blocks**
Number of diagonal blocks.
- int **km**
Number of constraints without linking constraints.
- int **kn**
Number of variables without slacks of linking.
- int **m_cons**
Number of constraints including linking constraints.
- int **n_vars**
Number of variables including slacks.
- int **L_link**
Number of linking constraints.
- int * **ini_n**
Begin to blocks 1..k and linking for variables.
- int * **ini_m**
Begin to blocks 1..k and linking for constraints.
- double * **cost**
Linear cost of variables including slacks.
- double * **qcost**
Quadratic cost of variables including slacks.
- double * **lb**
Lower bounds, including slack bounds.
- double * **ub**
Upper bounds, including slack bounds.
- double * **lhs**
Lower constraint limits, including linking constraints limits.
- double * **rhs**
Upper constraint limits, including linking constraints limits.
- bool **sameN**
Define if the same matrix is used for each N block.
- bool **sameL**
Define if the same matrix is used for each L block.
- **MatrixBlockIP** * **N**
Diagonal blocks.
- **MatrixBlockIP** * **L**
Linking constraints blocks.
- **MatrixBlockIP** * **A**
Full matrix (likely made from N and L)
- **MatrixBlockIP** * **D**
$$D = \text{Theta}_{(k+1)} + \sum\{i..k\} L_i * \text{Theta}_i * L_i'$$
- **MatrixBlockIP** * **Theta0**
- void(* **fobj**)(int n, double x[], double &fx, double Gx[], double Hx[], void *params)
User function to calculate the objective function in a point.
- void * **params**
User parameters to perform objective function calculations.
- double **fx**
- double * **Gx**
- double * **Hx**
Objective function value, Gradient and Hessian in the actual point.

- double `dobj`
dual objective
- bool `inStdForm`
To control if the problem is in standard form.
- string * `blockNames`
Block names of N blocks.
- string * `varNames`
Variable names including slacks.
- string * `consNames`
Constraint names including linking constraints.
- `TYPE_PROBLEM` `type_objective`
Type of objective function, linear, quadratic or non-linear.
- `StdForm` * `stdForm`
Contains all the information to perform conversions between the original and standard problem.
- double `constantFObj`
Constant to add in the objective function.
- int * `origNVars`
Number of original variables for each block.
- int * `origNCons`
Number of original constraints for each block.

Private Member Functions

- void `min_initializations` ()
Initialize parameters, tolerances, etc for BlockIP minimization algorithm.
- void `min_preprocess` ()
- void `min_normb_normc` ()
- void `min_Ax` (double *Ax, const double *x)
- void `min_Aty` (double *Aty, const double *y)
- void `min_compute_s` ()
- void `min_compute_mu` ()
- void `min_compute_sigma_psi` ()
- void `min_update_inactiveInk` ()
- void `min_KKT_residuals` ()
- void `min_starting_point` ()
- void `min_objective_functions_nonlin` ()
- void `min_objective_functions_linquad` ()
- void `eval_fobj` (double x[], double &fx, double Gx[], double Hx[])
- void `min_write_problem_information` ()
- void `min_write_current_point_info` ()
- void `min_steplengths` (double &alpha_p, double &alpha_d, double tdx[], double tdz[], double tdw[])
- bool `min_optimal` ()
- void `min_compute_Theta` ()
- void `min_compute_Theta0` ()
- void `min_compute_direction` ()
- void `min_Newton_direction` ()
- void `min_second_order_predictor_corrector_direction` ()
- void `min_update_newpoint` ()
- void `min_test_newpoint` ()
- void `min_backup_inactive` (int Ink)
- void `min_restore_inactive` (int Ink)
- void `min_compute_dy_cholpccg` (double *dy, double *rhsdy, bool only_solve=false)

- void `min_compute_dy_fullchol` (double *dy, double *rhsdy, bool only_solve=false)
- void `min_free_memory` ()
- void `min_check_Newton_direction_is_correct` ()
- void `min_check_predictor_direction_is_correct` ()
- void `min_check_predictor_corrector_direction_is_correct` ()
- void `min_solve_NThetaNt` (double *v)
- void `min_Ctv` (double *v, double *Ctv)
- void `min_Cv` (double *v, double *Cv)
- void `min_debug_write_variables` ()
- void `min_debug_variables_of_inactiveInk` ()
- void `min_debug_variables_without_ub` ()
- void `min_update_qreg` ()

Private Attributes

- int `input_problem`
- bool `initialized`
To control if the attributes have been initialized.
- bool `keepStdFormAfterDelete`
To keep stdForm when `BlockIP` will delete.
- bool `deleteMatrices`
To delete matrices when created by `BlockIP` (`read_mps`)
- `WHO_PERMUTES` `whoperm`
- double `inf`
Infinity value.
- double `optim_gap`
Optimality gap tolerance.
- double `optim_pfeas`
Primal feasibility tolerance.
- double `optim_dfeas`
Dual feasibility tolerance.
- int `maxiter`
Maximum number of IP iterations.
- int `output_freq`
Output information lines will be printed each `output_freq` IP iterations.
- `OUTPUT` `output`
Type of output.
- double `epsmach`
Stores computed machine epsilon.
- double `init_pcgtol`
Initial tolerance for the conjugate gradient (by default `PCG_TOL_LIN` if linear problem, `PCG_TOL_QUAD` if quadratic or -convex- nonlinear)
- double `pcgtol`
Tolerance for conjugate gradient at current iteration.
- double `min_pcgtol`
Minimum tolerance for the conjugate gradient.
- double `maxit_pcg`
Maximum number of pcg iterations (if 0, then the value will be computed by the code)
- double `red_pcgtol`
Reduction of `pcg_tol` at each IP iteration.
- int `m_pw_prec`

- Number of terms of the power series expansion of $(D-C*B^{-1}*B)^{-1}$ used as preconditioner.
- int [totcgit](#)
 - Overall number of CG iterations.
- int [cgit](#)
 - number of CG iterations of this IPM iteration
- int [it](#)
 - IPM iterations.
- double [est_specrad](#)
 - Estimation of spectral radius of $D^{-1}C*B^{-1}*B$ (computed through Ritz values)
- bool [show_specrad](#)
- bool [comp_specrad](#)
 - Whether the estimation of spectral radius has to be shown in the output.
- [TYPE_COMP_DY](#) [type_comp_dy](#)
 - Whether the estimation of spectral radius has to be computed.
- [TYPE_DIRECTION](#) [type_direction](#)
 - Type of direction (Newton, second order...) given by user.
- [TYPE_DIRECTION](#) [this_type_direction](#)
 - Type of direction (Newton or second order) of this particular iteration.
- [TYPE_START_POINT](#) [type_start_point](#)
- [TYPE_REG](#) [type_reg](#)
 - How starting point will be computed.
- double [factor_reg](#)
 - Type of regularization performed.
- double * [x](#)
 - initial value for regularization
- double * [y](#)
- double * [z](#)
- double * [w](#)
- double * [s](#)
 - primal and dual optimization variables
- double * [rb](#)
- double * [rc](#)
- double * [rxz](#)
- double * [rsw](#)
 - residuals of KKT conditions
- double * [dxdz](#)
- double * [dsdw](#)
 - for rhs of corrector system, from dx,dw,ds and dw of predictor direction
- double [normb](#)
- double [normc](#)
- double [normrb](#)
- double [normrc](#)
 - norms of rhs, costs, rb, and rc
- double [alpha_p](#)
- double [alpha_d](#)
 - step lengths
- double [rho](#)
 - Reduction of the step-length for the primal and dual variables at each IP iteration.
- double * [dx](#)
- double * [dy](#)
- double * [dz](#)
- double * [dw](#)

- Primal and dual optimization directions.*
- double [gap](#)
 - Duality gap.*
- double [mu](#)
- double [mu0](#)
 - Centrality parameter; mu0 is value of mu at starting point.*
- double [sigma](#)
 - Reduction of the centrality parameter at each IP iteration.*
- double [psi](#)
 - Reduction of dx*dz vector in the rhs of corrector system (in predictor-corrector)*
- double * [Theta](#)
 - Theta diagonal matrix.*
- double * [Ax](#)
- double * [Aty](#)
- double * [r](#)
- double * [rhsdy](#)
- double * [rhspcg](#)
- double * [Cvaux](#)
- double * [Cvaux2](#)
 - Auxiliary vectors for interior-point algorithm.*
- double * [r_cg](#)
- double * [z_cg](#)
- double * [p_cg](#)
 - Auxiliary vectors for PCG.*
- double [qreg](#)
 - Regularization term.*
- double * [valpha](#)
- double * [vbeta](#)
- bool [deactivateLnk](#)
 - Vectors to store information from PCG to later compute Ritz values.*
- int [numActiveLnk](#)
 - Number of active lnk.*
- int [numInactiveLnk](#)
 - Number of inactive lnk.*
- int [numInactiveLnkWithUb](#)
 - Number of inactive lnk with upper bound.*
- bool * [isActiveLnk](#)
 - linking i is active if isActiveLnk[i] is true*
- int * [listActiveLnk](#)
 - list of active linking, j=listActiveLnk[i], i=1..numActiveLnk, j in {1,...,l_link}*
- int * [listInactiveLnk](#)
 - list of inactive linking, j=listInactiveLnk[i], i=1..numInactiveLnk, j in {1,...,l_link}*
- int [numFreeVars](#)
 - Number of variables marked as free.*
- int [numUnfreeVars](#)
 - Number of variables not marked as free.*
- bool * [isFreeVar](#)
 - Variable i is marked as free if isFreeVar[i] is true.*
- int * [listFreeVars](#)
 - List of variables marked as free, j=listFreeVars[i], i=1..numFreeVars, j in {1,...,n_vars}*
- int * [listUnfreeVars](#)

List of variables not marked as free, $j = \text{listUnfreeVars}[i]$, $i = 1..numUnfreeVars$, j in $\{1, \dots, n_vars\}$)

- int numBackupLnk
- BackupLnk * backupLnk
- int numWithUb

Number of variables with upper bound (not infinity)

- int numWithoutUb
- int * listWithoutUb
- int * listWithUb

Static Private Attributes

- static constexpr double INF = 1.0e128
- static const int M_PW_PREC = 1
- static constexpr double SIGMA = 0.1
- static constexpr double RHO = 0.995
- static constexpr double OPTIM_GAP = 1.0e-6
- static constexpr double OPTIM_GAP_SAFEGUARD = 1.0e-5
- static constexpr double OPTIM_PFEAS = 1.0e-6
- static constexpr double OPTIM_DFEAS = 1.0e-6
- static const int OUTPUT_FREQ = 1
- static const int MAXITER = 200
- static constexpr double PCG_TOL_LIN = 1.0e-2
- static constexpr double PCG_TOL_QUAD = 1.0e-3
- static constexpr double MIN_PCGTOL = 1.0e-8
- static constexpr double RED_PCGTOL = 0.95
- static const TYPE_COMP_DY TYPE_COMP_DY_DEFAULT = CHOL_PWRS_PCG
- static const TYPE_DIRECTION TYPE_DIRECTION_DEFAULT = AUTOMATIC
- static const TYPE_START_POINT TYPE_START_POINT_DEFAULT = SIMPLE
- static const TYPE_REG TYPE_REG_DEFAULT = NO_REG
- static constexpr double FACTOR_REG_DEFAULT = 1.0e-6
- static const bool DEACTIVATELNK = true

5.2.1 Detailed Description

Main class for loading and solving problems.

5.2.2 Member Enumeration Documentation

5.2.2.1 enum BlockIP::OUTPUT

Enumerator:

NONE

SCREEN

FILE

BOTH

5.2.2.2 enum BlockIP::TYPE_COMP_DY

Enumerator:

CHOL_PWRS_PCG
FULL_CHOL
HYBRID_PCG
CHOL_THETA0_PCG

5.2.2.3 enum BlockIP::TYPE_DIRECTION

Enumerator:

NEWTON
SECOND_ORDER
AUTOMATIC

5.2.2.4 enum BlockIP::TYPE_PROBLEM

Enumerator:

LINEAR
QUADRATIC
NONLINEAR

5.2.2.5 enum BlockIP::TYPE_REG

Enumerator:

NO_REG
QUAD_REG
PROX_REG

5.2.2.6 enum BlockIP::TYPE_START_POINT

Enumerator:

SIMPLE
QUAD_EQCONS_PROB

5.2.3 Constructor & Destructor Documentation

5.2.3.1 BlockIP::BlockIP ()

Constructor.

5.2.3.2 BlockIP::BlockIP (**TYPE_PROBLEM** *type_objective*, double **cost*, double **qcost*, void(***)(int n, double x[], double &fx, double Gx[], double Hx[], void **params*) *fobj*, void **params*, double **ub*, double **rhs*, int *numBlocks*, bool *sameN*, MatrixBlockIP *N*[], bool *sameL*, MatrixBlockIP *L*[])

Create an instance with problem in standard form: $0 \leq \text{variables} \leq \text{ub}$ and constraints = rhs.

Parameters

| | |
|-----------------------|---|
| <i>type_objective</i> | Type of objective function, linear, quadratic or non-linear |
| <i>cost</i> | Linear cost of variables including slacks |
| <i>qcost</i> | Quadratic cost of variables including slacks |
| <i>fobj</i> | User function to calculate the objective function in a point. If it is is not NULL, cost and qcost must be NULL |
| <i>params</i> | User parameters to perform objective function calculations. Only can be used when fobj is not NULL |
| <i>ub</i> | Upper bounds, including slack bounds |
| <i>rhs</i> | Upper constraint limits, including linking constraints limits |
| <i>numBlocks</i> | Number of diagonal blocks |
| <i>sameN</i> | Define if the same matrix is used for each N block. If true array N must have dimension 1 |
| <i>N</i> | Diagonal blocks |
| <i>sameL</i> | Define if the same matrix is used for each L block If true array L must have dimension 1 |
| <i>L</i> | Linking constraints blocks |

5.2.3.3 `BlockIP::BlockIP (TYPE_PROBLEM type_objective, double *& cost, double *& qcost, void(*) (int n, double x[], double &fx, double Gx[], double Hx[], void *params) fobj, void * params, double *& lb, double *& ub, double *& lhs, double *& rhs, int numBlocks, bool sameN, MatrixBlockIP N[], bool sameL, MatrixBlockIP L[])`

Create an instance with general problem: $lb \leq \text{variables} \leq ub$ and $lhs \leq \text{constraints} \leq rhs$.

Parameters

| | |
|-----------------------|---|
| <i>type_objective</i> | Type of objective function, linear, quadratic or non-linear |
| <i>cost</i> | Linear cost of variables including slacks |
| <i>qcost</i> | Quadratic cost of variables including slacks |
| <i>fobj</i> | User function to calculate the objective function in a point. If it is is not NULL, cost and qcost must be NULL |
| <i>params</i> | User parameters to perform objective function calculations. Only can be used when fobj is not NULL |
| <i>lb</i> | Lower bounds, including slack bounds |
| <i>ub</i> | Upper bounds, including slack bounds |
| <i>lhs</i> | Lower constraint limits, including linking constraints limits |
| <i>rhs</i> | Upper constraint limits, including linking constraints limits |
| <i>numBlocks</i> | Number of diagonal blocks |
| <i>sameN</i> | Define if the same matrix is used for each N block. If true array N must have dimension 1 |
| <i>N</i> | Diagonal blocks |
| <i>sameL</i> | Define if the same matrix is used for each L block If true array L must have dimension 1 |
| <i>L</i> | Linking constraints blocks |

Note

The problem must be converted to standard form in order to be solved, it will be converted automatically when minimize function is called. After that call the problem only may be written in standard form. Before that call the problem can be written in standard form with `convert_to_std_and_write_mps` function or in general form with `write_mps` function.

If `sameN` is used each constraint must be the same type in each block, e.g., if constraint *i* is an equality in block *j* must be an equality in all other blocks.

If `sameN` is used each free variable with zero value in Hessian must be the same type in each block, e.g., if variable *i* is free variable with zero value in Hessian of block *j*, it must be a free variable with zero value in Hessians of all other blocks.

5.2.3.4 BlockIP::~BlockIP ()

Destructor.

5.2.4 Member Function Documentation

5.2.4.1 void BlockIP::check_input_problem_and_compute_dimensions ()

Check the input problem and compute dimensions.

5.2.4.2 void BlockIP::check_sameN ()

Check if the problems satisfies the conditions when using sameN.

5.2.4.3 void BlockIP::convert_to_standard ()

Convert any problem to standard form, restrictions= rhs, variables ≥ 0 , \leq ub.

5.2.4.4 void BlockIP::convert_to_std_and_write_mps (const char * filename)

Convert the problem to standard form (if it is not already converted) and write a mps file.

Parameters

| | |
|-----------------|-----------------------------|
| <i>filename</i> | File name without extension |
|-----------------|-----------------------------|

5.2.4.5 void BlockIP::create_names ()

Create names for blocks, variables and constraints if does not exist.

5.2.4.6 void BlockIP::create_problem (TYPE_PROBLEM type_objective, double *& cost, double *& qcost, void (*)(int n, double x[], double &fx, double Gx[], double Hx[], void *params) fobj, void * params, double *& ub, double *& rhs, int numBlocks, bool sameN, MatrixBlockIP N[], bool sameL, MatrixBlockIP L[])

Create a problem in standard form: $0 \leq$ variables \leq ub and constraints = rhs.

Parameters

| | |
|-----------------------|---|
| <i>type_objective</i> | Type of objective function, linear, quadratic or non-linear |
| <i>cost</i> | Linear cost of variables including slacks |
| <i>qcost</i> | Quadratic cost of variables including slacks |
| <i>fobj</i> | User function to calculate the objective function in a point. If it is is not NULL, cost and qcost must be NULL |
| <i>params</i> | User parameters to perform objective function calculations. Only can be used when fobj is not NULL |
| <i>ub</i> | Upper bounds, including slack bounds |
| <i>rhs</i> | Upper constraint limits, including linking constraints limits |
| <i>numBlocks</i> | Number of diagonal blocks |
| <i>sameN</i> | Define if the same matrix is used for each N block. If true array N must have dimension 1 |
| <i>N</i> | Diagonal blocks |
| <i>sameL</i> | Define if the same matrix is used for each L block If true array L must have dimension 1 |
| <i>L</i> | Linking constraints blocks ! |

```
5.2.4.7 void BlockIP::create_problem ( TYPE_PROBLEM type_objective, double *& cost, double *& qcost, void (*)(int n,
double x[], double &fx, double Gx[], double Hx[], void *params) fobj, void * params, double *& lb, double *& ub,
double *& lhs, double *& rhs, int numBlocks, bool sameN, MatrixBlockIP N[], bool sameL, MatrixBlockIP L[] )
```

Create a general problem: $lb \leq \text{variables} \leq ub$ and $lhs \leq \text{constraints} \leq rhs$.

Parameters

| | |
|-----------------------|--|
| <i>type_objective</i> | Type of objective function, linear, quadratic or non-linear |
| <i>cost</i> | Linear cost of variables including slacks |
| <i>qcost</i> | Quadratic cost of variables including slacks |
| <i>fobj</i> | User function to calculate the objective function in a point. If it is not NULL, cost and qcost must be NULL |
| <i>params</i> | User parameters to perform objective function calculations. Only can be used when fobj is not NULL |
| <i>lb</i> | Lower bounds, including slack bounds |
| <i>ub</i> | Upper bounds, including slack bounds |
| <i>lhs</i> | Lower constraint limits, including linking constraints limits |
| <i>rhs</i> | Upper constraint limits, including linking constraints limits |
| <i>numBlocks</i> | Number of diagonal blocks |
| <i>sameN</i> | Define if the same matrix is used for each N block. If true array N must have dimension 1 |
| <i>N</i> | Diagonal blocks |
| <i>sameL</i> | Define if the same matrix is used for each L block If true array L must have dimension 1 |
| <i>L</i> | Linking constraints blocks |

Note

The problem must be converted to standard form in order to be solved, it will be converted automatically when minimize function is called. After that call the problem only may be written in standard form. Before that call the problem can be written in standard form with `convert_to_std_and_write_mps` function or in general form with `write_mps` function.

If `sameN` is used each constraint must be the same type in each block, e.g., if constraint *i* is an equality in block *j* must be an equality in all other blocks.

If `sameN` is used each free variable with zero value in Hessian must be the same type in each block, e.g., if variable *i* is free variable with zero value in Hessian of block *j*, it must be a free variable with zero value in Hessians of all other blocks. !

```
5.2.4.8 void BlockIP::eval_fobj ( double x[], double & fx, double Gx[], double Hx[] ) [inline],[private]
```

```
5.2.4.9 void BlockIP::free_memory ( )
```

Free all the memory.

```
5.2.4.10 int BlockIP::get_cgitt ( ) [inline]
```

Return number of overall PCG iterations.

```
5.2.4.11 double BlockIP::get_constant_fobj ( ) [inline]
```

Get the constant to add to the objective function.

```
5.2.4.12 bool BlockIP::get_deactivateLnk ( ) [inline]
```

Get flag on deactivation of linking.

5.2.4.13 `double BlockIP::get_dobj() [inline]`

Return dual objective function.

5.2.4.14 `double BlockIP::get_factor_reg() [inline]`

Get factor of regularization.

5.2.4.15 `double BlockIP::get_fobj() [inline]`

Return objective function.

5.2.4.16 `string * BlockIP::get_full_cons_names()`

5.2.4.17 `string * BlockIP::get_full_var_names()`

5.2.4.18 `double BlockIP::get_inf() [inline]`

Get infinity value to be considered.

5.2.4.19 `double BlockIP::get_init_pcg_tol() [inline]`

Get initial tolerance for the conjugate gradient (by default PCG_TOL_LIN if linear problem, PCG_TOL_QUAD if quadratic or -convex- nonlinear)

5.2.4.20 `int BlockIP::get_it() [inline]`

Return number of IP iterations of minimization.

5.2.4.21 `int BlockIP::get_k_blocks() [inline]`

Get the number of blocks.

Returns

field `k_blocks`

5.2.4.22 `int BlockIP::get_km() [inline]`

Get the number of constraints without linking constraints.

Returns

field `km`

5.2.4.23 `int BlockIP::get_kn() [inline]`

Get the number of variables without linking constraints.

Returns

field `kn`

5.2.4.24 `int BlockIP::get_l.link () [inline]`

Get the number of linking constraints.

Returns

field `l_link`

5.2.4.25 `int BlockIP::get_m.cons () [inline]`

Get the number of constraints of the problem to be optimized.

Returns

field `m_cons`

5.2.4.26 `int BlockIP::get_m.pw.prec () [inline]`

Get number of terms used as preconditioner of the power series expansion of $(D-C'*B^{-1}*B)^{-1}$.

5.2.4.27 `double BlockIP::get_maxit.pcg () [inline]`

Get maximum number of pcg iterations (if 0, then the value will be computed by the code)

5.2.4.28 `int BlockIP::get_maxiter () [inline]`

Get maximum number of IP iterations.

5.2.4.29 `double BlockIP::get_min.pcg.tol () [inline]`

Get minimum tolerance for the conjugate gradient.

5.2.4.30 `int BlockIP::get_n.vars () [inline]`

Get the number of variables of the problem to be optimized.

Returns

field `n_vars`

5.2.4.31 `void BlockIP::get_names (const string *& blockNames, const string *& varNames, const string *& consNames)`

Get the names of the problem.

Parameters

| | |
|-------------------|---|
| <i>blockNames</i> | Block names of N blocks, dimension <code>k_blocks</code> |
| <i>varNames</i> | Variable names including slacks, dimension <code>n_vars</code> |
| <i>consNames</i> | Constraint names including linking constraints, dimension <code>m_cons</code> |

5.2.4.32 `int BlockIP::get_num_cons () [inline]`

Get the number of constraints of the original problem.

Returns

Number of constraints of the original problem

5.2.4.33 `int BlockIP::get_num_vars () [inline]`

Get the number of variables of the original problem.

Returns

Number of variables of the original problem

5.2.4.34 `double BlockIP::get_optim_dfeas () [inline]`

Get dual feasibility tolerance.

5.2.4.35 `double BlockIP::get_optim_gap () [inline]`

Get optimality gap tolerance.

5.2.4.36 `double BlockIP::get_optim_pfeas () [inline]`

Get primal feasibility tolerance.

5.2.4.37 `BlockIP::OUTPUT BlockIP::get_output () [inline]`

Get type of output.

5.2.4.38 `int BlockIP::get_output_freq () [inline]`

Get output information lines will be printed each output_freq IP iterations.

5.2.4.39 `double BlockIP::get_red_pcg_tol () [inline]`

Get reduction of pcg_tol at each IP iteration.

5.2.4.40 `double BlockIP::get_rho () [inline]`

Get reduction of the step-length for the primal and dual variables at each IP iteration.

5.2.4.41 `bool BlockIP::get_show_specrad () [inline]`

Get show_specrad.

5.2.4.42 `double BlockIP::get_sigma () [inline]`

Get reduction of the centrality parameter at each IP iteration.

5.2.4.43 `StdForm * BlockIP::get_std_form (bool keepStdFormAfterDelete = false) [inline]`

Get the [StdForm](#) related to the problem.

Parameters

| | |
|--------------------------------|---|
| <i>keepStdForm-AfterDelete</i> | Set if the StdForm related to the problem will be deleted or not when BlockIP will delete |
|--------------------------------|---|

Returns

The [StdForm](#) related to the problem, if the problem was created in standard form, return NULL.

5.2.4.44 `BlockIP::TYPE_COMP_DY BlockIP::get_type_comp_dy () [inline]`

Get how dy direction is computed.

5.2.4.45 `BlockIP::TYPE_DIRECTION BlockIP::get_type_direction () [inline]`

Get which direction is computed.

5.2.4.46 `BlockIP::TYPE_REG BlockIP::get_type_reg () [inline]`

Get type of regularization.

5.2.4.47 `BlockIP::TYPE_START_POINT BlockIP::get_type_start_point () [inline]`

Get how starting point is computed.

5.2.4.48 `const double * BlockIP::get_w () [inline]`

Get dual variable of problem optimized (of $x \leq u$) $i=1..n_vars$.

5.2.4.49 `double BlockIP::get_w (int i) [inline]`

Get value of dual variable $w(i)$ (of $x \leq u$) of problem optimized $i=1..n_vars$.

5.2.4.50 `WHO_PERMUTES BlockIP::get_whoperm () [inline]`

Get whopermutes constraints-related information: the Cholesky factorization of the user of it.

5.2.4.51 `const double * BlockIP::get_x () [inline]`

Get primal variables of problem optimized.

5.2.4.52 `double BlockIP::get_x (int i) [inline]`

Get value of primal variable $x(i)$ of problem optimized $i=1..n_vars$.

5.2.4.53 `const double * BlockIP::get_y () [inline]`

Get dual variables of problem optimized (of equality constraints)

5.2.4.54 `double BlockIP::get_y (int i) [inline]`

Get value of dual variable y(i) of problem optimized (of equality constraints) i=1..m_cons.

5.2.4.55 `const double * BlockIP::get_z () [inline]`

Get dual variable of problem optimized (of $x \geq 0$) i=1..n_vars.

5.2.4.56 `double BlockIP::get_z (int i) [inline]`

Get value of dual variable z(i) (of $x \geq 0$) of problem optimized i=1..n_vars.

5.2.4.57 `void BlockIP::initialize ()`

Initializes class attributes.

5.2.4.58 `void BlockIP::min_Aty (double * Aty, const double * y) [private]`

Computes and returns A^*y A is the constraints matrix, formed by k diagonal blocks N and last rows with k L matrices plus the Identity for slacks. Computes $N_i^*y_i + L_i^*y_{\{k+1\}}$ for all block i=1..k; and $L^*y_{\{k+1\}}$ for last block k+1.

Parameters

| | |
|--------------|---|
| $y[1:km+],:$ | dual variables. Values of duals $y_{\{k+1\}}$ of inactive linking constraints must be 0. |
| $Aty[kn+],:$ | result of A^*y . Only values of duals $y_{\{k+1\}}$ of active linking constraints are added (equivalently, the components of $y_{\{k+1\}}$ of inactives are 0). |

5.2.4.59 `void BlockIP::min_Ax (double * Ax, const double * x) [private]`

Computes and returns $A*x$ A is the constraints matrix, formed by k diagonal blocks N and last rows with k L matrices plus the Identity for slacks. Computes N_i*x_i for all block i=1..k; and $\sum\{1..k\}L_i*x_i + x_{\{k+1\}}$, for the active constraints

Parameters

| | |
|--------------|---|
| $x[1:kn+],:$ | primal variables |
| $Ax[km+],:$ | result of $A*x$. Only values of active linking onstraints are filled |

5.2.4.60 `void BlockIP::min_backup_inactive (int lnk) [private]`

5.2.4.61 `void BlockIP::min_check_Newton_direction_is_correct () [private]`

For debugging purposes, checks direction satisfies Newton system

$$|-H A' I -I| |dx| |rc| | A | |dy| = |rb| | Z X | |dz| |rxz| |-W S | |dw| |rsw|$$

If QUAD_REG then it considers $H := H + qreg$ for block variables

5.2.4.62 void BlockIP::min_check_predictor_corrector_direction_is_correct () [private]

For debugging purposes, checks predictor-corrector direction satisfies system

$$| -H A' I -I | | dx | | rc | | A | | dy | = | rb | | Z X | | dz | | \sigma * \mu - XZe - Dx_p Dz_p e | | -W S | | dw | | \sigma * \mu - SWe - Ds_p Dw_p e |$$

If QUAD_REG then it considers $H := H + qreg$ for block variables

5.2.4.63 void BlockIP::min_check_predictor_direction_is_correct () [private]

For debugging purposes, checks predictor direction satisfies system

$$| -H A' I -I | | dx | | rc | | A | | dy | = | rb | | Z X | | dz | | -XZe | | -W S | | dw | | -SWe |$$

If QUAD_REG then it considers $H := H + qreg$ for block variables

5.2.4.64 void BlockIP::min_compute_direction () [private]

Decides whether to use standard Newton direction or second order direction (Mehrotra direction).

5.2.4.65 void BlockIP::min_compute_dy_choipcg (double * dy, double * rhscy, bool only_solve = false) [private]

Solves $(A * \Theta * A') dy = rhsdy$ by Cholesky for blocks and PCG for linking constraints. The structure of $(A * \Theta * A') dy = rhsdy$ is

$$| B C | | dy1 | | rhsdy1 | | C' D | | dy2 | = | rhsdy2 |$$

so it can be solved as

$$(D - C' * B^{-1} * C) dy2 = rhsdy2 - C' * B^{-1} * rhsdy1 \quad B dy1 = rhsdy1 - C * dy2$$

where B is made of $k_blocks \ N_i * \Theta_i * N_i'$.

Note that system $(A * \Theta * A')$ is really of dimension $km + numActiveLnk$, then we need to *implicitly* consider only the active linking constraints when applying the PCG.

Parameters

| | |
|------------------|---|
| $dy[1:km+],:$ | on input is the last dy solution computed, to be used as starting solution for PCG; on output is the solution of $(A * \Theta * A') dy = rhsdy$ |
| $rhscy[1:km+],:$ | right-hand-side of PCG system. |
| $only_solve,:$ | if true, only numeric solve (neither symbolic nor numeric factorization are needed) since a previous call with the same $A * \Theta * A'$ but different rhscy was made (for instance, in corrector step of predictor-corrector heuristic) |

5.2.4.66 void BlockIP::min_compute_dy_fullchol (double * dy, double * rhscy, bool only_solve = false) [private]

Solves $(A * \Theta * A') dy = rhsdy$ by Cholesky of full system. Note that system $(A * \Theta * A')$ is really of dimension $km + numActiveLnk$, but we reuse the initial symbolic factorization, where the dimension of the system was $km + l_link$. Instead of using a row of the identity matrix for the rows of inactive constraints to avoid a nonsingular system, we consider a 0, since Cholesky deals with 0 pivots (semidefinite matrices). This way, the values of dy are correctly computed.

Parameters

| | |
|------------------|---|
| $dy[1:km+],:$ | on output is the solution of $(A * \Theta * A') dy = rhsdy$ |
| $rhscy[1:km+],:$ | on input right-hand-side of $(A * \Theta * A') dy = rhsdy$ |
| $only_solve,:$ | if true, only numeric solve (neither symbolic nor numeric factorization are needed) since a previous call with the same $A * \Theta * A'$ but different rhscy was made (for instance, in corrector step of predictor-corrector heuristic) |

5.2.4.67 void BlockIP::min_compute_mu () [private]

Computes and returns the centrality at current point, computed as $\mu = (x'z + s'w) / ((kn + \text{number_of_active_linking}) + (\text{number of variables with upper bounds}))$. For efficiency of the implementation, w and s of variables without upper bound are 0 and a finite (large number)

5.2.4.68 void BlockIP::min_compute_s () [private]

Computes the slacks of upper bounds of block variables and slacks of linking constraints: $s = u - x$. Only slacks of upper bounds of slacks of active linking constraints filled (for inactive linking, s is 0). If some $u = \text{inf}$, then $s = u - x \sim \text{inf}$ which is OK for deactivating the complementarity constraints $s * w = \text{sigma} * \mu$. There is no need in setting $s = \text{inf}$ for vars in listWithoutUb since $s = u - x$ will be very close (if not equal) to inf . This also applies to (non-split) free vars, whose upper bound is also inf .

5.2.4.69 void BlockIP::min_compute_sigma_psi () [private]

Computes sigma (reduction of the centrality parameter at each IP iteration) and psi (reduction of $dx * dz$ vector in the rhs of corrector system of predictor-corrector heuristic)

5.2.4.70 void BlockIP::min_compute_Theta () [private]

5.2.4.71 void BlockIP::min_compute_Theta0 () [private]

5.2.4.72 void BlockIP::min_Ctv (double * v, double * Ctv) [private]

Given $v[1:km]$, this routine computes $C' * v = \sum\{i \text{ in } 1..k\} L_i * \text{Theta}_i * N_i' * v_i$, which is a vector of dimension l_{link} . The result vector Ctv only contains values of active linking, components of inactive constraints are 0.

Parameters

| | |
|-----------------------------|-----------------------------------|
| $v[1:km], :$ | input vector |
| $Ctv[1:l_{\text{link}}], :$ | output vector containing $C' * v$ |

5.2.4.73 void BlockIP::min_Cv (double * v, double * Cv) [private]

Given $v[l]$, this routine computes $C * v = [N_i * \text{Theta}_i * L_i' * v \text{ } i = 1..k]$, $C * v$ is a vector $[1:km]$. Product $L_i' * v$ for all components is made assuming that inactive components of v or inactive rows of L are 0 (otherwise, there is a bug in the code and the function will provide wrong results...)

Parameters

| | |
|---------------------------|----------------------------------|
| $v[1:l_{\text{link}}], :$ | input vector |
| $Cv[1:km], :$ | output vector containing $C * v$ |

5.2.4.74 void BlockIP::min_debug_variables_of_inactiveInk () [private]

For debugging purposes, check variables and data of inactive slacks and constraints are 0

5.2.4.75 void BlockIP::min_debug_variables_without_ub () [private]

For debugging purposes, check variables and data of variables without upper bounds are 0

5.2.4.76 `void BlockIP::min_debug_write_variables () [private]`

For debugging purposes, write variables to file

5.2.4.77 `void BlockIP::min_free_memory () [private]`

Deletes arrays locally needed for the interior-point algorithm

5.2.4.78 `void BlockIP::min_initializations () [private]`

Initialize parameters, tolerances, etc for [BlockIP](#) minimization algorithm.

5.2.4.79 `void BlockIP::min_KKT_residuals () [private]`

Compute the residuals of mu-KKT equations $Ax=b$ (primal feasibility) $A'y+z-w-Gx=0$ (dual feasibility) $Xz=\sigma*\mu*e$ (complementarity $x*z$) $S*W=\sigma*\mu*e$ (complementarity $s*w$)

The residuals are:

- $rb[kn+1]= b-Ax$: primal infeasibility. Positions of inactive linking constraints are set to 0.
- $rc[kn+1]= Gx-A'y-z+w$: dual infeasibility. Positions of slacks of inactive linking constraints are set to 0. Gx is the gradient of the objective function. If it is nonlinear, is stored in Gx . If it is linear $Gx=c$. If it is quadratic, $Gx= Qx+c$. If QUAD_REG regularization then $Q_{reg}*x$ term has to be added to rc ($rc=Gx+q_{reg}*x-A'y-z+w$) only for block variables.
- $rxz[kn+1]= \sigma*\mu*e- X*z$: complementarity residual for $Xz= \mu*e$, decreasing μ (see below) by σ . Positions of inactive linking constraints are set to 0.
- $rsw[kn+1]= \sigma*\mu*e- S*w$: complementarity residual for $S*w= \mu*e$, decreasing μ (see below) by σ . Positions of inactive linking constraints are set to 0.
- $normrc$: norm of rc weighted by $(1+|c|)$
- $normrb$: norm of rb weighted by $(1+|b|)$
- $\mu= (x'z+s'w)/(kn+length(activeInk))$: centrality parameter

Residuals rxz and rsw only needed if NEWTON direction is used. SECOND ORDER direction do not need rxz and rsw (predictor-corrector will compute later their own right-hand-sides for the complementarity equations).

5.2.4.80 `void BlockIP::min_Newton_direction () [private]`

Computes the standard Newton direction by solving normal equations $A*\Theta*A'$ according to `type_comp_dy`:

The procedure:

For the primal convex nonlinear problem

(P) $\min f(x)$ subject to $Ax=b, -x \leq 0, x-u \leq 0$

the Lagrangian is

$L(x,y,z,w)= f(x)+y'(b-Ax)+z'*(-x)+w'*(x-u)$

and the gradient respect to x is (Gx is gradient of $f(x)$); $Gx=c$ if $f(x)$ is linear, $Gx= Qx+c$ if $f(x)$ is quadratic):

$L(x,y,z,w)= Gx - A'y - z + w$

and the dual problem is

(D) $\min L(x,y,z,w)$ s. to $L(x,y,z,w)=0, w \geq 0, z \geq 0$

The condition $L(x,y,z,w)=0$ is the dual feasibility below.

The mu-KKT conditions are (Gx is gradient of $f(x)$):

$A^*y+z-w-Gx=0$ (dual feasibility) $Ax=b$ (primal feasibility) $XZe= \sigma*\mu*e$ (complementarity $x*z$) $SWe= \sigma*\mu*e$ (complementarity $s*w$)

The Newton system is ($S= U-X$, and Hx is Hessian of $f(x)$)

$$\begin{bmatrix} -Hx & A^T & I & -I \\ |dx| & |rc| & |A| & |dy| \\ \hline |rb| & |Z & X| & |dz| \\ |rxz| & | & | & | \\ \hline -W & S & | & | \\ |dw| & |rsw| & & \end{bmatrix}$$

which is solved by:

$$\Theta = (Hx + S^{-1}*W + X^{-1}*Z)^{-1}$$

$$r = rc + S^{-1}*rsw - X^{-1}*rxz \quad (A*\Theta*A^T)dy = rb + A*\Theta*r \quad dx = \Theta*(A^T*dy - r) \quad dw = S^{-1}(rsw + W*dx) \quad dz = rc + dw + Hx*dx - A^T*dy$$

If QUAD_REG regularization is applied then Gx is $(Gx+Qreg*x)$ and Hx is $(Hx+Qreg)$. rc and Θ were previously computed considering $(Gx+Qreg*x)$ and $(Hx+Qreg)$. Here we have to use $(Hx+Qreg)$ too.

5.2.4.81 void BlockIP::min_normb_normc () [private]

Compute the L2 norm of $b[]$ and $c[]$. For the linking constraints, only the active are considered.

5.2.4.82 void BlockIP::min_objective_functions_linquad () [private]

5.2.4.83 void BlockIP::min_objective_functions_nonlin () [private]

5.2.4.84 bool BlockIP::min_optimal () [private]

5.2.4.85 int BlockIP::min_PCG_Hv (int nn, double * v, double * Hv)

Computes $Hv=(D^{-1}*B^A(-1)*C)v$ Returns vector Hv of dimension l_link , assuming components of inactives are 0 (if there is no error in the code). Then we avoid using (packing and unpacking) a vector of dimension $numActiveLnk$.

Parameters

| | |
|-------------------|--------------------------------|
| $v[1:l_link],:$ | input vector |
| $Hv[1:l_link],:$ | output vector containing $H*v$ |

5.2.4.86 int BlockIP::min_PCG_Hz_eq_r (int nn, double * zz, double * rr)

Approximate solution of $H*zz = rr$, using m_pw_prec terms of the power series expansion $H^{-1} = [\sum_{i=0}^{\infty} (D^{-1}*(C^T*B^A(-1)*B)C)^i]*D^{-1}$ Recommended values are $m_pw_prec = 1$ or 2 , to avoid expensive computations We use vectors of dimension l_link , assuming components of inactives are 0 (if there is no error in the code). Then we avoid using (packing and unpacking) a vector of dimension $numActiveLnk$.

Parameters

| | |
|-------------------|----------------------------|
| $rr[1:l_link],:$ | rhs of system of equations |
| $zz[1:l_link],:$ | solution of the system |

5.2.4.87 int BlockIP::min_PCG_Theta0z_eq_r (int nn, double * zz, double * rr)

Solves $\Theta_0*zz = rr$, where Θ_0 are the components of Θ associated to active linking constraints. This preconditioner may be useful when the space of linking constraints is "close" (principal angles not large) to the space of block constraints. We use vectors of dimension l_link , assuming components of inactives are 0 (if there is no error in the code). Then we avoid using (packing and unpacking) a vector of dimension $numActiveLnk$.

Parameters

| | |
|----------------|----------------------------|
| $rr[1:link],:$ | rhs of system of equations |
| $zz[1:link],:$ | solution of the system |

5.2.4.88 void BlockIP::min_preprocess () [private]

Simple check for

- Order matrices stored in general packed format
- Convert general matrices stored in column-wise packed format to row-wise packed format
- no-zero upper bounds (variables and slacks) not allowed. Set a very small upper bound to guarantee an interior solution. Zero variables are not removed to preserve the topology of the constraints for each block then we can maintain one single symbolic factorization.
- q positive semidefinite; is set to 0 if problem is linear
- initialization of activeInk if empty
- initialization of free vars arrays if empty and all variables are unfree
- check infinity upper bounds
- check no rhs term is infinity (otherwise the algorithm will fail)

5.2.4.89 void BlockIP::min_restore_inactive (int *lnk*) [private]

5.2.4.90 void BlockIP::min_second_order_predictor_corrector_direction () [private]

Computes the second order predictor-corrector Mehrotra direction by solving normal equations $A \cdot \Theta \cdot A'$ according to type_comp_dy:

The procedure:

For the primal convex nonlinear problem

(P) $\min f(x)$ subject to $Ax=b$, $-x \leq 0$, $x-u \leq 0$

the Lagrangian is

$L(x,y,z,w) = f(x) + y'(b-Ax) + z'(-x) + w'(x-u)$

and the gradient respect to x is (Gx is gradient of f(x); $Gx=c$ if f(x) is linear, $Gx= Qx+c$ if f(x) is quadratic):

$L(x,y,z,w) = Gx - A' \cdot y - z + w$

and the dual problem is

(D) $\min L(x,y,z,w)$ s. to $L(x,y,z,w)=0$ $w \geq 0$, $z \geq 0$

The condition $L(x,y,z,w)=0$ is the dual feasibility below.

The mu-KKT conditions are (Gx is gradient of f(x)):

$A' \cdot y + z - w - Gx = 0$ (dual feasibility) $Ax = b$ (primal feasibility) $XZ = \sigma \cdot \mu \cdot e$ (complementarity $x \cdot z$) $SWe = \sigma \cdot \mu \cdot e$ (complementarity $s \cdot w$)

The predictor-corrector direction is computed as ($S = U - X$, and Hx is Hessian of f(x)):

1. Predictor direction

$|-Hx \ A' \ I \ -I \ | \ |dx_p \ |rc \ | \ |A \ | \ |dy_p \ = \ |rb \ | \ |Z \ X \ | \ |dz_p \ | \ -XZe \ | \ -W \ S \ | \ |dw_p \ | \ -SWe \ |$

1. Compute sigma and psi

1. Predictor+Corrector direction

$$\begin{bmatrix} -Hx & A^T I - I \\ |dx| & |rc| \\ |A| & |dy| \end{bmatrix} = \begin{bmatrix} |rb| \\ |Z X| \\ |dz| \end{bmatrix} \begin{bmatrix} \sigma * \mu - XZe - Dx_p \\ Dz_p \\ e \end{bmatrix} \begin{bmatrix} -W S \\ |dw| \\ \sigma * \mu - SWe - Ds_p \\ Dw_p \\ e \end{bmatrix}$$

Each of the above Newton-like systems are solved as:

$$\begin{bmatrix} -Hx & A^T I - I \\ |dx| & |rc| \\ |A| & |dy| \end{bmatrix} = \begin{bmatrix} |rb| \\ |Z X| \\ |dz| \end{bmatrix} \begin{bmatrix} rhs_xz \\ | -W S \\ |dw| \end{bmatrix} \begin{bmatrix} rhs_sw \end{bmatrix}$$

$$\Theta = (Hx + S^{-1} * W + X^{-1} * Z)^{-1}$$

$$r = rc + S^{-1} * rhs_sw - X^{-1} * rhs_xz \quad (A * \Theta * A^T) dy = rb + A * \Theta * r \quad dx = \Theta * (A^T dy - r) \quad dw = S^{-1} * (rhs_sw + W * dx) \quad dz = rc + dw + Hx * dx - A^T * dy$$

If QUAD_REG regularization is applied then Gx is (Gx+Qreg*x) and Hx is (Hx+Qreg). rc and Theta were previously computed considering (Gx+Qreg*x) and (Hx+Qreg). Here we have to use (Hx+Qreg) too.

5.2.4.91 void BlockIP::min_solve_NThetaNt (double * v) [private]

Solves k_blocks systems $N_i * \Theta_i * N_i^T dy_i = rhsdy_i$ $i=1..k_blocks$ where N_i can be different matrices or the same one (if sameN).

Parameters

| | |
|-------------|---|
| $v[1:km],:$ | on input contains the right-hand-side for the k_blocks systems |
| $v[1:km],:$ | on output it contain the solutions to the k_blocks systems |

5.2.4.92 void BlockIP::min_starting_point () [private]

Computation of starting point:

1. simple initialization
2. Mehrotra-like initialization (solves quadratic equality constrained problem)

5.2.4.93 void BlockIP::min_steplengths (double & talpha_p, double & talpha_d, double tdx[], double tdz[], double tdw[]) [private]

5.2.4.94 void BlockIP::min_test_newpoint () [private]

5.2.4.95 void BlockIP::min_update_inactiveInk () [private]

Detect if new linking constraints must be considered inactive This is only done if we are close enough to the optimal solution; we use ($gap < 1.0$), where gap was computed before as $abs(pobj-dobj)/(1+abs(pobj))$. This only works for linear/quadr. functions, but for nonlinear ones this update is not used (see below an explanation). Constraint i inactivated if its slack $x(i)$ is out of bounds and lagrange multiplier is close to 0: ($x(i) >> 0$ and $x(i) << u(i)$ and $y(i) \sim 0$) and ($c(i) == 0$ and $q(i) == 0$). The term ($c(i) == 0$ and $q(i) == 0$) guarantees that slacks appearing in the objective function are not removed. This could even work for nonlinear functions: if component of gradient and Hessian of slack is 0, the slack could be removed (**** be careful: this can provide strange results if for some reason the first and second derivatives are 0 only in that iteration; for safety, the inactivation is not performed for nonlinear objective functions ***) We also avoid inactivation of constraints with small bounds on slacks (i.e. $u < 0.1$), since these constraints are always quasi-active

5.2.4.96 void BlockIP::min_update_newpoint () [private]

5.2.4.97 void BlockIP::min_update_qreg () [private]

Updates regularization term

5.2.4.98 void BlockIP::min_write_current_point_info () [private]

5.2.4.99 void BlockIP::min_write_problem_information () [private]

5.2.4.100 int BlockIP::minimize ()

5.2.4.101 void BlockIP::read_BlockIP_format (const char * *filename*)

Create a problem from a [BlockIP](#) format file.

Parameters

| | |
|-----------------|--------------------------|
| <i>filename</i> | File name with extension |
|-----------------|--------------------------|

Note

The problem must be converted to standard form in order to be solved, it will be converted automatically when minimize function is called. After that call the problem only may be written in standard form. Before that call the problem can be written in standard form with `convert_to_std_and_write_mps` function or in general form with `write_mps` function. !

5.2.4.102 void BlockIP::read_mps (const char * *filename*)

Create a problem from a mps file.

Parameters

| | |
|-----------------|--------------------------|
| <i>filename</i> | File name with extension |
|-----------------|--------------------------|

Note

Token : separate the block name and the variable or constraint name When a constraint or variable does not have a block name it is considered a linking constraint or a slack

If some variable have as a name "Constant" with no block, this variable is considered a constant to add in the objective function

Slacks are optional, but if one is defined, all slacks must be defined, to relate an slack to one linking constraint, this slack must have a 1 coefficient in the related linking constraint.

In QUADOBJ only cannot be relation between two different variables.

The problem must be converted to standard form in order to be solved, it will be converted automatically when minimize function is called. After that call the problem only may be written in standard form. Before that call the problem can be written in standard form with `convert_to_std_and_write_mps` function or in general form with `write_mps` function. !

5.2.4.103 void BlockIP::set_constant_fobj (double *constant*) [inline]

Set the constant to add to the objective function.

5.2.4.104 void BlockIP::set_deactivateLnk (bool *deactivateLnk* = DEACTIVATELNK) [inline]

Set flag on deactivation of linking.

5.2.4.105 void BlockIP::set_defaults_minimize ()

Set to default values all the parameters that control the interior-point algorithm

5.2.4.106 void BlockIP::set_factor_reg (double *factor_reg* = FACTOR_REG_DEFAULT) [inline]

Set factor of regularization.

5.2.4.107 void BlockIP::set_inf (double *inf* = INF) [inline]

Set threshold value to be used as infinity ($x > \text{inf} \rightarrow x$ is inf)

5.2.4.108 void BlockIP::set_init_pcg_tol (double *init_pcg_tol*) [inline]

Set initial tolerance for the conjugate gradient (by default PCG_TOL_LIN if linear problem, PCG_TOL_QUAD if quadratic or -convex- nonlinear)

5.2.4.109 void BlockIP::set_m_pw_prec (int *m_pw_prec* = M_PW_PREC) [inline]

Set number of terms used as preconditioner of the power series expansion of $(D-C^*B^{-1}*B)^{-1}$.

5.2.4.110 void BlockIP::set_maxit_pcg (double *maxit_pcg* = 0) [inline]

Set maximum number of pcg iterations (if 0, then the value will be computed by the code)

5.2.4.111 void BlockIP::set_maxiter (int *maxiter* = MAXITER) [inline]

Set maximum number of IP iterations.

5.2.4.112 void BlockIP::set_min_pcg_tol (double *min_pcg_tol* = MIN_PCGTOL) [inline]

Set minimum tolerance for the conjugate gradient.

5.2.4.113 void BlockIP::set_names (string * *blockNames*, string * *varNames*, string * *consNames*, bool *copy_vectors* = true)

Set the names of the problem TODO change copy_vectors.

Parameters

| | |
|---------------------|---|
| <i>blockNames</i> | Block names of N blocks |
| <i>varNames</i> | Variable names including slacks |
| <i>consNames</i> | Constraint names including linking constraints |
| <i>copy_vectors</i> | If is true the user must free the memory of arguments (arrays), If false the user must allocate the memory with new, after this call the user will not have control of the arguments (arrays) anymore and MatrixBlockIP will delete the arguments |

Note

If some variable is NULL [BlockIP](#) keeps its own name

5.2.4.114 void BlockIP::set_optim_dfeas (double *optim_dfeas* = OPTIM_DFEAS) [inline]

Set dual feasibility tolerance.

5.2.4.115 void BlockIP::set_optim_gap (double *optim_gap* = OPTIM_GAP) [inline]

Set optimality gap tolerance.

5.2.4.116 void BlockIP::set_optim_pfeas (double *optim_pfeas* = OPTIM_PFEAS) [inline]

Set primal feasibility tolerance.

5.2.4.117 void BlockIP::set_output (OUTPUT *output* = SCREEN) [inline]

Set type of output.

5.2.4.118 void BlockIP::set_output_freq (int *output_freq* = OUTPUT_FREQ) [inline]

Set output information lines will be printed each *output_freq* IP iterations.

5.2.4.119 void BlockIP::set_red_pcgtol (double *red_pcgtol* = RED_PCGTOL) [inline]

Set reduction of *pcg_tol* at each IP iteration.

5.2.4.120 void BlockIP::set_rho (double *rho* = RHO) [inline]

Set reduction of the step-length for the primal and dual variables at each IP iteration.

5.2.4.121 void BlockIP::set_show_specrad (bool *show_specrad* = false) [inline]

Set *show_specrad* at each IP iteration.

5.2.4.122 void BlockIP::set_sigma (double *sigma* = SIGMA) [inline]

Set reduction of the centrality parameter at each IP iteration.

5.2.4.123 void BlockIP::set_type_comp_dy (TYPE_COMP_DY *type_comp_dy* = TYPE_COMP_DY_DEFAULT)
[inline]

Set how *dy* direction is computed.

5.2.4.124 void BlockIP::set_type_direction (TYPE_DIRECTION *type_direction* = TYPE_DIRECTION_DEFAULT)
[inline]

Set which direction is computed.

5.2.4.125 void BlockIP::set_type_reg (TYPE_REG *type_reg* = TYPE_REG_DEFAULT) [inline]

Set type of regularization.

5.2.4.126 void BlockIP::set_type_start_point (TYPE_START_POINT *type_start_point* = TYPE_START_POINT_DEFAULT) [inline]

Set how starting point is computed.

5.2.4.127 void BlockIP::set_whoperm (WHO_PERMUTES *whoperm* = CHOLESKY) [inline]

Set whopermutes constraints-related information: the Cholesky factorization of the user of it.

5.2.4.128 void BlockIP::write_BlockIP_format (const char * *filename*)

Write the problem in [BlockIP](#) format file.

Parameters

| | |
|-----------------|-----------------------------|
| <i>filename</i> | File name without extension |
|-----------------|-----------------------------|

5.2.4.129 void BlockIP::write_mps (const char * *filename*)

Write a mps file.

5.2.4.130 void BlockIP::write_mps (const char * *filename*, TYPE_PROBLEM *type_objective*, double *cost*[], double *qcost*[], double *lb*[], double *ub*[], double *lhs*[], double *rhs*[], int *numBlocks*, bool *sameN*, MatrixBlockIP *N*[], bool *sameL*, MatrixBlockIP *L*[], string * *blockNames* = NULL, string * *varNames* = NULL, string * *consNames* = NULL, double *constantFObj* = 0)

Write a mps file.

Parameters

| | |
|-----------------------|---|
| <i>filename</i> | File name without extension |
| <i>type_objective</i> | Type of objective function, linear or quadratic |
| <i>cost</i> | Linear cost of variables including slacks |
| <i>qcost</i> | Quadratic cost of variables including slacks |
| <i>lb</i> | Lower bounds, including slack bounds |
| <i>ub</i> | Upper bounds, including slack bounds |
| <i>lhs</i> | Lower constraint limits, including linking constraints limits |
| <i>rhs</i> | Upper constraint limits, including linking constraints limits |
| <i>numBlocks</i> | Number of diagonal blocks |
| <i>sameN</i> | Define if the same matrix is used for each N block. If true array N must have dimension 1 |
| <i>N</i> | Diagonal blocks |
| <i>sameL</i> | Define if the same matrix is used for each L block If true array L must have dimension 1 |
| <i>L</i> | Linking constraints blocks |
| <i>blockNames</i> | Block names of N blocks |
| <i>varNames</i> | Variable names including slacks |
| <i>consNames</i> | Constraint names including linking constraints |

5.2.4.131 void BlockIP::write_problem (const char * *filename*)

Write all data related to the problem into a file.

Parameters

| | |
|-----------------|---------------------------------|
| <i>filename</i> | File name where output the data |
|-----------------|---------------------------------|

5.2.5 Member Data Documentation

5.2.5.1 MatrixBlockIP* BlockIP::A

Full matrix (likely made from N and L)

5.2.5.2 double BlockIP::alpha_d [private]

step lengths

5.2.5.3 double BlockIP::alpha_p [private]

5.2.5.4 double * BlockIP::Aty [private]

5.2.5.5 double* BlockIP::Ax [private]

5.2.5.6 BackupLnk* BlockIP::backupLnk [private]

5.2.5.7 string* BlockIP::blockNames

Block names of N blocks.

5.2.5.8 int BlockIP::cgit [private]

number of CG iterations of this IPM iteration

5.2.5.9 bool BlockIP::comp_spegrad [private]

Whether the estimation of spectral radius has to be shown in the output.

5.2.5.10 string* BlockIP::consNames

Constraint names including linking constraints.

5.2.5.11 double BlockIP::constantFObj

Constant to add in the objective function.

5.2.5.12 double* BlockIP::cost

Linear cost of variables including slacks.

5.2.5.13 double * BlockIP::Cvaux [private]

5.2.5.14 double * BlockIP::Cvaux2 [private]

Auxiliary vectors for interior-point algorithm.

5.2.5.15 MatrixBlockIP* BlockIP::D

$D = \Theta_{(k+1)} + \sum_{i..k} L_i * \Theta_i * L_i'$.

5.2.5.16 const bool BlockIP::DEACTIVATELNK = true [static],[private]

5.2.5.17 bool BlockIP::deactivateLnk [private]

Vectors to store information from PCG to later compute Ritz values.

Setting deactivateLnk= false the user may avoid the deactivation of linking

5.2.5.18 bool BlockIP::deleteMatrices [private]

To delete matrices when created by [BlockIP](#) (read_mps)

5.2.5.19 double BlockIP::dobj

dual objective

5.2.5.20 double * BlockIP::dsdw [private]

for rhs of corrector system, from dx,dw,ds and dw of predictor direction

5.2.5.21 double * BlockIP::dw [private]

Primal and dual optimization directions.

5.2.5.22 double* BlockIP::dx [private]

5.2.5.23 double* BlockIP::dxdz [private]

5.2.5.24 double * BlockIP::dy [private]

5.2.5.25 double * BlockIP::dz [private]

5.2.5.26 double BlockIP::epsmach [private]

Stores computed machine epsilon.

5.2.5.27 double BlockIP::est_spegrad [private]

Estimation of spectral radius of $D^{-1}C'B^{-1}B$ (computed through Ritz values)

5.2.5.28 double BlockIP::factor_reg [private]

Type of regularization performed.

5.2.5.29 `constexpr double BlockIP::FACTOR_REG_DEFAULT = 1.0e-6` `[static], [private]`

5.2.5.30 `void(* BlockIP::fobj)(int n, double x[], double &fx, double Gx[], double Hx[], void *params)`

User function to calculate the objective function in a point.

5.2.5.31 `double BlockIP::fx`

5.2.5.32 `double BlockIP::gap` `[private]`

Duality gap.

5.2.5.33 `double * BlockIP::Gx`

5.2.5.34 `double * BlockIP::Hx`

Objective function value, Gradient and Hessian in the actual point.

5.2.5.35 `constexpr double BlockIP::INF = 1.0e128` `[static], [private]`

5.2.5.36 `double BlockIP::inf` `[private]`

Infinity value.

For the default values see the constant terms in [BlockIP.h](#)

5.2.5.37 `int* BlockIP::ini_m`

Begin to blocks 1..k and linking for constraints.

5.2.5.38 `int* BlockIP::ini_n`

Begin to blocks 1..k and linking for variables.

5.2.5.39 `double BlockIP::init_pcg_tol` `[private]`

Initial tolerance for the conjugate gradient (by default PCG_TOL_LIN if linear problem, PCG_TOL_QUAD if quadratic or -convex- nonlinear)

5.2.5.40 `bool BlockIP::initialized` `[private]`

To control if the attributes have been initialized.

5.2.5.41 `int BlockIP::input_problem` `[private]`

5.2.5.42 `bool BlockIP::inStdForm`

To control if the problem is in standard form.

5.2.5.43 `bool* BlockIP::isActiveLnk` `[private]`

linking i is active if `isActiveLnk[i]` is true

5.2.5.44 `bool* BlockIP::isFreeVar` [private]

Variable `i` is marked as free if `isFreeVar[i]` is true.

5.2.5.45 `int BlockIP::it` [private]

IPM iterations.

5.2.5.46 `int BlockIP::k_blocks`

Number of diagonal blocks.

5.2.5.47 `bool BlockIP::keepStdFormAfterDelete` [private]

To keep `stdForm` when `BlockIP` will delete.

5.2.5.48 `int BlockIP::km`

Number of constraints without linking constraints.

5.2.5.49 `int BlockIP::kn`

Number of variables without slacks of linking.

5.2.5.50 `MatrixBlockIP* BlockIP::L`

Linking constraints blocks.

5.2.5.51 `int BlockIP::l_link`

Number of linking constraints.

5.2.5.52 `double* BlockIP::lb`

Lower bounds, including slack bounds.

5.2.5.53 `double* BlockIP::lhs`

Lower constraint limits, including linking constraints limits.

5.2.5.54 `int* BlockIP::listActiveLnk` [private]

list of active linking, `j=listActiveLnk[i]`, `i=1..numActiveLnk`, `j` in `{1,...,l_link}`)

5.2.5.55 `int* BlockIP::listFreeVars` [private]

List of variables marked as free, `j=listFreeVars[i]`, `i=1..numFreeVars`, `j` in `{1,...,n_vars}`)

5.2.5.56 `int* BlockIP::listInactiveLnk` [private]

list of inactive linking, $j = \text{listInactiveLnk}[i]$, $i = 1..numInactiveLnk$, j in $\{1, \dots, l_{\text{link}}\}$

5.2.5.57 `int* BlockIP::listUnfreeVars` [private]

List of variables not marked as free, $j = \text{listUnfreeVars}[i]$, $i = 1..numUnfreeVars$, j in $\{1, \dots, n_{\text{vars}}\}$

5.2.5.58 `int* BlockIP::listWithoutUb` [private]

5.2.5.59 `int* BlockIP::listWithUb` [private]

5.2.5.60 `int BlockIP::m_cons`

Number of constraints including linking constraints.

5.2.5.61 `const int BlockIP::M_PW_PREC = 1` [static], [private]

5.2.5.62 `int BlockIP::m_pw_prec` [private]

Number of terms of the power series expansion of $(D-C^*B^{-1}*B)^{-1}$ used as preconditioner.

5.2.5.63 `double BlockIP::maxit_pcg` [private]

Maximum number of pcg iterations (if 0, then the value will be computed by the code)

5.2.5.64 `const int BlockIP::MAXITER = 200` [static], [private]

5.2.5.65 `int BlockIP::maxiter` [private]

Maximum number of IP iterations.

5.2.5.66 `constexpr double BlockIP::MIN_PCGTOL = 1.0e-8` [static], [private]

5.2.5.67 `double BlockIP::min_pcgtol` [private]

Minimum tolerance for the conjugate gradient.

5.2.5.68 `double BlockIP::mu` [private]

5.2.5.69 `double BlockIP::mu0` [private]

Centrality parameter; μ_0 is value of μ at starting point.

5.2.5.70 `MatrixBlockIP* BlockIP::N`

Diagonal blocks.

5.2.5.71 `int BlockIP::n_vars`

Number of variables including slacks.

5.2.5.72 `double BlockIP::normb` [private]

5.2.5.73 `double BlockIP::normc` [private]

5.2.5.74 `double BlockIP::normrb` [private]

5.2.5.75 `double BlockIP::normrc` [private]

norms of rhs, costs, rb, and rc

5.2.5.76 `int BlockIP::numActiveLnk` [private]

Number of active lnk.

5.2.5.77 `int BlockIP::numBackupLnk` [private]

5.2.5.78 `int BlockIP::numFreeVars` [private]

Number of variables marked as free.

5.2.5.79 `int BlockIP::numInactiveLnk` [private]

Number of inactive lnk.

5.2.5.80 `int BlockIP::numInactiveLnkWithUb` [private]

Number of inactive lnk with upper bound.

5.2.5.81 `int BlockIP::numUnfreeVars` [private]

Number of variables not marked as free.

5.2.5.82 `int BlockIP::numWithoutUb` [private]

5.2.5.83 `int BlockIP::numWithUb` [private]

Number of variables with upper bound (not infinity)

5.2.5.84 `constexpr double BlockIP::OPTIM_DFEAS = 1.0e-6` [static], [private]

5.2.5.85 `double BlockIP::optim_dfeas` [private]

Dual feasibility tolerance.

5.2.5.86 `constexpr double BlockIP::OPTIM_GAP = 1.0e-6` [static], [private]

5.2.5.87 `double BlockIP::optim_gap` [private]

Optimality gap tolerance.

5.2.5.88 `constexpr double BlockIP::OPTIM_GAP_SAFEGUARD = 1.0e-5` `[static], [private]`

5.2.5.89 `constexpr double BlockIP::OPTIM_PFEAS = 1.0e-6` `[static], [private]`

5.2.5.90 `double BlockIP::optim_pfeas` `[private]`

Primal feasibility tolerance.

5.2.5.91 `int* BlockIP::origNCons`

Number of original constraints for each block.

5.2.5.92 `int* BlockIP::origNVars`

Number of original variables for each block.

5.2.5.93 `OUTPUT BlockIP::output` `[private]`

Type of output.

5.2.5.94 `const int BlockIP::OUTPUT_FREQ = 1` `[static], [private]`

5.2.5.95 `int BlockIP::output_freq` `[private]`

Output information lines will be printed each `output_freq` IP iterations.

5.2.5.96 `double * BlockIP::p_cg` `[private]`

Auxiliary vectors for PCG.

5.2.5.97 `void* BlockIP::params`

User parameters to perform objective function calculations.

5.2.5.98 `constexpr double BlockIP::PCG_TOL_LIN = 1.0e-2` `[static], [private]`

5.2.5.99 `constexpr double BlockIP::PCG_TOL_QUAD = 1.0e-3` `[static], [private]`

5.2.5.100 `double BlockIP::pcgtol` `[private]`

Tolerance for conjugate gradient at current iteration.

5.2.5.101 `double BlockIP::psi` `[private]`

Reduction of `dx*dz` vector in the rhs of corrector system (in predictor-corrector)

5.2.5.102 `double* BlockIP::qcost`

Quadratic cost of variables including slacks.

5.2.5.103 `double BlockIP::qreg` [private]

Regularization term.

5.2.5.104 `double * BlockIP::r` [private]

5.2.5.105 `double* BlockIP::r_cg` [private]

5.2.5.106 `double* BlockIP::rb` [private]

5.2.5.107 `double * BlockIP::rc` [private]

5.2.5.108 `constexpr double BlockIP::RED_PCGTOL = 0.95` [static],[private]

5.2.5.109 `double BlockIP::red_pcgtol` [private]

Reduction of `pcg_tol` at each IP iteration.

5.2.5.110 `constexpr double BlockIP::RHO = 0.995` [static],[private]

5.2.5.111 `double BlockIP::rho` [private]

Reduction of the step-length for the primal and dual variables at each IP iteration.

5.2.5.112 `double* BlockIP::rhs`

Upper constraint limits, including linking constraints limits.

5.2.5.113 `double * BlockIP::rhsdy` [private]

5.2.5.114 `double * BlockIP::rhspcg` [private]

5.2.5.115 `double * BlockIP::rsw` [private]

residuals of KKT conditions

5.2.5.116 `double * BlockIP::rxz` [private]

5.2.5.117 `double * BlockIP::s` [private]

primal and dual optimization variables

5.2.5.118 `bool BlockIP::sameL`

Define if the same matrix is used for each L block.

5.2.5.119 `bool BlockIP::sameN`

Define if the same matrix is used for each N block.

5.2.5.120 `bool BlockIP::show_spegrad` [private]

5.2.5.121 `constexpr double BlockIP::SIGMA = 0.1` [static],[private]

5.2.5.122 `double BlockIP::sigma` [private]

Reduction of the centrality parameter at each IP iteration.

5.2.5.123 `StdForm* BlockIP::stdForm`

Contains all the information to perform conversions between the original and standard problem.

5.2.5.124 `double* BlockIP::Theta` [private]

Theta diagonal matrix.

5.2.5.125 `MatrixBlockIP* BlockIP::Theta0`

Stores Theta0 preconditioner ($\Theta_{(k+1)}$) of active linking constraints)

5.2.5.126 `TYPE_DIRECTION BlockIP::this_type_direction` [private]

Type of direction (Newton or second order) of this particular iteration.

5.2.5.127 `int BlockIP::totcgit` [private]

Overall number of CG iterations.

5.2.5.128 `TYPE_COMP_DY BlockIP::type_comp.dy` [private]

Whether the estimation of spectral radius has to be computed.

How dy direction is computed

5.2.5.129 `const TYPE_COMP_DY BlockIP::TYPE_COMP_DY_DEFAULT = CHOL_PWRS_PCG` [static],
[private]

5.2.5.130 `TYPE_DIRECTION BlockIP::type_direction` [private]

Type of direction (Newton, second order...) given by user.

5.2.5.131 `const TYPE_DIRECTION BlockIP::TYPE_DIRECTION_DEFAULT = AUTOMATIC` [static],[private]

5.2.5.132 `TYPE_PROBLEM BlockIP::type_objective`

Type of objective function, linear, quadratic or non-linear.

5.2.5.133 `TYPE_REG BlockIP::type_reg` [private]

How starting point will be computed.

5.2.5.134 `const TYPE_REG BlockIP::TYPE_REG_DEFAULT = NO_REG` [static],[private]

5.2.5.135 `TYPE_START_POINT BlockIP::type_start_point` [private]

5.2.5.136 `const TYPE_START_POINT BlockIP::TYPE_START_POINT_DEFAULT = SIMPLE` [static],[private]

5.2.5.137 `double* BlockIP::ub`

Upper bounds, including slack bounds.

5.2.5.138 `double* BlockIP::valpha` [private]

5.2.5.139 `string* BlockIP::varNames`

Variable names including slacks.

5.2.5.140 `double * BlockIP::vbeta` [private]

5.2.5.141 `double * BlockIP::w` [private]

5.2.5.142 `WHO_PERMUTES BlockIP::whoperm` [private]

for matrix factorizations

5.2.5.143 `double* BlockIP::x` [private]

initial value for regularization

5.2.5.144 `double * BlockIP::y` [private]

5.2.5.145 `double * BlockIP::z` [private]

5.2.5.146 `double * BlockIP::z_cg` [private]

The documentation for this class was generated from the following files:

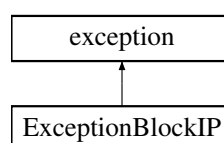
- [/home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/BlockIP.h](#)
- [/home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/BlockIP.C](#)
- [/home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/BlockIPminimize.C](#)

5.3 ExceptionBlockIP Class Reference

Class for [BlockIP](#) exceptions.

```
#include <ExceptionBlockIP.h>
```

Inheritance diagram for ExceptionBlockIP:



Public Member Functions

- [ExceptionBlockIP \(TYPE_ERROR error\) throw \(\)](#)
- [ExceptionBlockIP \(TYPE_ERROR error, string file\) throw \(\)](#)
- [ExceptionBlockIP \(TYPE_ERROR error, string file, int line\) throw \(\)](#)
- [~ExceptionBlockIP \(\) throw \(\)](#)
- `const char * what \(\) const throw ()`

Public Attributes

- [TYPE_ERROR error](#)
- [string file](#)
- [int line](#)
- [string message](#)

Private Member Functions

- `void setMessage \(\)`

5.3.1 Detailed Description

Class for [BlockIP](#) exceptions.

5.3.2 Constructor & Destructor Documentation

5.3.2.1 `ExceptionBlockIP::ExceptionBlockIP (TYPE_ERROR error) throw ()`

5.3.2.2 `ExceptionBlockIP::ExceptionBlockIP (TYPE_ERROR error, string file) throw ()`

5.3.2.3 `ExceptionBlockIP::ExceptionBlockIP (TYPE_ERROR error, string file, int line) throw ()`

5.3.2.4 `ExceptionBlockIP::~~ExceptionBlockIP () throw ()`

5.3.3 Member Function Documentation

5.3.3.1 `void ExceptionBlockIP::setMessage () [private]`

5.3.3.2 `const char * ExceptionBlockIP::what () const throw ()`

5.3.4 Member Data Documentation

5.3.4.1 `TYPE_ERROR ExceptionBlockIP::error`

5.3.4.2 `string ExceptionBlockIP::file`

5.3.4.3 `int ExceptionBlockIP::line`

5.3.4.4 `string ExceptionBlockIP::message`

The documentation for this class was generated from the following files:

- [/home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/ExceptionBlockIP.h](#)
- [/home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/ExceptionBlockIP.C](#)

5.4 MatrixBlockIP Class Reference

Class for manipulating matrices, and interfacing [SparseChol](#).

```
#include <MatrixBlockIP.h>
```

Classes

- struct [Order_ija](#)
Auxiliary struct for sorting matrices in ija format.
- struct [Order_vector](#)
Auxiliary struct for sorting vectors.

Public Member Functions

- [MatrixBlockIP](#) (int blocks=1)
Constructor.
- [MatrixBlockIP](#) ([MatrixBlockIP](#) *mbip)
Copy constructor, does not copy [SparseChol](#).
- [~MatrixBlockIP](#) ()
Destructor.
- void [copy](#) ([MatrixBlockIP](#) *mbip)
Copy, does not copy [SparseChol](#).
- void [reset](#) ()
Comes back to the initial state.
- void [restore](#) ()
Comes back to the state after create the matrix.
- void [create_general_matrix_row_wise](#) (int m, int n, int nz, int *&inirowa, int *&icola, double *&a)
Native method to create a general row-wise packed matrix.
- void [create_general_matrix_column_wise](#) (int m, int n, int nz, int *&inicola, int *&irowa, double *&a)
Native method to create a general column-wise packed matrix.
- void [create_network_matrix](#) (int num_arcs, int num_nodes, int *&src, int *&dst, bool oriented=true)
Native method to create a network matrix.
- void [create_identity_matrix](#) (int dim)
Native method to create a identity matrix of dimension dim.
- void [create_idty_idty_matrix](#) (int nrows)
Native method to create a identity-identity matrix with two identities [I I].
- void [create_diagonal_matrix](#) (int dim, double *&d)
Native method to create a diagonal matrix $D = \text{diag}(d)$ of dimension dim.
- void [create_diag_diag_matrix](#) (int nrows, double *&d1, double *&d2)
Native method to create a diagonal-diagonal matrix $D = [D1 D2]$.
- void [create_general_matrix_format_ija](#) (int m, int n, int nz, int *&row_index, int *&col_index, double *&values)
Creates a general matrix in format ija.
- void [compute_full_matrix](#) (int numBlocks, bool sameN, [MatrixBlockIP](#) N[], bool sameL, [MatrixBlockIP](#) L[], int numActiveLnk=0, int *listActiveLnk=NULL)
Builds a packed rowwise format structured matrix based on diagonal blocks and linking constraints blocks.
- void [analyze_D](#) (int numBlocks, bool sameL, [MatrixBlockIP](#) L[])
- void [analyze_D_diagonal](#) (int numBlocks, bool sameL, [MatrixBlockIP](#) L[])
- void [analyze_D_gen_sym_uptr](#) (int numBlocks, bool sameL, [MatrixBlockIP](#) L[])
- void [compute_D](#) (int numBlocks, bool sameL, [MatrixBlockIP](#) L[], bool isActive[], int iniTheta[], double Theta[])

- Compute $D = \text{Theta}_{(\text{numBlocks}+1)} + \sum\{i..\text{numBlocks}\} L_{i*} \text{Theta}_{i*L_i}$.*
- void [compute_D_diagonal](#) (int numBlocks, bool sameL, [MatrixBlockIP](#) L[], bool isActive[], int iniTheta[], double Theta[])
 - Compute $D = \text{Theta}_{(\text{numBlocks}+1)} + \sum\{i \text{ in } 1..\text{numBlocks}\} L_{i*} \text{Theta}_{i*L_i}$ when D is diagonal.*
- void [compute_D_gen_sym_uptr](#) (int numBlocks, bool sameL, [MatrixBlockIP](#) L[], bool isActive[], int iniTheta[], double Theta[])
 - Compute $D = \text{Theta}_{(\text{numBlocks}+1)} + \sum\{i..\text{numBlocks}\} L_{i*} \text{Theta}_{i*L_i}$ when D is a symmetric general matrix.*
- void [native_to_general](#) (bool delete_native_format=false)
 - Calculates and stores the matrix in packed rowwise format.*
- void [ija_to_rowwise](#) ()
 - Calculates and stores the matrix in packed rowwise format.*
- void [network_to_general](#) ()
 - Calculates and stores the network matrix (either oriented or nonoriented) in packed rowwise format.*
- void [identity_to_general](#) ()
 - Calculates and stores the I matrix in packed rowwise format.*
- void [diagonal_to_general](#) ()
 - Calculates and stores the diagonal D matrix in packed rowwise format.*
- void [idty_idty_to_general](#) ()
 - Calculates and stores the matrix [I I] in packed rowwise format.*
- void [diag_diag_to_general](#) ()
 - Calculates and stores the matrix [D1 D2] in packed rowwise format.*
- void [network_to_ija_format](#) ()
 - Calculates and stores the network matrix in ija format. It considers both oriented and nonoriented cases.*
- void [identity_to_ija_format](#) ()
 - Calculates and stores the identity I matrix in ija format.*
- void [diagonal_to_ija_format](#) ()
 - Calculates and stores the diagonal D1 matrix in ija format.*
- void [idty_idty_to_ija_format](#) ()
 - Calculates and stores the matrix [I I] in ija format.*
- void [diag_diag_to_ija_format](#) ()
 - Calculates and stores the matrix [D1 D2] in ija format.*
- void [order_matrix](#) ()
 - Order the matrix when has been created in row-wise or column-wise format.*
- void [mul_Mv](#) (double vout[], const double vin[])
 - Matrix-vector product $vout = M * vin$ ($vout(m), vin(n)$) (driver)*
- void [mul_Mtv](#) (double vout[], const double vin[])
 - MatrixTranspose-vector product $vout = M(t) * vin$ ($vout(n), vin(m)$) (driver)*
- void [add_mul_Mv](#) (double vout[], const double vin[])
 - Add matrix-vector product $vout += M * vin$ ($vout(m), vin(n)$) (driver)*
- void [add_mul_Mtv](#) (double vout[], const double vin[])
 - Add matrixTranspose-vector product $vout += M(t) * vin$ ($vout(n), vin(m)$) (driver)*
- void [exist_var_in_row](#) (int column, bool appear[], double coefs[])
 - Given a column determines if exists an element for each row of the matrix, in case of exist returns the value.*
- void [add_new_column](#) (int size, int irows[], double values[])
 - Add a new column into the matrix.*
- void [add_new_columns](#) (int num_columns, int size[], int *irows[], double *values[])
 - Add new columns into the matrix.*
- void [change_columns_sign](#) (int size, int columns[])
 - Changes the sign of some columns.*
- void [change_rows_sign](#) (int size, int rows[])
 - Change the sign of some rows.*

- void `delete_rows` (int size, int rows[])
Delete some rows.
- int `get_column` (int column, int *&irows, double *&values, bool invert_sign=false)
Gets a column of the matrix.
- void `symbolic_fact_MMt` (CHOL_SOLVER chslv=SPRSBLKLLT, int *prov_pfa=NULL, int *prov_ipfa=NULL, NUMBERING prov_pfa_numbering=NOT_COMPUTED)
Interface routine to `SparseChol` symbolic factorization.
- void `numeric_fact_MMt` (double *Theta, int i_k=0)
Interface routine to `SparseChol` numeric factorization.
- void `numeric_solve_MMt` (double *rhs, int i_k=0, WHO_PERMUTES whoperm=CHOLESKY)
Interface routine to `SparseChol` numeric solve.
- void `symbolic_fact_M` (CHOL_SOLVER chslv=SPRSBLKLLT, int *prov_pfa=NULL, int *prov_ipfa=NULL, NUMBERING prov_pfa_numbering=NOT_COMPUTED)
Interface routine to `SparseChol` symbolic factorization.
- void `numeric_fact_M` ()
Interface routine to `SparseChol` numeric factorization.
- void `numeric_solve_M` (double *rhs, WHO_PERMUTES whoperm=CHOLESKY)
Interface routine to `SparseChol` numeric solve.
- int `get_pfa` (int i)
Interface routine to `SparseChol` `get_pfa()`.
- int `get_ipfa` (int i)
Interface routine to `SparseChol` `get_ipfa()`.
- int `get_maxlnz` ()
Interface routine to `SparseChol` `get_maxlnz()`.
- int `get_maxfillin` ()
Interface routine to `SparseChol` `get_maxfillin()`.
- int `get_njka` ()
Interface routine to `SparseChol` `get_njka()`.
- int `get_num_zero_pivots` ()
Interface routine to `SparseChol` `get_num_zero_pivots()`.
- int `get_num_semidef_matrix` ()
Interface routine to `SparseChol` `get_semidef_matrix()`.
- void `print_matrix` (bool ija=true, bool start_one=true)
Print the matrix.
- void `print_matrix` (ofstream &outfile, bool print_ija=true, bool start_one=true)
Write the matrix into a file.
- void `print_vector` (double *v, int size, string name)
Print some positions and name of a vector.
- void `column_wise_to_row_wise_format` ()
Convert a matrix in column-wise format to row-wise format.
- void `row_wise_to_column_wise_format` ()
Convert a matrix in column-wise format to row-wise format.

Public Attributes

- `TYPE_MATRIX` type
Type of matrix.
- int `m`
Number of rows.
- int `n`
Number of columns.

- bool [ija](#)
True if irowa, icola and a are stored.
- bool [rowwise](#)
True if inirowa, icola and a are stored.
- bool [columnwise](#)
True if the matrix is stored in column-wise packed format, incompatible with rowwise.
- int [nz](#)
Number of non-zero elements.
- double * [a](#)
Value of non-zero elements.
- int * [inirowa](#)
Index to the first element of each row.
- int * [icola](#)
Column position for each element.
- int * [inicola](#)
Index to the first element of each column.
- int * [irowa](#)
Row position for each element.
- [TYPE_ORIENTATION](#) [type_orientation](#)
Type of orientation, by default, oriented.
- int [num_arcs](#)
Number of arcs.
- int [num_nodes](#)
Number of nodes.
- int * [src](#)
Source of each arc.
- int * [dst](#)
Destination of each arc.
- double * [d1](#)
d1 for DIAGONAL and 1st submatrix of DIAG_DIAG
- double * [d2](#)
d2 for 2nd submatrix of DIAG_DIAG
- [SparseChol](#) [chol](#)
Sparse Cholesky class.
- int [sizeL](#)
- int * [inirowLLt](#)
- int * [icolLLt](#)
- int * [blockD](#)
- int * [inivalD](#)
- int * [icolD](#)
- double * [valD](#)
- bool [made_symbfct_MMt](#)
- bool [made_symbfct_M](#)
- bool [made_analyze_D](#)
- int [num_blocks](#)

Private Member Functions

- void `free_memory` ()
Free all the memory allocated by the application - not the user.
- void `mul_Mv_row_wise` (double vout[], const double vin[])
*Matrix-vector product $vout=M*vin$ ($vout(m),vin(n)$) (general rowwise matrix)*
- void `mul_Mtv_row_wise` (double vout[], const double vin[])
*MatrixTranspose-vector product $vout=M(t)*vin$ ($vout(n),vin(m)$) (general rowwise matrix)*
- void `add_mul_Mv_row_wise` (double vout[], const double vin[])
*Add matrix-vector product $vout += M*vin$ ($vout(m),vin(n)$) (general rowwise matrix)*
- void `add_mul_Mtv_row_wise` (double vout[], const double vin[])
*Add matrixTranspose-vector product $vout += M(t)*vin$ ($vout(n),vin(m)$) (general rowwise matrix)*
- void `mul_Mv_column_wise` (double vout[], const double vin[])
*Matrix-vector product $vout=M*vin$ ($vout(m),vin(n)$) (general columnwise matrix)*
- void `mul_Mtv_column_wise` (double vout[], const double vin[])
*MatrixTranspose-vector product $vout=M(t)*vin$ ($vout(n),vin(m)$) (general columnwise matrix)*
- void `add_mul_Mv_column_wise` (double vout[], const double vin[])
*Add matrix-vector product $vout += M*vin$ ($vout(m),vin(n)$) (general columnwise matrix)*
- void `add_mul_Mtv_column_wise` (double vout[], const double vin[])
*Add matrixTranspose-vector product $vout += M(t)*vin$ ($vout(n),vin(m)$) (general columnwise matrix)*
- void `mul_Mv_network` (double vout[], const double vin[])
*Matrix-vector product $vout=M*vin$ ($vout(m),vin(n)$) (network matrix, either oriented or nonoriented)*
- void `mul_Mtv_network` (double vout[], const double vin[])
*MatrixTranspose-vector product $vout=M(t)*vin$ ($vout(n),vin(m)$) (network matrix, either oriented or nonoriented)*
- void `add_mul_Mv_network` (double vout[], const double vin[])
*Add matrix-vector product $vout += M*vin$ ($vout(m),vin(n)$) (network matrix, either oriented or nonoriented)*
- void `add_mul_Mtv_network` (double vout[], const double vin[])
*Add matrixTranspose-vector product $vout += M(t)*vin$ ($vout(n),vin(m)$) (network matrix, either oriented or nonoriented)*
- void `mul_Mv_identity` (double vout[], const double vin[])
*Identity-vector product $vout=M*vin$ ($vout(m),vin(n)$)*
- void `add_mul_Mv_identity` (double vout[], const double vin[])
*Add Identity-vector product $vout += M*vin$ ($vout(m),vin(n)$)*
- void `mul_Mv_diagonal` (double vout[], const double vin[])
*Diagonal-vector product $vout=D*vin$ ($vout(m),vin(n)$) D is diagonal, $m=n$.*
- void `add_mul_Mv_diagonal` (double vout[], const double vin[])
*Add Diagonal-vector product $vout += D*vin$ ($vout(m),vin(n)$) D is diagonal, $m=n$.*
- void `mul_Mv_idty_idty` (double vout[], const double vin[])
*Matrix-vector product $vout= [I I]*vin$ ($vout(m),vin(n)$) ($M= [I I]$ matrix, $n= 2*m$)*
- void `mul_Mtv_idty_idty` (double vout[], const double vin[])
*MatrixTranspose-vector product $vout= [I I]*vin$ ($vout(n),vin(m)$) ($M= [I I]$ matrix, $n= 2*m$)*
- void `add_mul_Mv_idty_idty` (double vout[], const double vin[])
*Add matrix-vector product $vout += [I I]*vin$ ($vout(m),vin(n)$) ($M= [I I]$ matrix, $n= 2*m$)*
- void `add_mul_Mtv_idty_idty` (double vout[], const double vin[])
*Add matrixTranspose-vector product $vout += [I I]*vin$ ($vout(n),vin(m)$) ($M= [I I]$ matrix, $n= 2*m$)*
- void `mul_Mv_diag_diag` (double vout[], const double vin[])
*Matrix-vector product $vout= [D1 D2]*vin$ ($vout(m),vin(n)$) ($M= [D1 D2]$ matrix, $n= 2*m$)*
- void `mul_Mtv_diag_diag` (double vout[], const double vin[])
*MatrixTranspose-vector product $vout= [D1 D2]*vin$ ($vout(n),vin(m)$) ($M= [D1 D2]$ matrix, $n= 2*m$)*
- void `add_mul_Mv_diag_diag` (double vout[], const double vin[])
*Add matrix-vector product $vout += [D1 D2]*vin$ ($vout(m),vin(n)$) ($M= [D1 D2]$ matrix, $n= 2*m$)*
- void `add_mul_Mtv_diag_diag` (double vout[], const double vin[])

- Add matrixTranspose-vector product $vout += [D1\ D2]*vin$ ($vout(n), vin(m)$ ($M = [D1\ D2]$ matrix, $n = 2*m$)
- void `mul_Mv_gen_sym_uptr` (double `vout[]`, const double `vin[]`)
Matrix-vector product $vout = M*vin$ ($vout(m), vin(n)$) (general symmetric upper triangular rowwise matrix)
 - void `add_mul_Mv_gen_sym_uptr` (double `vout[]`, const double `vin[]`)
Add matrix-vector product $vout += M*vin$ ($vout(m), vin(n)$) (general symmetric upper triangular rowwise matrix)
 - void `order_packed_format` (int `begsize`, int `nz`, int `*&beg`, int `*&ind`, double `*&val`)
Order a matrix packed format (both column-wise and row-wise)

5.4.1 Detailed Description

Class for manipulating matrices, and interfacing [SparseChol](#).

5.4.2 Constructor & Destructor Documentation

5.4.2.1 MatrixBlockIP::MatrixBlockIP (int `blocks = 1`)

Constructor.

Parameters

| | |
|---------------------|---|
| <code>blocks</code> | number of blocks where this matrix will appear; |
|---------------------|---|

Note

if blocks unknown at construction time, do not pass this parameter to the constructor; it will be updated later, before symbolic factorization is performed, by the minimization algorithm

5.4.2.2 MatrixBlockIP::MatrixBlockIP (MatrixBlockIP * `mbip`)

Copy constructor, does not copy [SparseChol](#).

Parameters

| | |
|-------------------|---------------------------------------|
| <code>mbip</code> | MatrixBlockIP to copy |
|-------------------|---------------------------------------|

5.4.2.3 MatrixBlockIP::~MatrixBlockIP ()

Destructor.

5.4.3 Member Function Documentation

5.4.3.1 void MatrixBlockIP::add_mul_Mtv (double `vout[]`, const double `vin[]`)

Add matrixTranspose-vector product $vout += M(t)*vin$ ($vout(n), vin(m)$) (driver)

Parameters

| | |
|-------------------|-----------------------|
| <code>vout</code> | Result of the product |
| <code>vin</code> | Vector to product |

5.4.3.2 `void MatrixBlockIP::add_mul_Mtv_column_wise (double vout[], const double vin[]) [inline],[private]`

Add matrixTranspose-vector product $vout += M(t)*vin$ ($vout(n),vin(m)$) (general columnwise matrix)

Parameters

| | |
|-------------|-----------------------|
| <i>vout</i> | Result of the product |
| <i>vin</i> | Vector to product |

5.4.3.3 `void MatrixBlockIP::add_mul_Mtv_diag_diag (double vout[], const double vin[]) [inline],[private]`

Add matrixTranspose-vector product $vout += [D1 D2]'*vin$ ($vout(n),vin(m)$) ($M= [D1 D2]$ matrix, $n= 2*m$)

Parameters

| | |
|-------------|-----------------------|
| <i>vout</i> | Result of the product |
| <i>vin</i> | Vector to product |

5.4.3.4 `void MatrixBlockIP::add_mul_Mtv_idty_idty (double vout[], const double vin[]) [inline],[private]`

Add matrixTranspose-vector product $vout += [I I]'*vin$ ($vout(n),vin(m)$) ($M= [I I]$ matrix, $n= 2*m$)

Parameters

| | |
|-------------|-----------------------|
| <i>vout</i> | Result of the product |
| <i>vin</i> | Vector to product |

5.4.3.5 `void MatrixBlockIP::add_mul_Mtv_network (double vout[], const double vin[]) [inline],[private]`

Add matrixTranspose-vector product $vout += M(t)*vin$ ($vout(n),vin(m)$) (network matrix, either oriented or non-oriented)

Note

It assumes *vin* has dimension $m+1$; last equation, related to last node, is redundant and not used, but it is needed for an efficient computation.

Element *vin*[*m*] is used (but backed-up at beginning and restored at ending)

Parameters

| | |
|-------------|-----------------------|
| <i>vout</i> | Result of the product |
| <i>vin</i> | Vector to product |

5.4.3.6 `void MatrixBlockIP::add_mul_Mtv_row_wise (double vout[], const double vin[]) [inline],[private]`

Add matrixTranspose-vector product $vout += M(t)*vin$ ($vout(n),vin(m)$) (general rowwise matrix)

Parameters

| | |
|-------------|-----------------------|
| <i>vout</i> | Result of the product |
| <i>vin</i> | Vector to product |

5.4.3.7 `void MatrixBlockIP::add_mul_Mv (double vout[], const double vin[])`

Add matrix-vector product $vout += M*vin$ ($vout(m), vin(n)$) (driver)

Parameters

| | |
|-------------|-----------------------|
| <i>vout</i> | Result of the product |
| <i>vin</i> | Vector to product |

5.4.3.8 `void MatrixBlockIP::add_mul_Mv_column_wise (double vout[], const double vin[]) [inline], [private]`

Add matrix-vector product $vout += M*vin$ ($vout(m), vin(n)$) (general columnwise matrix)

Parameters

| | |
|-------------|-----------------------|
| <i>vout</i> | Result of the product |
| <i>vin</i> | Vector to product |

5.4.3.9 `void MatrixBlockIP::add_mul_Mv_diag_diag (double vout[], const double vin[]) [inline], [private]`

Add matrix-vector product $vout += [D1 D2]*vin$ ($vout(m), vin(n)$) ($M = [D1 D2]$ matrix, $n = 2*m$)

Parameters

| | |
|-------------|-----------------------|
| <i>vout</i> | Result of the product |
| <i>vin</i> | Vector to product |

5.4.3.10 `void MatrixBlockIP::add_mul_Mv_diagonal (double vout[], const double vin[]) [inline], [private]`

Add Diagonal-vector product $vout += D*vin$ ($vout(m), vin(n)$) D is diagonal, $m=n$.

Parameters

| | |
|-------------|-----------------------|
| <i>vout</i> | Result of the product |
| <i>vin</i> | Vector to product |

5.4.3.11 `void MatrixBlockIP::add_mul_Mv_gen_sym_uptr (double vout[], const double vin[]) [inline], [private]`

Add matrix-vector product $vout += M*vin$ ($vout(m), vin(n)$) (general symmetric upper triangular rowwise matrix)

Parameters

| | |
|-------------|--|
| <i>vout</i> | Result of the product. Must be allocated |
| <i>vin</i> | Vector to product |

5.4.3.12 `void MatrixBlockIP::add_mul_Mv_identity (double vout[], const double vin[]) [inline], [private]`

Add Identity-vector product $vout += M*vin$ ($vout(m), vin(n)$)

Identity matrix, $m=n$, just add input to output vector

Parameters

| | |
|-------------|-----------------------|
| <i>vout</i> | Result of the product |
| <i>vin</i> | Vector to product |

5.4.3.13 `void MatrixBlockIP::add_mul_Mv_idty_idty (double vout[], const double vin[]) [inline],[private]`

Add matrix-vector product $vout += [I \ I]*vin$ ($vout(m),vin(n)$) ($M= [I \ I]$ matrix, $n= 2*m$)

Parameters

| | |
|-------------|-----------------------|
| <i>vout</i> | Result of the product |
| <i>vin</i> | Vector to product |

5.4.3.14 `void MatrixBlockIP::add_mul_Mv_network (double vout[], const double vin[]) [inline],[private]`

Add matrix-vector product $vout += M*vin$ ($vout(m),vin(n)$) (network matrix, either oriented or nonoriented)

Note

It assumes *vout* has dimension $m+1$; last equation, related to last node, is redundant and not used, but it is needed for an efficient computation.

Element *vout*[*m*] is used (but backed-up at beginning and restored at ending)

Parameters

| | |
|-------------|-----------------------|
| <i>vout</i> | Result of the product |
| <i>vin</i> | Vector to product |

5.4.3.15 `void MatrixBlockIP::add_mul_Mv_row_wise (double vout[], const double vin[]) [inline],[private]`

Add matrix-vector product $vout += M*vin$ ($vout(m),vin(n)$) (general rowwise matrix)

Parameters

| | |
|-------------|-----------------------|
| <i>vout</i> | Result of the product |
| <i>vin</i> | Vector to product |

5.4.3.16 `void MatrixBlockIP::add_new_column (int size, int irows[], double values[])`

Add a new column into the matrix.

Parameters

| | |
|---------------|---|
| <i>size</i> | Number of non-zero elements of the new column |
| <i>irows</i> | Row position for each element, have to be ordered |
| <i>values</i> | Value of non-zero elements |

5.4.3.17 `void MatrixBlockIP::add_new_columns (int num_columns, int size[], int * irows[], double * values[])`

Add new columns into the matrix.

Parameters

| | |
|--------------------|---|
| <i>num_columns</i> | Number of columns to add |
| <i>size</i> | number of non-zero elements of the new column for each column |
| <i>irows</i> | Row position for each element and column, have to be ordered |
| <i>values</i> | Value of non-zero elements for each column |

5.4.3.18 void MatrixBlockIP::analyze_D (int numBlocks, bool sameL, MatrixBlockIP L[]) [inline]

Create internal structure arrays to compute $D = \text{Theta}_{(\text{numBlocks}+1)} + \sum\{i..\text{numBlocks}\} L_i * \text{Theta}_i * L_i'$ It decides whether D is DIAGONAL or GEN_SYM_UPTR

Parameters

| | |
|------------------|--|
| <i>numBlocks</i> | Number of diagonal blocks |
| <i>sameL</i> | Define if the same matrix is used for each L block |
| <i>L</i> | Linking constraints blocks |

5.4.3.19 void MatrixBlockIP::analyze_D_diagonal (int numBlocks, bool sameL, MatrixBlockIP L[])

Create internal structure arrays to compute $D = \text{Theta}_{(\text{numBlocks}+1)} + \sum\{1..\text{numBlocks}\} L_i * \text{Theta}_i * L_i'$ when D is a diagonal

Parameters

| | |
|------------------|--|
| <i>numBlocks</i> | Number of diagonal blocks |
| <i>sameL</i> | Define if the same matrix is used for each L block |
| <i>L</i> | Linking constraints blocks |

Note

valD (of [analyze_D_gen_sym_uptr\(\)](#)) is reused, then it is allocated with ALLOC (see [analyze_D_gen_sym_uptr](#) for an explanation)

5.4.3.20 void MatrixBlockIP::analyze_D_gen_sym_uptr (int numBlocks, bool sameL, MatrixBlockIP L[])

Create internal structure arrays to compute $D = \text{Theta}_{(\text{numBlocks}+1)} + \sum\{i..\text{numBlocks}\} L_i * \text{Theta}_i * L_i'$ when D is a general symmetric upper triangular matrix

Parameters

| | |
|------------------|--|
| <i>numBlocks</i> | Number of diagonal blocks |
| <i>sameL</i> | Define if the same matrix is used for each L block |
| <i>L</i> | Linking constraints blocks |

Note

icolLLt, inivalD, blockD, valD and icolD are allocated with ALLOC for performance purposes, so they have to be freed with FREE

5.4.3.21 void MatrixBlockIP::change_columns_sign (int size, int columns[])

Changes the sign of some columns.

Parameters

| | |
|----------------|---|
| <i>size</i> | Number of columns to change the sign |
| <i>columns</i> | Index to the columns to change the sign |

5.4.3.22 void MatrixBlockIP::change_rows_sign (int *size*, int *rows*[])

Change the sign of some rows.

Parameters

| | |
|-------------|--------------------------------------|
| <i>size</i> | Number of rows to change the sign |
| <i>rows</i> | Index to the rows to change the sign |

5.4.3.23 void MatrixBlockIP::column_wise_to_row_wise_format ()

Convert a matrix in column-wise format to row-wise format.

5.4.3.24 void MatrixBlockIP::compute_D (int *numBlocks*, bool *sameL*, MatrixBlockIP *L*[], bool *isActive*[], int *iniTheta*[], double *Theta*[]) [inline]

Compute $D = \Theta_{(\text{numBlocks}+1)} + \sum\{i..numBlocks\} L_i * \Theta_i * L_i'$.

Parameters

| | |
|------------------|--|
| <i>numBlocks</i> | Number of diagonal blocks |
| <i>sameL</i> | Define if the same matrix is used for each L block |
| <i>isActive</i> | Says what linking constrains are active |
| <i>iniTheta</i> | Indice to the first element of the Theta matrix of each block |
| <i>Theta</i> | <i>numBlocks</i> diagonal matrices with dimension $n_i \times n_i$ |

5.4.3.25 void MatrixBlockIP::compute_D_diagonal (int *numBlocks*, bool *sameL*, MatrixBlockIP *L*[], bool *isActive*[], int *iniTheta*[], double *Theta*[])

Compute $D = \Theta_{(\text{numBlocks}+1)} + \sum\{i \text{ in } 1..numBlocks\} L_i * \Theta_i * L_i'$ when D is diagonal.

Parameters

| | |
|------------------|--|
| <i>numBlocks</i> | Number of diagonal blocks |
| <i>sameL</i> | Define if the same matrix is used for each L block |
| <i>isActive</i> | Says what linking constrains are active |
| <i>iniTheta</i> | Indice to the first element of the Theta matrix of each block |
| <i>Theta</i> | <i>numBlocks</i> diagonal matrices with dimension $n_i \times n_i$ |

5.4.3.26 void MatrixBlockIP::compute_D_gen_sym_upt (int *numBlocks*, bool *sameL*, MatrixBlockIP *L*[], bool *isActive*[], int *iniTheta*[], double *Theta*[])

Compute $D = \Theta_{(\text{numBlocks}+1)} + \sum\{i..numBlocks\} L_i * \Theta_i * L_i'$ when D is a symmetric general matrix.

Parameters

| | |
|------------------|--|
| <i>numBlocks</i> | Number of diagonal blocks |
| <i>sameL</i> | Define if the same matrix is used for each L block |

| | |
|-----------------|---|
| <i>isActive</i> | Says what linking constrains are active |
| <i>iniTheta</i> | Indice to the first element of the Theta matrix of each block |
| <i>Theta</i> | numBlocks diagonal matrices with dimension $n_i \times n_i$ |

5.4.3.27 void MatrixBlockIP::compute_full_matrix (int numBlocks, bool sameN, MatrixBlockIP N[], bool sameL, MatrixBlockIP L[], int numActiveLnk = 0, int * listActiveLnk = NULL)

Builds a packed rowwise format structured matrix based on diagonal blocks and linking constraints blocks.

Parameters

| | |
|----------------------|---|
| <i>numBlocks</i> | Number of diagonal blocks |
| <i>sameN</i> | Define if the same matrix is used for each N block |
| <i>N</i> | Diagonal blocks |
| <i>sameL</i> | Define if the same matrix is used for each L block |
| <i>L</i> | Linking constraints blocks |
| <i>numActiveLnk</i> | Number of active lnk |
| <i>listActiveLnk</i> | List of active linking, $j=listActiveLnk[i]$, $i=1..numActiveLnk$, j in $\{1,..,l_link\}$ If listActiveLnk is NULL all L rows are used |

5.4.3.28 void MatrixBlockIP::copy (MatrixBlockIP * mbip)

Copy, does not copy [SparseChol](#).

Parameters

| | |
|-------------|---------------------------------------|
| <i>mbip</i> | MatrixBlockIP to copy |
|-------------|---------------------------------------|

5.4.3.29 void MatrixBlockIP::create_diag_diag_matrix (int nrows, double *& d1, double *& d2)

Native method to create a diagonal-diagonal matrix $D = [D1 \ D2]$.

where $D1 = \text{diag}(d1)$, $D2 = \text{diag}(d2)$ (dimension: $nrows \times (2nrows)$)

Parameters

| | |
|--------------|---------------------------|
| <i>nrows</i> | Number of rows |
| <i>d1</i> | Values of the diagonal D1 |
| <i>d2</i> | Values of the diagonal D2 |

5.4.3.30 void MatrixBlockIP::create_diagonal_matrix (int dim, double *& d)

Native method to create a diagonal matrix $D = \text{diag}(d)$ of dimension dim.

Parameters

| | |
|------------|---------------------------------|
| <i>dim</i> | Dimension of the matrix |
| <i>d</i> | Values of the diagonal elements |

5.4.3.31 `void MatrixBlockIP::create_general_matrix_column_wise (int m, int n, int nz, int *& inicola, int *& rowa, double *& a)`

Native method to create a general column-wise packed matrix.

Parameters

| | |
|----------------|---|
| <i>m</i> | Number of rows |
| <i>n</i> | Number of columns |
| <i>nz</i> | Number of non-zero elements |
| <i>inicola</i> | Index to the first element of each column |
| <i>rowa</i> | Row position for each element |
| <i>a</i> | Value of non-zero elements |

Note

If *icola* is not ordered `order_matrix` function must be called when the arrays are filled

5.4.3.32 `void MatrixBlockIP::create_general_matrix_format_ija (int m, int n, int nz, int *& row_index, int *& col_index, double *& values)`

Creates a general matrix in format *ija*.

Parameters

| | |
|------------------|----------------------------------|
| <i>m</i> | Number of rows |
| <i>n</i> | Number of columns |
| <i>nz</i> | Number of non-zero elements |
| <i>row_index</i> | Row position for each element |
| <i>col_index</i> | Column position for each element |
| <i>values</i> | Value of non-zero elements |

5.4.3.33 `void MatrixBlockIP::create_general_matrix_row_wise (int m, int n, int nz, int *& inrowa, int *& icola, double *& a)`

Native method to create a general row-wise packed matrix.

Parameters

| | |
|---------------|--|
| <i>m</i> | Number of rows |
| <i>n</i> | Number of columns |
| <i>nz</i> | Number of non-zero elements |
| <i>inrowa</i> | Index to the first element of each row |
| <i>icola</i> | Column position for each element |
| <i>a</i> | Value of non-zero elements |

Note

If *icola* is not ordered `order_matrix` function must be called when the arrays are filled

5.4.3.34 `void MatrixBlockIP::create_identity_matrix (int dim)`

Native method to create a identity matrix of dimension *dim*.

Parameters

| | |
|------------|-------------------------|
| <i>dim</i> | Dimension of the matrix |
|------------|-------------------------|

5.4.3.35 void MatrixBlockIP::create_idty_idty_matrix (int *nrows*)

Native method to create a identity-identity matrix with two identities [I I].

Dimension: *nrows* x (2*nrows*)

Parameters

| | |
|--------------|----------------|
| <i>nrows</i> | Number of rows |
|--------------|----------------|

5.4.3.36 void MatrixBlockIP::create_network_matrix (int *num_arcs*, int *num_nodes*, int *& *src*, int *& *dst*, bool *oriented* = true)

Native method to create a network matrix.

Parameters

| | |
|------------------|--|
| <i>num_arcs</i> | Number of arcs |
| <i>num_nodes</i> | Number of nodes |
| <i>src</i> | Source of each arc. Dimension <i>num_arcs</i> |
| <i>dst</i> | Destination of each arc. Dimension <i>num_arcs</i> |
| <i>oriented</i> | For oriented/nonoriented networks |

5.4.3.37 void MatrixBlockIP::delete_rows (int *size*, int *rows*[])

Delete some rows.

Parameters

| | |
|-------------|--|
| <i>size</i> | Number of rows to be deleted |
| <i>rows</i> | Index to the rows to be deleted, must be ordered |

5.4.3.38 void MatrixBlockIP::diag_diag_to_general () [inline]

Calculates and stores the matrix [D1 D2] in packed rowwise format.

5.4.3.39 void MatrixBlockIP::diag_diag_to_ija_format ()

Calculates and stores the matrix [D1 D2] in ija format.

5.4.3.40 void MatrixBlockIP::diagonal_to_general () [inline]

Calculates and stores the diagonal D matrix in packed rowwise format.

5.4.3.41 void MatrixBlockIP::diagonal_to_ija_format ()

Calculates and stores the diagonal D1 matrix in ija format.

5.4.3.42 `void MatrixBlockIP::exist_var_in_row (int column, bool appear[], double coefs[])`

Given a column determines if exists an element for each row of the matrix, in case of exist returns the value.

Parameters

| | |
|---------------|---|
| <i>column</i> | The column to examine |
| <i>appear</i> | The array that says if a element exists or not for each row. The user must allocate the space before call the function |
| <i>coefs</i> | The array that have the value of the element if exists, if not the content in that position is indeterminate. The user must allocate the space before call the function |

5.4.3.43 `void MatrixBlockIP::free_memory () [private]`

Free all the memory allocated by the application - not the user.

5.4.3.44 `int MatrixBlockIP::get_column (int column, int *& rows, double *& values, bool invert_sign = false)`

Gets a column of the matrix.

Parameters

| | |
|--------------------|--|
| <i>column</i> | Index to the column |
| <i>rows</i> | Row index for each ealement. Must be freed with delete[] |
| <i>values</i> | Value for each non-zero element. Must be freed with delete[] |
| <i>invert_sign</i> | If true change the sign of each element in the column |

Returns

Number of non-zero elements in the column

5.4.3.45 `int MatrixBlockIP::get_ipfa (int i) [inline]`

Interface routine to [SparseChol get_ipfa\(\)](#).

Returns

ipfa[i]

Note

The user must guarantee ipfa previously computed in call to `symbolic_fact()`.

5.4.3.46 `int MatrixBlockIP::get_maxfillin () [inline]`

Interface routine to [SparseChol get_maxfillin\(\)](#).

Returns

maxfillin

Note

The user must guarantee maxfillin previously computed in call to `symbolic_fact()`.

5.4.3.47 `int MatrixBlockIP::get_maxlnz () [inline]`

Interface routine to [SparseChol get_maxlnz\(\)](#).

Returns

maxlnz

Note

The user must guarantee maxlnz previously computed in call to `symbolic_fact()`.

5.4.3.48 `int MatrixBlockIP::get_njka () [inline]`

Interface routine to [SparseChol get_njka\(\)](#).

Returns

njka

Note

The user must guarantee njka previously computed in call to `symbolic_fact()`.

5.4.3.49 `int MatrixBlockIP::get_num_semidef_matrix () [inline]`

Interface routine to [SparseChol get_semidef_matrix\(\)](#).

Returns

num_semidef_matrix

Note

It will 0 if no numeric factorization made.

5.4.3.50 `int MatrixBlockIP::get_num_zero_pivots () [inline]`

Interface routine to [SparseChol get_num_zero_pivots\(\)](#).

Returns

num_zero_pivots

Note

It will 0 if no numeric factorization made.

5.4.3.51 `int MatrixBlockIP::get_pfa (int i) [inline]`

Interface routine to [SparseChol get_pfa\(\)](#).

Returns

pfa[i]

Note

The user must guarantee pfa previously computed in call to `symbolic_fact()`.

5.4.3.52 `void MatrixBlockIP::identity_to_general () [inline]`

Calculates and stores the I matrix in packed rowwise format.

5.4.3.53 `void MatrixBlockIP::identity_to_ija_format ()`

Calculates and stores the identity I matrix in ija format.

5.4.3.54 `void MatrixBlockIP::idty_idty_to_general () [inline]`

Calculates and stores the matrix [I I] in packed rowwise format.

5.4.3.55 `void MatrixBlockIP::idty_idty_to_ija_format ()`

Calculates and stores the matrix [I I] in ija format.

5.4.3.56 `void MatrixBlockIP::ija_to_rowwise ()`

Calculates and stores the matrix in packed rowwise format.

Note

ija format is loaded

5.4.3.57 `void MatrixBlockIP::mul_Mtv (double vout[], const double vin[])`

MatrixTranspose-vector product $vout=M(t)*vin$ ($vout(n),vin(m)$) (driver)

Parameters

| | |
|-------------|--|
| <i>vout</i> | Result of the product. Must be allocated |
| <i>vin</i> | Vector to product |

5.4.3.58 `void MatrixBlockIP::mul_Mtv_column_wise (double vout[], const double vin[]) [inline],[private]`

MatrixTranspose-vector product $vout=M(t)*vin$ ($vout(n),vin(m)$) (general columnwise matrix)

Parameters

| | |
|-------------|--|
| <i>vout</i> | Result of the product. Must be allocated |
| <i>vin</i> | Vector to product |

5.4.3.59 `void MatrixBlockIP::mul_Mtv_diag_diag (double vout[], const double vin[]) [inline],[private]`

MatrixTranspose-vector product $vout=[D1\ D2]^t*vin$ ($vout(n),vin(m)$) ($M=[D1\ D2]$ matrix, $n=2*m$)

Parameters

| | |
|-------------|--|
| <i>vout</i> | Result of the product. Must be allocated |
| <i>vin</i> | Vector to product |

5.4.3.60 `void MatrixBlockIP::mul_Mtv_idty_idty (double vout[], const double vin[]) [inline],[private]`

MatrixTranspose-vector product $vout = [I I]' * vin$ ($vout(n), vin(m)$) ($M = [I I]$ matrix, $n = 2 * m$)

Parameters

| | |
|-------------|--|
| <i>vout</i> | Result of the product. Must be allocated |
| <i>vin</i> | Vector to product |

5.4.3.61 `void MatrixBlockIP::mul_Mtv_network (double vout[], const double vin[]) [inline],[private]`

MatrixTranspose-vector product $vout = M(t) * vin$ ($vout(n), vin(m)$) (network matrix, either oriented or nonoriented)

Note

It assumes *vin* has dimension $m+1$; last equation, related to last node, is redundant and not used, but it is needed for an efficient computation.

Element *vin*[*m*] is used (but backed-up at beginning and restored at ending)

Parameters

| | |
|-------------|--|
| <i>vout</i> | Result of the product. Must be allocated |
| <i>vin</i> | Vector to product |

5.4.3.62 `void MatrixBlockIP::mul_Mtv_row_wise (double vout[], const double vin[]) [inline],[private]`

MatrixTranspose-vector product $vout = M(t) * vin$ ($vout(n), vin(m)$) (general rowwise matrix)

Parameters

| | |
|-------------|--|
| <i>vout</i> | Result of the product. Must be allocated |
| <i>vin</i> | Vector to product |

5.4.3.63 `void MatrixBlockIP::mul_Mv (double vout[], const double vin[])`

Matrix-vector product $vout = M * vin$ ($vout(m), vin(n)$) (driver)

Parameters

| | |
|-------------|--|
| <i>vout</i> | Result of the product. Must be allocated |
| <i>vin</i> | Vector to product |

5.4.3.64 `void MatrixBlockIP::mul_Mv_column_wise (double vout[], const double vin[]) [inline],[private]`

Matrix-vector product $vout = M * vin$ ($vout(m), vin(n)$) (general columnwise matrix)

Parameters

| | |
|-------------|--|
| <i>vout</i> | Result of the product. Must be allocated |
| <i>vin</i> | Vector to product |

5.4.3.65 `void MatrixBlockIP::mul_Mv_diag_diag (double vout[], const double vin[]) [inline],[private]`

Matrix-vector product $vout = [D1 \ D2] * vin$ ($vout(m), vin(n)$) ($M = [D1 \ D2]$ matrix, $n = 2 * m$)

Parameters

| | |
|-------------|--|
| <i>vout</i> | Result of the product. Must be allocated |
| <i>vin</i> | Vector to product |

5.4.3.66 `void MatrixBlockIP::mul_Mv_diagonal (double vout[], const double vin[]) [inline],[private]`

Diagonal-vector product $vout = D * vin$ ($vout(m), vin(n)$) D is diagonal, $m = n$.

Parameters

| | |
|-------------|--|
| <i>vout</i> | Result of the product. Must be allocated |
| <i>vin</i> | Vector to product |

5.4.3.67 `void MatrixBlockIP::mul_Mv_gen_sym_uptr (double vout[], const double vin[]) [inline],[private]`

Matrix-vector product $vout = M * vin$ ($vout(m), vin(n)$) (general symmetric upper triangular rowwise matrix)

Parameters

| | |
|-------------|--|
| <i>vout</i> | Result of the product. Must be allocated |
| <i>vin</i> | Vector to product |

5.4.3.68 `void MatrixBlockIP::mul_Mv_identity (double vout[], const double vin[]) [inline],[private]`

Identity-vector product $vout = M * vin$ ($vout(m), vin(n)$)

Identity matrix, $m = n$, just copy input to output vector

Parameters

| | |
|-------------|--|
| <i>vout</i> | Result of the product. Must be allocated |
| <i>vin</i> | Vector to product |

5.4.3.69 `void MatrixBlockIP::mul_Mv_idty_idty (double vout[], const double vin[]) [inline],[private]`

Matrix-vector product $vout = [I \ I] * vin$ ($vout(m), vin(n)$) ($M = [I \ I]$ matrix, $n = 2 * m$)

Parameters

| | |
|-------------|--|
| <i>vout</i> | Result of the product. Must be allocated |
| <i>vin</i> | Vector to product |

5.4.3.70 `void MatrixBlockIP::mul_Mv_network (double vout[], const double vin[]) [inline],[private]`

Matrix-vector product $vout = M * vin$ ($vout(m), vin(n)$) (network matrix, either oriented or nonoriented)

Note

It assumes `vout` has dimension $m+1$; last equation, related to last node, is redundant and not used, but it is needed for an efficient computation.

Element `vout[m]` is used (but backed-up at beginning and restored at ending)

Parameters

| | |
|-------------|--|
| <i>vout</i> | Result of the product. Must be allocated |
| <i>vin</i> | Vector to product |

5.4.3.71 `void MatrixBlockIP::mul_Mv_row_wise (double vout[], const double vin[]) [inline],[private]`

Matrix-vector product $vout=M*vin$ ($vout(m),vin(n)$) (general rowwise matrix)

Parameters

| | |
|-------------|--|
| <i>vout</i> | Result of the product. Must be allocated |
| <i>vin</i> | Vector to product |

5.4.3.72 `void MatrixBlockIP::native_to_general (bool delete_native_format = false) [inline]`

Calculates and stores the matrix in packed rowwise format.

Parameters

| | |
|-----------------------------|---|
| <i>delete_native_format</i> | If true only packed rowwise format will be stored |
|-----------------------------|---|

5.4.3.73 `void MatrixBlockIP::network_to_general ()`

Calculates and stores the network matrix (either oriented or nonoriented) in packed rowwise format.

5.4.3.74 `void MatrixBlockIP::network_to_ija_format ()`

Calculates and stores the network matrix in ija format. It considers both oriented and nonoriented cases.

5.4.3.75 `void MatrixBlockIP::numeric_fact_M () [inline]`

Interface routine to [SparseChol](#) numeric factorization.

5.4.3.76 `void MatrixBlockIP::numeric_fact_MMt (double * Theta, int i_k = 0) [inline]`

Interface routine to [SparseChol](#) numeric factorization.

5.4.3.77 `void MatrixBlockIP::numeric_solve_M (double * rhs, WHO_PERMUTES whoperm = CHOLESKY) [inline]`

Interface routine to [SparseChol](#) numeric solve.

5.4.3.78 `void MatrixBlockIP::numeric_solve_MMt (double * rhs, int i_k = 0, WHO_PERMUTES whoperm = CHOLESKY)`
`[inline]`

Interface routine to [SparseChol](#) numeric solve.

5.4.3.79 `void MatrixBlockIP::order_matrix ()`

Order the matrix when has been created in row-wise or column-wise format.

5.4.3.80 `void MatrixBlockIP::order_packed_format (int begsize, int nz, int *& beg, int *& ind, double *& val)` `[private]`

Order a matrix packed format (both column-wise and row-wise)

Parameters

| | |
|----------------|---|
| <i>begsize</i> | Number of rows (if row-wise) or columns (if column-wise) + 1 |
| <i>nz</i> | Number of nonzeros in the matrix. |
| <i>beg</i> | Rows (if row-wise) or columns (if column-wise) starts of the matrix. |
| <i>ind</i> | Columns (if row-wise) or rows (if column-wise) indices of nonzeros entries. |
| <i>val</i> | Values of the nonzero entries. |

Note

Parameters *beg*, *ind* and *val* assumes to be of appropriate dimensions before the method is called, namely `beg[begsize]`, `ind[nz]`, `val[nz]`

5.4.3.81 `void MatrixBlockIP::print_matrix (bool print_ija = true, bool start_one = true)`

Print the matrix.

Parameters

| | |
|------------------|--|
| <i>print_ija</i> | If <i>print_ija</i> is true then write triple (i,j,a) whenever possible (if matrix is in ija or packed rowwise format); if <i>print_ija</i> =false then writes (inirow, j, a) whenever possible (if matrix is in packed rowwise format). |
| <i>start_one</i> | Start vectors at position 1 (true) or zero (false) |

5.4.3.82 `void MatrixBlockIP::print_matrix (ofstream & outfile, bool print_ija = true, bool start_one = true)`

Write the matrix into a file.

Parameters

| | |
|----------------|---|
| <i>outfile</i> | Output file stream where the matrix will be printed |
|----------------|---|

5.4.3.83 `void MatrixBlockIP::print_vector (double * v, int size, string name)`

Print some positions and name of a vector.

Parameters

| | |
|-------------|------------------------------|
| <i>v</i> | Vector to print |
| <i>size</i> | Number of positions to print |
| <i>name</i> | Vector name |

5.4.3.84 `void MatrixBlockIP::reset ()`

Comes back to the initial state.

5.4.3.85 `void MatrixBlockIP::restore ()`

Comes back to the state after create the matrix.

5.4.3.86 `void MatrixBlockIP::row_wise_to_column_wise_format ()`

Convert a matrix in column-wise format to row-wise format.

5.4.3.87 `void MatrixBlockIP::symbolic_fact_M (CHOL_SOLVER chslv = SPRSBLKLLT, int * prov_pfa = NULL, int * prov_ipfa = NULL, NUMBERING prov_pfa_numbering = NOT_COMPUTED) [inline]`

Interface routine to [SparseChol](#) symbolic factorization.

5.4.3.88 `void MatrixBlockIP::symbolic_fact_MMt (CHOL_SOLVER chslv = SPRSBLKLLT, int * prov_pfa = NULL, int * prov_ipfa = NULL, NUMBERING prov_pfa_numbering = NOT_COMPUTED) [inline]`

Interface routine to [SparseChol](#) symbolic factorization.

5.4.4 Member Data Documentation

5.4.4.1 `double* MatrixBlockIP::a`

Value of non-zero elements.

5.4.4.2 `int* MatrixBlockIP::blockD`

5.4.4.3 `SparseChol MatrixBlockIP::chol`

Sparse Cholesky class.

For sparse Cholesky

5.4.4.4 `bool MatrixBlockIP::columnwise`

True if the matrix is stored in column-wise packed format, incompatible with rowwise.

5.4.4.5 `double* MatrixBlockIP::d1`

d1 for DIAGONAL and 1st submatrix of DIAG_DIAG

Diagonal format attributes

5.4.4.6 `double* MatrixBlockIP::d2`

d2 for 2nd submatrix of DIAG_DIAG

5.4.4.7 int* MatrixBlockIP::dst

Destination of each arc.

5.4.4.8 int* MatrixBlockIP::icola

Column position for each element.

5.4.4.9 int* MatrixBlockIP::icolD**5.4.4.10 int* MatrixBlockIP::icolLLt****5.4.4.11 bool MatrixBlockIP::ija**

True if irowa, icola and a are stored.

5.4.4.12 int* MatrixBlockIP::inicola

Index to the first element of each column.

General column-wise packed format attributes

5.4.4.13 int* MatrixBlockIP::inirowa

Index to the first element of each row.

General row-wise packed format attributes

5.4.4.14 int* MatrixBlockIP::inirowLLt**5.4.4.15 int* MatrixBlockIP::inivalD****5.4.4.16 int* MatrixBlockIP::irowa**

Row position for each element.

5.4.4.17 int MatrixBlockIP::m

Number of rows.

5.4.4.18 bool MatrixBlockIP::made_analyze_D

boolean to check whether analyze_D already made, needed to [compute_D\(\)](#)

5.4.4.19 bool MatrixBlockIP::made_sybfct_M**5.4.4.20 bool MatrixBlockIP::made_sybfct_MMt**

boolean to check whether symbolic factorization already made

5.4.4.21 int MatrixBlockIP::n

Number of columns.

5.4.4.22 int MatrixBlockIP::num_arcs

Number of arcs.

5.4.4.23 int MatrixBlockIP::num_blocks

number of replications of this matrix; this is needed to store space for num_blocks numerical factorization of $M \times \text{Theta}[i] \times M'$, for different $\text{Theta}[i]$, $i=0, \dots, \text{num_blocks}-1$. This value is set by the minimization algorithm, which needs the factorizations.

5.4.4.24 int MatrixBlockIP::num_nodes

Number of nodes.

5.4.4.25 int MatrixBlockIP::nz

Number of non-zero elements.

Common packed format attributes

5.4.4.26 bool MatrixBlockIP::rowwise

True if inirowa, icola and a are stored.

5.4.4.27 int MatrixBlockIP::sizeL

For D Matrix

5.4.4.28 int* MatrixBlockIP::src

Source of each arc.

5.4.4.29 TYPE_MATRIX MatrixBlockIP::type

Type of matrix.

Common in all types matrix

5.4.4.30 TYPE_ORIENTATION MatrixBlockIP::type_orientation

Type of orientation, by default, oriented.

Network format attributes

5.4.4.31 double* MatrixBlockIP::valD

The documentation for this class was generated from the following files:

- [/home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/MatrixBlockIP.h](#)
- [/home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/MatrixBlockIP.C](#)

5.5 MatrixBlockIP::Order_ija Struct Reference

Auxiliary struct for sorting matrices in ija format.

Public Member Functions

- bool [operator\(\)](#) (int i, int j)
Comparison function.

Public Attributes

- int * [row](#)
Pointer to rows of matrix elements.
- int * [col](#)
Pointer to columns of matrix elements.

5.5.1 Detailed Description

Auxiliary struct for sorting matrices in ija format.

5.5.2 Member Function Documentation

5.5.2.1 bool [MatrixBlockIP::Order_ija::operator\(\)](#) (int *i*, int *j*) `[inline]`

Comparison function.

5.5.3 Member Data Documentation

5.5.3.1 int* [MatrixBlockIP::Order_ija::col](#)

Pointer to columns of matrix elements.

5.5.3.2 int* [MatrixBlockIP::Order_ija::row](#)

Pointer to rows of matrix elements.

The documentation for this struct was generated from the following file:

- [/home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/MatrixBlockIP.h](#)

5.6 MatrixBlockIP::Order_vector Struct Reference

Auxiliary struct for sorting vectors.

Public Member Functions

- bool [operator\(\)](#) (int i, int j)
Comparison function.

Public Attributes

- int * [v](#)
Pointer to vector elements.

5.6.1 Detailed Description

Auxiliary struct for sorting vectors.

5.6.2 Member Function Documentation

5.6.2.1 bool [MatrixBlockIP::Order_vector::operator\(\)](#) (int *i*, int *j*) [*inline*]

Comparison function.

5.6.3 Member Data Documentation

5.6.3.1 int* [MatrixBlockIP::Order_vector::v](#)

Pointer to vector elements.

The documentation for this struct was generated from the following file:

- /home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/MatrixBlockIP.h

5.7 SparseChol Class Reference

Class for sparse Cholesky factorizations.

```
#include <SparseChol.h>
```

Classes

- struct [SRC_DST_ARC](#)
Auxiliary struct for sorting network structure.

Public Member Functions

- [SparseChol](#) ()
Constructor. It calls [initialize\(\)](#).
- [~SparseChol](#) ()
Destructor. It calls [free_mem\(\)](#).
- void [reset](#) (CHOL_SOLVER chol_solver=(CHOL_SOLVER) NULL, TYPE_MATRIX type_matrix=(TYPE_MATRIX) NULL, TYPE_ORIENTATION type_orientation=ORIENTED)
Like calling destructor+constructor.

- void `initialize` (`CHOL_SOLVER` chol_solver=(`CHOL_SOLVER`) NULL, `TYPE_MATRIX` type_matrix=(`TYPE_MATRIX`) NULL, `TYPE_ORIENTATION` type_orientation=`ORIENTED`)
Initialize attributes (set variables to 0, NULL...)
- void `symbolic_fact_MMt` (int m, int n, int nz, int *icola, int *inirowa, double *a, int k=1, int *prov_pfa=NULL, int *prov_ipfa=NULL, `NUMBERING` prov_pfa_numbering=`NOT_COMPUTED`)
Computes symmetric ordering and symbolic factorization of AA' for a general matrix A.
- void `symbolic_fact_MMt` (int nnu, int nar, int *src, int *dst, int k=1, int *prov_pfa=NULL, int *prov_ipfa=NULL, `NUMBERING` prov_pfa_numbering=`NOT_COMPUTED`)
Computes symmetric ordering and symbolic factorization of AA' for a network matrix A.
- void `symbolic_fact_MMt` (int m, int k=1)
Computes symbolic factorization of AA' for an IDENTITY or IDTY_IDTY matrix A.
- void `symbolic_fact_MMt` (int m, double *d1_in, int k=1)
Computes symbolic factorization of AA' for a DIAG matrix A.
- void `symbolic_fact_MMt` (int m, double *d1_in, double *d2_in, int k=1)
Computes symbolic factorization of AA' for a DIAG_DIAG matrix A.
- void `numeric_fact_MMt` (double *Theta, int i_k=0)
*Computes numerical factorization of A*Theta*A'.*
- void `numeric_solve_MMt` (double *rhs, int i_k=0, `WHO_PERMUTES` whoperm=(`WHO_PERMUTES`) NULL)
*Solve systems with matrix A*Theta*A' and right-hand-side rhs.*
- void `symbolic_fact_M` (int m, int nz, int *icola, int *inirowa, int *prov_pfa=NULL, int *prov_ipfa=NULL, `NUMBERING` prov_pfa_numbering=`NOT_COMPUTED`)
Computes symmetric ordering and symbolic factorization of A for a general symmetric matrix.
- void `symbolic_fact_M` (int m)
Computes symbolic factorization of DIAGONAL matrix A.
- void `numeric_fact_M` (double *a)
Computes numerical factorization for a positive semidefinite matrix A.
- void `numeric_solve_M` (double *rhs, `WHO_PERMUTES` whoperm=(`WHO_PERMUTES`) NULL)
Solve systems with a positive semidefinite symmetric matrix A and right-hand-side rhs.
- int `get_pfa` (int i)
Provides pfa[i] with no check.
- int `get_ipfa` (int i)
Provides ipfa[i] with no check.
- int `get_maxlnz` ()
Provides maxlnz with no check.
- int `get_maxfillin` ()
Provides maxfillin with no check.
- int `get_njka` ()
Provides njka with no check.
- int `get_num_zero_pivots` ()
Provides num_zero_pivots with no check.
- int `get_num_semidef_matrix` ()
Provides num_semidef_matrix with no check.

Private Member Functions

- void `free_mem` ()
Frees memory (uses C free(), not C++ delete[])
- void `symbolic_fact_MMt_sprsbklkt_general` (int n, int nz, int *icola, int *inirowa, double *a)
Computes symmetric ordering and symbolic factorization for AA' using Ng-Peyton package for a general matrix.
- void `symbolic_fact_MMt_sprsbklkt_network` (int *src, int *dst)

- Computes symmetric ordering and symbolic factorization for AA' using Ng-Peyton package for a network matrix.*

 - void [get_indices_a_general](#) (int *icola, int *inirowa, double *a)
- Computes data structure of arrays ia, ja, ka, la, va as detailed in Monma and Morton paper.*

 - void [get_ipk_jpl_network](#) (int *src, int *dst)
- Computes data structures with network sorted by src and dst, to be used later.*

 - void [get_pfa_ipfa_network](#) ()
- Computes row permutation of AA' for a network matrix A.*

 - void [get_pfa_ipfa_general](#) (int *inp_ia, int *inp_ja)
- Computes row permutation of $AA'A$ for a general matrix.*

 - void [symbolic_AThetaAt_A](#) ()
- Symbolic factorization of $A\Theta A'$ or symmetric A.*

 - void [get_ilnz_network](#) ()
- Computes variables and indices for later fast filling of lnz for a network matrix.*

 - void [get_ilnz_ifillin_general](#) (int *inp_ia, int *inp_ja)
- Compute arrays of indices to [lnz\(\)](#): array $ilnz(njka)$, for a general matrix.*

 - void [numeric_fact_MMt_sprsbklit_general](#) (double *Theta, int i_k)
- Computes numerical factorization of $A*\Theta*A'$ when A is general matrix.*

 - void [numeric_fact_MMt_sprsbklit_network](#) (double *Theta, int i_k)
- Computes numerical factorization of $A*\Theta*A'$ when A is a network.*

 - void [numeric_fact_MMt_identity](#) (double *Theta, int i_k)
- Numerical factorization of $I*\Theta*I'$.*

 - void [numeric_fact_MMt_idty_idty](#) (double *Theta, int i_k)
- Numerical factorization of $[I I]*(\Theta^+ , \Theta^-)*[I I]'$ matrix.*

 - void [numeric_fact_MMt_diagonal](#) (double *Theta, int i_k)
- Numerical factorization of $D*\Theta*D'$ (diagonal matrix)*

 - void [numeric_fact_MMt_diag_diag](#) (double *Theta, int i_k)
- Numerical factorization of $[D1 D2]*(\Theta^+ , \Theta^-)*[D1 D2]'$ (DIAG_DIAG matrix)*

 - void [numeric_solve_MMt_sprsbklit](#) (double *rhs, int i_k, [WHO_PERMUTES](#) whoperm)
- Numerical solve for GENERAL and NETWORK matrices (require sprsbklit)*

 - void [numeric_solve_MMt_diag](#) (double *rhs, int i_k)
- Numerical solve for IDENTITY, IDTY_IDTY, DIAGONAL, DIAG_DIAG ($M*M'$ is diagonal)*

 - void [symbolic_fact_M_sprsbklit_general](#) (int nz, int *icola, int *inirowa)
- Computes symmetric ordering and symbolic factorization of symmetric upper triangular A using Ng-Peyton package.*

 - void [numeric_fact_M_sprsbklit_general](#) (double *a)
- Computes numerical factorization of A of symmetric upper triangular A using Ng-Peyton package.*

 - void [numeric_fact_M_diagonal](#) (double *d1)
- Numerical factorization of D diagonal positive semidefinite matrix.*

 - void [numeric_solve_M_sprsbklit_general](#) (double *rhs, [WHO_PERMUTES](#) whoperm)
- Numerical solve for symmetric matrices.*

 - void [numeric_solve_M_diagonal](#) (double *rhs)
- Numerical solve for DIAGONAL matrix.*

Static Private Member Functions

- static bool [comp_field1](#) (const [SRC_DST_ARC](#) &i, const [SRC_DST_ARC](#) &j)

Auxiliary routine to compare first field of type [SRC_DST_ARC](#), used in sorting arcs.
- static bool [comp_field2](#) (const [SRC_DST_ARC](#) &i, const [SRC_DST_ARC](#) &j)

Auxiliary routine to compare second field of type [SRC_DST_ARC](#), used in sorting arcs.

Private Attributes

- [CHOL_SOLVER chol_solver](#)
Cholesky solver to be used.
- [TYPE_MATRIX type_matrix](#)
Type of matrix (general, network, identity, etc),.
- [TYPE_ORIENTATION type_orientation](#)
Type of arc orientation for network matrices (by default, oriented).
- [int m](#)
*Dimension of system A^*A^tA : $m \times m$ matrix.*
- [int njka](#)
*Nonzeros in diagonal and subdiagonal of A^*A^tA .*
- [int maxfillin](#)
*Nonzeros in factorization of A^*A^tA due to fill-in.*
- [int maxlnz](#)
*Total nonzeros in factorization of A^*A^tA (= maxfillin+njka).*
- [int k](#)
*Number of matrices A^*A^t with same topology to be factorized, see below explanation of [lnz\(\)](#) and [pnlz\(\)](#) ($k=1$ for A)*
- [int num_zero_pivots](#)
Number of zero pivots found during factorizations.
- [int num_semidef_matrix](#)
Number of semidefinite matrices found during factorizations.
- [double * d1](#)
Diagonal of DIAG or first diagonal of DIAG_DIAG [D1 D2] matrices.
- [double * d2](#)
Second diagonal of DIAG_DIAG [D1 D2] matrices.

Vectors related to symmetric row-column permutation:

- [int * pfa](#)
 $pfa[i]=k$: original row k is now (after permutation) in position i
- [int * ipfa](#)
 $ipfa[k]=i$: i is current row (after permutation) of original row k .
- [NUMBERING pfa_numbering](#)
Numbering style of pfa (used in C and Fortran code).
- [double * permrhs](#)
Auxiliary array to store the permutation of the rhs of the system to be solved.

When [chol_solver](#) is [sprsblkllt](#) and A is 'GENERAL' matrix :

- [int * ia](#)
 $ia(m+1)$: pointer to first in [ja\(\)](#).
- [int * ja](#)
 *$ja(njka)$: pair of rows (ia,ja) of A that generate arc in graph of A^*A^t .*
- [int * ka](#)
 $ka(njka+1)$: pointer to first in [la\(\)](#) and [va\(\)](#).
- [int * la](#)
 *$la(nla)$: columns that intervene in arc (i,j) in graph of A^*A^t .*
- [int nla](#)
Size of [la\(\)](#) and [va\(\)](#).
- [double * va](#)

va(nla): premultiplied values associated to column of *la()*.

When *chol_solver* is *sprsbklft* and *A* is 'NETWORK' matrix:

- int *nnu*
Number of nodes.
- int *nar*
Number of arcs.
- int * *inik*
inik(nnu+1): pointers to first arc sorted by source (compressed form).
- int * *dst2*
dst2(nar): destination nodes of arcs in *inik*.
- int * *arck_l*
arck_l(nar): arcs of *inik*, *dst2*.
- int * *inil*
inil(nnu+1): pointers to first arc sorted by destination (compressed form).
- int * *src2*
src2(nar): source nodes of arcs in *inik*
- int * *arcl_k*
arcl_k(nar): arcs of *inil*, *src2*.

Variables needed by *sprsbklft*:

- int * *xadj*
xadj(m+1): indices to adjacency matrix *ajcncy()*.
- int * *ajcncy*
ajcncy(2(njka-m))*: 2*arcs in graph of $A \cdot A^T \cdot A$ without diagonal entries (i,i) of $A \cdot A^T \cdot A$.
- int * *workspak*
- int * *xlnoz*
xlnoz(m+1): indices to first column/row in *lnz(.)*.
- int * *xlindx*
xlindx(maxsuper): indices to *lindx* (compressed form).
- int * *lindx*
lindx(maxsub): compressed form of sub and diagonal of factorization.
- int *maxsub*
Maximum size of some vectors, computed by *sprsbklft*.
- int * *colcnt*
colcnt(m): elements per column in factorization.
- int * *snode*
snode(m): supernode of each column.
- int *maxsuper*
Maximum size of some vectors, computed by *sprsbklft*.
- int * *xsuper*
xsuper(m+1): pointer to first column of supernode.
- int *iwsiz*
Size of integer working space, required by *sprsbklft*.
- int * *split*
split(m): splitting of supernodes for exploiting cache memory.
- int *tmpsiz*
Size of temporary working space, required by *sprsbklft*.
- double * *lnz*

*lnz(k*maxlnz): sub(upper) and diagonal elements of A*Theta(k)A' (and its Cholesky factorization, once performed).*

- double ** [plnz](#)

plnz(k): pointers to lnz(i).

Variables with indices for fast filling of matrix to factorize:

- int * [ilnz](#)

*ilnz(njka): indices to lnz(.) of each nonzero element of A*Theta*A'.*

- int * [ifillin](#)

*ifillin(maxfillin): fill-in positions in lnz(.) to be cleaned before filling [lnz\(\)](#) with A*Theta*A'.*

- int [maxiarc](#)

Size of [iarc](#).

- int * [iarc](#)

iarc(maxiarc): indices to arcs intervening in each element nonzero of [lnz\(\)](#).

- int * [ini_arc](#)

ini_arc(njka+1): begin of arcs in [iarc](#) for each element of [lnz\(\)](#).

Static Private Attributes

- static constexpr double [MIN_PIVOT](#) = 0.0

Threshold pivot value for Cholesky factorizations of "simple" (diag, idty...) matrices (no pivot less than or equal to [MIN_PIVOT](#) allowed)

- static constexpr double [POSITIVE_PIVOT](#) = 1.0E+128

New value for pivots below [MIN_PIVOT](#) in Cholesky factorizations of "simple" matrices (diag, idty...)

5.7.1 Detailed Description

Class for sparse Cholesky factorizations.

5.7.2 Constructor & Destructor Documentation

5.7.2.1 [SparseChol::SparseChol \(\)](#)

Constructor. It calls [initialize\(\)](#).

5.7.2.2 [SparseChol::~~SparseChol \(\)](#)

Destructor. It calls [free_mem\(\)](#).

5.7.3 Member Function Documentation

5.7.3.1 [bool SparseChol::comp_field1 \(const SRC_DST_ARC & i, const SRC_DST_ARC & j \)](#) [static], [private]

Auxiliary routine to compare first field of type [SRC_DST_ARC](#), used in sorting arcs.

5.7.3.2 [bool SparseChol::comp_field2 \(const SRC_DST_ARC & i, const SRC_DST_ARC & j \)](#) [static], [private]

Auxiliary routine to compare second field of type [SRC_DST_ARC](#), used in sorting arcs.

5.7.3.3 void SparseChol::free_mem () [private]

Frees memory (uses C free(), not C++ delete[])

5.7.3.4 void SparseChol::get_ilnz_ifillin_general (int * inp_ia, int * inp_ja) [private]

Compute arrays of indices to [lnz\(\)](#): array [ilnz\(njka\)](#), for a general matrix.

For each pair (i,j) stated by [inp_ia](#) and [inp_ja](#) of diagonal and subdiagonal (or supradiagonal, matrix is symmetric) elements of $A * \Theta * A' / A$ [ilnz\(.\)](#) points to position in [lnz\(.\)](#) Array [ifillin\(\)](#) with indices to fill-in positions in [lnz\(\)](#) is also computed (to fastly clean those positions when needed).

Parameters

| | |
|---------------|---|
| <i>inp_ia</i> | Vector of beginning of rows of $A * A' / A$ (compressed form) |
| <i>inp_ja</i> | Vector of column indices $A * A' / A$. |

5.7.3.5 void SparseChol::get_ilnz_network () [private]

Computes variables and indices for later fast filling of [lnz](#) for a network matrix.

Computes variables and indices for later fast filling of [lnz\(\)](#): [maxiarc](#), [iarc\(maxiarc\)](#), [ini_arc\(njka+1\)](#)

5.7.3.6 void SparseChol::get_indices_a_general (int * icola, int * inirowa, double * a) [private]

Computes data structure of arrays [ia](#), [ja](#), [ka](#), [la](#), [va](#) as detailed in Monma and Morton paper.

It deals with matrices with empty (zero) rows by adding a fictitious diagonal zero entry. The zero diagonal pivot will be later modified by the sparse Cholesky solver to deal with this positive semidefinite matrix.

Parameters

| | |
|----------------|---|
| <i>icola</i> | Vector of column indices. |
| <i>inirowa</i> | Vector of beginning of rows (compressed form) |
| <i>a</i> | Vector of matrix elements. |

5.7.3.7 int SparseChol::get_ipfa (int i) [inline]

Provides [ipfa\[i\]](#) with no check.

Returns

[ipfa\[i\]](#)

Note

The user must guarantee [ipfa](#) previously computed in call to [symbolic_fact_MMt\(\)](#).

5.7.3.8 void SparseChol::get_ipk_ipl_network (int * src, int * dst) [private]

Computes data structures with network sorted by [src](#) and [dst](#), to be used later.

Parameters

| | |
|------------|-----------------------------|
| <i>src</i> | Vector of arc sources. |
| <i>dst</i> | Vector of arc destinations. |

5.7.3.9 `int SparseChol::get_maxfillin () [inline]`

Provides maxfillin with no check.

return maxfillin

Note

The user must guarantee maxfillin previously computed in call to [symbolic_fact_MMt\(\)](#).

5.7.3.10 `int SparseChol::get_maxlnz () [inline]`

Provides maxlnz with no check.

Returns

maxlnz

Note

The user must guarantee maxlnz previously computed in call to [symbolic_fact_MMt\(\)](#).

5.7.3.11 `int SparseChol::get_njka () [inline]`

Provides njka with no check.

Returns

njka

Note

The user must guarantee njka previously computed in call to [symbolic_fact_MMt\(\)](#).

5.7.3.12 `int SparseChol::get_num_semidef_matrix () [inline]`

Provides num_semidef_matrix with no check.

Returns

num_semidef_matrix

Note

It will 0 if no numeric factorization made.

5.7.3.13 `int SparseChol::get_num_zero_pivots () [inline]`

Provides num_zero_pivots with no check.

Returns

num_zero_pivots

Note

It will 0 if no numeric factorization made.

5.7.3.14 `int SparseChol::get_pfa (int i) [inline]`

Provides pfa[i] with no check.

Returns

pfa[i]

Note

The user must guarantee pfa previously computed in call to [symbolic_fact_MMt\(\)](#).

5.7.3.15 `void SparseChol::get_pfa_ipfa_general (int * inp_ia, int * inp_ja) [private]`

Computes row permutation of AA^T/A for a general matrix.

Computes row permutation of AA^T/A using minimum degree ordering to the graph associated to AA^T/A (AA^T/A is symmetric matrix). It calls routines `ordmdm()` of `sprskblklit` to compute pfa (direct permutation) and ipfa (inverse permutation): pfa[i]= k : original row k is now (after permutation) in position i ipfa[k]= i : i is current row (after permutation) of original row k Both pfa and ipfa needed because permutation may be nonsymmetric

WARNING: `ordmdm()` is a fortran routine, thus permutation in pfa/ipfa is numbered from 1, not from 0 as in C. 1-numbering needed for `sprskblklit` routines. After calling `sfnit()` and `symfct()` then they can be numbered in C 0-starting style

Parameters

| | |
|---------------|--|
| <i>inp</i> | ia Vector of beginning of rows of A^*A^T/A (compressed form) |
| <i>inp_ja</i> | Vector of column indices A^*A^T/A . |

5.7.3.16 `void SparseChol::get_pfa_ipfa_network () [private]`

Computes row permutation of AA^T for a network matrix A.

Computes row permutation of AA^T using minimum degree ordering to the graph associated to AA^T (A is network matrix without last node). It calls routines `ordmdm()` of `sprskblklit` to compute pfa (direct permutation) and ipfa (inverse permutation):

pfa[i]= k : original row k is now (after permutation) in position i

ipfa[k]= i : i is current row (after permutation) of original row k

Both pfa and ipfa needed because permutation may be nonsymmetric

Note

`ordmdm()` is a fortran routine, thus permutation in pfa/ipfa is numbered from 1, not from 0 as in C. 1-numbering needed for `sprskblklit` routines. After calling `sfnit()` and `symfct()` then they can be numbered in C 0-starting style.

5.7.3.17 `void SparseChol::initialize (CHOL_SOLVER chol_solver = (CHOL_SOLVER) NULL, TYPE_MATRIX type_matrix = (TYPE_MATRIX) NULL, TYPE_ORIENTATION type_orientation = ORIENTED)`

Initialize attributes (set variables to 0, NULL...)

Parameters

| | |
|-------------------------|---|
| <i>chol_solver</i> | Cholesky solver to be used |
| <i>type_matrix</i> | Type of matrix (general, network, IDTY, ...) |
| <i>type_orientation</i> | (Only for network matrices) Whether arcs are oriented or nonoriented. |

5.7.3.18 void SparseChol::numeric_fact_M (double * a) [inline]

Computes numerical factorization for a positive semidefinite matrix A.

A is either diagonal or general symmetric upper triangular (with diagonal) matrix in compressed rowwise order

Parameters

| | |
|--------------|---|
| <i>a(nz)</i> | Matrix elements (only diagonal and upper triangle, or diagonal) |
|--------------|---|

Note

[symbolic_fact_M\(\)](#) must have been previously called.

5.7.3.19 void SparseChol::numeric_fact_M_diagonal (double * d1) [private]

Numerical factorization of D diagonal positive semidefinite matrix.

When matrix is DIAG just allocate some vectors and fill some minimum information.

Parameters

| | |
|-----------|--|
| <i>d1</i> | diagonal terms of D, d1 of dimension m |
|-----------|--|

5.7.3.20 void SparseChol::numeric_fact_M_sprsbklkt_general (double * a) [private]

Computes numerical factorization of A of symmetric upper triangular A using Ng-Peyton package.

A is general symmetric (diagonal and upper triangle) matrix in compressed rowwise order We assume the topology (icola,inirowa) of matrix A is the same that was used in the symbolic factorization, otherwise the code may fail.

Parameters

| | |
|-----------------------------|-----------------|
| <i>a(nz)</i> or <i>njka</i> | Matrix elements |
|-----------------------------|-----------------|

5.7.3.21 void SparseChol::numeric_fact_MMt (double * Theta, int i_k = 0) [inline]

Computes numerical factorization of $A * \text{Theta} * A'$.

Parameters

| | |
|-----------------|--|
| <i>Theta(n)</i> | Diagonal matrix Theta of $A * \text{Theta} * A'$, of size number of columns of A. |
| <i>i_k</i> | Which matrix to factorize, from 0 to k-1. |

Note

[symbolic_fact_MMt\(\)](#) must have been previously called.

5.7.3.22 void SparseChol::numeric_fact_MMt_diag_diag (double * Theta, int i_k) [private]

Numerical factorization of $[D1 \ D2] * (\text{Theta}^+, \text{Theta}^-) * [D1 \ D2]'$ (DIAG_DIAG matrix)

Numerical factorization of $[D1 \ D2] * (\text{Theta}^+, \text{Theta}^-) * [D1 \ D2]'$: for DIAG_DIAG just stores $D1 * (\text{Theta}^+) * D1 + D2 * (\text{Theta}^-) * D2$ in *Inz*.

Theta($n=2*m$), where Theta(0:m-1) is Theta^+ and Theta(m:n-1) is Theta^-

int *i_k*: which matrix to factorize, from 0 to k-1

5.7.3.23 void SparseChol::numeric_fact_MMt_diagonal (double * *Theta*, int *i_k*) [private]

Numerical factorization of $D*Theta*D'$ (diagonal matrix)

Numerical factorization of $D*Theta*D'$: when D is diagonal just stores $D*Theta*D$ in Inz.

Theta(n): diagonal matrix of size of D int *i_k*: which matrix to factorize, from 0 to k-1

5.7.3.24 void SparseChol::numeric_fact_MMt_identity (double * *Theta*, int *i_k*) [private]

Numerical factorization of $I*Theta*I'$.

Numerical factorization of $I*Theta*I'$: when I is identity just stores Theta in Inz.

Theta(n): diagonal matrix of size dimension of I int *i_k*: which matrix to factorize, from 0 to k-1

5.7.3.25 void SparseChol::numeric_fact_MMt_idty_idty (double * *Theta*, int *i_k*) [private]

Numerical factorization of $[I I]*(Theta^{+}, Theta^{-})*[I I]'$ matrix.

Numerical factorization of $[I I]*(Theta^{+}, Theta^{-})*[I I]'$: for IDTY_IDTY just stores $(Theta^{+}) + (Theta^{-})$ in Inz.

Theta($n=2*m$), where Theta(0:m-1) is $Theta^{+}$ and Theta(m:n-1) is $Theta^{-}$

int *i_k*: which matrix to factorize, from 0 to k-1

5.7.3.26 void SparseChol::numeric_fact_MMt_sprsbklit_general (double * *Theta*, int *i_k*) [private]

Computes numerical factorization of $A*Theta*A'$ when A is general matrix.

Parameters

| | |
|------------------|--|
| <i>Theta</i> (n) | Diagonal matrix Theta of $A*Theta*A'$, of size number of columns of A |
| <i>i_k</i> | Which matrix to factorize, from 0 to k-1 |

5.7.3.27 void SparseChol::numeric_fact_MMt_sprsbklit_network (double * *Theta*, int *i_k*) [private]

Computes numerical factorization of $A*Theta*A'$ when A is a network.

Computes numerical factorization of $A*Theta*A'$ when A is either an ORIENTED or NONORIENTED network matrix. Exploits that get_inz_network computed indices for fast filling of Inz for the ORIENTED case.

If ORIENTED:

$A=N$ of size $m \times nar$ ($nar=n$), and $A*Theta*A'=N*Theta*N'$, where

Theta(n): diagonal matrix Theta of $A*Theta*A'$, of size number of columns of A

If NONORIENTED:

$A=[N -N]$ of size $m \times (2*nar)$ ($n=2*nar$) and $A*Theta*A'=N*(Theta^{+} + Theta^{-})*N'$ where

Theta($n=2*nar$), where Theta(0:nar-1) is $Theta^{+}$ and Theta(nar:n-1) is $Theta^{-}$

Parameters

| | |
|--------------|---|
| <i>Theta</i> | Diagonal Theta matrix. |
| <i>i_k</i> | Which matrix to factorize, from 0 to k-1. |

5.7.3.28 `void SparseChol::numeric_solve_M (double * rhs, WHO_PERMUTES whoperm = (WHO_PERMUTES) NULL) [inline]`

Solve systems with a positive semidefinite symmetric matrix A and right-hand-side rhs.

The solution is returned by the same vector rhs (then it is overwritten).

Parameters

| | |
|----------------|---|
| <i>rhs</i> | On input vector rhs; on output the solution vector. |
| <i>whoperm</i> | If CHOLESKY, then the reordering by pfa/ipfa must internally be applied to rhs by the routine; if USER_OF_CHOLESKY, then the user already provides rhs in the permuted order given by pfa/ipfa. |

Note

[symbolic_fact_M\(\)](#) and [numeric_fact_M\(\)](#) must have been previously called.

5.7.3.29 `void SparseChol::numeric_solve_M_diagonal (double * rhs) [private]`

Numerical solve for DIAGONAL matrix.

Solves $M \cdot \text{sol} = \text{rhs}$, when M is a diagonal positive semidefinite matrix.

Parameters

| | |
|------------|--|
| <i>rhs</i> | on input rhs vector, on output it contains the solution. |
|------------|--|

Previous calls to [symbolic_fact_M](#) and [num_fact_M](#) required for a correct "factorization" of M (i.e., storage of in lnz of the diagonal terms)

5.7.3.30 `void SparseChol::numeric_solve_M_sprsbklIt_general (double * rhs, WHO_PERMUTES whoperm = (WHO_PERMUTES) NULL) [private]`

Numerical solve for symmetric matrices.

Solves $A \cdot \text{sol} = \text{rhs}$. On output, rhs contains the solution. Previous calls to [symbolic_fact_M](#) and [numeric_fact_M](#) required for a correct factorization of A

whoperm: if CHOLESKY, then the reordering by pfa/ipfa must internally be applied to rhs by the routine; if USER_OF_CHOLESKY, then the user already provides rhs in the permuted order given by pfa/ipfa.

5.7.3.31 `void SparseChol::numeric_solve_MMt (double * rhs, int i_k = 0, WHO_PERMUTES whoperm = (WHO_PERMUTES) NULL) [inline]`

Solve systems with matrix $A \cdot \text{Theta} \cdot A'$ and right-hand-side rhs.

The solution is returned by the same vector rhs (then it is overwritten).

Parameters

| | |
|----------------|---|
| <i>rhs</i> | On input vector rhs; on output the solution vector. |
| <i>whoperm</i> | If CHOLESKY, then the reordering by pfa/ipfa must internally be applied to rhs by the routine; if USER_OF_CHOLESKY, then the user already provides rhs in the permuted order given by pfa/ipfa. |
| <i>i_k</i> | Which matrix to use, from 0 to k-1. |

Note

`symbolic_fact_MMt()` and `numeric_fact_MMt()` must have been previously called.

5.7.3.32 void SparseChol::numeric_solve_MMt.diag (double * rhs, int i_k) [private]

Numerical solve for IDENTITY, IDTY_IDTY, DIAGONAL, DIAG_DIAG ($M \cdot M'$ is diagonal)

Solves $(M \cdot \text{Theta}(i_k) \cdot M') \cdot \text{sol} = \text{rhs}$, when $(M \cdot \text{Theta}(i_k) \cdot M')$ is a diagonal matrix. This holds for matrices: IDENTITY, IDTY_IDTY, DIAGONAL, DIAG_DIAG

On output, rhs contains the solution. Previous calls to `symbolic_fact_MMt` and `num_fact` required for a correct "factorization" of $M \cdot \text{Theta}(i_k) \cdot M$ (i.e., storage of in `lnz(i_k)` of the diagonal $M \cdot \text{Theta}(i_k) \cdot M$ matrix)

5.7.3.33 void SparseChol::numeric_solve_MMt.sprsbklIt (double * rhs, int i_k = 0, WHO_PERMUTES whoperm = (WHO_PERMUTES) NULL) [private]

Numerical solve for GENERAL and NETWORK matrices (require `sprsbklIt`)

Solves $(A \cdot \text{Theta}(i_k) \cdot A') \cdot \text{sol} = \text{rhs}$. On output, rhs contains the solution. Previous calls to `symbolic_fact_MMt` and `num_fact` required for a correct factorization of $A \cdot \text{Theta}(i_k) \cdot A'$

`whoperm`: if CHOLESKY, then the reordering by `pfa/ipfa` must internally be applied to rhs by the routine; if USER_OF_CHOLESKY, then the user already provides rhs in the permuted order given by `pfa/ipfa`.

`int i_k`: which matrix to use, from 0 to k-1

5.7.3.34 void SparseChol::reset (CHOL_SOLVER chol_solver = (CHOL_SOLVER) NULL, TYPE_MATRIX type_matrix = (TYPE_MATRIX) NULL, TYPE_ORIENTATION type_orientation = ORIENTED)

Like calling destructor+constructor.

Parameters

| | |
|-------------------------------|---|
| <code>chol_solver</code> | Cholesky solver to be used |
| <code>type_matrix</code> | Type of matrix (general, network, IDTY, ...) |
| <code>type_orientation</code> | (Only for network matrices) Whether arcs are oriented or nonoriented. |

5.7.3.35 void SparseChol::symbolic_AThetaAt_A () [private]

Symbolic factorization of $A \cdot \text{Theta} \cdot A'$ or symmetric A.

It only requires `xadj`, `ajncy`, which must have been previously created. Uses `sfinit()` and `symfct()` of `sprsbklIt`. Also uses `bfinit()` to prepare for forthcoming numerical factorizations.

5.7.3.36 void SparseChol::symbolic_fact_M (int m, int nz, int * icola, int * inirowa, int * prov_pfa = NULL, int * prov_ipfa = NULL, NUMBERING prov_pfa_numbering = NOT_COMPUTED) [inline]

Computes symmetric ordering and symbolic factorization of A for a general symmetric matrix.

A is general symmetric upper triangular (with diagonal) matrix in compressed rowwise order

Parameters

| | |
|---------------------------|--|
| <code>m</code> | Number of rows/columns of A. |
| <code>nz</code> | Number of nonzeros in A. |
| <code>icola(nz)</code> | Column of each element of A (only diagonal and upper triangle) |
| <code>inirowa(m+1)</code> | Pointers to first by row in <code>icola()</code> . |

| | |
|---------------------------------|--|
| <i>prov_pfa(m),prov_ipfa(m)</i> | Ordering provided by user, to be used; the routine then only performs the symbolic factorization using this ordering. If NULL, then no ordering is provided and it will be computed. NULL is the default value if the parameter not provided. No check performed about the correctness of the ordering provided. |
| <i>prov_pfa_numbering</i> | Numbering of provided ordering. |

5.7.3.37 void SparseChol::symbolic_fact_M (int m)

Computes symbolic factorization of DIAGONAL matrix A.

When matrix is DIAG just allocate some vectors and fill some minimum information.

Parameters

| | |
|----------|-----------------|
| <i>m</i> | Dimension of A. |
|----------|-----------------|

5.7.3.38 void SparseChol::symbolic_fact_M_sprsbklkt_general (int nz, int * icola, int * inirowa) [private]

Computes symmetric ordering and symbolic factorization of symmetric upper triangular A using Ng-Peyton package.

A is general symmetric (diagonal and upper triangle) matrix in compressed rowwise order

Parameters

| | |
|---------------------|--|
| <i>nz</i> | Number of nonzeros in A (diagonal and upper triangle). |
| <i>icola(nz)</i> | Column of each element of A. |
| <i>inirowa(m+1)</i> | Pointers to first by row in icola(). |

5.7.3.39 void SparseChol::symbolic_fact_MMt (int m, int n, int nz, int * icola, int * inirowa, double * a, int k = 1, int * prov_pfa = NULL, int * prov_ipfa = NULL, NUMBERING prov_pfa_numbering = NOT_COMPUTED) [inline]

Computes symmetric ordering and symbolic factorization of AA' for a general matrix A.

A is general matrix in compressed rowwise order.

Parameters

| | |
|---------------------------------|--|
| <i>m</i> | Number of rows of A. |
| <i>n</i> | Number of columns of A. |
| <i>nz</i> | Number of nonzeros in A. |
| <i>icola(nz)</i> | Column of each element of A. |
| <i>inirowa(m+1)</i> | Pointers to first by row in icola(). |
| <i>a(nz)</i> | Matrix elements. |
| <i>k</i> | Number of matrices with same topology to be factorized. |
| <i>prov_pfa(m),prov_ipfa(m)</i> | Ordering provided by user, to be used; the routine then only performs the symbolic factorization using this ordering. If NULL, then no ordering is provided and it will be computed. NULL is the default value if the parameter not provided. No check performed about the correctness of the ordering provided. |
| <i>prov_pfa_numbering</i> | Numbering of provided ordering. |

5.7.3.40 `void SparseChol::symbolic_fact_MMt (int nnu, int nar, int * src, int * dst, int k = 1, int * prov_pfa = NULL, int * prov_ipfa = NULL, NUMBERING prov_pfa_numbering = NOT_COMPUTED) [inline]`

Computes symmetric ordering and symbolic factorization of AA' for a network matrix A.

A is node-arc incidence matrix (last node not considered)

Parameters

| | |
|---------------------------------|--|
| <i>nnu</i> | Number of nodes. |
| <i>nar</i> | Number of arcs. |
| <i>src(nar)</i> | Source node for each arc. |
| <i>dst(nar)</i> | Destination node for each arc. |
| <i>k</i> | Number of matrices with same topology to be factorized. |
| <i>prov_pfa(m),prov_ipfa(m)</i> | Ordering provided by user, to be used; the routine then only performs the symbolic factorization using this ordering. If NULL, then no ordering is provided and it will be computed. NULL is the default value if the parameter not provided. No check performed about the correctness of the ordering provided. |
| <i>prov_pfa_numbering</i> | Numbering of provided ordering. |

5.7.3.41 `void SparseChol::symbolic_fact_MMt (int m, int k = 1)`

Computes symbolic factorization of AA' for an IDENTITY or IDTY_IDTY matrix A.

When matrix is IDENTITY or IDTY_IDTY, just allocate some vectors and fill some minimum information

Parameters

| | |
|----------|---|
| <i>m</i> | Dimension of A. |
| <i>k</i> | Number of matrices with same topology to be factorized. |

5.7.3.42 `void SparseChol::symbolic_fact_MMt (int m, double * d1_in, int k = 1)`

Computes symbolic factorization of AA' for a DIAG matrix A.

When matrix is DIAG just copy *d1*, allocate some vectors and fill some minimum information.

Parameters

| | |
|-----------------|---|
| <i>m</i> | Dimension of A. |
| <i>d1_in(m)</i> | Vector of diagonal elements. |
| <i>k</i> | Number of matrices with same topology to be factorized. |

Note

d1_in(m) is copied, and not free'd.

5.7.3.43 `void SparseChol::symbolic_fact_MMt (int m, double * d1_in, double * d2_in, int k = 1)`

Computes symbolic factorization of AA' for a DIAG_DIAG matrix A.

When matrix is [D1 D2] just copy *d1,d2*, allocate some vectors and fill some minimum information.

Parameters

| | |
|-----------------|---|
| <i>m</i> | Dimension of A. |
| <i>d1_in(m)</i> | Vector of diagonal elements of D1. |
| <i>d2_in(m)</i> | Vector of diagonal elements of D2. |
| <i>k</i> | Number of matrices with same topology to be factorized. |

Note

d1_in(m), *d2_in(m)* are copied, and not free'd.

5.7.3.44 void SparseChol::symbolic_fact_MMt_sprsbklkt_general (int *n*, int *nz*, int * *icola*, int * *inirowa*, double * *a*)
[private]

Computes symmetric ordering and symbolic factorization for AA' using Ng-Peyton package for a general matrix.

A is general matrix in compressed rowwise order

Parameters

| | |
|---------------------|--------------------------------------|
| <i>n</i> | Number of columns of A. |
| <i>nz</i> | Number of nonzeros in A. |
| <i>icola(nz)</i> | Column of each element of A. |
| <i>inirowa(m+1)</i> | Pointers to first by row in icola(). |
| <i>a(nz)</i> | Matrix elements. |

5.7.3.45 void SparseChol::symbolic_fact_MMt_sprsbklkt_network (int * *src*, int * *dst*) [private]

Computes symmetric ordering and symbolic factorization for AA' using Ng-Peyton package for a network matrix.

Routines for both ORIENTED and NONORIENTED networks For ORIENTED the matrix is $A=N$ For NONORIENTED the matrix is $A=[N \ -N]$. $A*A'$ is then $N*N'+(-N)(-N)'=2*NN'$. Then the the topology of $A*A'$ is the same for ORIENTED and NONORIENTED routines. Most routines are thus the same for the oriented and nonoriented case. The only difference is when computing $A*Theta*A'$:

- for oriented network: $A*Theta*A'=N*Theta*N'$
- for nonoriented network: $A*Theta*A'=[N \ -N]*diag(Theta^{\wedge+}, Theta^{\wedge-})*[N \ -N]'$ = $N*(Theta^{\wedge+})*N'+N*(Theta^{\wedge-})*N= N*(Theta^{\wedge+} + Theta^{\wedge-})*N'$.

Routine [get_ilnz_network\(\)](#) computes indices for fast filling of *lnz* always considering the oriented network *N*. Therefore, the routine `numeric_fact_MMt_sprsbklkt_network` has to deal with both the oriented and nonoriented case later.

A is node-arc incidence matrix (last node not considered)

Parameters

| | |
|-----------------|--------------------------------|
| <i>src(nar)</i> | Source node for each arc. |
| <i>dst(nar)</i> | Destination node for each arc, |

5.7.4 Member Data Documentation

5.7.4.1 int* SparseChol::ajcncy [private]

`ajcncy(2*(njka-m))`: 2*arcs in graph of $A*A'/A$ without diagonal entries (i,i) of $A*A'/A$.

5.7.4.2 `int* SparseChol::arck_l` [private]

`arck_l(nar)`: arcs of inik, dst2.

5.7.4.3 `int* SparseChol::arcl_k` [private]

`arcl_k(nar)`: arcs of inil, src2.

5.7.4.4 `CHOL_SOLVER SparseChol::chol_solver` [private]

Cholesky solver to be used.

5.7.4.5 `int* SparseChol::colcnt` [private]

`colcnt(m)`: elements per column in factorization.

5.7.4.6 `double* SparseChol::d1` [private]

Diagonal of DIAG or first diagonal of DIAG_DIAG [D1 D2] matrices.

5.7.4.7 `double* SparseChol::d2` [private]

Second diagonal of DIAG_DIAG [D1 D2] matrices.

5.7.4.8 `int* SparseChol::dst2` [private]

`dst2(nar)`: destination nodes of arcs in inik.

5.7.4.9 `int* SparseChol::ia` [private]

`ia(m+1)`: pointer to first in `ja()`.

When A is 'GENERAL' matrix:

`ia,ja,ka,nla,la` and `va` are internal indices for efficiently computing $A * \Theta * A^T$ and symbolic factorization using the procedure described in "Monma, C. L. and A.J. Morton. 1987. Computational experience with a dual affine variant of Karmarkar's method for linear programming. Operations Research Letters V.6 n.6".

`ia(m+1)`: pointer to first in `ja(.)`

`ja(njka)`: pair of rows (`ia,ja`) of A that generate arc in graph of $A * A^T$

`ka(njka+1)`: pointer to first in `la(.)` and `va(.)`

`nla`: size of `la()` and `va()`

`la(nla)`: columns that intervene in arc (`i,j`) in graph of $A * A^T$

`va(nla)`: premultiplied values associated to column of `la(.)`

5.7.4.10 `int* SparseChol::iarc` [private]

`iarc(maxiarc)`: indices to arcs intervening in each element nonzero of `lnz()`.

5.7.4.11 `int* SparseChol::ifillin` `[private]`

`ifillin(maxfillin)`: fill-in positions in `lnz(.)` to be cleaned before filling `lnz()` with $A*Theta*A'$.

5.7.4.12 `int* SparseChol::ilnz` `[private]`

`ilnz(njka)`: indices to `lnz(.)` of each nonzero element of $A*Theta*A'$.

Variables with indices for fast filling of `lnz()`.

If A is 'GENERAL' matrix:

`ilnz(njka)`: indices to `lnz(.)` of each nonzero element of $A*Theta*A'/A$.

`ifillin(maxfillin)`: fill-in positions in `lnz(.)` to be cleaned before filling `lnz()` with $A*Theta*A'$.

If A is 'NETWORK' matrix:

`iarc(maxiarc)`: indices to arcs intervening in each element nonzero of `lnz()`.

`maxiarc`: size of `iarc`.

`ini_arc(njka+1)`: begin of arcs in `iarc` for each element of `lnz()`.

5.7.4.13 `int* SparseChol::ini_arc` `[private]`

`ini_arc(njka+1)`: begin of arcs in `iarc` for each element of `lnz()`.

5.7.4.14 `int* SparseChol::inik` `[private]`

`inik(nnu+1)`: pointers to first arc sorted by source (compressed form).

5.7.4.15 `int* SparseChol::inil` `[private]`

`inil(nnu+1)`: pointers to first arc sorted by destination (compressed form).

5.7.4.16 `int* SparseChol::ipfa` `[private]`

`ipfa[k]= i` : `i` is current row (after permutation) of original row `k`.

5.7.4.17 `int SparseChol::iwsiz` `[private]`

Size of integer working space, required by `sprsbkllt`.

5.7.4.18 `int* SparseChol::ja` `[private]`

`ja(njka)`: pair of rows (`ia,ja`) of A that generate arc in graph of $A*A'$.

5.7.4.19 `int SparseChol::k` `[private]`

Number of matrices $A*A'$ with same topology to be factorized, see below explanation of `lnz()` and `pnlz()` (`k=1` for A)

5.7.4.20 `int* SparseChol::ka` `[private]`

`ka(njka+1)`: pointer to first in `la()` and `va()`.

5.7.4.21 `int* SparseChol::la` [private]

la(nla): columns that intervene in arc (i,j) in graph of $A*A'$.

5.7.4.22 `int* SparseChol::lindx` [private]

lindx(maxsub): compressed form of sub and diagonal of factorization.

5.7.4.23 `double* SparseChol::lnz` [private]

lnz(k*maxlnz): sub(upper) and diagonal elements of $A\Theta(k)A'$ (and its Cholesky factorization, once performed).

5.7.4.24 `int SparseChol::m` [private]

Dimension of system $A*A'/A$: $m \times m$ matrix.

5.7.4.25 `int SparseChol::maxfillin` [private]

Nonzeros in factorization of $A*A'/A$ due to fill-in.

5.7.4.26 `int SparseChol::maxiarc` [private]

Size of iarc.

5.7.4.27 `int SparseChol::maxlnz` [private]

Total nonzeros in factorization of $A*A'/A$ (= maxfillin+njka).

5.7.4.28 `int SparseChol::maxsub` [private]

Maximum size of some vectors, computed by sprsblkllt.

5.7.4.29 `int SparseChol::maxsuper` [private]

Maximum size of some vectors, computed by sprsblkllt.

5.7.4.30 `constexpr double SparseChol::MIN_PIVOT = 0.0` [static],[private]

Threshold pivot value for Cholesky factorizations of "simple" (diag, idty...) matrices (no pivot less than or equal to MIN_PIVOT allowed)

5.7.4.31 `int SparseChol::nar` [private]

Number of arcs.

5.7.4.32 `int SparseChol::njka` [private]

Nonzeros in diagonal and subdiagonal of $A*A'/A$.

5.7.4.33 `int SparseChol::nla` `[private]`

Size of `la()` and `va()`.

5.7.4.34 `int SparseChol::nnu` `[private]`

Number of nodes.

When A is 'NETWORK' matrix:

`nnu`, `nar`, `*inik`, `*dst2`, `*arck_l`, `*inil`, `*src2`, `*arcl_k` are internal indices and variables for efficiently computing $A^*-\text{Theta}^*A'$ and symbolic factorization.

5.7.4.35 `int SparseChol::num_semidef_matrix` `[private]`

Number of semidefinite matrices found during factorizations.

5.7.4.36 `int SparseChol::num_zero_pivots` `[private]`

Number of zero pivots found during factorizations.

5.7.4.37 `double* SparseChol::permrhs` `[private]`

Auxiliary array to store the permutation of the rhs of the system to be solved.

5.7.4.38 `int* SparseChol::pfa` `[private]`

`pfa[i]= k` : original row `k` is now (after permutation) in position `i`

Vector `pfa` of direct row permutation of matrix A^*A' , and its inverse (`ipfa`) computed by Cholesky solver.

`pfa[i]= k` : original row `k` is now (after permutation) in position `i`.

`ipfa[k]= i` : `i` is current row (after permutation) of original row `k`.

Both `pfa` and `ipfa` needed because permutation may be nonsymmetric.

`pfa_numbering` for either C-0 or Fortran-1 numbering style.

`permrhs()`: auxiliary array, stores the permutation of the rhs when solving the system.

5.7.4.39 `NUMBERING SparseChol::pfa_numbering` `[private]`

Numbering style of `pfa` (used in C and Fortran code).

5.7.4.40 `double** SparseChol::plnz` `[private]`

`plnz(k)`: pointers to `lnz(i)`.

This is used when `k` matrices with same structure must be factorized; they share symbolic factorization, the only difference is in `lnz()`; we need a different `lnz()` for each of them; `i=0..k-1`, so first matrix is matrix 0, last matrix is `k-1`.

5.7.4.41 `constexpr double SparseChol::POSITIVE_PIVOT = 1.0E+128` `[static], [private]`

New value for pivots below `MIN_PIVOT` in Cholesky factorizations of "simple" matrices (`diag`, `idty...`)

5.7.4.42 `int* SparseChol::snode` [private]

snode(m): supernode of each column.

5.7.4.43 `int* SparseChol::split` [private]

split(m): splitting of supernodes for exploiting cache memory.

5.7.4.44 `int* SparseChol::src2` [private]

src2(nar): source nodes of arcs in inik

5.7.4.45 `int SparseChol::tmpsiz` [private]

Size of temporary working space, required by sprsblkllt.

5.7.4.46 `TYPE_MATRIX SparseChol::type_matrix` [private]

Type of matrix (general, network, identity, etc),.

5.7.4.47 `TYPE_ORIENTATION SparseChol::type_orientation` [private]

Type of arc orientation for network matrices (by default, oriented).

5.7.4.48 `double* SparseChol::va` [private]

va(nla): premultiplied values associated to column of [la\(\)](#).

5.7.4.49 `int* SparseChol::workspak` [private]

5.7.4.50 `int* SparseChol::xadj` [private]

xadj(m+1): indices to adjacency matrix [ajcncy\(\)](#).

Variables needed by sprsblkllt:

xadj(m+1): indices to adjacency matrix [ajcncy\(\)](#).

ajcncy(2*(njka-m)): 2*arcs in graph of $A \cdot A' / A$ without diagonal entries (i,i) of $A \cdot A' / A$.

colnct(m): elements per column in factorization.

snode(m): supernode of each column.

xsuper(m+1): pointer to first column of supernode.

xlindx(maxsuper): indices to lindx (compressed form).

lindx(maxsub): compressed form of sub and diagonal of factorization.

split(m): splitting of supernodes for exploiting cache memory.

xlnoz(m+1): indices to first column/row in [lnz\(\)](#).

lnz(k*maxlnz): sub(upper) and diagonal elements of $A \Theta(k) A'$ (and its Cholesky factorization, once performed).

plnz(k): pointer to [lnz\(i\)](#); this is used when k matrices with same structure must be factorized; they share symbolic factorization, the only difference is in [lnz\(\)](#); we need a different [lnz\(\)](#) for each of them; $i=0..k-1$, so first matrix is matrix 0, last matrix is k-1.

5.7.4.51 `int* SparseChol::xlindx` [private]

`xlindx(maxsuper)`: indices to `lindx` (compressed form).

5.7.4.52 `int* SparseChol::xlnz` [private]

`xlnz(m+1)`: indices to first column/row in `lnz(.)`.

5.7.4.53 `int* SparseChol::xsuper` [private]

`xsuper(m+1)`: pointer to first column of supernode.

The documentation for this class was generated from the following files:

- [/home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/SparseChol.h](#)
- [/home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/SparseChol.C](#)
- [/home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/SparseCholSprsblkflt.C](#)

5.8 SparseChol::SRC_DST_ARC Struct Reference

Auxiliary struct for sorting network structure.

Public Attributes

- `int src`
Source node of arc.
- `int dst`
Destination node of arc.
- `int arc`
Arc.

5.8.1 Detailed Description

Auxiliary struct for sorting network structure.

5.8.2 Member Data Documentation

5.8.2.1 `int SparseChol::SRC_DST_ARC::arc`

Arc.

5.8.2.2 `int SparseChol::SRC_DST_ARC::dst`

Destination node of arc.

5.8.2.3 `int SparseChol::SRC_DST_ARC::src`

Source node of arc.

The documentation for this struct was generated from the following file:

- [/home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/SparseChol.h](#)

5.9 StdForm Class Reference

Class for perform conversions between standard form and original problem.

```
#include <StdForm.h>
```

Classes

- struct [Transform](#)

Public Types

- enum [TYPE_TRANSFORM](#) {
[NON_ZERO_LB](#), [_INF_LB](#), [FREE_VAR](#), [X_](#),
[SLACK](#), [SURPLUS](#) }

Public Member Functions

- [StdForm](#) ()
Constructor.
- [~StdForm](#) ()
Destructor.
- void [fobj_stdform](#) (int n, double x[], double &fx, double Gx[], double Hx[], void *params)
Function to calculate the objective function in a transformed variables point.
- void [transformed_to_original_primal_variables](#) (double *x)
Converts a point from transformed variables to original variables space.
- void [transformed_to_original_dual_variables](#) (double *y, double *w, double *z)
- void [original_to_transformed_primal_variables](#) (double *&xout, double *xin)
Converts a point from original variables to transformed variables space.
- void [transform_linear_and_quadratic_cost](#) (double *&cost, double *&qcost, double &constant)
Transforms objective function from original variables to transformed variables space.
- void [original_to_transformed_names](#) (string *&outVarNames, string *inVarNames, string *&outConsNames, string *inConsNames)
Converts the variable names from original variables to transformed variables space.
- void [delete_new_variables](#) (double *&xout, double *xin)

Public Attributes

- int [numOrigVars](#)
Number of variables in the original problem.
- int [numTransfVars](#)
Number of variables in the transformed (standardized) problem.
- int [m_cons](#)
Number of constraints (including slacks) in the standardized problem.
- int [numTransforms](#)
Number of transformations performed in variables.
- int * [origVars](#)
Index to the original variables (that need a transformation in objective function) in original problem, of size numTransforms.
- int * [transfVars](#)
Index to the original variables (that need a transformation in objective function) in standardized problem, of size numTransforms.

- **Transform** * **transforms**
Transformations performed in variables, of size numTransforms.
- double **constantFObj**
Constant to add in the objective function.
- vector< int > * **deletedRows**
Index to the rows that have been deleted.
- double * **xOrig**
Optimal solution in the original problem.
- double * **yOrig**
Optimal dual variables in the original problem.
- double * **GxOrig**
Gradient in x in the original problem.
- double * **HxOrig**
Hessian in x in the original problem.
- double * **wOrig**
Optimal dual variables of $x_i \leq u_i$ bounds in the original problem.
- double * **zOrig**
Optimal dual variables of $x_i \geq 0$ bounds in the original problem.
- void(* **fobj**)(int n, double x[], double &fx, double Gx[], double Hx[], void *params)
User function to calculate the objective function in a point.

5.9.1 Detailed Description

Class for perform conversions between standard form and original problem.

5.9.2 Member Enumeration Documentation

5.9.2.1 enum StdForm::TYPE_TRANSFORM

Enumerator:

NON_ZERO_LB
_INF_LB
FREE_VAR
X_
SLACK
SURPLUS

5.9.3 Constructor & Destructor Documentation

5.9.3.1 StdForm::StdForm ()

Constructor.

5.9.3.2 StdForm::~~StdForm ()

Destructor.

5.9.4 Member Function Documentation

5.9.4.1 void StdForm::delete_new_variables (double *& xout, double * xin)

Parameters

| | |
|-------------|--|
| <i>xout</i> | Vector in original variables space, is allocated by the function with new, must be freed with delete[] |
| <i>xin</i> | Vector in transformed variables space |

5.9.4.2 void StdForm::fobj_stdform (int n, double x[], double & fx, double Gx[], double Hx[], void * params)

Function to calculate the objective function in a transformed variables point.

Converts a point from transformed variables to original variables space and call the user function to calculate the objective function in that point, after that inverts the transformations to return the information in the transformed variables space

Parameters

| | |
|---------------|--|
| <i>n</i> | Number of variables in transformed variables space |
| <i>x</i> | Point in transformed variables space |
| <i>fx</i> | Objective function value in x |
| <i>Gx</i> | Gradient in x |
| <i>Hx</i> | Hessian in x |
| <i>params</i> | User parameters to perform objective function calculations |

5.9.4.3 void StdForm::original_to_transformed_names (string *& outVarNames, string * inVarNames, string *& outConsNames, string * inConsNames)

Converts the variable names from original variables to transformed variables space.

Parameters

| | |
|---------------------|---|
| <i>outVarNames</i> | Variable names including slacks, output in transformed variables space |
| <i>inVarNames</i> | Variable names including slacks, input in original variables space |
| <i>outConsNames</i> | Constraint names including linking constraints, output in transformed variables space |
| <i>inConsNames</i> | Constraint names including linking constraints, input in original variables space |

5.9.4.4 void StdForm::original_to_transformed_primal_variables (double *& xout, double * xin)

Converts a point from original variables to transformed variables space.

Parameters

| | |
|-------------|--|
| <i>xout</i> | Point in transformed variables space, is allocated by the function with new, must be freed with delete[] |
| <i>xin</i> | Point in original variables space |

5.9.4.5 void StdForm::transform_linear_and_quadratic_cost (double *& cost, double *& qcost, double & constant)

Transforms objective function from original variables to transformed variables space.

Parameters

| | |
|-----------------|--|
| <i>cost</i> | Linear cost of variables including slacks, input in original variables space, output in transformed variables space |
| <i>qcost</i> | Quadratic cost of variables including slacks, input in original variables space, output in transformed variables space |
| <i>constant</i> | Constant to add in the objective function |

5.9.4.6 void StdForm::transformed_to_original_dual_variables (double * y, double * w, double * z)

Converts the dual variables y of constraints, and (z,w) of lower and upper bounds from transformed to original space.

Constraints of the form $\text{lhs} \leq Ax \leq \text{rhs}$ are transformed to $Ax+s=\text{rhs}$, $0 \leq s \leq \text{rhs}-\text{lhs}$. y are the multipliers of $Ax+s=\text{rhs}$, and y_{Orig_l} and y_{Orig_r} the multipliers for, respectively, $\text{lhs} \leq Ax$ and $Ax \leq \text{rhs}$. It can be seen that

- if $y(i) \geq 0$ then $y_{\text{Orig}_r}(i) = y(i)$ and $y_{\text{Orig}_l}(i) = 0$;
- if $y(i) \leq 0$ then $y_{\text{Orig}_l}(i) = 0$ and $y_{\text{Orig}_r}(i) = -y(i)$. We will only use a single $y_{\text{Orig}}=y$ vector, such that when $y_{\text{Orig}}(i)$ is positive it is $y_{\text{Orig}_r}(i)$, and when negative it is $-y_{\text{Orig}_l}(i)$.

Multipliers z are related to upper bounds $x \leq u$, while multipliers w are related to lower bounds $l \leq x$.

Variables without upper bounds do not have z ; we will set the corresponding components $z_{\text{Orig}}(i) = 0$.

Free variables do not have z and w . We will set the corresponding components of $z_{\text{Orig}}(i) = w_{\text{Orig}}(i) = 0$.

For variables with the transformation `NON_ZERO_LB` ($x \sim x-l$) we have that $z_{\text{Orig}}(i) = z(i)$ and $w_{\text{Orig}}(i) = w(i)$.

For variables with the transformation `_INF_LB` ($x \sim -x+u$) we have that $z_{\text{Orig}}(i) = w(i)$ and $w_{\text{Orig}}(i) = 0 = z(i)$.

Parameters

| | |
|----------|---|
| <i>y</i> | Dual variables of constraint in standardized problem |
| <i>w</i> | Dual variables of $x_i \leq u_i$ bounds in standardized problem |
| <i>z</i> | Dual variables of $x_i \geq 0$ bounds in standardized problem |

Note

Dual variables in original problem are stored in y_{Orig} , w_{Orig} and z_{Orig}

5.9.4.7 void StdForm::transformed_to_original_primal_variables (double * x)

Converts a point from transformed variables to original variables space.

Parameters

| | |
|----------|--------------------------------------|
| <i>x</i> | Point in transformed variables space |
|----------|--------------------------------------|

Note

Point in original variables space is stored in x_{Orig}

5.9.5 Member Data Documentation

5.9.5.1 double StdForm::constantFObj

Constant to add in the objective function.

5.9.5.2 `vector<int>* StdForm::deletedRows`

Index to the rows that have been deleted.

5.9.5.3 `void(* StdForm::fobj)(int n, double x[], double &fx, double Gx[], double Hx[], void *params)`

User function to calculate the objective function in a point.

5.9.5.4 `double* StdForm::GxOrig`

Gradient in x in the original problem.

5.9.5.5 `double* StdForm::HxOrig`

Hessian in x in the original problem.

5.9.5.6 `int StdForm::m_cons`

Number of constraints (including slacks) in the standardized problem.

5.9.5.7 `int StdForm::numOrigVars`

Number of variables in the original problem.

5.9.5.8 `int StdForm::numTransforms`

Number of transformations performed in variables.

5.9.5.9 `int StdForm::numTransfVars`

Number of variables in the transformed (standardized) problem.

5.9.5.10 `int* StdForm::origVars`

Index to the original variables (that need a transformation in objective function) in original problem, of size numTransforms.

5.9.5.11 `Transform* StdForm::transforms`

Transformations performed in variables, of size numTransforms.

5.9.5.12 `int* StdForm::transfVars`

Index to the original variables (that need a transformation in objective function) in standardized problem, of size numTransforms.

5.9.5.13 `double* StdForm::wOrig`

Optimal dual variables of $x_i \leq u_i$ bounds in the original problem.

5.9.5.14 `double*` `StdForm::xOrig`

Optimal solution in the original problem.

5.9.5.15 `double*` `StdForm::yOrig`

Optimal dual variables in the original problem.

5.9.5.16 `double*` `StdForm::zOrig`

Optimal dual variables of $x_i \geq 0$ bounds in the original problem.

The documentation for this class was generated from the following files:

- [/home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/StdForm.h](#)
- [/home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/StdForm.C](#)

5.10 `StdForm::Transform` Struct Reference

```
#include <StdForm.h>
```

Public Attributes

- [TYPE_TRANSFORM](#) type
< To save data related to one transformation
- `double` `bound`
- `int` `x_index`

5.10.1 Member Data Documentation

5.10.1.1 `double` `StdForm::Transform::bound`

The bound when the type of transformation is Non Zero Lower Bound ($x = x\sim + lb$) or -Infinity Lower Bound transformations ($x = -x\sim + ub$)

5.10.1.2 `TYPE_TRANSFORM` `StdForm::Transform::type`

< To save data related to one transformation

Type of transformation

5.10.1.3 `int` `StdForm::Transform::x_index`

Index to the x - variable when the type of transformation is Free Variable ($x = x+ - x-$)

The documentation for this struct was generated from the following file:

- [/home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/StdForm.h](#)

Chapter 6

File Documentation

6.1 /home/jcastro2/intpoint/BlockIP/BlockIP/sprsbklIt_Ng_Peyton/sprsbklIt.h File Reference

Functions

- void **ORDMMD** (int *nnux, int *xadj, int *ajcncy2, int *ipfa, int *pfa, int *iwsiz, int *iwork, int *nofsub, int *iflag)
- void **SFINIT** (int *nnux, int *nnza, int *xadj, int *ajcncy2, int *pfa, int *ipfa, int *colcnt, int *nnzl, int *nsub, int *nsuper, int *snode, int *xsuper, int *iwsiz, int *iwork, int *iflag)
- void **SYMFACT** (int *nnux, int *maxajc, int *xadj, int *ajcncy, int *pfa, int *ipfa, int *colcnt, int *maxsuper, int *xsuper, int *snode, int *maxsub, int *xlindx, int *lindx, int *xlnz, int *iwsiz, int *workspak, int *iflag)
- void **BFINIT** (int *nnux, int *maxsuper, int *xsuper, int *snode, int *xlindx, int *lindx, int *i, int *tmpsiz, int *split)
- void **BLKFCT** (int *nnux, int *maxsuper, int *xsuper, int *snode, int *split, int *xlindx, int *lindx, int *xlnz, double *lnzk, int *iwsiz, int *workspak, int *tmpsiz, double *tmpvec, int *iret, void(mmpy4)(int *m, int *n, int *q, int *xpnt, double *x, double *y, int *ldy), void(smcpy4)(int *m, int *n, double *y, int *apnt, double *a))
- void **MMPY4** (int *m, int *n, int *q, int *xpnt, double *x, double *y, int *ldy)
- void **SMXPY4** (int *m, int *n, double *y, int *apnt, double *a)
- void **BLKSLV** (int *maxsuper, int *xsuper, int *xlindx, int *lindx, int *xlnz, double *lnzk, double *vk)

6.1.1 Function Documentation

- 6.1.1.1 void **BFINIT** (int * *nnux*, int * *maxsuper*, int * *xsuper*, int * *snode*, int * *xlindx*, int * *lindx*, int * *i*, int * *tmpsiz*, int * *split*)
- 6.1.1.2 void **BLKFCT** (int * *nnux*, int * *maxsuper*, int * *xsuper*, int * *snode*, int * *split*, int * *xlindx*, int * *lindx*, int * *xlnz*, double * *lnzk*, int * *iwsiz*, int * *workspak*, int * *tmpsiz*, double * *tmpvec*, int * *iret*, void(mmpy4)(int *m, int *n, int *q, int *xpnt, double *x, double *y, int *ldy) , void(smcpy4)(int *m, int *n, double *y, int *apnt, double *a))
- 6.1.1.3 void **BLKSLV** (int * *maxsuper*, int * *xsuper*, int * *xlindx*, int * *lindx*, int * *xlnz*, double * *lnzk*, double * *vk*)
- 6.1.1.4 void **MMPY4** (int * *m*, int * *n*, int * *q*, int * *xpnt*, double * *x*, double * *y*, int * *ldy*)
- 6.1.1.5 void **ORDMMD** (int * *nnux*, int * *xadj*, int * *ajcncy2*, int * *ipfa*, int * *pfa*, int * *iwsiz*, int * *iwork*, int * *nofsub*, int * *iflag*)
- 6.1.1.6 void **SFINIT** (int * *nnux*, int * *nnza*, int * *xadj*, int * *ajcncy2*, int * *pfa*, int * *ipfa*, int * *colcnt*, int * *nnzl*, int * *nsub*, int * *nsuper*, int * *snode*, int * *xsuper*, int * *iwsiz*, int * *iwork*, int * *iflag*)

6.1.1.7 void SMXPY4 (int * m, int * n, double * y, int * apnt, double * a)

6.1.1.8 void SYMFCT (int * nnux, int * maxajc, int * xadj, int * ajcncy, int * pfa, int * ipfa, int * colcnt, int * maxsuper, int * xsuper, int * snode, int * maxsub, int * xlindx, int * lindx, int * xlnz, int * iwsiz, int * workspak, int * iflag)

6.2 /home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/BlockIP.C File Reference

```
#include "BlockIP.h"
#include "ExceptionBlockIP.h"
#include "math.h"
#include <algorithm>
#include <iostream>
#include <sstream>
#include <fstream>
#include <limits>
#include <unordered_map>
#include <stdexcept>
```

Functions

- void [write_matrix_BlockIP_format](#) (MatrixBlockIP *M, ofstream &outfile)
write matrix M for BlockIPformat
- bool [myGetLine](#) (ifstream &file, string &line, int &numLine)

6.2.1 Function Documentation

6.2.1.1 bool [myGetLine](#) (ifstream & file, string & line, int & numLine) [inline]

6.2.1.2 void [write_matrix_BlockIP_format](#) (MatrixBlockIP * M, ofstream & outfile) [inline]

write matrix M for BlockIPformat

6.3 /home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/BlockIP.h File Reference

Definition of [BlockIP](#).

```
#include "MatrixBlockIP.h"
#include "StdForm.h"
```

Classes

- class [BlockIP](#)
Main class for loading and solving problems.
- struct [BlockIP::BackupLnk](#)

6.3.1 Detailed Description

Definition of [BlockIP](#).

6.4 /home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/BlockIPminimize.C File Reference

```
#include "math.h"
#include "misc.h"
#include "pcg.h"
#include "ritz_value.h"
#include <iostream>
#include "BlockIP.h"
#include "ExceptionBlockIP.h"
#include <limits>
```

Macros

- #define [CHECK\(V\)](#) if (V[i] != 0) cout << "Warning: Inactive " << listInactiveLnk[j] <<" i=" << i << " " << #V <<"[i]= " << V[i] <<endl;
- #define [CHECK2\(V\)](#) if (V[i] != 0) cout << "Warning: variable " << listWithoutUb[j] <<" i=" << i << " " << #V <<"[i]= " << V[i] <<endl;

Functions

- int [PCG_Hv_wrapper](#) (int nn, double *v, double *Hv, void *t)
Nonmember wrapper function to callback PCG member function min_PCG_Hv.
- int [PCG_Hz_eq_r_wrapper](#) (int nn, double *zz, double *rr, int(*atimes)(int, double *, double *, void *), void *t)
Non-member wrapper function to callback PCG member function min_PCG_Hz_eq_r_wrapper.
- int [PCG_Theta0z_eq_r_wrapper](#) (int nn, double *zz, double *rr, int(*atimes)(int, double *, double *, void *), void *t)
Non-member wrapper function to callback PCG member function min_PCG_Theta0z_eq_r_wrapper.

6.4.1 Macro Definition Documentation

6.4.1.1 #define [CHECK\(V \)](#) if (V[i] != 0) cout << "Warning: Inactive " << listInactiveLnk[j] <<" i=" << i << " " << #V <<"[i]= " << V[i] <<endl;

6.4.1.2 #define [CHECK2\(V \)](#) if (V[i] != 0) cout << "Warning: variable " << listWithoutUb[j] <<" i=" << i << " " << #V <<"[i]= " << V[i] <<endl;

6.4.2 Function Documentation

6.4.2.1 int [PCG_Hv_wrapper](#) (int nn, double * v, double * Hv, void * t) [inline]

Nonmember wrapper function to callback PCG member function min_PCG_Hv.

6.4.2.2 int [PCG_Hz_eq_r_wrapper](#) (int nn, double * zz, double * rr, int(*) (int, double *, double *, void *) atimes, void * t) [inline]

Non-member wrapper function to callback PCG member function min_PCG_Hz_eq_r_wrapper.

```
6.4.2.3 int PCG_Theta0z_eq_r_wrapper ( int nn, double * zz, double * rr, int(*) (int, double *, double *, void *) atimes, void * t
) [inline]
```

Non-member wrapper function to callback PCG member function `min_PCG_Theta0z_eq_r_wrapper`.

6.5 /home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/ExceptionBlockIP.C File Reference

```
#include "ExceptionBlockIP.h"
#include <iostream>
#include <sstream>
#include <cstring>
#include <string>
```

6.6 /home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/ExceptionBlockIP.h File Reference

Definition of [ExceptionBlockIP](#).

```
#include <exception>
#include <string>
```

Classes

- class [ExceptionBlockIP](#)
Class for [BlockIP](#) exceptions.

Enumerations

- enum [TYPE_ERROR](#) {
[OUT_OF_MEMORY](#), [NOIJA](#), [NOIJA_GENERAL](#), [CHOLMOD_NOT_IMPLEMENTED](#),
[SEMIDEFINITE](#), [ORDMMD_PROBLEMS](#), [SFINIT_PROBLEMS](#), [SYMFCT_PROBLEMS](#),
[GET_ILNZ_IFILLIN_GENERAL_PROBLEMS](#), [GET_ILNZ_IFILLIN_NETWORK_PROBLEMS](#), [BLKFCT_PROBLEMS](#),
[COLUMN_OUT_OF_RANGE](#),
[ROW_OUT_OF_RANGE](#), [HESS_NOT_ZERO](#), [FOBJ_NULL](#), [ZERO_BLOCKS](#),
[N_NULL](#), [L_COLUMNS](#), [L_ROWS](#), [SAME_N_CONS](#),
[SAME_NL_FREE_VAR](#), [SAME_NL_LB_INF_VAR](#), [NONLINMPS](#), [OPEN_FILE_WRITE](#),
[OPEN_FILE_READ](#), [BLOCKIP_WRONG_FORMAT](#), [MPS_WRONG_FORMAT](#), [MPS_CONSTANT_DEF](#),
[MPS_CONSTANT_CONS](#), [MPS_SLACK_WITH_NO_LIN](#), [MPS_BLOCK](#), [MPS_CONS](#),
[MPS_VAR](#), [MPS_VAR_REP](#), [MPS_LIN_COST_REP](#), [MPS_CONS_VAR_REP](#),
[MPS_CONS_VAR_BLOCK](#), [MPS_LINK_WITHOUT_SLACK](#), [MPS_SLACK_ALREADY_DEFINED](#), [MPS_SLACK_COEF](#),
[MPS_FREE_CONS_BOUNDS](#), [MPS_RHS_DEF](#), [MPS_RHS_NOT_DEF](#), [MPS_RANGES_DEF](#),
[MPS_BOUNDS_DEF](#), [MPS_CONSTANT_BOUNDS](#), [MPS_QUADOBJ](#), [MPS_QUADOBJ_DEF](#),
[NOT_FOR_THIS_MATRIX_TYPE](#), [QCOST_NOT_SEMIDEF](#), [TYPE_STARTPOINT_TODO](#), [MEHROTRA_NOT_IMPLEMENTED](#),
[HYBRIDPCG_NOT_IMPLEMENTED](#), [INFINITY_RHS](#) }

6.6.1 Detailed Description

Definition of [ExceptionBlockIP](#).

6.6.2 Enumeration Type Documentation

6.6.2.1 enum TYPE_ERROR

Enumerator:

OUT_OF_MEMORY
NOIJA
NOIJA_GENERAL
CHOLMOD_NOT_IMPLEMENTED
SEMIDEFINITE
ORDMMD_PROBLEMS
SFINIT_PROBLEMS
SYMFCT_PROBLEMS
GET_ILNZ_IFILLIN_GENERAL_PROBLEMS
GET_ILNZ_IFILLIN_NETWORK_PROBLEMS
BLKFCT_PROBLEMS
COLUMN_OUT_OF_RANGE
ROW_OUT_OF_RANGE
HESS_NOT_ZERO
FOBJ_NULL
ZERO_BLOCKS
N_NULL
L_COLUMNS
L_ROWS
SAME_N_CONS
SAME_NL_FREE_VAR
SAME_NL_LB_INF_VAR
NONLINMPS
OPEN_FILE_WRITE
OPEN_FILE_READ
BLOCKIP_WRONG_FORMAT
MPS_WRONG_FORMAT
MPS_CONSTANT_DEF
MPS_CONSTANT_CONS
MPS_SLACK_WITH_NO_LIN
MPS_BLOCK
MPS_CONS
MPS_VAR
MPS_VAR_REP
MPS_LIN_COST_REP
MPS_CONS_VAR_REP
MPS_CONS_VAR_BLOCK

MPS_LINK_WITHOUT_SLACK
MPS_SLACK_ALREADY_DEFINED
MPS_SLACK_COEF
MPS_FREE_CONS_BOUNDS
MPS_RHS_DEF
MPS_RHS_NOT_DEF
MPS_RANGES_DEF
MPS_BOUNDS_DEF
MPS_CONSTANT_BOUNDS
MPS_QUADOBJ
MPS_QUADOBJ_DEF
NOT_FOR_THIS_MATRIX_TYPE
QCOST_NOT_SEMIDEF
TYPE_STARTPOINT_TODO
MEHROTRA_NOT_IMPLEMENTED
HYBRIDPCG_NOT_IMPLEMENTED
INFINITY_RHS

6.7 /home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/MatrixBlockIP.C File Reference

```

#include <iostream>
#include <algorithm>
#include <vector>
#include "MatrixBlockIP.h"
#include "ExceptionBlockIP.h"

```

Macros

- #define [ALLOC](#)(n, type) (type *)malloc((n)*sizeof(type))
- #define [REALLOC](#)(ptr, n, type) (type *)realloc(((char *)ptr),(n)*sizeof(type))
- #define [FREE](#)(p) if (p) {free(p); (p)= NULL;}
- #define [TRY_ALLOC](#)(ptr, n, type) if (!(ptr= [ALLOC](#)((n),type))) {throw [ExceptionBlockIP](#)([OUT_OF_MEMORY](#), __FILE__, __LINE__);}
- #define [TRY_REALLOC](#)(ptr, n, type) if (!(ptr= [REALLOC](#)((ptr),(n),type))) {throw [ExceptionBlockIP](#)([OUT_OF_MEMORY](#), __FILE__, __LINE__);}

6.7.1 Macro Definition Documentation

6.7.1.1 #define [ALLOC](#)(n, type) (type *)malloc((n)*sizeof(type))

6.7.1.2 #define [FREE](#)(p) if (p) {free(p); (p)= NULL;}

6.7.1.3 #define [REALLOC](#)(ptr, n, type) (type *)realloc(((char *)ptr),(n)*sizeof(type))

6.7.1.4 #define [TRY_ALLOC](#)(ptr, n, type) if (!(ptr= [ALLOC](#)((n),type))) {throw [ExceptionBlockIP](#)([OUT_OF_MEMORY](#), __FILE__, __LINE__);}

```
6.7.1.5 #define TRY_REALLOC( ptr, n, type ) if (!(ptr= REALLOC((ptr),(n),type)) ) {throw
        ExceptionBlockIP(OUT_OF_MEMORY, __FILE__, __LINE__);}
```

6.8 /home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/MatrixBlockIP.h File Reference

Definition of [MatrixBlockIP](#).

```
#include "SparseChol.h"
#include <vector>
#include <fstream>
```

Classes

- class [MatrixBlockIP](#)
Class for manipulating matrices, and interfacing [SparseChol](#).
- struct [MatrixBlockIP::Order_ija](#)
Auxiliary struct for sorting matrices in ija format.
- struct [MatrixBlockIP::Order_vector](#)
Auxiliary struct for sorting vectors.

6.8.1 Detailed Description

Definition of [MatrixBlockIP](#).

6.9 /home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/misc.C File Reference

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#include <float.h>
#include "misc.h"
```

Macros

- #define [SMALLdp](#) 2.22507385850720e-308 /* Smallest (pos) binary float */
- #define [HUGEdp](#) 1.79769313486232e+308 /* Largest binary float */
- #define [abs\(x\)](#) ((x)>0.0?(x):-x)

Functions

- void [write_double](#) (double *v, int i, int j, char *nom)
- void [write_int](#) (int *v, int i, int j, char *nom)
- int [idamax](#) (int n, double *sx, int incx)
- void [daxpy](#) (int n, double sa, double *sx, int incx, double *sy, int incy)
- void [daxpyx](#) (int n, double sa, double *sx, int incx, double *sy, int incy)
- void [dcopy](#) (int n, double *sx, int incx, double *sy, int incy)
- double [ddot](#) (int n, double *sx, int incx, double *sy, int incy)
- double [dnrm2](#) (int n, double *sx, int incx)

- void [dexopy](#) (int *n*, double **v*, double **x*, double **y*, int *itype*)
- void [dfill](#) (int *n*, double **v*, double *val*)
- double [r2mach](#) ()
- double [norm2](#) (int *nn*, double **v*)
- double [prod_esc](#) (int *nn*, double **v1*, double **v2*)
- void [dcopia](#) (int *nn*, double **v1*, double **v2*)
- int [indmin](#) (int *nn*, double **vv*)
- int [indmax](#) (int *nn*, double **vv*)

6.9.1 Macro Definition Documentation

6.9.1.1 `#define abs(x) ((x)>0.0?(x):-x)`

6.9.1.2 `#define HUGEdp 1.79769313486232e+308 /* Largest binary float */`

6.9.1.3 `#define SMALLdp 2.22507385850720e-308 /* Smallest (pos) binary float */`

6.9.2 Function Documentation

6.9.2.1 void [daxpy](#) (int *n*, double *sa*, double * *sx*, int *incx*, double * *sy*, int *incy*)

6.9.2.2 void [daxpyx](#) (int *n*, double *sa*, double * *sx*, int *incx*, double * *sy*, int *incy*)

6.9.2.3 void [dcopia](#) (int *nn*, double * *v1*, double * *v2*)

6.9.2.4 void [dcopy](#) (int *n*, double * *sx*, int *incx*, double * *sy*, int *incy*)

6.9.2.5 double [ddot](#) (int *n*, double * *sx*, int *incx*, double * *sy*, int *incy*)

6.9.2.6 void [dexopy](#) (int *n*, double * *v*, double * *x*, double * *y*, int *itype*)

6.9.2.7 void [dfill](#) (int *n*, double * *v*, double *val*)

6.9.2.8 double [dnrm2](#) (int *n*, double * *sx*, int *incx*)

6.9.2.9 int [idamax](#) (int *n*, double * *sx*, int *incx*)

6.9.2.10 int [indmax](#) (int *nn*, double * *vv*)

6.9.2.11 int [indmin](#) (int *nn*, double * *vv*)

6.9.2.12 double [norm2](#) (int *nn*, double * *v*)

6.9.2.13 double [prod_esc](#) (int *nn*, double * *v1*, double * *v2*)

6.9.2.14 double [r2mach](#) ()

6.9.2.15 void [write_double](#) (double * *v*, int *i*, int *j*, char * *nom*)

6.9.2.16 void [write_int](#) (int * *v*, int *i*, int *j*, char * *nom*)

6.10 /home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/misc.h File Reference

Functions

- void `write_double` (double *, int, int, char *)
- void `write_int` (int *, int, int, char *)
- int `idamax` (int, double *, int=1)
- void `daxpy` (int, double, double *, int, double *, int)
- void `daxpyx` (int, double, double *, int, double *, int)
- void `dcopy` (int, double *, int, double *, int)
- double `ddot` (int, double *, int, double *, int)
- double `dnrm2` (int, double *, int=1)
- void `dexopy` (int, double *, double *, double *, int)
- void `dfill` (int, double *, double)
- double `r2mach` ()
- double `norm2` (int, double *)
- double `prod_esc` (int, double *, double *)
- void `dcopia` (int, double *, double *)
- int `indmax` (int, double *)
- int `indmin` (int, double *)

6.10.1 Function Documentation

6.10.1.1 void `daxpy` (int , double , double * , int , double * , int)

6.10.1.2 void `daxpyx` (int , double , double * , int , double * , int)

6.10.1.3 void `dcopia` (int , double * , double *)

6.10.1.4 void `dcopy` (int , double * , int , double * , int)

6.10.1.5 double `ddot` (int , double * , int , double * , int)

6.10.1.6 void `dexopy` (int , double * , double * , double * , int)

6.10.1.7 void `dfill` (int , double * , double)

6.10.1.8 double `dnrm2` (int , double * , int = 1)

6.10.1.9 int `idamax` (int , double * , int = 1)

6.10.1.10 int `indmax` (int , double *)

6.10.1.11 int `indmin` (int , double *)

6.10.1.12 double `norm2` (int , double *)

6.10.1.13 double `prod_esc` (int , double * , double *)

6.10.1.14 double `r2mach` ()

6.10.1.15 void `write_double` (double * , int , int , char *)

6.10.1.16 void `write_int` (int * , int , int , char *)

6.11 /home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/pcg.C File Reference

```
#include <math.h>
#include <float.h>
#include "misc.h"
#include "pcg.h"
```

Functions

- int [pcg](#) (int n, int(*atimes)(int, double *, double *, void *), int(*msolve)(int, double *, double *, int(*atimes)(int, double *, double *, void *), void *), double *x, double *b, double *r, double *z, double *p, int itmax, double eps, double *err, void *v, double *valpha, double *vbeta)

6.11.1 Function Documentation

6.11.1.1 int [pcg](#) (int n, int(*) (int, double *, double *, void *) *atimes*, int(*) (int, double *, double *, int(*atimes)(int, double *, double *, void *), void *) *msolve*, double * *x*, double * *b*, double * *r*, double * *z*, double * *p*, int *itmax*, double *eps*, double * *err*, void * *v*, double * *valpha*, double * *vbeta*)

6.12 /home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/pcg.h File Reference

Functions

- int [pcg](#) (int n, int(*atimes)(int, double *, double *, void *), int(*msolve)(int, double *, double *, int(*atimes)(int, double *, double *, void *), void *), double *x, double *b, double *r, double *z, double *p, int itmax, double eps, double *err, void *, double *valpha=0, double *vbeta=0)

6.12.1 Function Documentation

6.12.1.1 int [pcg](#) (int n, int(*) (int, double *, double *, void *) *atimes*, int(*) (int, double *, double *, int(*atimes)(int, double *, double *, void *), void *) *msolve*, double * *x*, double * *b*, double * *r*, double * *z*, double * *p*, int *itmax*, double *eps*, double * *err*, void *, double * *valpha* = 0, double * *vbeta* = 0)

6.13 /home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/ritz_value.C File Reference

```
#include <stdio.h>
#include <math.h>
```

Macros

- #define [DSTERF](#) dsterf_

Functions

- void [DSTERF](#) (int *n, double *d, double *e, int *info)
- int [ritz_value](#) (int itcg, double *valpha, double *vbeta)

6.13.1 Macro Definition Documentation

6.13.1.1 `#define DSTERF dsterf_`

6.13.2 Function Documentation

6.13.2.1 `void DSTERF (int * n, double * d, double * e, int * info)`

6.13.2.2 `int ritz_value (int itcg, double * valpha, double * vbeta)`

Parameters

| | |
|---------------|--|
| <i>itcg</i> | The order of the matrix |
| <i>valpha</i> | On entry, the itcg diagonal elements of the tridiagonal matrix. On exit, if info = 0, the eigenvalues in ascending order |
| <i>vbeta</i> | On entry, the (itcg-1) subdiagonal elements of the tridiagonal matrix. On exit, vbeta has been destroyed. |

Returns

= 0: successful exit < 0: if -i, the i-th argument had an illegal value > 0: the algorithm failed to find all of the eigenvalues in a total of 30*itcg iterations; if i, then i elements of vbeta have not converged to zero.

Note

The user must guarantee valpha and vbeta have at least dimension itcg

6.14 /home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/ritz_value.h File Reference

Functions

- int [ritz_value](#) (int itcg, double *valpha, double *vbeta)

6.14.1 Function Documentation

6.14.1.1 `int ritz_value (int itcg, double * valpha, double * vbeta)`

Parameters

| | |
|---------------|--|
| <i>itcg</i> | The order of the matrix |
| <i>valpha</i> | On entry, the itcg diagonal elements of the tridiagonal matrix. On exit, if info = 0, the eigenvalues in ascending order |
| <i>vbeta</i> | On entry, the (itcg-1) subdiagonal elements of the tridiagonal matrix. On exit, vbeta has been destroyed. |

Returns

= 0: successful exit < 0: if -i, the i-th argument had an illegal value > 0: the algorithm failed to find all of the eigenvalues in a total of 30*itcg iterations; if i, then i elements of vbeta have not converged to zero.

Note

The user must guarantee valpha and vbeta have at least dimension itcg

6.15 /home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/SparseChol.C File Reference

```
#include <iostream>
#include <stdio.h>
#include <stdlib.h>
#include "SparseChol.h"
```

Macros

- #define [ALLOC](#)(n, type) (type *)malloc((n)*sizeof(type))
- #define [REALLOC](#)(ptr, n, type) (type *)realloc(((char *)ptr),(n)*sizeof(type))
- #define [FREE](#)(p) if (p) {free(p); (p)= NULL;}
- #define [TRY_ALLOC](#)(ptr, n, type) if (!(ptr= [ALLOC](#)((n),type))) {throw [ExceptionBlockIP](#)([OUT_OF_MEMORY](#), [__FILE__](#), [__LINE__](#));}
- #define [TRY_REALLOC](#)(ptr, n, type) if (!(ptr= [REALLOC](#)((ptr),(n),type))) {throw [ExceptionBlockIP](#)([OUT_OF_MEMORY](#), [__FILE__](#), [__LINE__](#));}
- #define [FREE](#)(p) if (p) {free(p); (p)= NULL;}

6.15.1 Macro Definition Documentation

6.15.1.1 #define [ALLOC](#)(n, type) (type *)malloc((n)*sizeof(type))

6.15.1.2 #define [FREE](#)(p) if (p) {free(p); (p)= NULL;}

6.15.1.3 #define [FREE](#)(p) if (p) {free(p); (p)= NULL;}

6.15.1.4 #define [REALLOC](#)(ptr, n, type) (type *)realloc(((char *)ptr),(n)*sizeof(type))

6.15.1.5 #define [TRY_ALLOC](#)(ptr, n, type) if (!(ptr= [ALLOC](#)((n),type))) {throw [ExceptionBlockIP](#)([OUT_OF_MEMORY](#), [__FILE__](#), [__LINE__](#));}

6.15.1.6 #define [TRY_REALLOC](#)(ptr, n, type) if (!(ptr= [REALLOC](#)((ptr),(n),type))) {throw [ExceptionBlockIP](#)([OUT_OF_MEMORY](#), [__FILE__](#), [__LINE__](#));}

6.16 /home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/SparseChol.h File Reference

```
#include <iostream>
#include <stdio.h>
#include <stdlib.h>
#include "ExceptionBlockIP.h"
```

Classes

- class [SparseChol](#)
Class for sparse Cholesky factorizations.
- struct [SparseChol::SRC_DST_ARC](#)
Auxiliary struct for sorting network structure.

Enumerations

- enum `CHOL_SOLVER` { `CHOLMOD`, `SPRSBLKLLT` }
Cholesky solver to be used.
- enum `WHO_PERMUTES` { `CHOLESKY`, `USER_OF_CHOLESKY` }
Who is in charge of permuting constraints-related variables.
- enum `TYPE_MATRIX` {
`GENERAL`, `NETWORK`, `IDENTITY`, `DIAGONAL`,
`IDTY_IDTY`, `DIAG_DIAG`, `GEN_SYM_UPTR` }
Matrix type; IDTY_IDTY= [I I] ; DIAG_DIAG= [D1 D2].
- enum `TYPE_ORIENTATION` { `ORIENTED`, `NONORIENTED` }
Type of arc orientation for NETWORK matrices.
- enum `NUMBERING` { `C_0`, `FORTTRAN_1`, `NOT_COMPUTED` }
Type of numbering for arrays: either start at 0 or at 1. Needed for mixing C and Fortran code.

6.16.1 Enumeration Type Documentation

6.16.1.1 enum `CHOL_SOLVER`

Cholesky solver to be used.

Enumerator:

`CHOLMOD`
`SPRSBLKLLT`

6.16.1.2 enum `NUMBERING`

Type of numbering for arrays: either start at 0 or at 1. Needed for mixing C and Fortran code.

Enumerator:

`C_0`
`FORTTRAN_1`
`NOT_COMPUTED`

6.16.1.3 enum `TYPE_MATRIX`

Matrix type; IDTY_IDTY= [I I] ; DIAG_DIAG= [D1 D2].

Enumerator:

`GENERAL`
`NETWORK`
`IDENTITY`
`DIAGONAL`
`IDTY_IDTY`
`DIAG_DIAG`
`GEN_SYM_UPTR`

6.16.1.4 enum TYPE_ORIENTATION

Type of arc orientation for NETWORK matrices.

Enumerator:

ORIENTED
NONORIENTED

6.16.1.5 enum WHO_PERMUTES

Who is in charge of permuting constraints-related variables.

Enumerator:

CHOLESKY
USER_OF_CHOLESKY

6.17 /home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/SparseCholSprsblkllt.C File Reference

```
#include <stdio.h>
#include <stdlib.h>
#include <algorithm>
#include "SparseChol.h"
#include "sprsblkllt.h"
```

Macros

- #define **ALLOC**(n, type) (type *)malloc((n)*sizeof(type))
- #define **REALLOC**(ptr, n, type) (type *)realloc(((char *)ptr),(n)*sizeof(type))
- #define **FREE**(p) if (p) {free(p); (p)= NULL;}
- #define **TRY_ALLOC**(ptr, n, type) if (!(ptr= **ALLOC**((n),type))) {throw **ExceptionBlockIP**(**OUT_OF_MEMORY**, **__FILE__**, **__LINE__**);}
- #define **TRY_REALLOC**(ptr, n, type) if (!(ptr= **REALLOC**((ptr),(n),type))) {throw **ExceptionBlockIP**(**OUT_OF_MEMORY**, **__FILE__**, **__LINE__**);}
- #define **ASSIGN_C**(ix, fix, cx) if (ix<=fix) cx= icola[ix]

6.17.1 Macro Definition Documentation

6.17.1.1 #define **ALLOC**(n, type) (type *)malloc((n)*sizeof(type))

6.17.1.2 #define **ASSIGN_C**(ix, fix, cx) if (ix<=fix) cx= icola[ix]

6.17.1.3 #define **FREE**(p) if (p) {free(p); (p)= NULL;}

6.17.1.4 #define **REALLOC**(ptr, n, type) (type *)realloc(((char *)ptr),(n)*sizeof(type))

6.17.1.5 #define **TRY_ALLOC**(ptr, n, type) if (!(ptr= **ALLOC**((n),type))) {throw **ExceptionBlockIP**(**OUT_OF_MEMORY**, **__FILE__**, **__LINE__**);}

```
6.17.1.6 #define TRY_REALLOC( ptr, n, type ) if (!(ptr= REALLOC((ptr),(n),type)) ) {throw  
    ExceptionBlockIP(OUT_OF_MEMORY, __FILE__, __LINE__);}
```

6.18 /home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/StdForm.C File Reference

```
#include <iostream>  
#include "StdForm.h"  
#include "ExceptionBlockIP.h"  
#include <sstream>
```

6.19 /home/jcastro2/intpoint/BlockIP/BlockIP/src_blockip-v2/StdForm.h File Reference

Definition of [StdForm](#).

```
#include <vector>
```

Classes

- class [StdForm](#)
Class for perform conversions between standard form and original problem.
- struct [StdForm::Transform](#)

6.19.1 Detailed Description

Definition of [StdForm](#).