

BlockIPPlatform

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Chapter 1

Main Page

[BlockIP](#) implements a specialized primal-dual long-step path-following interior point algorithm for linear, separable convex quadratic, or separable convex nonlinear problems with primal block structure.

Defining $f(x)$ as either

$$f(x) = c_1 x_1 + \dots + c_k x_k + c_{\{k+1\}} x_{\{k+1\}} + \frac{1}{2} (x_1 \dots x_k x_{\{k+1\}}) Q (x_1 \dots x_k x_{\{k+1\}})$$

or

$$f(x) = f(x_1, \dots, x_k, x_{\{k+1\}})$$

the problem is

$$\begin{array}{ll} \min & f(x) \\ \text{subj. to} & \\ & N_i x_i = b_i \quad i=1, \dots, k \quad \text{Block equations} \\ & (L_1 x_1 + \dots + L_k x_k) + x_{\{k+1\}} = b_{\{k+1\}} \quad \text{Linking constraints} \\ & 0 \leq x_i \leq u_i \quad i=1, \dots, k+1 \quad \text{Bounds} \end{array}$$

where x_i $i=1..k$ are the variables for each block and $x_{\{k+1\}}$ are the slacks of the linking constraints

The normal equations for the dual direction is computed in two parts. The part associated to blocks is solved through k Cholesky factorizations. The part associated to linking constraints is computed with a PCG using a power series preconditioner. Cholesky factorizations are currently performed with Ng-Peyton's `sprsbklIt`; code is ready for others solvers.

A detailed description of [BlockIP](#) can be found in

- J. Castro, Interior-point solver for convex separable block-angular problems, Research Report DR 2014/03, Dept. of Statistics and Operations Research, Universitat Politècnica de Catalunya, 2014 (submitted).

Previous papers related to some features of the package are:

- J. Castro, A specialized interior-point algorithm for multicommodity network flows, *SIAM Journal on Optimization*, 10 (2000), 852-877.
- J. Castro, An interior-point approach for primal block-angular problems, *Computational Optimization and Applications* 36 (2007) 195-219.
- J. Castro, J. Cuesta, Quadratic regularizations in an interior-point method for primal block-angular problems, *Mathematical Programming*, 130 (2011) 415-445.

Some features of the implementation are:

- it can deal with any problem with primal block-angular structure
- it deals with quadratic costs of variables
- it considers linear and quadratic costs for slacks of linking constraints
- it considers lower and upper bounds for linking constraints
- rhs terms b_i and b_{k+1} can not be infinity.
- it can deal with convex separable nonlinear problems (i.e., with diagonal Hessian)
- both Newton and second-order predictor-corrector directions are available

The user can also solve the dual direction systems by the Cholesky factorization of the full system $A^* \Theta A'$ (A includes block and linking constraints).

Instances are created by the `BlockIP()` constructors. There are two variants of the constructor: one for problems in standard form ($0 \leq \text{variables} \leq \text{ub}$ and constraints = rhs, and linking constraints contain slacks), another for general problems ($\text{lb} \leq \text{variables} \leq \text{ub}$ and lhs \leq constraints \leq rhs).

See the constructors for information about the input parameters needed to define an instance.

Original idea and implementation: Jordi Castro

Other programmers: Xavi Jimenez

Jordi Castro, May 2014

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Chapter 2

Hierarchical Index

2.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

BlockIP::BackupLnk	10
BlockIP	10
BlockIPInterface	31
exception	
ExceptionBlockIP	38
ExceptionBlockIPInterface	38
ExceptionOsiSolver	39
ExceptionSMLBlockIP	39
MatrixBlockIP	40
SMLBlockIP::objBlock	62
SMLBlockIP::objFunction	62
MatrixBlockIP::Order_ija	62
SMLBlockIP::Order_vector	63
MatrixBlockIP::Order_vector	63
OsiInterface	66
OsiSolver	70
OsiCbc	63
OsiClp	64
OsiCplex	64
OsiGlpk	66
OsiSymphony	74
OsiXpress	74
SMLBlockIP	76
SparseChol	79
SparseChol::SRC_DST_ARC	96
StdForm	96
StdForm::Transform	100
wxApp	
wxWidgetsApp	100
wxFrame	
AuxFrameBlockIP	9
AuxFrame	9
AuxFrameBlockIP	9
MainFrameBlockIP	40
MainFrame	39
MainFrameBlockIP	40
wxProcess	

MyProcess 61

Chapter 3

Class Index

3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

AuxFrame	9
AuxFrameBlockIP	9
BlockIP::BackupLnk	10
BlockIP Main class for loading and solving problems	10
BlockIPInterface Class to solve large block angular problems	31
ExceptionBlockIP Class for BlockIP exceptions	38
ExceptionBlockIPInterface Class for BlockIPInterface exceptions	38
ExceptionOsiSolver Class for OsiSolver exceptions	39
ExceptionSMLBlockIP Class for SMLBlockIP exceptions	39
MainFrame	39
MainFrameBlockIP	40
MatrixBlockIP Class for manipulating matrices, and interfacing SparseChol	40
MyProcess Class for run a external process	61
SMLBlockIP::objBlock	62
SMLBlockIP::objFunction	62
MatrixBlockIP::Order_ija Auxiliary struct for sorting matrices in ija format	62
SMLBlockIP::Order_vector	63
MatrixBlockIP::Order_vector Auxiliary struct for sorting vectors	63
OsiCbc Class to solve problems through Osi with Cbc	63
OsiClp Class to solve problems through Osi with Clp	64
OsiCplex Class to solve problems through Osi with Cplex	64
OsiGlpk Class to solve problems through Osi with Glpk	66
OsiInterface Interface class to solve problems through Osi	66

OsiSolver	
Class to solve problems through Osi	70
OsiSymphony	
Class to solve problems through Osi with Symphony	74
OsiXpress	
Class to solve problems through Osi with Xpress	74
SMLBlockIP	
Class for input problems in SML format to BlockIP	76
SparseChol	
Class for sparse Cholesky factorizations	79
SparseChol::SRC_DST_ARC	
Auxiliary struct for sorting network structure	96
StdForm	
Class for perform conversions between standard form and original problem	96
StdForm::Transform	100
wxWidgetsApp	100

Chapter 4

File Index

4.1 File List

Here is a list of all documented files with brief descriptions:

/home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/BlockIP.h	
Definition of BlockIP	101
/home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/ExceptionBlockIP.h	
Definition of ExceptionBlockIP	101
/home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/MatrixBlockIP.h	
Definition of MatrixBlockIP	101
/home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/misc.h	??
/home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/pcg.h	??
/home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/ritz_value.h	??
/home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/SparseChol.h	??
/home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/StdForm.h	
Definition of StdForm	102
/home/jcastro2/intpoint/BlockIPPlatform/BlockIPInterface/BlockIPInterface.h	
Definition of BlockIPInterface	102
/home/jcastro2/intpoint/BlockIPPlatform/BlockIPInterface/ExceptionBlockIPInterface.h	
Definition of ExceptionBlockIPInterface	102
/home/jcastro2/intpoint/BlockIPPlatform/GUI/AuxFrame.h	??
/home/jcastro2/intpoint/BlockIPPlatform/GUI/GUIBlockIP.bak.h	??
/home/jcastro2/intpoint/BlockIPPlatform/GUI/GUIBlockIP.h	
Definition of GUIBlockIP	103
/home/jcastro2/intpoint/BlockIPPlatform/GUI/MainFrame.h	
Definition of MainFrame	103
/home/jcastro2/intpoint/BlockIPPlatform/GUI/MyProcess.h	
Definition of MyProcess	103
/home/jcastro2/intpoint/BlockIPPlatform/GUI/wxWidgetsApp.h	
Definition of wxWidgetsApp	104
/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/ExceptionOsiSolver.h	
Definition of ExceptionOsiSolver	104
/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiCbc.h	
Definition of OsiCbc	104
/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiClp.h	
Definition of OsiClp	104
/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiCplex.h	
Definition of OsiCplex	105
/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiGlpk.h	
Definition of OsiGlpk	105
/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiInterface.h	
Definition of OsiInterface	105

/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiSolver.h	
Definition of OsiSolver	106
/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiSymphony.h	
Definition of OsiSymphony	106
/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiXpress.h	
Definition of OsiXpress	106
/home/jcastro2/intpoint/BlockIPPlatform/SMLBlockIP/ExceptionSMLBlockIP.h	
Definition of ExceptionSMLBlockIP	106
/home/jcastro2/intpoint/BlockIPPlatform/SMLBlockIP/SMLBlockIP.h	
Definition of SMLBlockIP	107

Chapter 5

Class Documentation

5.1 AuxFrame Class Reference

```
#include <AuxFrame.h>
```

Inheritance diagram for AuxFrame:

Collaboration diagram for AuxFrame:

Public Member Functions

- [AuxFrame](#) (wxString filename, wxWindow *parent)

5.1.1 Detailed Description

Implementing [AuxFrameBlockIP](#)

5.1.2 Constructor & Destructor Documentation

5.1.2.1 AuxFrame::AuxFrame (wxString filename, wxWindow * parent)

Constructor

The documentation for this class was generated from the following files:

- /home/jcastro2/intpoint/BlockIPPlatform/GUI/AuxFrame.h
- /home/jcastro2/intpoint/BlockIPPlatform/GUI/AuxFrame.cpp

5.2 AuxFrameBlockIP Class Reference

```
#include <GUIBlockIP.bak.h>
```

Inheritance diagram for AuxFrameBlockIP:

Collaboration diagram for AuxFrameBlockIP:

5.2.1 Detailed Description

Class [AuxFrameBlockIP](#)

The documentation for this class was generated from the following files:

- /home/jcastro2/intpoint/BlockIPPlatform/GUI/GUIBlockIP.bak.h
- /home/jcastro2/intpoint/BlockIPPlatform/GUI/GUIBlockIP.h
- /home/jcastro2/intpoint/BlockIPPlatform/GUI/GUIBlockIP.bak.cpp
- /home/jcastro2/intpoint/BlockIPPlatform/GUI/GUIBlockIP.cpp

5.3 BlockIP::BackupLnk Struct Reference

The documentation for this struct was generated from the following file:

- /home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/BlockIP.h

5.4 BlockIP Class Reference

Main class for loading and solving problems.

```
#include <BlockIP.h>
```

Collaboration diagram for BlockIP:

Classes

- struct [BackupLnk](#)

Public Member Functions

- [BlockIP](#) ()
Constructor.
- [BlockIP](#) (TYPE_PROBLEM [type_objective](#), double [*&cost](#), double [*&qcost](#), void([*fobj](#))(int n, double [x](#)[], double [&fx](#), double [Gx](#)[], double [Hx](#)[], void [*params](#)), void [*params](#), double [*&ub](#), double [*&rhs](#), int numBlocks, bool [sameN](#), [MatrixBlockIP N](#)[], bool [sameL](#), [MatrixBlockIP L](#)[])
Create an instance with problem in standard form: $0 \leq \text{variables} \leq \text{ub}$ and constraints = rhs.
- [BlockIP](#) (TYPE_PROBLEM [type_objective](#), double [*&cost](#), double [*&qcost](#), void([*fobj](#))(int n, double [x](#)[], double [&fx](#), double [Gx](#)[], double [Hx](#)[], void [*params](#)), void [*params](#), double [*&lb](#), double [*&ub](#), double [*&lhs](#), double [*&rhs](#), int numBlocks, bool [sameN](#), [MatrixBlockIP N](#)[], bool [sameL](#), [MatrixBlockIP L](#)[])
Create an instance with general problem: $\text{lb} \leq \text{variables} \leq \text{ub}$ and $\text{lhs} \leq \text{constraints} \leq \text{rhs}$.
- [~BlockIP](#) ()
Destructor.
- void [initialize](#) ()
Initializes class attributes.
- void [free_memory](#) ()
Free all the memory.
- void [create_problem](#) (TYPE_PROBLEM [type_objective](#), double [*&cost](#), double [*&qcost](#), void([*fobj](#))(int n, double [x](#)[], double [&fx](#), double [Gx](#)[], double [Hx](#)[], void [*params](#)), void [*params](#), double [*&ub](#), double [*&rhs](#), int numBlocks, bool [sameN](#), [MatrixBlockIP N](#)[], bool [sameL](#), [MatrixBlockIP L](#)[])
Create a problem in standard form: $0 \leq \text{variables} \leq \text{ub}$ and constraints = rhs.
- void [create_problem](#) (TYPE_PROBLEM [type_objective](#), double [*&cost](#), double [*&qcost](#), void([*fobj](#))(int n, double [x](#)[], double [&fx](#), double [Gx](#)[], double [Hx](#)[], void [*params](#)), void [*params](#), double [*&lb](#), double [*&ub](#), double [*&lhs](#), double [*&rhs](#), int numBlocks, bool [sameN](#), [MatrixBlockIP N](#)[], bool [sameL](#), [MatrixBlockIP L](#)[])
Create a general problem: $\text{lb} \leq \text{variables} \leq \text{ub}$ and $\text{lhs} \leq \text{constraints} \leq \text{rhs}$.

- void `convert_to_standard` ()
Convert any problem to standard form, restrictions= rhs, variables ≥ 0 , \leq ub.
- void `check_input_problem_and_compute_dimensions` ()
Check the input problem and compute dimensions.
- void `check_sameN` ()
Check if the problems satisfies the conditions when using sameN.
- void `set_defaults_minimize` ()
- int `get_it` ()
Return number of IP iterations of minimization.
- int `get_cgjit` ()
Return number of overall PCG iterations.
- double `get_fobj` ()
Return objective function.
- double `get_dobj` ()
Return dual objective function.
- void `set_inf` (double `inf`=INF)
Set threshold value to be used as infinity ($x > \text{inf} \rightarrow x$ is inf)
- double `get_inf` ()
Get infinity value to be considered.
- void `set_m_pw_prec` (int `m_pw_prec`=M_PW_PREC)
*Set number of terms used as preconditioner of the power series expansion of $(D-C^*B^{-1})^k$.*
- int `get_m_pw_prec` ()
*Get number of terms used as preconditioner of the power series expansion of $(D-C^*B^{-1})^k$.*
- void `set_sigma` (double `sigma`=SIGMA)
Set reduction of the centrality parameter at each IP iteration.
- double `get_sigma` ()
Get reduction of the centrality parameter at each IP iteration.
- void `set_rho` (double `rho`=RHO)
Set reduction of the step-length for the primal and dual variables at each IP iteration.
- double `get_rho` ()
Get reduction of the step-length for the primal and dual variables at each IP iteration.
- void `set_optim_gap` (double `optim_gap`=OPTIM_GAP)
Set optimality gap tolerance.
- double `get_optim_gap` ()
Get optimality gap tolerance.
- void `set_optim_pfeas` (double `optim_pfeas`=OPTIM_PFEAS)
Set primal feasibility tolerance.
- double `get_optim_pfeas` ()
Get primal feasibility tolerance.
- void `set_optim_dfeas` (double `optim_dfeas`=OPTIM_DFEAS)
Set dual feasibility tolerance.
- double `get_optim_dfeas` ()
Get dual feasibility tolerance.
- void `set_output_freq` (int `output_freq`=OUTPUT_FREQ)
Set output information lines will be printed each output_freq IP iterations.
- int `get_output_freq` ()
Get output information lines will be printed each output_freq IP iterations.
- void `set_output` (OUTPUT `output`=SCREEN)
Set type of output.
- OUTPUT `get_output` ()
Get type of output.

- void `set_maxiter` (int `maxiter`=MAXITER)
Set maximum number of IP iterations.
- int `get_maxiter` ()
Get maximum number of IP iterations.
- void `set_init_pcg_tol` (double `init_pcg_tol`)
Set initial tolerance for the conjugate gradient (by default PCG_TOL_LIN if linear problem, PCG_TOL_QUAD if quadratic or -convex- nonlinear)
- double `get_init_pcg_tol` ()
Get initial tolerance for the conjugate gradient (by default PCG_TOL_LIN if linear problem, PCG_TOL_QUAD if quadratic or -convex- nonlinear)
- void `set_min_pcg_tol` (double `min_pcg_tol`=MIN_PCGTOL)
Set minimum tolerance for the conjugate gradient.
- double `get_min_pcg_tol` ()
Get minimum tolerance for the conjugate gradient.
- void `set_maxit_pcg` (double `maxit_pcg`=0)
Set maximum number of pcg iterations (if 0, then the value will be computed by the code)
- double `get_maxit_pcg` ()
Get maximum number of pcg iterations (if 0, then the value will be computed by the code)
- void `set_red_pcg_tol` (double `red_pcg_tol`=RED_PCGTOL)
Set reduction of pcg_tol at each IP iteration.
- double `get_red_pcg_tol` ()
Get reduction of pcg_tol at each IP iteration.
- void `set_show_specrad` (bool `show_specrad`=false)
Set show_specrad at each IP iteration.
- bool `get_show_specrad` ()
Get show_specrad.
- void `set_type_comp_dy` (TYPE_COMP_DY `type_comp_dy`=TYPE_COMP_DY_DEFAULT)
Set how dy direction is computed.
- TYPE_COMP_DY `get_type_comp_dy` ()
Get how dy direction is computed.
- void `set_type_direction` (TYPE_DIRECTION `type_direction`=TYPE_DIRECTION_DEFAULT)
Set which direction is computed.
- TYPE_DIRECTION `get_type_direction` ()
Get which direction is computed.
- void `set_type_start_point` (TYPE_START_POINT `type_start_point`=TYPE_START_POINT_DEFAULT)
Set how starting point is computed.
- TYPE_START_POINT `get_type_start_point` ()
Get how starting point is computed.
- void `set_type_reg` (TYPE_REG `type_reg`=TYPE_REG_DEFAULT)
Set type of regularization.
- TYPE_REG `get_type_reg` ()
Get type of regularization.
- void `set_factor_reg` (double `factor_reg`=FACTOR_REG_DEFAULT)
Set factor of regularization.
- double `get_factor_reg` ()
Get factor of regularization.
- void `set_deactivateLnk` (bool `deactivateLnk`=DEACTIVATELNK)
Set flag on deactivation of linking.
- bool `get_deactivateLnk` ()
Get flag on deactivation of linking.
- int `get_k_blocks` ()

- Get the number of blocks.*

 - int `get_km` ()
- Get the number of constraints without linking constraints.*

 - int `get_kn` ()
- Get the number of variables without linking constraints.*

 - int `get_l_link` ()
- Get the number of linking constraints.*

 - int `get_n_vars` ()
- Get the number of variables of the problem to be optimized.*

 - int `get_m_cons` ()
- Get the number of constraints of the problem to be optimized.*

 - int `get_num_vars` ()
- Get the number of variables of the original problem.*

 - int `get_num_cons` ()
- Get the number of constraints of the original problem.*

 - void `set_whoperm` (WHO_PERMUTES whoperm_=`CHOLESKY`)
- Set whopermutes constraints-related information: the Cholesky factorization of the user of it.*

 - WHO_PERMUTES `get_whoperm` ()
- Get whopermutes constraints-related information: the Cholesky factorization of the user of it.*

 - const double * `get_x` ()
- Get primal variables of problem optimized.*

 - const double * `get_y` ()
- Get dual variables of problem optimized (of equality constraints)*

 - const double * `get_z` ()
- Get dual variable of problem optimized (of $x \geq 0$) $i=1..n_vars$.*

 - const double * `get_w` ()
- Get dual variable of problem optimized (of $x \leq u$) $i=1..n_vars$.*

 - double `get_x` (int i)
- Get value of primal variable $x(i)$ of problem optimized $i=1..n_vars$.*

 - double `get_y` (int i)
- Get value of dual variable $y(i)$ of problem optimized (of equality constraints) $i=1..m_cons$.*

 - double `get_z` (int i)
- Get value of dual variable $z(i)$ (of $x \geq 0$) of problem optimized $i=1..n_vars$.*

 - double `get_w` (int i)
- Get value of dual variable $w(i)$ (of $x \leq u$) of problem optimized $i=1..n_vars$.*

 - int `min_PCG_Hv` (int nn, double *v, double *Hv)
 - int `min_PCG_Hz_eq_r` (int nn, double *zz, double *rr)
 - int `min_PCG_Theta0z_eq_r` (int nn, double *zz, double *rr)
 - void `set_constant_fobj` (double constant)
- Set the constant to add to the objective function.*

 - double `get_constant_fobj` ()
- Get the constant to add to the objective function.*

 - void `set_names` (string *`blockNames`, string *`varNames`, string *`consNames`, bool copy_vectors=`true`)
- Set the names of the problem TODO change copy_vectors.*

 - void `get_names` (const string *&`blockNames`, const string *&`varNames`, const string *&`consNames`)
- Get the names of the problem.*

 - void `convert_to_std_and_write_mps` (const char *filename)
- Convert the problem to standard form (if it is not already converted) and write a mps file.*

 - void `write_mps` (const char *filename)
- Write a mps file.*

- void `write_mps` (const char *filename, TYPE_PROBLEM `type_objective`, double `cost`[], double `qcost`[], double `lb`[], double `ub`[], double `lhs`[], double `rhs`[], int numBlocks, bool `sameN`, `MatrixBlockIP N`[], bool `sameL`, `MatrixBlockIP L`[], string *`blockNames`=NULL, string *`varNames`=NULL, string *`consNames`=NULL, double `constantFObj`=0)
 - Write a mps file.*
- void `read_mps` (const char *filename)
 - Create a problem from a mps file.*
- void `write_BlockIP_format` (const char *filename)
 - Write the problem in `BlockIP` format file.*
- void `read_BlockIP_format` (const char *filename)
 - Create a problem from a `BlockIP` format file.*
- void `write_problem` (const char *filename)
 - Write all data related to the problem into a file.*
- `StdForm` * `get_std_form` (bool `keepStdFormAfterDelete`=false)
 - Get the `StdForm` related to the problem.*
- void `create_names` ()
 - Create names for blocks, variables and constraints if does not exist.*

Public Attributes

- int `k_blocks`
 - Number of diagonal blocks.*
- int `km`
 - Number of constraints without linking constraints.*
- int `kn`
 - Number of variables without slacks of linking.*
- int `m_cons`
 - Number of constraints including linking constraints.*
- int `n_vars`
 - Number of variables including slacks.*
- int `l_link`
 - Number of linking constraints.*
- int * `ini_n`
 - Begin to blocks 1..k and linking for variables.*
- int * `ini_m`
 - Begin to blocks 1..k and linking for constraints.*
- double * `cost`
 - Linear cost of variables including slacks.*
- double * `qcost`
 - Quadratic cost of variables including slacks.*
- double * `lb`
 - Lower bounds, including slack bounds.*
- double * `ub`
 - Upper bounds, including slack bounds.*
- double * `lhs`
 - Lower constraint limits, including linking constraints limits.*
- double * `rhs`
 - Upper constraint limits, including linking constraints limits.*
- bool `sameN`
 - Define if the same matrix is used for each N block.*
- bool `sameL`

- Define if the same matrix is used for each L block.
- **MatrixBlockIP * N**
 - Diagonal blocks.
- **MatrixBlockIP * L**
 - Linking constraints blocks.
- **MatrixBlockIP * A**
 - Full matrix (likely made from N and L)
- **MatrixBlockIP * D**
 - $D = \text{Theta}_{(k+1)} + \sum_{i..k} L_i * \text{Theta}_i * L_i^T$.
- **MatrixBlockIP * Theta0**
- **void(* fobj)(int n, double x[], double &fx, double Gx[], double Hx[], void *params)**
 - User function to calculate the objective function in a point.
- **void * params**
 - User parameters to perform objective function calculations.
- **double * Hx**
 - Objective function value, Gradient and Hessian in the actual point.
- **double dobj**
 - dual objective
- **bool inStdForm**
 - To control if the problem is in standard form.
- **string * blockNames**
 - Block names of N blocks.
- **string * varNames**
 - Variable names including slacks.
- **string * consNames**
 - Constraint names including linking constraints.
- **TYPE_PROBLEM type_objective**
 - Type of objective function, linear, quadratic or non-linear.
- **StdForm * stdForm**
 - Contains all the information to perform conversions between the original and standard problem.
- **double constantFObj**
 - Constant to add in the objective function.
- **int * origNVars**
 - Number of original variables for each block.
- **int * origNCons**
 - Number of original constraints for each block.

Private Member Functions

- **void min_initializations ()**
 - Initialize parameters, tolerances, etc for **BlockIP** minimization algorithm.
- **void min_preprocess ()**
- **void min_normb_normc ()**
- **void min_Ax (double *Ax, const double *x)**
- **void min_Aty (double *Aty, const double *y)**
- **void min_compute_s ()**
- **void min_compute_mu ()**
- **void min_compute_sigma_psi ()**
- **void min_update_inactiveInk ()**
- **void min_KKT_residuals ()**
- **void min_starting_point ()**

- void [min_compute_direction](#) ()
- void [min_Newton_direction](#) ()
- void [min_second_order_predictor_corrector_direction](#) ()
- void [min_compute_dy_cholpcg](#) (double *dy, double *rhsdy, bool only_solve=false)
- void [min_compute_dy_fullchol](#) (double *dy, double *rhsdy, bool only_solve=false)
- void [min_free_memory](#) ()
- void [min_check_Newton_direction_is_correct](#) ()
- void [min_check_predictor_direction_is_correct](#) ()
- void [min_check_predictor_corrector_direction_is_correct](#) ()
- void [min_solve_NThetaNt](#) (double *v)
- void [min_Ctv](#) (double *v, double *Ctv)
- void [min_Cv](#) (double *v, double *Cv)
- void [min_debug_write_variables](#) ()
- void [min_debug_variables_of_inactiveInk](#) ()
- void [min_debug_variables_without_ub](#) ()
- void [min_update_qreg](#) ()

Private Attributes

- bool [initialized](#)
To control if the attributes have been initialized.
- bool [keepStdFormAfterDelete](#)
To keep stdForm when [BlockIP](#) will delete.
- bool [deleteMatrices](#)
To delete matrices when created by [BlockIP](#) (read_mps)
- WHO_PERMUTES [whoperm](#)
- double [inf](#)
Infinity value.
- double [optim_gap](#)
Optimality gap tolerance.
- double [optim_pfeas](#)
Primal feasibility tolerance.
- double [optim_dfeas](#)
Dual feasibility tolerance.
- int [maxiter](#)
Maximum number of IP iterations.
- int [output_freq](#)
Output information lines will be printed each [output_freq](#) IP iterations.
- OUTPUT [output](#)
Type of output.
- double [epsmach](#)
Stores computed machine epsilon.
- double [init_pcgtol](#)
Initial tolerance for the conjugate gradient (by default [PCG_TOL_LIN](#) if linear problem, [PCG_TOL_QUAD](#) if quadratic or -convex- nonlinear)
- double [pcgtol](#)
Tolerance for conjugate gradient at current iteration.
- double [min_pcgtol](#)
Minimum tolerance for the conjugate gradient.
- double [maxit_pcg](#)
Maximum number of pcg iterations (if 0, then the value will be computed by the code)
- double [red_pcgtol](#)

- Reduction of `pcg_tol` at each IP iteration.*

 - int `m_pw_prec`

*Number of terms of the power series expansion of $(D-C*B^{-1})^{-1}$ used as preconditioner.*
 - int `totcgit`

Overall number of CG iterations.
 - int `cgit`

number of CG iterations of this IPM iteration
 - int `it`

IPM iterations.
 - double `est_specrad`

*Estimation of spectral radius of $D^{-1}C*B^{-1}$ (computed through Ritz values)*
 - bool `comp_specrad`

Whether the estimation of spectral radius has to be shown in the output.
 - TYPE_COMP_DY `type_comp_dy`

Whether the estimation of spectral radius has to be computed.
 - TYPE_DIRECTION `type_direction`

Type of direction (Newton, second order...) given by user.
 - TYPE_DIRECTION `this_type_direction`

Type of direction (Newton or second order) of this particular iteration.
 - TYPE_REG `type_reg`

How starting point will be computed.
 - double `factor_reg`

Type of regularization performed.
 - double * `x`

initial value for regularization
 - double * `s`

primal and dual optimization variables
 - double * `rsw`

residuals of KKT conditions
 - double * `dsdw`

for rhs of corrector system, from `dx,dw,ds` and `dw` of predictor direction
 - double `normrc`

norms of rhs, costs, `rb`, and `rc`
 - double `alpha_d`

step lengths
 - double `rho`

Reduction of the step-length for the primal and dual variables at each IP iteration.
 - double * `dw`

Primal and dual optimization directions.
 - double `gap`

Duality gap.
 - double `mu0`

Centrality parameter; `mu0` is value of `mu` at starting point.
 - double `sigma`

Reduction of the centrality parameter at each IP iteration.
 - double `psi`

*Reduction of `dx*dz` vector in the rhs of corrector system (in predictor-corrector)*
 - double * `Theta`

Theta diagonal matrix.
 - double * `Cvaux2`

Auxiliary vectors for interior-point algorithm.

- double * `p_cg`
Auxiliary vectors for PCG.
- double `qreg`
Regularization term.
- bool `deactivateLnk`
Vectors to store information from PCG to later compute Ritz values.
- int `numActiveLnk`
Number of active lnk.
- int `numInactiveLnk`
Number of inactive lnk.
- int `numInactiveLnkWithUb`
Number of inactive lnk with upper bound.
- bool * `isActiveLnk`
linking i is active if `isActiveLnk[i]` is true
- int * `listActiveLnk`
list of active linking, $j=listActiveLnk[i]$, $i=1..numActiveLnk$, j in $\{1,..,l_link\}$
- int * `listInactiveLnk`
list of inactive linking, $j=listInactiveLnk[i]$, $i=1..numInactiveLnk$, j in $\{1,..,l_link\}$
- int `numFreeVars`
Number of variables marked as free.
- int `numUnfreeVars`
Number of variables not marked as free.
- bool * `isFreeVar`
Variable i is marked as free if `isFreeVar[i]` is true.
- int * `listFreeVars`
List of variables marked as free, $j=listFreeVars[i]$, $i=1..numFreeVars$, j in $\{1,..,n_vars\}$
- int * `listUnfreeVars`
List of variables not marked as free, $j=listUnfreeVars[i]$, $i=1..numUnfreeVars$, j in $\{1,..,n_vars\}$
- int `numWithUb`
Number of variables with upper bound (not infinity)

5.4.1 Detailed Description

Main class for loading and solving problems.

5.4.2 Constructor & Destructor Documentation

5.4.2.1 `BlockIP::BlockIP (TYPE_PROBLEM type_objective, double *& cost, double *& qcost, void(*)(int n, double x[], double &fx, double Gx[], double Hx[], void *params) fobj, void * params, double *ub, double *& rhs, int numBlocks, bool sameN, MatrixBlockIP N[], bool sameL, MatrixBlockIP L[])`

Create an instance with problem in standard form: $0 \leq \text{variables} \leq \text{ub}$ and constraints = rhs.

Parameters

<code><i>type_objective</i></code>	Type of objective function, linear, quadratic or non-linear
<code><i>cost</i></code>	Linear cost of variables including slacks
<code><i>qcost</i></code>	Quadratic cost of variables including slacks
<code><i>fobj</i></code>	User function to calculate the objective function in a point. If it is not NULL, <code><i>cost</i></code> and <code><i>qcost</i></code> must be NULL
<code><i>params</i></code>	User parameters to perform objective function calculations. Only can be used when <code><i>fobj</i></code> is not NULL

<i>ub</i>	Upper bounds, including slack bounds
<i>rhs</i>	Upper constraint limits, including linking constraints limits
<i>numBlocks</i>	Number of diagonal blocks
<i>sameN</i>	Define if the same matrix is used for each N block. If true array N must have dimension 1
<i>N</i>	Diagonal blocks
<i>sameL</i>	Define if the same matrix is used for each L block If true array L must have dimension 1
<i>L</i>	Linking constraints blocks

5.4.2.2 `BlockIP::BlockIP (TYPE_PROBLEM type_objective, double *& cost, double *& qcost, void(*) (int n, double x[], double &fx, double Gx[], double Hx[], void *params) fobj, void * params, double *& lb, double *& ub, double *& lhs, double *& rhs, int numBlocks, bool sameN, MatrixBlockIP N[], bool sameL, MatrixBlockIP L[])`

Create an instance with general problem: $lb \leq \text{variables} \leq ub$ and $lhs \leq \text{constraints} \leq rhs$.

Parameters

<i>type_objective</i>	Type of objective function, linear, quadratic or non-linear
<i>cost</i>	Linear cost of variables including slacks
<i>qcost</i>	Quadratic cost of variables including slacks
<i>fobj</i>	User function to calculate the objective function in a point. If it is not NULL, <i>cost</i> and <i>qcost</i> must be NULL
<i>params</i>	User parameters to perform objective function calculations. Only can be used when <i>fobj</i> is not NULL
<i>lb</i>	Lower bounds, including slack bounds
<i>ub</i>	Upper bounds, including slack bounds
<i>lhs</i>	Lower constraint limits, including linking constraints limits
<i>rhs</i>	Upper constraint limits, including linking constraints limits
<i>numBlocks</i>	Number of diagonal blocks
<i>sameN</i>	Define if the same matrix is used for each N block. If true array N must have dimension 1
<i>N</i>	Diagonal blocks
<i>sameL</i>	Define if the same matrix is used for each L block If true array L must have dimension 1
<i>L</i>	Linking constraints blocks

Note

The problem must be converted to standard form in order to be solved, it will be converted automatically when minimize function is called. After that call the problem only may be written in standard form. Before that call the problem can be written in standard form with `convert_to_std_and_write_mps` function or in general form with `write_mps` function.

If *sameN* is used each constraint must be the same type in each block, e.g., if constraint *i* is an equality in block *j* must be an equality in all other blocks.

If *sameN* is used each free variable with zero value in Hessian must be the same type in each block, e.g., if variable *i* is free variable with zero value in Hessian of block *j*, it must be a free variable with zero value in Hessians of all other blocks.

5.4.3 Member Function Documentation

5.4.3.1 `void BlockIP::convert_to_std_and_write_mps (const char * filename)`

Convert the problem to standard form (if it is not already converted) and write a mps file.

Parameters

<i>filename</i>	File name without extension
-----------------	-----------------------------

Here is the caller graph for this function:

5.4.3.2 void BlockIP::create_problem (TYPE_PROBLEM *type_objective*, double *& *cost*, double *& *qcost*, void(*) (int n, double x[], double &fx, double Gx[], double Hx[], void *params) *fobj*, void * *params*, double *& *ub*, double *& *rhs*, int *numBlocks*, bool *sameN*, MatrixBlockIP *N*[], bool *sameL*, MatrixBlockIP *L*[])

Create a problem in standard form: $0 \leq \text{variables} \leq \text{ub}$ and $\text{constraints} = \text{rhs}$.

Parameters

<i>type_objective</i>	Type of objective function, linear, quadratic or non-linear
<i>cost</i>	Linear cost of variables including slacks
<i>qcost</i>	Quadratic cost of variables including slacks
<i>fobj</i>	User function to calculate the objective function in a point. If it is is not NULL, cost and qcost must be NULL
<i>params</i>	User parameters to perform objective function calculations. Only can be used when fobj is not NULL
<i>ub</i>	Upper bounds, including slack bounds
<i>rhs</i>	Upper constraint limits, including linking constraints limits
<i>numBlocks</i>	Number of diagonal blocks
<i>sameN</i>	Define if the same matrix is used for each N block. If true array N must have dimension 1
<i>N</i>	Diagonal blocks
<i>sameL</i>	Define if the same matrix is used for each L block If true array L must have dimension 1
<i>L</i>	Linking constraints blocks !

5.4.3.3 void BlockIP::create_problem (TYPE_PROBLEM *type_objective*, double *& *cost*, double *& *qcost*, void(*) (int n, double x[], double &fx, double Gx[], double Hx[], void *params) *fobj*, void * *params*, double *& *lb*, double *& *ub*, double *& *lhs*, double *& *rhs*, int *numBlocks*, bool *sameN*, MatrixBlockIP *N*[], bool *sameL*, MatrixBlockIP *L*[])

Create a general problem: $\text{lb} \leq \text{variables} \leq \text{ub}$ and $\text{lhs} \leq \text{constraints} \leq \text{rhs}$.

Parameters

<i>type_objective</i>	Type of objective function, linear, quadratic or non-linear
<i>cost</i>	Linear cost of variables including slacks
<i>qcost</i>	Quadratic cost of variables including slacks
<i>fobj</i>	User function to calculate the objective function in a point. If it is is not NULL, cost and qcost must be NULL
<i>params</i>	User parameters to perform objective function calculations. Only can be used when fobj is not NULL
<i>lb</i>	Lower bounds, including slack bounds
<i>ub</i>	Upper bounds, including slack bounds
<i>lhs</i>	Lower constraint limits, including linking constraints limits
<i>rhs</i>	Upper constraint limits, including linking constraints limits
<i>numBlocks</i>	Number of diagonal blocks
<i>sameN</i>	Define if the same matrix is used for each N block. If true array N must have dimension 1
<i>N</i>	Diagonal blocks
<i>sameL</i>	Define if the same matrix is used for each L block If true array L must have dimension 1
<i>L</i>	Linking constraints blocks

Note

The problem must be converted to standard form in order to be solved, it will be converted automatically when minimize function is called. After that call the problem only may be written in standard form. Before that call the problem can be written in standard form with `convert_to_std_and_write_mps` function or in general form with `write_mps` function.

If sameN is used each constraint must be the same type in each block, e.g., if constraint i is an equality in block j must be an equality in all other blocks.

If sameN is used each free variable with zero value in Hessian must be the same type in each block, e.g., if variable i is free variable with zero value in Hessian of block j, it must be a free variable with zero value in Hessians of all other blocks. !

5.4.3.4 `int BlockIP::get_k_blocks () [inline]`

Get the number of blocks.

Returns

field k_blocks

5.4.3.5 `int BlockIP::get_km () [inline]`

Get the number of constraints without linking constraints.

Returns

field km

5.4.3.6 `int BlockIP::get_kn () [inline]`

Get the number of variables without linking constraints.

Returns

field kn

5.4.3.7 `int BlockIP::get_l_link () [inline]`

Get the number of linking constraints.

Returns

field l_link

5.4.3.8 `int BlockIP::get_m_cons () [inline]`

Get the number of constraints of the problem to be optimized.

Returns

field m_cons

5.4.3.9 `int BlockIP::get_n_vars () [inline]`

Get the number of variables of the problem to be optimized.

Returns

field n_vars

5.4.3.10 `void BlockIP::get_names (const string *& blockNames, const string *& varNames, const string *& consNames)`

Get the names of the problem.

Parameters

<i>blockNames</i>	Block names of N blocks, dimension k_blocks
<i>varNames</i>	Variable names including slacks, dimension n_vars
<i>consNames</i>	Constraint names including linking constraints, dimension m_cons

5.4.3.11 `int BlockIP::get_num_cons () [inline]`

Get the number of constraints of the original problem.

Returns

Number of constraints of the original problem

5.4.3.12 `int BlockIP::get_num_vars () [inline]`

Get the number of variables of the original problem.

Returns

Number of variables of the original problem

5.4.3.13 `StdForm * BlockIP::get_std_form (bool keepStdFormAfterDelete = false) [inline]`

Get the [StdForm](#) related to the problem.

Parameters

<i>keepStdForm-AfterDelete</i>	Set if the StdForm related to the problem will be deleted or not when BlockIP will delete
--------------------------------	---

Returns

The [StdForm](#) related to the problem, if the problem was created in standard form, return NULL.

5.4.3.14 `void BlockIP::min_Aty (double * Aty, const double * y) [private]`

Computes and returns A^*y A is the constraints matrix, formed by k diagonal blocks N and last rows with k L matrices plus the Identity for slacks. Computes $N_i^*y_i + L_i^*y_{k+1}$ for all block $i=1..k$; and L^*y_{k+1} for last block $k+1$.

Parameters

<i>y[1:km+],:</i>	dual variables. Values of duals y_{k+1} of inactive linking constraints must be 0.
<i>Aty[kn+],:</i>	result of A^*y . Only values of duals y_{k+1} of active linking constraints are added (equivalently, the components of y_{k+1} of inactives are 0).

Here is the caller graph for this function:

5.4.3.15 void BlockIP::min_Ax (double * Ax, const double * x) [private]

Computes and returns $A*x$ A is the constraints matrix, formed by k diagonal blocks N and last rows with k L matrices plus the Identity for slacks. Computes N_i*x_i for all block $i=1..k$; and $\sum\{1..k\}L_i*x_i + x_{k+1}$, for the active constraints

Parameters

$x[1:kn+],:$	primal variables
$Ax[km+],:$	result of $A*x$. Only values of active linking onstraints are filled

Here is the caller graph for this function:

5.4.3.16 void BlockIP::min_check_Newton_direction_is_correct () [private]

For debugging purposes, checks direction satisfies Newton system

$$|-H A' I -I| |dx| |rc| | A | |dy| = |rb| | Z X | |dz| |rxz| | -W S | |dw| |rsw|$$

If QUAD_REG then it considers $H:= H+qreg$ for block variables

Here is the call graph for this function:

5.4.3.17 void BlockIP::min_check_predictor_corrector_direction_is_correct () [private]

For debugging purposes, checks predictor-corrector direction satisfies system

$$|-H A' I -I| |dx| |rc| | A | |dy| = |rb| | Z X | |dz| |\sigma*\mu-XZe-Dx_p Dz_p e| | -W S | |dw| |\sigma*\mu-SWe-Ds_p Dw_p e|$$

If QUAD_REG then it considers $H:= H+qreg$ for block variables

Here is the call graph for this function:

5.4.3.18 void BlockIP::min_check_predictor_direction_is_correct () [private]

For debugging purposes, checks predictor direction satisfies system

$$|-H A' I -I| |dx| |rc| | A | |dy| = |rb| | Z X | |dz| |-XZe| | -W S | |dw| |-SWe|$$

If QUAD_REG then it considers $H:= H+qreg$ for block variables

Here is the call graph for this function:

5.4.3.19 void BlockIP::min_compute_direction () [private]

Decides whether to use standard Newton direction or second order direction (Mehrotra direction).

5.4.3.20 void BlockIP::min_compute_dy_cholpcg (double * dy, double * rhsdy, bool only_solve = false) [private]

Solves $(A*\Theta*A')dy = rhsdy$ by Cholesky for blocks and PCG for linking constraints. The structure of $(A*\Theta*A')$ $dy = rhsdy$ is

$$| B C | |dy1| |rhsdy1| | C' D | |dy2| = |rhsdy2|$$

so it can be solved as

$$(D-C'*B^{-1}*C) dy2 = rhsdy2-C'*B^{-1}*rhsdy1 \quad B dy1 = rhsdy1-C*dy2$$

where B is made of k_blocks $N_i*\Theta_i*N_i'$.

Note that system $(A*\Theta*A')$ is really of dimension $km+numActiveLnk$, then we need to *implicitly* consider only the active linking constraints when applying the PCG.

Parameters

<code>dy[1:km+],:</code>	on input is the last dy solution computed, to be used as starting solution for PCG; on output is the solution of $(A*\Theta*A')dy = rhsdy$
<code>rhsdy[1:km+],:</code>	right-hand-side of PCG system.
<code>only_solve,:</code>	if true, only numeric solve (neither symbolic nor numeric factorization are needed) since a previous call with the same $A*\Theta*A'$ but different rhsdy was made (for instance, in corrector step of predictor-corrector heuristic)

5.4.3.21 void BlockIP::min_compute_dy_fullchol (double * dy, double * rhsdy, bool only_solve = false) [private]

Solves $(A*\Theta*A')dy = rhsdy$ by Cholesky of full system. Note that system $(A*\Theta*A')$ is really of dimension $km+numActiveLnk$, but we reuse the initial symbolic factorization, where the dimension of the system was $km+l_link$. Instead of using a row of the identity matrix for the rows of inactive constraints to avoid a nonsingular system, we consider a 0, since Cholesky deals with 0 pivots (semidefinite matrices). This way, the values of dy are correctly computed.

Parameters

<code>dy[1:km+],:</code>	on output is the solution of $(A*\Theta*A')dy = rhsdy$
<code>rhsdy[1:km+],:</code>	on input right-hand-side of $(A*\Theta*A')dy = rhsdy$
<code>only_solve,:</code>	if true, only numeric solve (neither symbolic nor numeric factorization are needed) since a previous call with the same $A*\Theta*A'$ but different rhsdy was made (for instance, in corrector step of predictor-corrector heuristic)

5.4.3.22 void BlockIP::min_compute_mu () [private]

Computes and returns the centrality at current point, computed as $\mu = (x'z + s'w) / ((kn + number_of_active_linking) + (number\ of\ variables\ with\ upper\ bounds))$. For efficiency of the implementation, w and s of variables without upper bound are 0 and a finite (large number)

5.4.3.23 void BlockIP::min_compute_s () [private]

Computes the slacks of upper bounds of block variables and slacks of linking constraints: $s = u - x$. Only slacks of upper bounds of slacks of active linking constraints filled (for inactive linking, s is 0). If some $u = inf$, then $s = u - x \sim inf$ which is OK for deactivating the complementarity constraints $s*w = \sigma*\mu$. There is no need in setting $s = inf$ for vars in listWithoutUb since $s = u - x$ will be very close (if not equal) to inf. This also applies to (non-split) free vars, whose upper bound is also inf.

5.4.3.24 void BlockIP::min_compute_sigma_psi () [private]

Computes sigma (reduction of the centrality parameter at each IP iteration) and psi (reduction of $dx*dz$ vector in the rhs of corrector system of predictor-corrector heuristic)

5.4.3.25 void BlockIP::min_Ctv (double * v, double * Ctv) [private]

Given $v[1:km]$, this routine computes $C'*v = \sum\{i\ in\ 1..k\} L_i*\Theta_i*N_i'*v_i$, which is a vector of dimension l_link . The result vector Ctv only contains values of active linking, components of inactive constraints are 0.

Parameters

$v[1:km],:$	input vector
$Cv[1:_link],:$	output vector containing $C*v$

5.4.3.26 void BlockIP::min_Cv (double * v, double * Cv) [private]

Given $v[]$, this routine computes $C*v = [N_i * \Theta_i * L_i * v \text{ } i=1..k]$, $C*v$ is a vector $[1:km]$. Product $L_i * v$ for all components is made assuming that inactive components of v or inactive rows of L are 0 (otherwise, there is a bug in the code and the function will provide wrong results...)

Parameters

$v[1:_link],:$	input vector
$Cv[1:km],:$	output vector containing $C*v$

5.4.3.27 void BlockIP::min_debug_variables_of_inactiveInk () [private]

For debugging purposes, check variables and data of inactive slacks and constraints are 0

5.4.3.28 void BlockIP::min_debug_variables_without_ub () [private]

For debugging purposes, check variables and data of variables without upper bounds are 0

5.4.3.29 void BlockIP::min_debug_write_variables () [private]

For debugging purposes, write variables to file

5.4.3.30 void BlockIP::min_free_memory () [private]

Deletes arrays locally needed for the interior-point algorithm

5.4.3.31 void BlockIP::min_KKT_residuals () [private]

Compute the residuals of mu-KKT equations $Ax=b$ (primal feasibility) $A'*y+z-w-Gx=0$ (dual feasibility) $XZe=$ $\sigma*\mu*e$ (complementarity $x*z$) $SWe=$ $\sigma*\mu*e$ (complementarity $s*w$)

The residuals are:

- $rb[km+1]= b-Ax$: primal infeasibility. Positions of inactive linking constraints are set to 0.
- $rc[kn+1]= Gx-A'y-z+w$: dual infeasibility. Positions of slacks of inactive linking constraints are set to 0. Gx is the gradient of the objective function. If it is nonlinear, is stored in Gx . If it is linear $Gx=c$. If it is quadratic, $Gx= Qx+c$. If QUAD_REG regularization then $Q_{reg}*x$ term has to be added to rc ($rc=Gx+q_{reg}*x-A'y-z+w$) only for block variables.
- $rxz[kn+1]= \sigma*\mu*e- X*z$: complementarity residual for $Xz= \mu*e$, decreasing μ (see below) by σ . Positions of inactive linking constraints are set to 0.
- $rsw[kn+1]= \sigma*\mu*e- S*w$: complementarity residual for $Sw= \mu*e$, decreasing μ (see below) by σ . Positions of inactive linking constraints are set to 0.
- normrc: norm of rc weighted by $(1+|c|)$
- normrb: norm of rb weighted by $(1+|b|)$

- $\mu = (x'z + s'w) / (kn + \text{length}(\text{activeLnk}))$: centrality parameter

Residuals rxz and rsw only needed if NEWTON direction is used. SECOND ORDER direction do not need rxz and rsw (predictor-corrector will compute later their own right-hand-sides for the complementarity equations).

5.4.3.32 void BlockIP::min_Newton_direction () [private]

Computes the standard Newton direction by solving normal equations $A * \text{Theta} * A'$ according to `type_comp_dy`:

The procedure:

For the primal convex nonlinear problem

(P) $\min f(x)$ subject to $Ax = b, -x \leq 0, x - u \leq 0$

the Lagrangian is

$L(x, y, z, w) = f(x) + y'(b - Ax) + z'(-x) + w'(x - u)$

and the gradient respect to x is (Gx is gradient of $f(x)$); $Gx = c$ if $f(x)$ is linear, $Gx = Qx + c$ if $f(x)$ is quadratic):

$L(x, y, z, w) = Gx - A'y - z + w$

and the dual problem is

(D) $\min L(x, y, z, w)$ s. to $L(x, y, z, w) = 0, w \geq 0, z \geq 0$

The condition $L(x, y, z, w) = 0$ is the dual feasibility below.

The mu-KKT conditions are (Gx is gradient of $f(x)$):

$A'y + z - w - Gx = 0$ (dual feasibility) $Ax = b$ (primal feasibility) $XZ = \sigma * \mu * e$ (complementarity $x * z$) $SWE = \sigma * \mu * e$ (complementarity $s * w$)

The Newton system is ($S = U - X$, and Hx is Hessian of $f(x)$)

$\begin{vmatrix} -Hx & A' & I & -I & | & dx & | & rc & | & A & | & dy & = & | & rb & | & Z & X & | & dz & | & rxz & | & -W & S & | & dw & | & rsw \end{vmatrix}$

which is solved by:

$\text{Theta} = (Hx + S^{-1} * W + X^{-1} * Z)^{-1}$

$r = rc + S^{-1} * rsw - X^{-1} * rxz$ ($A * \text{Theta} * A'$) $dy = rb + A * \text{Theta} * r$ $dx = \text{Theta} * (A' dy - r)$ $dw = S^{-1} * (rsw + W * dx)$ $dz = rc + dw + Hx * dx - A' * dy$

If QUAD_REG regularization is applied then Gx is $(Gx + Qreg * x)$ and Hx is $(Hx + Qreg)$. rc and Theta were previously computed considering $(Gx + Qreg * x)$ and $(Hx + Qreg)$. Here we have to use $(Hx + Qreg)$ too.

5.4.3.33 void BlockIP::min_normb_normc () [private]

Compute the L2 norm of $b[]$ and $c[]$. For the linking constraints, only the active are considered.

5.4.3.34 int BlockIP::min_PCG_Hv (int nn, double * v, double * Hv)

Computes $Hv = (D - C' * B^{-1} * C)v$ Returns vector Hv of dimension l_link , assuming components of inactives are 0 (if there is no error in the code). Then we avoid using (packing and unpacking) a vector of dimension `numActiveLnk`.

Parameters

$v[1:l_link], :$	input vector
$Hv[1:l_link], :$	output vector containing $H * v$

5.4.3.35 `int BlockIP::min_PCG_Hz_eq_r (int nn, double * zz, double * rr)`

Approximate solution of $H*zz = rr$, using `m_pw_prec` terms of the power series expansion $H^{-1} = [\sum_{i=0}^{\infty} (D^{-1})^i * (C'B^{-1})^i * D^{-1}] * D^{-1}$. Recommended values are `m_pw_prec = 1` or `2`, to avoid expensive computations. We use vectors of dimension `l_link`, assuming components of inactives are 0 (if there is no error in the code). Then we avoid using (packing and unpacking) a vector of dimension `numActiveLnk`.

Parameters

<code>rr[1:l_link],:</code>	rhs of system of equations
<code>zz[1:l_link],:</code>	solution of the system

5.4.3.36 `int BlockIP::min_PCG_Theta0z_eq_r (int nn, double * zz, double * rr)`

Solves $\Theta_0 * zz = rr$, where Θ_0 are the components of Θ associated to active linking constraints. This preconditioner may be useful when the space of linking constraints is "close" (principal angles not large) to the space of block constraints. We use vectors of dimension `l_link`, assuming components of inactives are 0 (if there is no error in the code). Then we avoid using (packing and unpacking) a vector of dimension `numActiveLnk`.

Parameters

<code>rr[1:l_link],:</code>	rhs of system of equations
<code>zz[1:l_link],:</code>	solution of the system

Here is the call graph for this function:

5.4.3.37 `void BlockIP::min_preprocess () [private]`

Simple check for

- Order matrices stored in general packed format
- Convert general matrices stored in column-wise packed format to row-wise packed format
- no-zero upper bounds (variables and slacks) not allowed. Set a very small upper bound to guarantee an interior solution. Zero variables are not removed to preserve the topology of the constraints for each block then we can maintain one single symbolic factorization.
- `q` positive semidefinite; is set to 0 if problem is linear
- initialization of `activeLnk` if empty
- initialization of free vars arrays if empty and all variables are unfree
- check infinity upper bounds
- check no rhs term is infinity (otherwise the algorithm will fail)

5.4.3.38 `void BlockIP::min_second_order_predictor_corrector_direction () [private]`

Computes the second order predictor-corrector Mehrotra direction by solving normal equations $A * \Theta * A'$ according to `type_comp_dy`:

The procedure:

For the primal convex nonlinear problem

(P) $\min f(x)$ subject to $Ax=b$, $-x \leq 0$, $x-u \leq 0$

the Lagrangian is

$$L(x,y,z,w) = f(x) + y'(b-Ax) + z'(-x) + w'(x-u)$$

and the gradient respect to x is (Gx is gradient of f(x); Gx=c if f(x) is linear, Gx= Qx+c if f(x) is quadratic):

$$L(x,y,z,w) = Gx - A^t * y - z + w$$

and the dual problem is

$$(D) \min L(x,y,z,w) \text{ s. to } L(x,y,z,w)=0 \quad w \geq 0, z \geq 0$$

The condition $L(x,y,z,w)=0$ is the dual feasibility below.

The mu-KKT conditions are (Gx is gradient of f(x)):

$$A^t * y + z - w - Gx = 0 \quad (\text{dual feasibility}) \quad Ax = b \quad (\text{primal feasibility}) \quad XZe = \sigma * \mu * e \quad (\text{complementarity } x * z) \quad SWe = \sigma * \mu * e \quad (\text{complementarity } s * w)$$

The predictor-corrector direction is computed as (S= U-X, and Hx is Hessian of f(x)):

1. Predictor direction

$$\begin{bmatrix} -Hx & A^t & I & -I \\ |dx_p| & |rc| & |A| & |dy_p| \\ |Z & X| & |dz_p| & |-XZe| \\ -W & S & |dw_p| & |-SWe| \end{bmatrix}$$

1. Compute sigma and psi

1. Predictor+Corrector direction

$$\begin{bmatrix} -Hx & A^t & I & -I \\ |dx| & |rc| & |A| & |dy| \\ |Z & X| & |dz| & |\sigma * \mu - XZe - Dx_p Dz_p e| \\ -W & S & |dw| & |\sigma * \mu - SWe - Ds_p Dw_p e| \end{bmatrix}$$

Each of the above Newton-like systems are solved as:

$$\begin{bmatrix} -Hx & A^t & I & -I \\ |dx| & |rc| & |A| & |dy| \\ |Z & X| & |dz| & |rhs_{xz}| \\ -W & S & |dw| & |rhs_{sw}| \end{bmatrix}$$

$$\Theta = (Hx + S^{-1} * W + X^{-1} * Z)^{-1}$$

$$r = rc + S^{-1} * rhs_{sw} - X^{-1} * rhs_{xz} \quad (A * \Theta * A^t) dy = rb + A * \Theta * r \quad dx = \Theta * (A^t dy - r) \quad dw = S^{-1} * (rhs_{sw} + W * dx) \quad dz = rc + dw + Hx * dx - A^t * dy$$

If QUAD_REG regularization is applied then Gx is (Gx+Qreg*x) and Hx is (Hx+Qreg). rc and Theta were previously computed considering (Gx+Qreg*x) and (Hx+Qreg). Here we have to use (Hx+Qreg) too.

5.4.3.39 void BlockIP::min_solve_NThetaNt (double * v) [private]

Solves k_blocks systems $N_i * \Theta * N_i^t dy_i = rhsdy_i$ $i=1..k_blocks$ where N_i can be different matrices or the same one (if sameN).

Parameters

$v[1:km],:$	on input contains the right-hand-side for the k_blocks systems
$v[1:km],:$	on output it contain the solutions to the k_blocks systems

5.4.3.40 void BlockIP::min_starting_point () [private]

Computation of starting point:

1. simple initialization
2. Mehrotra-like initialization (solves quadratic equality constrained problem)

5.4.3.41 void BlockIP::min_update_inactiveInk () [private]

Detect if new linking constraints must be considered inactive This is only done if we are close enough to the optimal solution; we use $(\text{gap} < 1.0)$, where gap was computed before as $\frac{\text{abs}(\text{pobj}-\text{dobj})}{(1+\text{abs}(\text{pobj}))}$. This only works for linear/quadr. functions, but for nonlinear ones this update is not used (see below an explanation). Constraint i is inactivated if its slack $x(i)$ is out of bounds and lagrange multiplier is close to 0: $(x(i) \gg 0 \text{ and } x(i) \ll u(i) \text{ and } y(i) \sim 0)$ and $(c(i) == 0 \text{ and } q(i) == 0)$. The term $(c(i) == 0 \text{ and } q(i) == 0)$ guarantees that slacks appearing in the objective function are not removed. This could even work for nonlinear functions: if component of gradient and Hessian of slack is 0, the slack could be removed (**** be careful: this can provide strange results if for some reason the first and second derivatives are 0 only in that iteration; for safety, the inactivation is not performed for nonlinear objective functions **) We also avoid inactivation of constraints with small bounds on slacks (i.e, $u < 0.1$), since these constraints are always quasi-active

5.4.3.42 void BlockIP::min_update_qreg () [private]

Updates regularization term

5.4.3.43 void BlockIP::read_BlockIP_format (const char * filename)

Create a problem from a [BlockIP](#) format file.

Parameters

<i>filename</i>	File name with extension
-----------------	--------------------------

Note

The problem must be converted to standard form in order to be solved, it will be converted automatically when minimize function is called. After that call the problem only may be written in standard form. Before that call the problem can be written in standard form with `convert_to_std_and_write_mps` function or in general form with `write_mps` function. !

Here is the caller graph for this function:

5.4.3.44 void BlockIP::read_mps (const char * filename)

Create a problem from a mps file.

Parameters

<i>filename</i>	File name with extension
-----------------	--------------------------

Note

Token : separate the block name and the variable or constraint name When a constraint or variable does not have a block name it is considered a linking constraint or a slack

If some variable have as a name "Constant" with no block, this variable is considered a constant to add in the objective function

Slacks are optional, but if one is defined, all slacks must be defined, to relate an slack to one linking constraint, this slack must have a 1 coefficient in the related linking constraint.

In QUADOBJ only cannot be relation between two different variables.

The problem must be converted to standard form in order to be solved, it will be converted automatically when minimize function is called. After that call the problem only may be written in standard form. Before that call the problem can be written in standard form with `convert_to_std_and_write_mps` function or in general form with `write_mps` function. !

Here is the call graph for this function:

Here is the caller graph for this function:

5.4.3.45 void BlockIP::set_defaults_minimize ()

Set to default values all the parameters that control the interior-point algorithm

5.4.3.46 void BlockIP::set_names (string * blockNames, string * varNames, string * consNames, bool copy_vectors = true)

Set the names of the problem TODO change copy_vectors.

Parameters

<i>blockNames</i>	Block names of N blocks
<i>varNames</i>	Variable names including slacks
<i>consNames</i>	Constraint names including linking constraints
<i>copy_vectors</i>	If is true the user must free the memory of arguments (arrays), If false the user must allocate the memory with new, after this call the user will not have control of the arguments (arrays) anymore and MatrixBlockIP will delete the arguments

Note

If some variable is NULL [BlockIP](#) keeps its own name

5.4.3.47 void BlockIP::write_BlockIP_format (const char * filename)

Write the problem in [BlockIP](#) format file.

Parameters

<i>filename</i>	File name without extension
-----------------	-----------------------------

Here is the caller graph for this function:

5.4.3.48 void BlockIP::write_mps (const char * filename, TYPE_PROBLEM type_objective, double cost[], double qcost[], double lb[], double ub[], double lhs[], double rhs[], int numBlocks, bool sameN, MatrixBlockIP N[], bool sameL, MatrixBlockIP L[], string * blockNames = NULL, string * varNames = NULL, string * consNames = NULL, double constantFObj = 0)

Write a mps file.

Parameters

<i>filename</i>	File name without extension
<i>type_objective</i>	Type of objective function, linear or quadratic
<i>cost</i>	Linear cost of variables including slacks
<i>qcost</i>	Quadratic cost of variables including slacks
<i>lb</i>	Lower bounds, including slack bounds
<i>ub</i>	Upper bounds, including slack bounds
<i>lhs</i>	Lower constraint limits, including linking constraints limits
<i>rhs</i>	Upper constraint limits, including linking constraints limits
<i>numBlocks</i>	Number of diagonal blocks
<i>sameN</i>	Define if the same matrix is used for each N block. If true array N must have dimension 1
<i>N</i>	Diagonal blocks
<i>sameL</i>	Define if the same matrix is used for each L block If true array L must have dimension 1

<i>L</i>	Linking constraints blocks
<i>blockNames</i>	Block names of N blocks
<i>varNames</i>	Variable names including slacks
<i>consNames</i>	Constraint names including linking constraints

Here is the call graph for this function:

5.4.3.49 void BlockIP::write_problem (const char * filename)

Write all data related to the problem into a file.

Parameters

<i>filename</i>	File name where output the data
-----------------	---------------------------------

5.4.4 Member Data Documentation

5.4.4.1 bool BlockIP::deactivateLnk [private]

Vectors to store information from PCG to later compute Ritz values.

Setting deactivateLnk= false the user may avoid the deactivation of linking

5.4.4.2 double BlockIP::inf [private]

Infinity value.

For the default values see the constant terms in [BlockIP.h](#)

5.4.4.3 MatrixBlockIP* BlockIP::Theta0

Stores Theta0 preconditioner (Theta_(k+1)) of active linking constraints)

5.4.4.4 TYPE_COMP_DY BlockIP::type_comp_dy [private]

Whether the estimation of spectral radius has to be computed.

How dy direction is computed

5.4.4.5 WHO_PERMUTES BlockIP::whoperm [private]

for matrix factorizations

The documentation for this class was generated from the following files:

- /home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/BlockIP.h
- /home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/BlockIP.C
- /home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/BlockIPminimize.C

5.5 BlockIPInterface Class Reference

Class to solve large block angular problems.

```
#include <BlockIPInterface.h>
```

Collaboration diagram for BlockIPInterface:

Public Member Functions

- [BlockIPInterface](#) ()
Constructor.
- [~BlockIPInterface](#) ()
Destructor.
- void [setSolver](#) (SOLVER solver)
Set the solver to be used.
- SOLVER [getSolver](#) ()
Get the solver to be used.
- void [setMaxTime](#) (double time)
Set maximum time allowed to solve the problem.
- double [getMaxTime](#) ()
Get maximum time allowed to solve the problem.
- void [setMaxThreads](#) (int numThreads)
Set the maximum number of threads to be used.
- int [getMaxThreads](#) ()
Get the maximum number of threads to be used.
- void [setLogFilename](#) (char *filename)
Set the name of the log file.
- const char * [getLogFilename](#) ()
Get the name of the log file.
- void [setSolFilename](#) (char *filename)
Set the name of the solution file.
- const char * [getSolFilename](#) ()
Get the name of the solution file.
- [BlockIP](#) * [getBlockIPInterface](#) ()
Get [BlockIP](#) interface.
- [OsilInterface](#) * [getSolverInterface](#) ()
Get solver interface.
- void [readMps](#) (const char *filename)
Load a problem from a mps file.
- void [readAmpl](#) (const char *modelFilename, const char *dataFilename)
Load a problem from ampl files.
- void [readBlockIPFormat](#) (const char *filename)
Load a problem from [BlockIP](#) format file.
- void [amplToMps](#) (const char *modelFilename, const char *dataFilename, const char *mpsFilename, bool convertToStd=false)
Converts a problem in ampl format to mps format.
- void [amplToBlockIPFormat](#) (const char *modelFilename, const char *dataFilename, const char *BlockIPFormatFilename, bool convertToStd=false)
Converts a problem in ampl format to [BlockIP](#) format.
- void [mpsToBlockIPFormat](#) (const char *mpsFilename, const char *BlockIPFormatFilename, bool convertToStd=false)
Converts a problem in mps format to [BlockIP](#) format.
- void [BlockIPFormatToMps](#) (const char *BlockIPFormatFilename, const char *mpsFilename, bool convertToStd=false)
Converts a problem in [BlockIP](#) format to mps format.

- `OPT_STATUS solve ()`
Solve the problem loaded.
- `double getObjValue ()`
Get the objective function value.
- `const double * getSolution ()`
Get the solution.
- `int getNumVars ()`
Get the number of variables.
- `void printX ()`
Show all the primal variables of blocks and slacks.
- `void printX (int globalVarIndex)`
Show the value of the i-th primal variable.
- `void printX (string varName)`
Show the value of the named primal variable.
- `void printX (int blockIndex, int varIndex)`
Show the value of the i-th primal variable inside the block k.
- `void printX (string blockName, int varIndex)`
Show the value of the i-th primal variable inside the named block.
- `void printXBlock (int blockIndex)`
Show the value of all primal variables inside the block k.
- `void printXBlock (string blockName)`
Show the value of all primal variables inside the named block.
- `void printXSlack ()`
Show the value of all primal variables inside the slacks.
- `void printXSlack (int slackIndex)`
Show the value of the i-th primal variable inside the slacks.
- `void printRC ()`
Show all the reduced cost of primal variables of blocks and slacks.
- `void printRC (int globalVarIndex)`
Show the reduced cost of the i-th primal variable.
- `void printRC (string varName)`
Show the reduced cost of the named primal variable.
- `void printRC (int blockIndex, int varIndex)`
Show the reduced cost of the i-th primal variable inside the block k.
- `void printRC (string blockName, int varIndex)`
Show the reduced cost of the i-th primal variable inside the named block.
- `void printRCBlock (int blockIndex)`
Show the reduced cost of all primal variables inside the block k.
- `void printRCBlock (string blockName)`
Show the reduced cost of all primal variables inside the named block.
- `void printRCSlack ()`
Show the reduced cost of all primal variables inside the slacks.
- `void printRCSlack (int slackIndex)`
Show the reduced cost of the i-th primal variable inside the slacks.
- `void printCons ()`
Show all the dual variables of blocks and linking constraints.
- `void printCons (int globalConsIndex)`
Show the dual variable of the i-th constraint.
- `void printCons (string consName)`
Show the dual variable of the named constraint.
- `void printCons (int blockIndex, int consIndex)`

- Show the dual variable of the i -th constraint inside the block k .*

 - void [printCons](#) (string blockName, int consIndex)
- Show the dual variable of the i -th constraint inside the named block.*

 - void [printConsBlock](#) (int blockIndex)
- Show all the dual variables inside the block k .*

 - void [printConsBlock](#) (string blockName)
- Show all the dual variables inside the named block.*

 - void [printConsLinking](#) ()
- Show all the dual variables inside the linking constraints.*

 - void [printConsLinking](#) (int linkingIndex)
- Show the dual variable of the i -th constraint inside the linking constraints.*

Public Attributes

- double [infMatlab](#)
Infinity value to use in [BlockIP](#) Matlab.
- int [iterMatlab](#)
Maximum number of IP iterations to use in [BlockIP](#) Matlab.
- int [typeCompMatlab](#)
How ty direction is computed.
- const char * [pathMatlab](#)
Path where is `prblock_ip.m`.

Protected Member Functions

- void [freeMemory](#) ()
Free all allocated memory.
- void [createMatlabProblem](#) ()
Create the files to load and solve a problem in [BlockIP](#) Matlab.

Private Attributes

- [BlockIP](#) * [bip](#)
[BlockIP](#) environment.
- [SMLBlockIP](#) * [smlbip](#)
To read problems in SML format.
- [OsInterface](#) * [oi](#)
To solve problems with third-party solvers.
- SOLVER [solver](#)
Solver to use.
- double [maxTime](#)
Maximum time allowed to solve the problem.
- int [numThreads](#)
Maximum number of threads to use.
- bool [solved](#)
True if at least a initial solve has been done.
- char * [logFilename](#)
Name of log file.
- char * [solFilename](#)
Name of solution file.

- `StdForm` * `stdForm`
To perform conversions between standar form and original problem.
- `string` * `varNames`
Name of variables, only used when the problem is loaded from ampl files.
- `int` `numVars`
Number of variables, only used when the problem is loaded from ampl files.
- `int` * `varsOrder`
correct order for the variables, ampl orders the variables
- `bool` `amplOrMps`
True if ampl is used, false if mps is used.
- `TYPE_INPUT` `type_input`
Type of input used to read the problem.
- `int` `numVarsMatlab`
Number of variables when [BlockIP](#) Matlab has been used.
- `int` `numConsMatlab`
Number of constraints when [BlockIP](#) Matlab has been used.
- `int` `numBlocks`
Number of blocks.
- `int` `numCons`
Number of constraints.
- `int` `numLinCons`
Number of linking constraints.
- `string` * `consNames`
Name of constraints.
- `string` * `blockNames`
Name of blocks.
- `int` * `varsPerBlock`
Number of variables in each block.
- `int` * `consPerBlock`
Number of constraints in each block.
- `vector< int >` * `indexUblnf`
Index to variables with $ub = inf$.
- `double` `fobj`
Objective function value.
- `double` `dobj`
Dual objective function value.
- `double` * `x`
Objective function solution.
- `double` * `y`
Dual variables of constraints.
- `double` * `z`
Dual variables of $x_i \leq u_i$ bounds.
- `double` * `w`
Dual variables of $x_i \geq 0$ bounds.
- `double` * `rc`
Reduced costs.
- `int` `iter`
Number of iterations.
- `int` `iterPCG`
Number of PCG iterations.
- `double` `CPUsec`
CPU seconds of the optimization.

5.5.1 Detailed Description

Class to solve large block angular problems.

5.5.2 Member Function Documentation

5.5.2.1 `void BlockIPInterface::amplToBlockIPFormat (const char * modelName, const char * dataFilename, const char * BlockIPFormatFilename, bool convertToStd = false)`

Converts a problem in ampl format to [BlockIP](#) format.

Parameters

<code><i>convertToStd</i></code>	If true the problem will be written in BlockIP standard form
----------------------------------	--

5.5.2.2 `void BlockIPInterface::amplToMps (const char * modelName, const char * dataFilename, const char * mpsFilename, bool convertToStd = false)`

Converts a problem in ampl format to mps format.

Parameters

<code><i>convertToStd</i></code>	If true the problem will be written in BlockIP standard form
----------------------------------	--

5.5.2.3 `void BlockIPInterface::BlockIPFormatToMps (const char * BlockIPFormatFilename, const char * mpsFilename, bool convertToStd = false)`

Converts a problem in [BlockIP](#) format to mps format.

Parameters

<code><i>convertToStd</i></code>	If true the problem will be written in BlockIP standard form
----------------------------------	--

Here is the call graph for this function:

5.5.2.4 `BlockIP * BlockIPInterface::getBlockIPInterface () [inline]`

Get [BlockIP](#) interface.

Returns

[BlockIP](#) interface

5.5.2.5 `const char * BlockIPInterface::getLogFilename () [inline]`

Get the name of the log file.

Returns

Name of the log file

5.5.2.6 `double BlockIPInterface::getMaxTime () [inline]`

Get maximum time allowed to solve the problem.

Returns

Maximum time allowed to solve the problem

5.5.2.7 `int BlockIPInterface::getNumVars ()`

Get the number of variables.

Returns

Number of variables

5.5.2.8 `const char * BlockIPInterface::getSolFilename () [inline]`

Get the name of the solution file.

Returns

Name of the solution file

5.5.2.9 `const double * BlockIPInterface::getSolution ()`

Get the solution.

Returns

Solution

5.5.2.10 `OsilInterface * BlockIPInterface::getSolverInterface () [inline]`

Get solver interface.

Returns

Solver interface

5.5.2.11 `void BlockIPInterface::mpsToBlockIPFormat (const char * mpsFilename, const char * BlockIPFormatFilename, bool convertToStd = false)`

Converts a problem in mps format to [BlockIP](#) format.

Parameters

<i>convertToStd</i>	If true the problem will be written in BlockIP standard form
---------------------	--

Here is the call graph for this function:

5.5.2.12 void BlockIPInterface::setLogFilename (char * filename)

Set the name of the log file.

Note

The filename will be copied

5.5.2.13 void BlockIPInterface::setSolFilename (char * filename)

Set the name of the solution file.

Note

The filename will be copied

5.5.2.14 void BlockIPInterface::setSolver (SOLVER solver) [inline]

Set the solver to be used.

Parameters

<i>solver</i>	Solver to be used
---------------	-------------------

The documentation for this class was generated from the following files:

- /home/jcastro2/intpoint/BlockIPPlatform/BlockIPInterface/BlockIPInterface.h
- /home/jcastro2/intpoint/BlockIPPlatform/BlockIPInterface/BlockIPInterface.cpp

5.6 ExceptionBlockIP Class Reference

Class for [BlockIP](#) exceptions.

```
#include <ExceptionBlockIP.h>
```

Inheritance diagram for ExceptionBlockIP:

Collaboration diagram for ExceptionBlockIP:

5.6.1 Detailed Description

Class for [BlockIP](#) exceptions.

The documentation for this class was generated from the following files:

- /home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/ExceptionBlockIP.h
- /home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/ExceptionBlockIP.C

5.7 ExceptionBlockIPInterface Class Reference

Class for [BlockIPInterface](#) exceptions.

```
#include <ExceptionBlockIPInterface.h>
```

Inheritance diagram for ExceptionBlockIPInterface:

Collaboration diagram for ExceptionBlockIPInterface:

5.7.1 Detailed Description

Class for [BlockIPInterface](#) exceptions.

The documentation for this class was generated from the following files:

- [/home/jcastro2/intpoint/BlockIPPlatform/BlockIPInterface/ExceptionBlockIPInterface.h](#)
- [/home/jcastro2/intpoint/BlockIPPlatform/BlockIPInterface/ExceptionBlockIPInterface.cpp](#)

5.8 ExceptionOsiSolver Class Reference

Class for OsiSolver exceptions.

```
#include <ExceptionOsiSolver.h>
```

Inheritance diagram for ExceptionOsiSolver:

Collaboration diagram for ExceptionOsiSolver:

5.8.1 Detailed Description

Class for OsiSolver exceptions.

The documentation for this class was generated from the following files:

- [/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/ExceptionOsiSolver.h](#)
- [/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/ExceptionOsiSolver.cpp](#)

5.9 ExceptionSMLBlockIP Class Reference

Class for [SMLBlockIP](#) exceptions.

```
#include <ExceptionSMLBlockIP.h>
```

Inheritance diagram for ExceptionSMLBlockIP:

Collaboration diagram for ExceptionSMLBlockIP:

5.9.1 Detailed Description

Class for [SMLBlockIP](#) exceptions.

The documentation for this class was generated from the following files:

- [/home/jcastro2/intpoint/BlockIPPlatform/SMLBlockIP/ExceptionSMLBlockIP.h](#)
- [/home/jcastro2/intpoint/BlockIPPlatform/SMLBlockIP/ExceptionSMLBlockIP.C](#)

5.10 MainFrame Class Reference

```
#include <MainFrame.h>
```

Inheritance diagram for MainFrame:

Collaboration diagram for MainFrame:

Public Member Functions

- [MainFrame](#) (wxWindow *parent)
- void [OnProcessCompletion](#) ()
The frame returns to its initial state.

Protected Member Functions

- void [startClick](#) (wxCommandEvent &event)
Creates a process with the input data and starts the execution.
- void [OnIdle](#) (wxIdleEvent &event)
Send input data to the process and write output from the process.

5.10.1 Detailed Description

Implementing [MainFrameBlockIP](#)

5.10.2 Constructor & Destructor Documentation

5.10.2.1 MainFrame::MainFrame (wxWindow * parent)

Constructor

The documentation for this class was generated from the following files:

- /home/jcastro2/intpoint/BlockIPPlatform/GUI/[MainFrame.h](#)
- /home/jcastro2/intpoint/BlockIPPlatform/GUI/[MainFrame.cpp](#)

5.11 MainFrameBlockIP Class Reference

```
#include <GUIBlockIP.bak.h>
```

Inheritance diagram for MainFrameBlockIP:

Collaboration diagram for MainFrameBlockIP:

5.11.1 Detailed Description

Class [MainFrameBlockIP](#)

The documentation for this class was generated from the following files:

- /home/jcastro2/intpoint/BlockIPPlatform/GUI/[GUIBlockIP.bak.h](#)
- /home/jcastro2/intpoint/BlockIPPlatform/GUI/[GUIBlockIP.h](#)
- /home/jcastro2/intpoint/BlockIPPlatform/GUI/[GUIBlockIP.bak.cpp](#)
- /home/jcastro2/intpoint/BlockIPPlatform/GUI/[GUIBlockIP.cpp](#)

5.12 MatrixBlockIP Class Reference

Class for manipulating matrices, and interfacing [SparseChol](#).

```
#include <MatrixBlockIP.h>
```

Collaboration diagram for MatrixBlockIP:

Classes

- struct [Order_ija](#)
Auxiliary struct for sorting matrices in ija format.
- struct [Order_vector](#)
Auxiliary struct for sorting vectors.

Public Member Functions

- [MatrixBlockIP](#) (int blocks=1)
Constructor.
- [MatrixBlockIP](#) ([MatrixBlockIP](#) *mbip)
Copy constructor, does not copy [SparseChol](#).
- [~MatrixBlockIP](#) ()
Destructor.
- void [copy](#) ([MatrixBlockIP](#) *mbip)
Copy, does not copy [SparseChol](#).
- void [reset](#) ()
Comes back to the initial state.
- void [restore](#) ()
Comes back to the state after create the matrix.
- void [create_general_matrix_row_wise](#) (int m, int n, int nz, int *&inirowa, int *&icola, double *&a)
Native method to create a general row-wise packed matrix.
- void [create_general_matrix_column_wise](#) (int m, int n, int nz, int *&inicola, int *&irowa, double *&a)
Native method to create a general column-wise packed matrix.
- void [create_network_matrix](#) (int num_arcs, int num_nodes, int *&src, int *&dst, bool oriented=true)
Native method to create a network matrix.
- void [create_identity_matrix](#) (int dim)
Native method to create a identity matrix of dimension dim.
- void [create_idty_idty_matrix](#) (int nrows)
Native method to create a identity-identity matrix with two identities [I I].
- void [create_diagonal_matrix](#) (int dim, double *&d)
Native method to create a diagonal matrix $D = \text{diag}(d)$ of dimension dim.
- void [create_diag_diag_matrix](#) (int nrows, double *&d1, double *&d2)
Native method to create a diagonal-diagonal matrix $D = [D1 D2]$.
- void [create_general_matrix_format_ija](#) (int m, int n, int nz, int *&row_index, int *&col_index, double *&values)
Creates a general matrix in format ija.
- void [compute_full_matrix](#) (int numBlocks, bool sameN, [MatrixBlockIP](#) N[], bool sameL, [MatrixBlockIP](#) L[], int numActiveLnk=0, int *listActiveLnk=NULL)
Builds a packed rowwise format structured matrix based on diagonal blocks and linking constraints blocks.
- void [analyze_D](#) (int numBlocks, bool sameL, [MatrixBlockIP](#) L[])
- void [analyze_D_diagonal](#) (int numBlocks, bool sameL, [MatrixBlockIP](#) L[])
- void [analyze_D_gen_sym_uptr](#) (int numBlocks, bool sameL, [MatrixBlockIP](#) L[])
- void [compute_D](#) (int numBlocks, bool sameL, [MatrixBlockIP](#) L[], bool isActive[], int iniTheta[], double Theta[])
$$\text{Compute } D = \text{Theta}_{(numBlocks+1)} + \sum_{i=1..numBlocks} L_{i*} \text{Theta}_{i*L_i}$$
- void [compute_D_diagonal](#) (int numBlocks, bool sameL, [MatrixBlockIP](#) L[], bool isActive[], int iniTheta[], double Theta[])
$$\text{Compute } D = \text{Theta}_{(numBlocks+1)} + \sum_{i \text{ in } 1..numBlocks} L_{i*} \text{Theta}_{i*L_i} \text{ when } D \text{ is diagonal.}$$
- void [compute_D_gen_sym_uptr](#) (int numBlocks, bool sameL, [MatrixBlockIP](#) L[], bool isActive[], int iniTheta[], double Theta[])

- Compute $D = \text{Theta}_{(\text{numBlocks}+1)} + \sum_{i=1}^{\text{numBlocks}} L_i * \text{Theta}_i * L_i^T$ when D is a symmetric general matrix.*
- void [native_to_general](#) (bool delete_native_format=false)
Calculates and stores the matrix in packed rowwise format.
 - void [ija_to_rowwise](#) ()
Calculates and stores the matrix in packed rowwise format.
 - void [network_to_general](#) ()
Calculates and stores the network matrix (either oriented or nonoriented) in packed rowwise format.
 - void [identity_to_general](#) ()
Calculates and stores the I matrix in packed rowwise format.
 - void [diagonal_to_general](#) ()
Calculates and stores the diagonal D matrix in packed rowwise format.
 - void [idty_idty_to_general](#) ()
Calculates and stores the matrix [I I] in packed rowwise format.
 - void [diag_diag_to_general](#) ()
Calculates and stores the matrix [D1 D2] in packed rowwise format.
 - void [network_to_ija_format](#) ()
Calculates and stores the network matrix in ija format. It considers both oriented and nonoriented cases.
 - void [identity_to_ija_format](#) ()
Calculates and stores the identity I matrix in ija format.
 - void [diagonal_to_ija_format](#) ()
Calculates and stores the diagonal D1 matrix in ija format.
 - void [idty_idty_to_ija_format](#) ()
Calculates and stores the matrix [I I] in ija format.
 - void [diag_diag_to_ija_format](#) ()
Calculates and stores the matrix [D1 D2] in ija format.
 - void [order_matrix](#) ()
Order the matrix when has been created in row-wise or column-wise format.
 - void [mul_Mv](#) (double vout[], const double vin[])
*Matrix-vector product $vout = M * vin$ ($vout(m), vin(n)$) (driver)*
 - void [mul_Mtv](#) (double vout[], const double vin[])
*MatrixTranspose-vector product $vout = M(t) * vin$ ($vout(n), vin(m)$) (driver)*
 - void [add_mul_Mv](#) (double vout[], const double vin[])
*Add matrix-vector product $vout += M * vin$ ($vout(m), vin(n)$) (driver)*
 - void [add_mul_Mtv](#) (double vout[], const double vin[])
*Add matrixTranspose-vector product $vout += M(t) * vin$ ($vout(n), vin(m)$) (driver)*
 - void [exist_var_in_row](#) (int column, bool appear[], double coefs[])
Given a column determines if exists an element for each row of the matrix, in case of exist returns the value.
 - void [add_new_column](#) (int size, int irows[], double values[])
Add a new column into the matrix.
 - void [add_new_columns](#) (int num_columns, int size[], int *irows[], double *values[])
Add new columns into the matrix.
 - void [change_columns_sign](#) (int size, int columns[])
Changes the sign of some columns.
 - void [change_rows_sign](#) (int size, int rows[])
Change the sign of some rows.
 - void [delete_rows](#) (int size, int rows[])
Delete some rows.
 - int [get_column](#) (int column, int *&irows, double *&values, bool invert_sign=false)
Gets a column of the matrix.
 - void [symbolic_fact_MMt](#) (CHOL_SOLVER chslv=SPRSBLKLLT, int *prov_pfa=NULL, int *prov_ipfa=NULL, NUMBERING prov_pfa_numbering=NOT_COMPUTED)

- Interface routine to [SparseChol](#) symbolic factorization.*

 - void [numeric_fact_MMt](#) (double *Theta, int i_k=0)
- Interface routine to [SparseChol](#) numeric factorization.*

 - void [numeric_solve_MMt](#) (double *rhs, int i_k=0, WHO_PERMUTES whoperm=CHOLESKY)
- Interface routine to [SparseChol](#) numeric solve.*

 - void [symbolic_fact_M](#) (CHOL_SOLVER chslv=SPRSBLKLLT, int *prov_pfa=NULL, int *prov_ipfa=NULL, NUMBERING prov_pfa_numbering=NOT_COMPUTED)
- Interface routine to [SparseChol](#) symbolic factorization.*

 - void [numeric_fact_M](#) ()
- Interface routine to [SparseChol](#) numeric factorization.*

 - void [numeric_solve_M](#) (double *rhs, WHO_PERMUTES whoperm=CHOLESKY)
- Interface routine to [SparseChol](#) numeric solve.*

 - int [get_pfa](#) (int i)
- Interface routine to [SparseChol](#) [get_pfa\(\)](#).*

 - int [get_ipfa](#) (int i)
- Interface routine to [SparseChol](#) [get_ipfa\(\)](#).*

 - int [get_maxlnz](#) ()
- Interface routine to [SparseChol](#) [get_maxlnz\(\)](#).*

 - int [get_maxfillin](#) ()
- Interface routine to [SparseChol](#) [get_maxfillin\(\)](#).*

 - int [get_njka](#) ()
- Interface routine to [SparseChol](#) [get_njka\(\)](#).*

 - int [get_num_zero_pivots](#) ()
- Interface routine to [SparseChol](#) [get_num_zero_pivots\(\)](#).*

 - int [get_num_semidef_matrix](#) ()
- Interface routine to [SparseChol](#) [get_semidef_matrix\(\)](#).*

 - void [print_matrix](#) (bool ija=true, bool start_one=true)
- Print the matrix.*

 - void [print_matrix](#) (ofstream &outfile, bool print_ija=true, bool start_one=true)
- Write the matrix into a file.*

 - void [print_vector](#) (double *v, int size, string name)
- Print some positions and name of a vector.*

 - void [column_wise_to_row_wise_format](#) ()
- Convert a matrix in column-wise format to row-wise format.*

 - void [row_wise_to_column_wise_format](#) ()
- Convert a matrix in column-wise format to row-wise format.*

Public Attributes

- [TYPE_MATRIX](#) [type](#)
 - Type of matrix.*
- int [m](#)
 - Number of rows.*
- int [n](#)
 - Number of columns.*
- bool [ija](#)
 - True if irowa, icola and a are stored.*
- bool [rowwise](#)
 - True if inirowa, icola and a are stored.*
- bool [columnwise](#)

- True if the matrix is stored in column-wise packed format, incompatible with rowwise.*
- int [nz](#)

Number of non-zero elements.
- double * [a](#)

Value of non-zero elements.
- int * [inirowa](#)

Index to the first element of each row.
- int * [icola](#)

Column position for each element.
- int * [inicola](#)

Index to the first element of each column.
- int * [irowa](#)

Row position for each element.
- TYPE_ORIENTATION [type_orientation](#)

Type of orientation, by default, oriented.
- int [num_arcs](#)

Number of arcs.
- int [num_nodes](#)

Number of nodes.
- int * [src](#)

Source of each arc.
- int * [dst](#)

Destination of each arc.
- double * [d1](#)

d1 for DIAGONAL and 1st submatrix of DIAG_DIAG
- double * [d2](#)

d2 for 2nd submatrix of DIAG_DIAG
- [SparseChol chol](#)

Sparse Cholesky class.
- int [sizeL](#)
- bool [made_symbfct_MMt](#)
- bool [made_analyze_D](#)
- int [num_blocks](#)

Private Member Functions

- void [free_memory](#) ()

Free all the memory allocated by the application - not the user.
- void [mul_Mv_row_wise](#) (double vout[], const double vin[])

*Matrix-vector product $vout=M*vin$ ($vout(m),vin(n)$) (general rowwise matrix)*
- void [mul_Mtv_row_wise](#) (double vout[], const double vin[])

*MatrixTranspose-vector product $vout=M(t)*vin$ ($vout(n),vin(m)$) (general rowwise matrix)*
- void [add_mul_Mv_row_wise](#) (double vout[], const double vin[])

*Add matrix-vector product $vout += M*vin$ ($vout(m),vin(n)$) (general rowwise matrix)*
- void [add_mul_Mtv_row_wise](#) (double vout[], const double vin[])

*Add matrixTranspose-vector product $vout += M(t)*vin$ ($vout(n),vin(m)$) (general rowwise matrix)*
- void [mul_Mv_column_wise](#) (double vout[], const double vin[])

*Matrix-vector product $vout=M*vin$ ($vout(m),vin(n)$) (general columnwise matrix)*
- void [mul_Mtv_column_wise](#) (double vout[], const double vin[])

*MatrixTranspose-vector product $vout=M(t)*vin$ ($vout(n),vin(m)$) (general columnwise matrix)*
- void [add_mul_Mv_column_wise](#) (double vout[], const double vin[])

- Add matrix-vector product $vout += M * vin$ ($vout(m), vin(n)$) (general columnwise matrix)*

 - void [add_mul_Mtv_column_wise](#) (double vout[], const double vin[])
- Add matrixTranspose-vector product $vout += M(t) * vin$ ($vout(n), vin(m)$) (general columnwise matrix)*

 - void [mul_Mv_network](#) (double vout[], const double vin[])
- Matrix-vector product $vout=M * vin$ ($vout(m), vin(n)$) (network matrix, either oriented or nonoriented)*

 - void [mul_Mtv_network](#) (double vout[], const double vin[])
- MatrixTranspose-vector product $vout=M(t) * vin$ ($vout(n), vin(m)$) (network matrix, either oriented or nonoriented)*

 - void [add_mul_Mv_network](#) (double vout[], const double vin[])
- Add matrix-vector product $vout += M * vin$ ($vout(m), vin(n)$) (network matrix, either oriented or nonoriented)*

 - void [add_mul_Mtv_network](#) (double vout[], const double vin[])
- Add matrixTranspose-vector product $vout += M(t) * vin$ ($vout(n), vin(m)$) (network matrix, either oriented or nonoriented)*

 - void [mul_Mv_identity](#) (double vout[], const double vin[])
- Identity-vector product $vout=M * vin$ ($vout(m), vin(n)$)*

 - void [add_mul_Mv_identity](#) (double vout[], const double vin[])
- Add Identity-vector product $vout += M * vin$ ($vout(m), vin(n)$)*

 - void [mul_Mv_diagonal](#) (double vout[], const double vin[])
- Diagonal-vector product $vout=D * vin$ ($vout(m), vin(n)$) D is diagonal, $m=n$.*

 - void [add_mul_Mv_diagonal](#) (double vout[], const double vin[])
- Add Diagonal-vector product $vout += D * vin$ ($vout(m), vin(n)$) D is diagonal, $m=n$.*

 - void [mul_Mv_idty_idty](#) (double vout[], const double vin[])
- Matrix-vector product $vout= [I I] * vin$ ($vout(m), vin(n)$) ($M= [I I]$ matrix, $n= 2 * m$)*

 - void [mul_Mtv_idty_idty](#) (double vout[], const double vin[])
- MatrixTranspose-vector product $vout= [I I] * vin$ ($vout(n), vin(m)$) ($M= [I I]$ matrix, $n= 2 * m$)*

 - void [add_mul_Mv_idty_idty](#) (double vout[], const double vin[])
- Add matrix-vector product $vout += [I I] * vin$ ($vout(m), vin(n)$) ($M= [I I]$ matrix, $n= 2 * m$)*

 - void [add_mul_Mtv_idty_idty](#) (double vout[], const double vin[])
- Add matrixTranspose-vector product $vout += [I I] * vin$ ($vout(n), vin(m)$) ($M= [I I]$ matrix, $n= 2 * m$)*

 - void [mul_Mv_diag_diag](#) (double vout[], const double vin[])
- Matrix-vector product $vout= [D1 D2] * vin$ ($vout(m), vin(n)$) ($M= [D1 D2]$ matrix, $n= 2 * m$)*

 - void [mul_Mtv_diag_diag](#) (double vout[], const double vin[])
- MatrixTranspose-vector product $vout= [D1 D2]' * vin$ ($vout(n), vin(m)$) ($M= [D1 D2]$ matrix, $n= 2 * m$)*

 - void [add_mul_Mv_diag_diag](#) (double vout[], const double vin[])
- Add matrix-vector product $vout += [D1 D2] * vin$ ($vout(m), vin(n)$) ($M= [D1 D2]$ matrix, $n= 2 * m$)*

 - void [add_mul_Mtv_diag_diag](#) (double vout[], const double vin[])
- Add matrixTranspose-vector product $vout += [D1 D2]' * vin$ ($vout(n), vin(m)$) ($M= [D1 D2]$ matrix, $n= 2 * m$)*

 - void [mul_Mv_gen_sym_uptr](#) (double vout[], const double vin[])
- Matrix-vector product $vout=M * vin$ ($vout(m), vin(n)$) (general symmetric upper triangular rowwise matrix)*

 - void [add_mul_Mv_gen_sym_uptr](#) (double vout[], const double vin[])
- Add matrix-vector product $vout += M * vin$ ($vout(m), vin(n)$) (general symmetric upper triangular rowwise matrix)*

 - void [order_packed_format](#) (int begsize, int nz, int *&beg, int *&ind, double *&val)
- Order a matrix packed format (both column-wise and row-wise)*

5.12.1 Detailed Description

Class for manipulating matrices, and interfacing [SparseChol](#).

5.12.2 Constructor & Destructor Documentation

5.12.2.1 MatrixBlockIP::MatrixBlockIP (int *blocks* = 1)

Constructor.

Parameters

<i>blocks</i>	number of blocks where this matrix will appear;
---------------	---

Note

if blocks unknown at construction time, do not pass this parameter to the constructor; it will be updated later, before symbolic factorization is performed, by the minimization algorithm

5.12.2.2 MatrixBlockIP::MatrixBlockIP (MatrixBlockIP * *mbip*)

Copy constructor, does not copy [SparseChol](#).

Parameters

<i>mbip</i>	MatrixBlockIP to copy
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5.12.3 Member Function Documentation

5.12.3.1 void MatrixBlockIP::add_mul_Mtv (double *vout*[], const double *vin*[])

Add matrixTranspose-vector product $vout += M(t)*vin$ ($vout(n), vin(m)$) (driver)

Parameters

<i>vout</i>	Result of the product
<i>vin</i>	Vector to product

5.12.3.2 void MatrixBlockIP::add_mul_Mtv_column_wise (double *vout*[], const double *vin*[]) [inline], [private]

Add matrixTranspose-vector product $vout += M(t)*vin$ ($vout(n), vin(m)$) (general columnwise matrix)

Parameters

<i>vout</i>	Result of the product
<i>vin</i>	Vector to product

5.12.3.3 void MatrixBlockIP::add_mul_Mtv_diag_diag (double *vout*[], const double *vin*[]) [inline], [private]

Add matrixTranspose-vector product $vout += [D1 D2]^t * vin$ ($vout(n), vin(m)$) ($M = [D1 D2]$ matrix, $n = 2*m$)

Parameters

<i>vout</i>	Result of the product
<i>vin</i>	Vector to product

5.12.3.4 `void MatrixBlockIP::add_mul_Mtv_idty_idty (double vout[], const double vin[]) [inline],[private]`

Add matrixTranspose-vector product $vout += [I \ I]^T * vin$ ($vout(n), vin(m)$ ($M = [I \ I]$ matrix, $n = 2 * m$))

Parameters

<i>vout</i>	Result of the product
<i>vin</i>	Vector to product

5.12.3.5 `void MatrixBlockIP::add_mul_Mtv_network (double vout[], const double vin[]) [inline],[private]`

Add matrixTranspose-vector product $vout += M(t) * vin$ ($vout(n), vin(m)$ (network matrix, either oriented or non-oriented))

Note

It assumes *vin* has dimension $m + 1$; last equation, related to last node, is redundant and not used, but it is needed for an efficient computation.

Element $vin[m]$ is used (but backed-up at beginning and restored at ending)

Parameters

<i>vout</i>	Result of the product
<i>vin</i>	Vector to product

5.12.3.6 `void MatrixBlockIP::add_mul_Mtv_row_wise (double vout[], const double vin[]) [inline],[private]`

Add matrixTranspose-vector product $vout += M(t) * vin$ ($vout(n), vin(m)$ (general rowwise matrix))

Parameters

<i>vout</i>	Result of the product
<i>vin</i>	Vector to product

5.12.3.7 `void MatrixBlockIP::add_mul_Mv (double vout[], const double vin[])`

Add matrix-vector product $vout += M * vin$ ($vout(m), vin(n)$) (driver)

Parameters

<i>vout</i>	Result of the product
<i>vin</i>	Vector to product

Here is the caller graph for this function:

5.12.3.8 `void MatrixBlockIP::add_mul_Mv_column_wise (double vout[], const double vin[]) [inline],[private]`

Add matrix-vector product $vout += M * vin$ ($vout(m), vin(n)$) (general columnwise matrix)

Parameters

<i>vout</i>	Result of the product
<i>vin</i>	Vector to product

5.12.3.9 `void MatrixBlockIP::add_mul_Mv_diag_diag (double vout[], const double vin[]) [inline], [private]`

Add matrix-vector product $vout += [D1 \ D2]*vin$ ($vout(m), vin(n)$) ($M= [D1 \ D2]$ matrix, $n= 2*m$)

Parameters

<i>vout</i>	Result of the product
<i>vin</i>	Vector to product

5.12.3.10 `void MatrixBlockIP::add_mul_Mv_diagonal (double vout[], const double vin[]) [inline], [private]`

Add Diagonal-vector product $vout += D*vin$ ($vout(m), vin(n)$) D is diagonal, $m=n$.

Parameters

<i>vout</i>	Result of the product
<i>vin</i>	Vector to product

5.12.3.11 `void MatrixBlockIP::add_mul_Mv_gen_sym_uptr (double vout[], const double vin[]) [inline], [private]`

Add matrix-vector product $vout += M*vin$ ($vout(m), vin(n)$) (general symmetric upper triangular rowwise matrix)

Parameters

<i>vout</i>	Result of the product. Must be allocated
<i>vin</i>	Vector to product

5.12.3.12 `void MatrixBlockIP::add_mul_Mv_identity (double vout[], const double vin[]) [inline], [private]`

Add Identity-vector product $vout += M*vin$ ($vout(m), vin(n)$)

Identity matrix, $m=n$, just add input to output vector

Parameters

<i>vout</i>	Result of the product
<i>vin</i>	Vector to product

5.12.3.13 `void MatrixBlockIP::add_mul_Mv_idty_idty (double vout[], const double vin[]) [inline], [private]`

Add matrix-vector product $vout += [I \ I]*vin$ ($vout(m), vin(n)$) ($M= [I \ I]$ matrix, $n= 2*m$)

Parameters

<i>vout</i>	Result of the product
<i>vin</i>	Vector to product

5.12.3.14 `void MatrixBlockIP::add_mul_Mv_network (double vout[], const double vin[]) [inline], [private]`

Add matrix-vector product $vout += M*vin$ ($vout(m), vin(n)$) (network matrix, either oriented or nonoriented)

Note

It assumes `vout` has dimension $m+1$; last equation, related to last node, is redundant and not used, but it is needed for an efficient computation.

Element `vout[m]` is used (but backed-up at beginning and restored at ending)

Parameters

<i>vout</i>	Result of the product
<i>vin</i>	Vector to product

5.12.3.15 `void MatrixBlockIP::add_mul_Mv_row_wise (double vout[], const double vin[]) [inline],[private]`

Add matrix-vector product $vout += M*vin$ ($vout(m),vin(n)$) (general rowwise matrix)

Parameters

<i>vout</i>	Result of the product
<i>vin</i>	Vector to product

5.12.3.16 `void MatrixBlockIP::add_new_column (int size, int irows[], double values[])`

Add a new column into the matrix.

Parameters

<i>size</i>	Number of non-zero elements of the new column
<i>irows</i>	Row position for each element, have to be ordered
<i>values</i>	Value of non-zero elements

5.12.3.17 `void MatrixBlockIP::add_new_columns (int num_columns, int size[], int * irows[], double * values[])`

Add new columns into the matrix.

Parameters

<i>num_columns</i>	Number of columns to add
<i>size</i>	number of non-zero elements of the new column for each column
<i>irows</i>	Row position for each element and column, have to be ordered
<i>values</i>	Value of non-zero elements for each column

5.12.3.18 `void MatrixBlockIP::analyze_D (int numBlocks, bool sameL, MatrixBlockIP L[]) [inline]`

Create internal structure arrays to compute $D = \text{Theta}_-(\text{numBlocks}+1) + \sum\{i..\text{numBlocks}\} L_i * \text{Theta}_i * L_i$ It decides whether D is DIAGONAL or GEN_SYM_UPTR

Parameters

<i>numBlocks</i>	Number of diagonal blocks
<i>sameL</i>	Define if the same matrix is used for each L block
<i>L</i>	Linking constraints blocks

5.12.3.19 void MatrixBlockIP::analyze_D_diagonal (int numBlocks, bool sameL, MatrixBlockIP L[])

Create internal structure arrays to compute $D = \text{Theta}_{(\text{numBlocks}+1)} + \sum\{1..\text{numBlocks}\} L_i * \text{Theta}_i * L_i'$ when D is a diagonal

Parameters

<i>numBlocks</i>	Number of diagonal blocks
<i>sameL</i>	Define if the same matrix is used for each L block
<i>L</i>	Linking constraints blocks

Note

valD (of [analyze_D_gen_sym_uptr\(\)](#)) is reused, then it is allocated with ALLOC (see [analyze_D_gen_sym_uptr](#) for an explanation)

5.12.3.20 void MatrixBlockIP::analyze_D_gen_sym_uptr (int numBlocks, bool sameL, MatrixBlockIP L[])

Create internal structure arrays to compute $D = \text{Theta}_{(\text{numBlocks}+1)} + \sum\{i..\text{numBlocks}\} L_i * \text{Theta}_i * L_i'$ when D is a general symmetric upper triangular matrix

Parameters

<i>numBlocks</i>	Number of diagonal blocks
<i>sameL</i>	Define if the same matrix is used for each L block
<i>L</i>	Linking constraints blocks

Note

icolLLt, inivalD, blockD, valD and icolD are allocated with ALLOC for performance purposes, so they have to be freed with FREE

5.12.3.21 void MatrixBlockIP::change_columns_sign (int size, int columns[])

Changes the sign of some columns.

Parameters

<i>size</i>	Number of columns to change the sign
<i>columns</i>	Index to the columns to change the sign

5.12.3.22 void MatrixBlockIP::change_rows_sign (int size, int rows[])

Change the sign of some rows.

Parameters

<i>size</i>	Number of rows to change the sign
<i>rows</i>	Index to the rows to change the sign

5.12.3.23 `void MatrixBlockIP::compute_D (int numBlocks, bool sameL, MatrixBlockIP L[], bool isActive[], int iniTheta[], double Theta[]) [inline]`

Compute $D = \text{Theta}_{(\text{numBlocks}+1)} + \sum\{i..numBlocks\} L_i * \text{Theta}_i * L_i'$.

Parameters

<i>numBlocks</i>	Number of diagonal blocks
<i>sameL</i>	Define if the same matrix is used for each L block
<i>isActive</i>	Says what linking constrains are active
<i>iniTheta</i>	Indice to the first element of the Theta matrix of each block
<i>Theta</i>	numBlocks diagonal matrices with dimension $n_i \times n_i$

5.12.3.24 `void MatrixBlockIP::compute_D_diagonal (int numBlocks, bool sameL, MatrixBlockIP L[], bool isActive[], int iniTheta[], double Theta[])`

Compute $D = \text{Theta}_{(\text{numBlocks}+1)} + \sum\{i \text{ in } 1..numBlocks\} L_i * \text{Theta}_i * L_i'$ when D is diagonal.

Parameters

<i>numBlocks</i>	Number of diagonal blocks
<i>sameL</i>	Define if the same matrix is used for each L block
<i>isActive</i>	Says what linking constrains are active
<i>iniTheta</i>	Indice to the first element of the Theta matrix of each block
<i>Theta</i>	numBlocks diagonal matrices with dimension $n_i \times n_i$

5.12.3.25 `void MatrixBlockIP::compute_D_gen_sym_uptr (int numBlocks, bool sameL, MatrixBlockIP L[], bool isActive[], int iniTheta[], double Theta[])`

Compute $D = \text{Theta}_{(\text{numBlocks}+1)} + \sum\{i..numBlocks\} L_i * \text{Theta}_i * L_i'$ when D is a symmetric general matrix.

Parameters

<i>numBlocks</i>	Number of diagonal blocks
<i>sameL</i>	Define if the same matrix is used for each L block
<i>isActive</i>	Says what linking constrains are active
<i>iniTheta</i>	Indice to the first element of the Theta matrix of each block
<i>Theta</i>	numBlocks diagonal matrices with dimension $n_i \times n_i$

5.12.3.26 `void MatrixBlockIP::compute_full_matrix (int numBlocks, bool sameN, MatrixBlockIP N[], bool sameL, MatrixBlockIP L[], int numActiveLnk = 0, int * listActiveLnk = NULL)`

Builds a packed rowwise format structured matrix based on diagonal blocks and linking constraints blocks.

Parameters

<i>numBlocks</i>	Number of diagonal blocks
<i>sameN</i>	Define if the same matrix is used for each N block
<i>N</i>	Diagonal blocks
<i>sameL</i>	Define if the same matrix is used for each L block
<i>L</i>	Linking constraints blocks
<i>numActiveLnk</i>	Number of active lnk
<i>listActiveLnk</i>	List of active linking, $j = \text{listActiveLnk}[i]$, $i = 1..numActiveLnk$, $j \text{ in } \{1,..,l_link\}$ If listActiveLnk is NULL all L rows are used

Here is the call graph for this function:

Here is the caller graph for this function:

5.12.3.27 void MatrixBlockIP::copy (MatrixBlockIP * mbip)

Copy, does not copy [SparseChol](#).

Parameters

<i>mbip</i>	MatrixBlockIP to copy
-------------	---------------------------------------

5.12.3.28 void MatrixBlockIP::create_diag_diag_matrix (int nrows, double *& d1, double *& d2)

Native method to create a diagonal-diagonal matrix $D = [D1 \ D2]$.

where $D1 = \text{diag}(d1)$, $D2 = \text{diag}(d2)$ (dimension: $nrows \times (2nrows)$)

Parameters

<i>nrows</i>	Number of rows
<i>d1</i>	Values of the diagonal D1
<i>d2</i>	Values of the diagonal D2

5.12.3.29 void MatrixBlockIP::create_diagonal_matrix (int dim, double *& d)

Native method to create a diagonal matrix $D = \text{diag}(d)$ of dimension dim .

Parameters

<i>dim</i>	Dimension of the matrix
<i>d</i>	Values of the diagonal elements

Here is the caller graph for this function:

5.12.3.30 void MatrixBlockIP::create_general_matrix_column_wise (int m, int n, int nz, int *& inicola, int *& irowa, double *& a)

Native method to create a general column-wise packed matrix.

Parameters

<i>m</i>	Number of rows
<i>n</i>	Number of columns
<i>nz</i>	Number of non-zero elements
<i>inicola</i>	Index to the first element of each column
<i>irowa</i>	Row position for each element
<i>a</i>	Value of non-zero elements

Note

If *icola* is not ordered `order_matrix` function must be called when the arrays are filled

Here is the caller graph for this function:

5.12.3.31 `void MatrixBlockIP::create_general_matrix_format_ija (int m, int n, int nz, int *& row_index, int *& col_index, double *& values)`

Creates a general matrix in format ija.

Parameters

<i>m</i>	Number of rows
<i>n</i>	Number of columns
<i>nz</i>	Number of non-zero elements
<i>row_index</i>	Row position for each element
<i>col_index</i>	Column position for each element
<i>values</i>	Value of non-zero elements

5.12.3.32 `void MatrixBlockIP::create_general_matrix_row_wise (int m, int n, int nz, int *& inirowa, int *& icola, double *& a)`

Native method to create a general row-wise packed matrix.

Parameters

<i>m</i>	Number of rows
<i>n</i>	Number of columns
<i>nz</i>	Number of non-zero elements
<i>inirowa</i>	Index to the first element of each row
<i>icola</i>	Column position for each element
<i>a</i>	Value of non-zero elements

Note

If *icola* is not ordered `order_matrix` function must be called when the arrays are filled

5.12.3.33 `void MatrixBlockIP::create_identity_matrix (int dim)`

Native method to create a identity matrix of dimension *dim*.

Parameters

<i>dim</i>	Dimension of the matrix
------------	-------------------------

5.12.3.34 `void MatrixBlockIP::create_idty_idty_matrix (int nrows)`

Native method to create a identity-identity matrix with two identities [I I].

Dimension: *nrows* x (2*nrows*)

Parameters

<i>nrows</i>	Number of rows
--------------	----------------

5.12.3.35 `void MatrixBlockIP::create_network_matrix (int num_arcs, int num_nodes, int *& src, int *& dst, bool oriented = true)`

Native method to create a network matrix.

Parameters

<i>num_arcs</i>	Number of arcs
<i>num_nodes</i>	Number of nodes
<i>src</i>	Source of each arc. Dimension <i>num_arcs</i>
<i>dst</i>	Destination of each arc. Dimension <i>num_arcs</i>
<i>oriented</i>	For oriented/nonoriented networks

5.12.3.36 void MatrixBlockIP::delete_rows (int size, int rows[])

Delete some rows.

Parameters

<i>size</i>	Number of rows to be deleted
<i>rows</i>	Index to the rows to be deleted, must be ordered

5.12.3.37 void MatrixBlockIP::exist_var_in_row (int column, bool appear[], double coefs[])

Given a column determines if exists an element for each row of the matrix, in case of exist returns the value.

Parameters

<i>column</i>	The column to examine
<i>appear</i>	The array that says if a element exists or not for each row. The user must allocate the space before call the function
<i>coefs</i>	The array that have the value of the element if exists, if not the content in that position is indeterminate. The user must allocate the space before call the function

5.12.3.38 int MatrixBlockIP::get_column (int column, int *& irows, double *& values, bool invert_sign = false)

Gets a column of the matrix.

Parameters

<i>column</i>	Index to the column
<i>irows</i>	Row index for each ealement. Must be freed with delete[]
<i>values</i>	Value for each non-zero element. Must be freed with delete[]
<i>invert_sign</i>	If true change the sign of each element in the column

Returns

Number of non-zero elements in the column

Here is the caller graph for this function:

5.12.3.39 int MatrixBlockIP::get_ipfa (int i) [inline]

Interface routine to [SparseChol get_ipfa\(\)](#).

Returns

ipfa[i]

Note

The user must guarantee ipfa previously computed in call to `symbolic_fact()`.

5.12.3.40 `int MatrixBlockIP::get_maxfillin () [inline]`

Interface routine to [SparseChol get_maxfillin\(\)](#).

Returns

maxfillin

Note

The user must guarantee maxfillin previously computed in call to `symbolic_fact()`.

5.12.3.41 `int MatrixBlockIP::get_maxlnz () [inline]`

Interface routine to [SparseChol get_maxlnz\(\)](#).

Returns

maxlnz

Note

The user must guarantee maxlnz previously computed in call to `symbolic_fact()`.

5.12.3.42 `int MatrixBlockIP::get_njka () [inline]`

Interface routine to [SparseChol get_njka\(\)](#).

Returns

njka

Note

The user must guarantee njka previously computed in call to `symbolic_fact()`.

5.12.3.43 `int MatrixBlockIP::get_num_semidef_matrix () [inline]`

Interface routine to [SparseChol get_semidef_matrix\(\)](#).

Returns

num_semidef_matrix

Note

It will 0 if no numeric factorization made.

5.12.3.44 `int MatrixBlockIP::get_num_zero_pivots () [inline]`

Interface routine to [SparseChol get_num_zero_pivots\(\)](#).

Returns

num_zero_pivots

Note

It will 0 if no numeric factorization made.

5.12.3.45 `int MatrixBlockIP::get_pfa (int i) [inline]`

Interface routine to [SparseChol get_pfa\(\)](#).

Returns

pfa[i]

Note

The user must guarantee pfa previously computed in call to `symbolic_fact()`.

5.12.3.46 `void MatrixBlockIP::ija_to_rowwise ()`

Calculates and stores the matrix in packed rowwise format.

Note

ija format is loaded

5.12.3.47 `void MatrixBlockIP::mul_Mtv (double vout[], const double vin[])`

MatrixTranspose-vector product $vout=M(t)*vin$ ($vout(n),vin(m)$) (driver)

Parameters

<i>vout</i>	Result of the product. Must be allocated
<i>vin</i>	Vector to product

5.12.3.48 `void MatrixBlockIP::mul_Mtv_column_wise (double vout[], const double vin[]) [inline],[private]`

MatrixTranspose-vector product $vout=M(t)*vin$ ($vout(n),vin(m)$) (general columnwise matrix)

Parameters

<i>vout</i>	Result of the product. Must be allocated
<i>vin</i>	Vector to product

5.12.3.49 `void MatrixBlockIP::mul_Mtv_diag_diag (double vout[], const double vin[]) [inline],[private]`

MatrixTranspose-vector product $vout = [D1 \ D2]' * vin$ ($vout(n), vin(m)$) ($M = [D1 \ D2]$ matrix, $n = 2 * m$)

Parameters

<i>vout</i>	Result of the product. Must be allocated
<i>vin</i>	Vector to product

5.12.3.50 `void MatrixBlockIP::mul_Mtv_idty_idty (double vout[], const double vin[]) [inline],[private]`

MatrixTranspose-vector product $vout = [I \ I]' * vin$ ($vout(n), vin(m)$) ($M = [I \ I]$ matrix, $n = 2 * m$)

Parameters

<i>vout</i>	Result of the product. Must be allocated
<i>vin</i>	Vector to product

5.12.3.51 `void MatrixBlockIP::mul_Mtv_network (double vout[], const double vin[]) [inline],[private]`

MatrixTranspose-vector product $vout = M(t) * vin$ ($vout(n), vin(m)$) (network matrix, either oriented or nonoriented)

Note

It assumes *vin* has dimension $m+1$; last equation, related to last node, is redundant and not used, but it is needed for an efficient computation.

Element *vin*[*m*] is used (but backed-up at beginning and restored at ending)

Parameters

<i>vout</i>	Result of the product. Must be allocated
<i>vin</i>	Vector to product

5.12.3.52 `void MatrixBlockIP::mul_Mtv_row_wise (double vout[], const double vin[]) [inline],[private]`

MatrixTranspose-vector product $vout = M(t) * vin$ ($vout(n), vin(m)$) (general rowwise matrix)

Parameters

<i>vout</i>	Result of the product. Must be allocated
<i>vin</i>	Vector to product

5.12.3.53 `void MatrixBlockIP::mul_Mv (double vout[], const double vin[])`

Matrix-vector product $vout = M * vin$ ($vout(m), vin(n)$) (driver)

Parameters

<i>vout</i>	Result of the product. Must be allocated
<i>vin</i>	Vector to product

5.12.3.54 `void MatrixBlockIP::mul_Mv_column_wise (double vout[], const double vin[]) [inline],[private]`

Matrix-vector product $vout=M*vin$ ($vout(m),vin(n)$) (general columnwise matrix)

Parameters

<i>vout</i>	Result of the product. Must be allocated
<i>vin</i>	Vector to product

5.12.3.55 `void MatrixBlockIP::mul_Mv_diag_diag (double vout[], const double vin[]) [inline],[private]`

Matrix-vector product $vout= [D1 D2]*vin$ ($vout(m),vin(n)$) ($M= [D1 D2]$ matrix, $n= 2*m$)

Parameters

<i>vout</i>	Result of the product. Must be allocated
<i>vin</i>	Vector to product

5.12.3.56 `void MatrixBlockIP::mul_Mv_diagonal (double vout[], const double vin[]) [inline],[private]`

Diagonal-vector product $vout=D*vin$ ($vout(m),vin(n)$) D is diagonal, $m=n$.

Parameters

<i>vout</i>	Result of the product. Must be allocated
<i>vin</i>	Vector to product

5.12.3.57 `void MatrixBlockIP::mul_Mv_gen_sym_uptr (double vout[], const double vin[]) [inline],[private]`

Matrix-vector product $vout=M*vin$ ($vout(m),vin(n)$) (general symmetric upper triangular rowwise matrix)

Parameters

<i>vout</i>	Result of the product. Must be allocated
<i>vin</i>	Vector to product

5.12.3.58 `void MatrixBlockIP::mul_Mv_identity (double vout[], const double vin[]) [inline],[private]`

Identity-vector product $vout=M*vin$ ($vout(m),vin(n)$)

Identity matrix, $m=n$, just copy input to output vector

Parameters

<i>vout</i>	Result of the product. Must be allocated
<i>vin</i>	Vector to product

5.12.3.59 `void MatrixBlockIP::mul_Mv_idty_idty (double vout[], const double vin[]) [inline],[private]`

Matrix-vector product $vout= [I I]*vin$ ($vout(m),vin(n)$) ($M= [I I]$ matrix, $n= 2*m$)

Parameters

<i>vout</i>	Result of the product. Must be allocated
<i>vin</i>	Vector to product

5.12.3.60 `void MatrixBlockIP::mul_Mv_network (double vout[], const double vin[]) [inline],[private]`

Matrix-vector product $vout=M*vin$ ($vout(m),vin(n)$) (network matrix, either oriented or nonoriented)

Note

It assumes *vout* has dimension $m+1$; last equation, related to last node, is redundant and not used, but it is needed for an efficient computation.

Element $vout[m]$ is used (but backed-up at beginning and restored at ending)

Parameters

<i>vout</i>	Result of the product. Must be allocated
<i>vin</i>	Vector to product

5.12.3.61 `void MatrixBlockIP::mul_Mv_row_wise (double vout[], const double vin[]) [inline],[private]`

Matrix-vector product $vout=M*vin$ ($vout(m),vin(n)$) (general rowwise matrix)

Parameters

<i>vout</i>	Result of the product. Must be allocated
<i>vin</i>	Vector to product

5.12.3.62 `void MatrixBlockIP::native_to_general (bool delete_native_format = false) [inline]`

Calculates and stores the matrix in packed rowwise format.

Parameters

<i>delete_native_format</i>	If true only packed rowwise format will be stored
-----------------------------	---

Here is the caller graph for this function:

5.12.3.63 `void MatrixBlockIP::order_packed_format (int begsize, int nz, int *& beg, int *& ind, double *& val) [private]`

Order a matrix packed format (both column-wise and row-wise)

Parameters

<i>begsize</i>	Number of rows (if row-wise) or columns (if column-wise) + 1
<i>nz</i>	Number of nonzeros in the matrix.
<i>beg</i>	Rows (if row-wise) or columns (if column-wise) starts of the matrix.
<i>ind</i>	Columns (if row-wise) or rows (if column-wise) indices of nonzeros entries.
<i>val</i>	Values of the nonzero entries.

Note

Parameters *beg*, *ind* and *val* assumes to be of appropriate dimensions before the method is called, namely *beg*[*begsize*], *ind*[*nz*], *val*[*nz*]

5.12.3.64 void MatrixBlockIP::print_matrix (bool *print_ija* = true, bool *start_one* = true)

Print the matrix.

Parameters

<i>print_ija</i>	If <i>print_ija</i> is true then write triple (i,j,a) whenever possible (if matrix is in ija or packed rowwise format); if <i>print_ija</i> =false then writes (inirow, j, a) whenever possible (if matrix is in packed rowwise format).
<i>start_one</i>	Start vectors at position 1 (true) or zero (false)

5.12.3.65 void MatrixBlockIP::print_matrix (ofstream & *outfile*, bool *print_ija* = true, bool *start_one* = true)

Write the matrix into a file.

Parameters

<i>outfile</i>	Output file stream where the matrix will be printed
----------------	---

5.12.3.66 void MatrixBlockIP::print_vector (double * *v*, int *size*, string *name*)

Print some positions and name of a vector.

Parameters

<i>v</i>	Vector to print
<i>size</i>	Number of positions to print
<i>name</i>	Vector name

5.12.4 Member Data Documentation

5.12.4.1 SparseChol MatrixBlockIP::chol

Sparse Cholesky class.

For sparse Cholesky

5.12.4.2 double* MatrixBlockIP::d1

d1 for DIAGONAL and 1st submatrix of DIAG_DIAG

Diagonal format attributes

5.12.4.3 int* MatrixBlockIP::inicola

Index to the first element of each column.

General column-wise packed format attributes

5.12.4.4 `int*` `MatrixBlockIP::inirowa`

Index to the first element of each row.

General row-wise packed format attributes

5.12.4.5 `bool` `MatrixBlockIP::made_analyze_D`

boolean to check whether `analyze_D` already made, needed to [compute_D\(\)](#)

5.12.4.6 `bool` `MatrixBlockIP::made_sybfct_MMt`

boolean to check whether symbolic factorization already made

5.12.4.7 `int` `MatrixBlockIP::num_blocks`

number of replications of this matrix; this is needed to store space for `num_blocks` numerical factorization of $M \cdot \Theta[i] \cdot M'$, for different $\Theta[i]$, $i=0, \dots, \text{num_blocks}-1$. This value is set by the minimization algorithm, which needs the factorizations.

5.12.4.8 `int` `MatrixBlockIP::nz`

Number of non-zero elements.

Common packed format attributes

5.12.4.9 `int` `MatrixBlockIP::sizeL`

For D Matrix

5.12.4.10 `TYPE_MATRIX` `MatrixBlockIP::type`

Type of matrix.

Common in all types matrix

5.12.4.11 `TYPE_ORIENTATION` `MatrixBlockIP::type_orientation`

Type of orientation, by default, oriented.

Network format attributes

The documentation for this class was generated from the following files:

- `/home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/MatrixBlockIP.h`
- `/home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/MatrixBlockIP.C`

5.13 MyProcess Class Reference

Class for run a external process.

```
#include <MyProcess.h>
```

Inheritance diagram for MyProcess:

Collaboration diagram for MyProcess:

Protected Member Functions

- void [OnTerminate](#) (int pid, int status)
When the execution ends or is killed OnTerminate is called and notify the frame.

5.13.1 Detailed Description

Class for run a external process.

The documentation for this class was generated from the following files:

- [/home/jcastro2/intpoint/BlockIPPlatform/GUI/MyProcess.h](#)
- [/home/jcastro2/intpoint/BlockIPPlatform/GUI/MyProcess.cpp](#)

5.14 SMLBlockIP::objBlock Struct Reference

The documentation for this struct was generated from the following file:

- [/home/jcastro2/intpoint/BlockIPPlatform/SMLBlockIP/SMLBlockIP.h](#)

5.15 SMLBlockIP::objFunction Struct Reference

Collaboration diagram for SMLBlockIP::objFunction:

The documentation for this struct was generated from the following file:

- [/home/jcastro2/intpoint/BlockIPPlatform/SMLBlockIP/SMLBlockIP.h](#)

5.16 MatrixBlockIP::Order_ija Struct Reference

Auxiliary struct for sorting matrices in ija format.

Public Member Functions

- bool [operator\(\)](#) (int i, int j)
Comparison function.

Public Attributes

- int * [row](#)
Pointer to rows of matrix elements.
- int * [col](#)
Pointer to columns of matrix elements.

5.16.1 Detailed Description

Auxiliary struct for sorting matrices in ija format.

The documentation for this struct was generated from the following file:

- [/home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/MatrixBlockIP.h](#)

5.17 SMLBlockIP::Order_vector Struct Reference

The documentation for this struct was generated from the following file:

- [/home/jcastro2/intpoint/BlockIPPlatform/SMLBlockIP/SMLBlockIP.h](#)

5.18 MatrixBlockIP::Order_vector Struct Reference

Auxiliary struct for sorting vectors.

Public Member Functions

- `bool operator()` (int i, int j)
Comparison function.

Public Attributes

- `int * v`
Pointer to vector elements.

5.18.1 Detailed Description

Auxiliary struct for sorting vectors.

The documentation for this struct was generated from the following file:

- [/home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/MatrixBlockIP.h](#)

5.19 OsiCbc Class Reference

Class to solve problems through Osi with Cbc.

```
#include <OsiCbc.h>
```

Inheritance diagram for OsiCbc:

Collaboration diagram for OsiCbc:

Public Member Functions

- `~OsiCbc ()`
Destructor.
- `STATUS solve ()`
Solve the problem loaded with Cbc.

Additional Inherited Members

5.19.1 Detailed Description

Class to solve problems through Osi with Cbc.

The documentation for this class was generated from the following files:

- [/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiCbc.h](#)
- [/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiCbc.cpp](#)

5.20 OsiClp Class Reference

Class to solve problems through Osi with Clp.

```
#include <OsiClp.h>
```

Inheritance diagram for OsiClp:

Collaboration diagram for OsiClp:

Public Member Functions

- [~OsiClp \(\)](#)
Destructor.
- STATUS [solve \(\)](#)
Solve the problem loaded with Clp.
- void [readMps](#) (const char *filename)
Load a problem from a mps file.

Private Member Functions

- void [loadQuadraticObj](#) (double qobj[])
Load the quadratic objective function cost.

Additional Inherited Members

5.20.1 Detailed Description

Class to solve problems through Osi with Clp.

5.20.2 Member Function Documentation

5.20.2.1 void [OsiClp::loadQuadraticObj \(double qobj\[\] \)](#) [private], [virtual]

Load the quadratic objective function cost.

Parameters

<i>qobj</i>	Quadratic coefficients of the separable quadratic objective
-------------	---

Reimplemented from [OsiSolver](#).

The documentation for this class was generated from the following files:

- [/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiClp.h](#)
- [/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiClp.cpp](#)

5.21 OsiCplex Class Reference

Class to solve problems through Osi with Cplex.

```
#include <OsiCplex.h>
```

Inheritance diagram for OsiCplex:

Collaboration diagram for OsiCplex:

Public Member Functions

- [OsiCplex](#) ()
- [~OsiCplex](#) ()
Destructor.
- STATUS [solve](#) ()
Solve the problem loaded with Cplex.
- void [readMps](#) (const char *[filename](#))
Load a problem from a mps file.
- const string * [getVarNames](#) ()
Get the name of variables.

Private Member Functions

- void [loadQuadraticObj](#) (double [qobj](#)[])
Load the quadratic objective function cost.

Additional Inherited Members

5.21.1 Detailed Description

Class to solve problems through Osi with Cplex.

5.21.2 Constructor & Destructor Documentation

5.21.2.1 OsiCplex::OsiCplex ()

Exceptions

<code>LICENSE_ERROR</code>	If there are problems opening CPLEX (licensing problems)
----------------------------	--

5.21.3 Member Function Documentation

5.21.3.1 const string * OsiCplex::getVarNames () [virtual]

Get the name of variables.

Returns

Name of variables

Reimplemented from [OsiSolver](#).

5.21.3.2 void OsiCplex::loadQuadraticObj (double [qobj](#)[]) [private],[virtual]

Load the quadratic objective function cost.

Parameters

<i>qobj</i>	Quadratic coefficients of the separable quadratic objective
-------------	---

Reimplemented from [OsiSolver](#).

The documentation for this class was generated from the following files:

- [/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiCplex.h](#)
- [/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiCplex.cpp](#)

5.22 OsiGlpk Class Reference

Class to solve problems through Osi with Glpk.

```
#include <OsiGlpk.h>
```

Inheritance diagram for OsiGlpk:

Collaboration diagram for OsiGlpk:

Public Member Functions

- [OsiGlpk \(\)](#)
- [~OsiGlpk \(\)](#)
Destructor.
- STATUS [solve \(\)](#)
Solve the problem loaded with Glpk.

Additional Inherited Members**5.22.1 Detailed Description**

Class to solve problems through Osi with Glpk.

5.22.2 Constructor & Destructor Documentation**5.22.2.1 OsiGlpk::OsiGlpk ()****Exceptions**

<i>LICENSE_ERROR</i>	If there are problems opening GLPK (licensing problems)
----------------------	---

The documentation for this class was generated from the following files:

- [/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiGlpk.h](#)
- [/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiGlpk.cpp](#)

5.23 OsiInterface Class Reference

Interface class to solve problems through Osi.

```
#include <OsiInterface.h>
```

Collaboration diagram for OsiInterface:

Public Member Functions

- [OsiInterface](#) (SOLVER solver)
Constructor.
- [~OsiInterface](#) ()
Destructor.
- void [setMaxTime](#) (double time)
Set maximum time allowed to solve the problem.
- double [getMaxTime](#) ()
Get maximum time allowed to solve the problem.
- void [setNumThreads](#) (int numThreads)
Set the maximum number of threads that the solver can use to solve the problem.
- int [getNumThreads](#) ()
Get the maximum number of threads that the solver can use to solve the problem.
- void [setFirstFeasible](#) (bool stopAtFirstFeasible)
Set if the execution must be stopped at first feasible solution.
- bool [getFirstFeasible](#) ()
Get if the execution must be stopped at first feasible solution.
- void [setLogFileName](#) (char *filename)
Set the name of the log file.
- const char * [getLogFileName](#) ()
Get the name of the log file.
- OsiSolverInterface * [getSolverInterface](#) ()
Get solver interface.
- void [readMps](#) (const char *filename)
Load a problem from a mps file.
- void [loadProblem](#) (int numRows, int numColumns, int nz, double obj[], double qobj[], double lb[], double ub[], double lhs[], double rhs[], int begRows[], int indCols[], double values[], bool copy_vectors=true)
Load a problem.
- OPT_STATUS [solve](#) ()
Solve the problem loaded.
- double [getObjValue](#) ()
Get the objective function value.
- const double * [getSolution](#) ()
Get the solution.
- int [getNumVars](#) ()
Get the number of variables.
- const string * [getVarNames](#) ()
Get the name of variables.

Private Member Functions

- void [freeMemory](#) ()
Free all allocated memory.

Private Attributes

- [OsiSolver](#) * [os](#)
Main class to solve problems through Osi.

5.23.1 Detailed Description

Interface class to solve problems through Osi.

5.23.2 Constructor & Destructor Documentation

5.23.2.1 OsiInterface::OsiInterface (SOLVER *solver*)

Constructor.

Exceptions

<code>SOLVER_NOT_AVAILABLE</code>	if the selected solver does not exist in the current compilation
<code>LICENCE_ERROR</code>	if the selected solver needs a license and has not been founded or it is not valid

Note

No binary variables are allowed

5.23.3 Member Function Documentation

5.23.3.1 bool OsiInterface::getFirstFeasible ()

Get if the execution must be stopped at first feasible solution.

Note

This option only will be used when the problem loaded contains binary variables

Returns

If the execution must be stopped at first feasible solution

5.23.3.2 const char * OsiInterface::getLogFileName ()

Get the name of the log file.

Returns

Name of the log file

5.23.3.3 double OsiInterface::getMaxTime ()

Get maximum time allowed to solve the problem.

Returns

Maximum time allowed to solve the problem

5.23.3.4 `int OsilInterface::getNumThreads () [inline]`

Get the maximum number of threads that the solver can use to solve the problem.

Returns

Maximum number of threads that the solver can use to solve the problem, -1 if unlimited

5.23.3.5 `int OsilInterface::getNumVars ()`

Get the number of variables.

Returns

Number of variables

5.23.3.6 `const double * OsilInterface::getSolution ()`

Get the solution.

Returns

Solution

5.23.3.7 `OsiSolverInterface * OsilInterface::getSolverInterface ()`

Get solver interface.

Returns

Solver interface

5.23.3.8 `const string * OsilInterface::getVarNames ()`

Get the name of variables.

Returns

Name of variables

5.23.3.9 `void OsilInterface::loadProblem (int numRows, int numColumns, int nz, double obj[], double qobj[], double lb[], double ub[], double lhs[], double rhs[], int begRows[], int indCols[], double values[], bool copy_vectors = true)`

Load a problem.

Parameters

<i>numRows</i>	Number of rows
<i>numColumns</i>	Number of columns
<i>nz</i>	Number of non-zero elements in the sparse matrix
<i>obj</i>	Objective function values, if NULL, all variables have 0 objective coefficient
<i>qobj</i>	Quadratic coefficients of the separable quadratic objective, if NULL, all variables have 0 quadratic coefficients
<i>lb</i>	Lower bound of variables

<i>ub</i>	Upper bound of variables, if NULL, all columns have upper bound infinity.
<i>lhs</i>	Lower bound of restrictions, if NULL, all columns have lower bound 0
<i>rhs</i>	Upper bound of restrictions, if NULL, all rows have upper bound infinity
<i>begRows</i>	Index to the beginning of each row, if NULL, all rows have lower bound -infinity
<i>indCols</i>	Index of each column
<i>values</i>	Value of each non-zero element
<i>copy_vectors</i>	if false the vectors will be used freed with delete[] after optimization TODO

5.23.3.10 void OsiInterface::setFirstFeasible (bool *stopAtFirstFeasible*)

Set if the execution must be stopped at first feasible solution.

Note

This option only will be used when the problem loaded contains binary variables

5.23.3.11 OsiInterface::OPT_STATUS OsiInterface::solve ()

Solve the problem loaded.

Returns

Optimization exit status

The documentation for this class was generated from the following files:

- [/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiInterface.h](#)
- [/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiInterface.cpp](#)

5.24 OsiSolver Class Reference

Class to solve problems through Osi.

```
#include <OsiSolver.h>
```

Inheritance diagram for OsiSolver:

Public Member Functions

- [OsiSolver \(\)](#)
Constructor.
- [~OsiSolver \(\)](#)
Destructor.
- void [setMaxTime](#) (double time)
Set maximum time allowed to solve the problem.
- double [getMaxTime](#) ()
Get maximum time allowed to solve the problem.
- void [setNumThreads](#) (int numThreads)
Set the maximum number of threads that the solver can use to solve the problem.
- int [getNumThreads](#) ()
Get the maximum number of threads that the solver can use to solve the problem.

- void [setFirstFeasible](#) (bool [stopAtFirstFeasible](#))
Set if the execution must be stopped at first feasible solution.
- bool [getFirstFeasible](#) ()
Get if the execution must be stopped at first feasible solution.
- void [setLogFileName](#) (char *[filename](#))
Set the name of the log file.
- const char * [getLogFileName](#) ()
Get the name of the log file.
- OsiSolverInterface * [getSolverInterface](#) ()
Get solver interface.
- virtual void [readMps](#) (const char *[filename](#))
Load a problem from a mps file.
- void [loadProblem](#) (int numRows, int numColumns, int nz, double obj[], double qobj[], double lb[], double ub[], double lhs[], double rhs[], int begRows[], int indCols[], double values[], bool copy_vectors=true)
Load a problem.
- virtual STATUS [solve](#) ()
Solve the problem loaded.
- double [getObjValue](#) ()
Get the objective function value.
- virtual const double * [getSolution](#) ()
Get the solution.
- int [getNumVars](#) ()
Get the number of variables.
- virtual const string * [getVarNames](#) ()
Get the name of variables.

Protected Member Functions

- void [freeMemory](#) ()
Free all allocated memory.
- virtual void [loadQuadraticObj](#) (double qobj[])
Load the quadratic objective function cost.

Protected Attributes

- double [maxTime](#)
Maximum time allowed to solve the problem.
- bool [stopAtFirstFeasible](#)
True if the execution must be stopped at first feasible solution.
- bool [solved](#)
True if at least a initial solve has been done.
- int [numThreads](#)
Number of threads to use.
- OsiSolverInterface * [si](#)
Osi environment.
- CoinMessageHandler * [cmh](#)
To redirect the output.
- FILE * [f](#)
Output file.
- char * [filename](#)
Name of file.
- double [fobj](#)
Objective function value.

5.24.1 Detailed Description

Class to solve problems through Osi.

Note

Virtual class, not must be instantiated

5.24.2 Member Function Documentation

5.24.2.1 `bool OsiSolver::getFirstFeasible () [inline]`

Get if the execution must be stopped at first feasible solution.

Note

This option only will be used when the problem loaded contains binary variables

Returns

If the execution must be stopped at first feasible solution

5.24.2.2 `double OsiSolver::getMaxTime () [inline]`

Get maximum time allowed to solve the problem.

Returns

Maximum time allowed to solve the problem

5.24.2.3 `int OsiSolver::getNumThreads () [inline]`

Get the maximum number of threads that the solver can use to solve the problem.

Returns

Maximum number of threads that the solver can use to solve the problem, -1 if unlimited

5.24.2.4 `int OsiSolver::getNumVars () [inline]`

Get the number of variables.

Returns

Number of variables

5.24.2.5 `const double * OsiSolver::getSolution () [virtual]`

Get the solution.

Returns

Solution

Reimplemented in [OsiXpress](#).

5.24.2.6 OsiSolverInterface * OsiSolver::getSolverInterface () [inline]

Get solver interface.

Returns

Solver interface

5.24.2.7 const string * OsiSolver::getVarNames () [virtual]

Get the name of variables.

Returns

Name of variables

Reimplemented in [OsiXpress](#), and [OsiCplex](#).

5.24.2.8 void OsiSolver::loadProblem (int numRows, int numColumns, int nz, double obj[], double qobj[], double lb[], double ub[], double lhs[], double rhs[], int begRows[], int indCols[], double values[], bool copy_vectors = true)

Load a problem.

Parameters

<i>numRows</i>	Number of rows
<i>numColumns</i>	Number of columns
<i>nz</i>	Number of non-zero elements in the sparse matrix
<i>obj</i>	Objective function values, if NULL, all variables have 0 objective coefficient
<i>qobj</i>	Quadratic coefficients of the separable quadratic objective, if NULL, all variables have 0 quadratic coefficients
<i>lb</i>	Lower bound of variables
<i>ub</i>	Upper bound of variables, if NULL, all columns have upper bound infinity.
<i>lhs</i>	Lower bound of restrictions, if NULL, all columns have lower bound 0
<i>rhs</i>	Upper bound of restrictions, if NULL, all rows have upper bound infinity
<i>begRows</i>	Index to the beginning of each row, if NULL, all rows have lower bound -infinity
<i>indCols</i>	Index of each column
<i>values</i>	Value of each non-zero element
<i>copy_vectors</i>	if false the vectors will be used freed with delete[] after optimization TODO

5.24.2.9 void OsiSolver::loadQuadraticObj (double qobj[]) [protected],[virtual]

Load the quadratic objective function cost.

Parameters

<i>qobj</i>	Quadratic coefficients of the separable quadratic objective
-------------	---

Reimplemented in [OsiXpress](#), [OsiCplex](#), and [OsiClp](#).

5.24.2.10 void OsiSolver::setFirstFeasible (bool stopAtFirstFeasible) [inline]

Set if the execution must be stopped at first feasible solution.

Note

This option only will be used when the problem loaded contains binary variables

The documentation for this class was generated from the following files:

- [/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiSolver.h](#)
- [/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiSolver.cpp](#)

5.25 OsiSymphony Class Reference

Class to solve problems through Osi with Symphony.

```
#include <OsiSymphony.h>
```

Inheritance diagram for OsiSymphony:

Collaboration diagram for OsiSymphony:

Public Member Functions

- [OsiSymphony \(\)](#)
- [~OsiSymphony \(\)](#)
Destructor.
- STATUS [solve \(\)](#)
Solve the problem loaded with Symphony.

Additional Inherited Members**5.25.1 Detailed Description**

Class to solve problems through Osi with Symphony.

5.25.2 Constructor & Destructor Documentation**5.25.2.1 OsiSymphony::OsiSymphony ()****Exceptions**

<code>LICENSE_ERROR</code>	If there are problems opening SYMPHONY (licensing problems)
----------------------------	---

The documentation for this class was generated from the following files:

- [/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiSymphony.h](#)
- [/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiSymphony.cpp](#)

5.26 OsiXpress Class Reference

Class to solve problems through Osi with Xpress.

```
#include <OsiXpress.h>
```

Inheritance diagram for OsiXpress:

Collaboration diagram for OsiXpress:

Public Member Functions

- [OsiXpress](#) ()
- [~OsiXpress](#) ()
Destructor.
- STATUS [solve](#) ()
Solve the problem loaded with Xpress.
- void [readMps](#) (const char *[filename](#))
Load a problem from a mps file.
- const string * [getVarNames](#) ()
Get the name of variables.
- const double * [getSolution](#) ()
Get the solution.

Private Member Functions

- void [showXprsErrorMsg](#) (const char *[sSubName](#), int [nLineNo](#), int [nErrCode](#))
Display error information about Xpress errors.
- void [loadQuadraticObj](#) (double [qobj](#)[])
Load the quadratic objective function cost.

Additional Inherited Members

5.26.1 Detailed Description

Class to solve problems through Osi with Xpress.

5.26.2 Constructor & Destructor Documentation

5.26.2.1 OsiXpress::OsiXpress ()

Exceptions

<code>LICENSE_ERROR</code>	If there are problems opening XPRESS (licensing problems)
----------------------------	---

5.26.3 Member Function Documentation

5.26.3.1 const double * OsiXpress::getSolution () [virtual]

Get the solution.

Returns

Solution

Reimplemented from [OsiSolver](#).

5.26.3.2 const string * OsiXpress::getVarNames () [virtual]

Get the name of variables.

Returns

Name of variables

Reimplemented from [OsiSolver](#).

5.26.3.3 `void OsiXpress::loadQuadraticObj (double qobj[])` `[private]`, `[virtual]`

Load the quadratic objective function cost.

Parameters

<i>qobj</i>	Quadratic coefficients of the separable quadratic objective
-------------	---

Reimplemented from [OsiSolver](#).

5.26.3.4 `void OsiXpress::showXprsErrorMsg (const char * sSubName, int nLineNo, int nErrCode)` `[private]`

Display error information about Xpress errors.

Parameters

<i>sSubName</i>	Subroutine name
<i>nLineNo</i>	Line number
<i>nErrCode</i>	Error code

Here is the caller graph for this function:

The documentation for this class was generated from the following files:

- `/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiXpress.h`
- `/home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiXpress.cpp`

5.27 SMLBlockIP Class Reference

Class for input problems in SML format to [BlockIP](#).

```
#include <SMLBlockIP.h>
```

Collaboration diagram for SMLBlockIP:

Classes

- struct [objBlock](#)
- struct [objFunction](#)
- struct [Order_vector](#)

Public Member Functions

- [SMLBlockIP](#) ()
Constructor.
- [~SMLBlockIP](#) ()
Destructor.
- void [readAmpl](#) (const char *modelFilename, const char *dataFilename)
Load a problem from ampl files.

- void [amplToMps](#) (const char *modelFilename, const char *dataFilename, const char *mpsFilename, bool convertToStd=false)
Converts a problem in ampl format to mps format.
- void [amplToBlockIPFormat](#) (const char *modelFilename, const char *dataFilename, const char *BlockIP-FormatFilename, bool convertToStd=false)
Converts a problem in ampl format to [BlockIP](#) format.
- [BlockIP](#) * [getBlockIPInterface](#) ()
Get [BlockIP](#) interface.
- void [printProblem](#) ()
Print the whole problem throw standard output.
- bool [isNonLinear](#) ()
Return true if the objective function is non-linear.
- bool [isQuadratic](#) ()
Return true if the objective function is quadratic.
- const int * [getVarsOrder](#) ()
Return the correct order of the variables, ampl change the order.

Private Member Functions

- void [loadProblemInBlockIP](#) ()
Load a problem from SML structure to [BlockIP](#).

Static Private Member Functions

- static void [fobjnonlin](#) (int n, double x[], double &fx, double Gx[], double Hx[], void *params)
Function to get objective function information in a point when the objective function is non-linear.

Private Attributes

- int [numBlocks](#)
blocks number including slacks
- int [numVars](#)
number of variables including slacks
- int [numCons](#)
number of constraints including linking constraints
- int [numLinCons](#)
number of linking constraints
- bool [slacks](#)
exist slacks block in ampl model
- bool [nonLinear](#)
objective function is nonlinear
- bool [linear](#)
objective function is linear
- ExpandedModelInterface * [root](#)
root block
- ExpandedModelInterface * [slacksBlock](#)
slacks block
- [objFunction](#) * [objF](#)
to compute nonlinear objective functions
- [BlockIP](#) * [bip](#)

- BlockIP* environment.
- string * `blockNames`
block names
 - string * `varNames`
variable names
 - int * `varsOrder`
correct order for the variables, used for output, ampl orders the variables
 - string * `consNames`
constraint names
 - `MatrixBlockIP` * `blocks`
main blocks
 - `MatrixBlockIP` * `linking_constraints`
linking constraints blocks
 - double `inf`
infinity

5.27.1 Detailed Description

Class for input problems in SML format to `BlockIP`.

5.27.2 Member Function Documentation

5.27.2.1 void `SMLBlockIP::amplToBlockIPFormat` (const char * *modelFilename*, const char * *dataFilename*, const char * *BlockIPFormatFilename*, bool *convertToStd* = false)

Converts a problem in ampl format to `BlockIP` format.

Parameters

<i>convertToStd</i>	If true the problem will be written in <code>BlockIP</code> standard form
---------------------	---

Here is the call graph for this function:

5.27.2.2 void `SMLBlockIP::amplToMps` (const char * *modelFilename*, const char * *dataFilename*, const char * *mpsFilename*, bool *convertToStd* = false)

Converts a problem in ampl format to mps format.

Parameters

<i>convertToStd</i>	If true the problem will be written in <code>BlockIP</code> standard form
---------------------	---

Note

The problem contained by `BlockIP` will be not modified

Here is the call graph for this function:

5.27.2.3 void `SMLBlockIP::fobjnonlin` (int *n*, double *x*[], double & *fx*, double *Gx*[], double *Hx*[], void * *params*)
[static], [private]

Function to get objective function information in a point when the objective function is non-linear.

Parameters

n	Number of variables
x	Point
fx	Objective function value in x
Gx	Gradient in x
Hx	Hessian in x
$params$	User parameters to perform objective function calculations

5.27.2.4 `const int * SMLBlockIP::getVarOrder () [inline]`

Return the correct order of the variables, ampl change the order.

Returns

The correct order of the variables

5.27.2.5 `bool SMLBlockIP::isNonLinear () [inline]`

Return true if the objective function is non-linear.

Returns

true if the objective function is non-linear

5.27.2.6 `bool SMLBlockIP::isQuadratic () [inline]`

Return true if the objective function is quadratic.

Returns

true if the objective function is quadratic

5.27.3 Member Data Documentation

5.27.3.1 `MatrixBlockIP* SMLBlockIP::blocks [private]`

main blocks

These structures belong to [BlockIP](#) after its creation, then they are read-only

The documentation for this class was generated from the following files:

- [/home/jcastro2/intpoint/BlockIPPlatform/SMLBlockIP/SMLBlockIP.h](#)
- [/home/jcastro2/intpoint/BlockIPPlatform/SMLBlockIP/SMLBlockIP.cpp](#)

5.28 SparseChol Class Reference

Class for sparse Cholesky factorizations.

```
#include <SparseChol.h>
```

Classes

- struct [SRC_DST_ARC](#)
Auxiliary struct for sorting network structure.

Public Member Functions

- [SparseChol](#) ()
Constructor. It calls [initialize\(\)](#).
- [~SparseChol](#) ()
Destructor. It calls [free_mem\(\)](#).
- void [reset](#) (CHOL_SOLVER [chol_solver](#)=(CHOL_SOLVER) NULL, TYPE_MATRIX [type_matrix](#)=(TYPE_MATRIX) NULL, TYPE_ORIENTATION [type_orientation](#)=ORIENTED)
Like calling destructor+constructor.
- void [initialize](#) (CHOL_SOLVER [chol_solver](#)=(CHOL_SOLVER) NULL, TYPE_MATRIX [type_matrix](#)=(TYPE_MATRIX) NULL, TYPE_ORIENTATION [type_orientation](#)=ORIENTED)
Initialize attributes (set variables to 0, NULL...)
- void [symbolic_fact_MMt](#) (int [m](#), int n, int nz, int *icola, int *inirowa, double *a, int [k](#)=1, int *prov_pfa=NULL, int *prov_ipfa=NULL, NUMBERING prov_pfa_numbering=NOT_COMPUTED)
Computes symmetric ordering and symbolic factorization of AA' for a general matrix A.
- void [symbolic_fact_MMt](#) (int [nnu](#), int [nar](#), int *src, int *dst, int [k](#)=1, int *prov_pfa=NULL, int *prov_ipfa=NULL, NUMBERING prov_pfa_numbering=NOT_COMPUTED)
Computes symmetric ordering and symbolic factorization of AA' for a network matrix A.
- void [symbolic_fact_MMt](#) (int [m](#), int [k](#)=1)
Computes symbolic factorization of AA' for an IDENTITY or IDTY_IDTY matrix A.
- void [symbolic_fact_MMt](#) (int [m](#), double *d1_in, int [k](#)=1)
Computes symbolic factorization of AA' for a DIAG matrix A.
- void [symbolic_fact_MMt](#) (int [m](#), double *d1_in, double *d2_in, int [k](#)=1)
Computes symbolic factorization of AA' for a DIAG_DIAG matrix A.
- void [numeric_fact_MMt](#) (double *Theta, int i_k=0)
*Computes numerical factorization of $A*Theta*A'$.*
- void [numeric_solve_MMt](#) (double *rhs, int i_k=0, WHO_PERMUTES whoperm=(WHO_PERMUTES) NULL)
*Solve systems with matrix $A*Theta*A'$ and right-hand-side rhs.*
- void [symbolic_fact_M](#) (int [m](#), int nz, int *icola, int *inirowa, int *prov_pfa=NULL, int *prov_ipfa=NULL, NUMBERING prov_pfa_numbering=NOT_COMPUTED)
Computes symmetric ordering and symbolic factorization of A for a general symmetric matrix.
- void [symbolic_fact_M](#) (int [m](#))
Computes symbolic factorization of DIAGONAL matrix A.
- void [numeric_fact_M](#) (double *a)
Computes numerical factorization for a positive semidefinite matrix A.
- void [numeric_solve_M](#) (double *rhs, WHO_PERMUTES whoperm=(WHO_PERMUTES) NULL)
Solve systems with a positive semidefinite symmetric matrix A and right-hand-side rhs.
- int [get_pfa](#) (int i)
Provides pfa[i] with no check.
- int [get_ipfa](#) (int i)
Provides ipfa[i] with no check.
- int [get_maxlnz](#) ()
Provides maxlnz with no check.
- int [get_maxfillin](#) ()
Provides maxfillin with no check.

- int [get_njka](#) ()
Provides njka with no check.
- int [get_num_zero_pivots](#) ()
Provides num_zero_pivots with no check.
- int [get_num_semidef_matrix](#) ()
Provides num_semidef_matrix with no check.

Private Member Functions

- void [free_mem](#) ()
Frees memory (uses C free(), not C++ delete[])
- void [symbolic_fact_MMt_sprsbklkt_general](#) (int n, int nz, int *icola, int *inirowa, double *a)
Computes symmetric ordering and symbolic factorization for AA^T using Ng-Peyton package for a general matrix.
- void [symbolic_fact_MMt_sprsbklkt_network](#) (int *src, int *dst)
Computes symmetric ordering and symbolic factorization for AA^T using Ng-Peyton package for a network matrix.
- void [get_indices_a_general](#) (int *icola, int *inirowa, double *a)
Computes data structure of arrays ia, ja, ka, la, va as detailed in Monma and Morton paper.
- void [get_ipk_jpl_network](#) (int *src, int *dst)
Computes data structures with network sorted by src and dst, to be used later.
- void [get_pfa_ipfa_network](#) ()
Computes row permutation of AA^T for a network matrix A.
- void [get_pfa_ipfa_general](#) (int *inp_ia, int *inp_ja)
Computes row permutation of AA^T/A for a general matrix.
- void [symbolic_AThetaAt_A](#) ()
Symbolic factorization of $A\Theta A^T$ or symmetric A.
- void [get_ilnz_network](#) ()
Computes variables and indices for later fast filling of Inz for a network matrix.
- void [get_ilnz_ifillin_general](#) (int *inp_ia, int *inp_ja)
Compute arrays of indices to [Inz\(\)](#): array $ilnz(njka)$, for a general matrix.
- void [numeric_fact_MMt_sprsbklkt_general](#) (double *Theta, int i_k)
*Computes numerical factorization of $A*Theta*A^T$ when A is general matrix.*
- void [numeric_fact_MMt_sprsbklkt_network](#) (double *Theta, int i_k)
*Computes numerical factorization of $A*Theta*A^T$ when A is a network.*
- void [numeric_fact_MMt_identity](#) (double *Theta, int i_k)
*Numerical factorization of $I*Theta*I^T$.*
- void [numeric_fact_MMt_idty_idty](#) (double *Theta, int i_k)
Numerical factorization of $[I I]^T(Theta^{+}, Theta^{-})*[I I]$ matrix.*
- void [numeric_fact_MMt_diagonal](#) (double *Theta, int i_k)
*Numerical factorization of $D*Theta*D^T$ (diagonal matrix)*
- void [numeric_fact_MMt_diag_diag](#) (double *Theta, int i_k)
Numerical factorization of $[D1 D2]^T(Theta^{+}, Theta^{-})*[D1 D2]^T$ (DIAG_DIAG matrix)*
- void [numeric_solve_MMt_sprsbklkt](#) (double *rhs, int i_k, WHO_PERMUTES whoperm)
Numerical solve for GENERAL and NETWORK matrices (require sprsbklkt)
- void [numeric_solve_MMt_diag](#) (double *rhs, int i_k)
*Numerical solve for IDENTITY, IDTY_IDTY, DIAGONAL, DIAG_DIAG ($M*M^T$ is diagonal)*
- void [symbolic_fact_M_sprsbklkt_general](#) (int nz, int *icola, int *inirowa)
Computes symmetric ordering and symbolic factorization of symmetric upper triangular A using Ng-Peyton package.
- void [numeric_fact_M_sprsbklkt_general](#) (double *a)
Computes numerical factorization of A of symmetric upper triangular A using Ng-Peyton package.
- void [numeric_fact_M_diagonal](#) (double *d1)

- *Numerical factorization of D diagonal positive semidefinite matrix.*
- void [numeric_solve_M_sprsbklkt_general](#) (double *rhs, WHO_PERMUTES whoperm)
Numerical solve for symmetric matrices.
- void [numeric_solve_M_diagonal](#) (double *rhs)
Numerical solve for DIAGONAL matrix.

Static Private Member Functions

- static bool [comp_field1](#) (const [SRC_DST_ARC](#) &i, const [SRC_DST_ARC](#) &j)
Auxiliary routine to compare first field of type [SRC_DST_ARC](#), used in sorting arcs.
- static bool [comp_field2](#) (const [SRC_DST_ARC](#) &i, const [SRC_DST_ARC](#) &j)
Auxiliary routine to compare second field of type [SRC_DST_ARC](#), used in sorting arcs.

Private Attributes

- CHOL_SOLVER [chol_solver](#)
Cholesky solver to be used.
- TYPE_MATRIX [type_matrix](#)
Type of matrix (general, network, identity, etc),.
- TYPE_ORIENTATION [type_orientation](#)
Type of arc orientation for network matrices (by default, oriented).
- int [m](#)
*Dimension of system $A*A'A$: $m \times m$ matrix.*
- int [njka](#)
*Nonzeros in diagonal and subdiagonal of $A*A'A$.*
- int [maxfillin](#)
*Nonzeros in factorization of $A*A'A$ due to fill-in.*
- int [maxlnz](#)
*Total nonzeros in factorization of $A*A'A$ (= maxfillin+njka).*
- int [k](#)
*Number of matrices $A*A'$ with same topology to be factorized, see below explanation of [lnz\(\)](#) and [pnlz\(\)](#) ($k=1$ for A)*
- int [num_zero_pivots](#)
Number of zero pivots found during factorizations.
- int [num_semidef_matrix](#)
Number of semidefinite matrices found during factorizations.
- double * [d1](#)
Diagonal of DIAG or first diagonal of DIAG_DIAG [D1 D2] matrices.
- double * [d2](#)
Second diagonal of DIAG_DIAG [D1 D2] matrices.

Vectors related to symmetric row-column permutation:

- int * [pfa](#)
 $pfa[i]=k$: original row k is now (after permutation) in position i
- int * [ipfa](#)
 $ipfa[k]=i$: i is current row (after permutation) of original row k .
- NUMBERING [pfa_numbering](#)
Numbering style of pfa (used in C and Fortran code).
- double * [permrhs](#)
Auxiliary array to store the permutation of the rhs of the system to be solved.

When `chol_solver` is `sprsbklIt` and A is 'GENERAL' matrix :

- int * `ia`
ia(m+1): pointer to first in `ja()`.
- int * `ja`
ja(njka): pair of rows (ia,ja) of A that generate arc in graph of $A \cdot A^T$.
- int * `ka`
ka(njka+1): pointer to first in `la()` and `va()`.
- int * `la`
la(nla): columns that intervene in arc (i,j) in graph of $A \cdot A^T$.
- int `nla`
Size of `la()` and `va()`.
- double * `va`
va(nla): premultiplied values associated to column of `la()`.

When `chol_solver` is `sprsbklIt` and A is 'NETWORK' matrix:

- int `nnu`
Number of nodes.
- int `nar`
Number of arcs.
- int * `inik`
inik(nnu+1): pointers to first arc sorted by source (compressed form).
- int * `dst2`
dst2(nar): destination nodes of arcs in `inik`.
- int * `arck_l`
arck_l(nar): arcs of `inik`, `dst2`.
- int * `inil`
inil(nnu+1): pointers to first arc sorted by destination (compressed form).
- int * `src2`
src2(nar): source nodes of arcs in `inik`
- int * `arcl_k`
arcl_k(nar): arcs of `inil`, `src2`.

Variables needed by `sprsbklIt`:

- int * `xadj`
xadj(m+1): indices to adjacency matrix `ajcncy()`.
- int * `ajcncy`
ajcncy(2(njka-m)): 2*arcs in graph of $A \cdot A^T / A$ without diagonal entries (i,i) of $A \cdot A^T / A$.*
- int * **workspak**
- int * `xlnz`
xlnz(m+1): indices to first column/row in `lnz(.)`.
- int * `xlindx`
xlindx(maxsuper): indices to `lindx` (compressed form).
- int * `lindx`
lindx(maxsub): compressed form of sub and diagonal of factorization.
- int `maxsub`
Maximum size of some vectors, computed by `sprsbklIt`.
- int * `colcnt`
colcnt(m): elements per column in factorization.

- int * [snode](#)
snode(m): supernode of each column.
- int [maxsuper](#)
Maximum size of some vectors, computed by sprsbklft.
- int * [xsuper](#)
xsuper(m+1): pointer to first column of supernode.
- int [iwsiz](#)
Size of integer working space, required by sprsbklft.
- int * [split](#)
split(m): splitting of supernodes for exploiting cache memory.
- int [tmpsz](#)
Size of temporary working space, required by sprsbklft.
- double * [lnz](#)
*lnz(k*maxlnz): sub(upper) and diagonal elements of $A\Theta(k)A'$ (and its Cholesky factorization, once performed).*
- double ** [plnz](#)
plnz(k): pointers to lnz(i).

Variables with indices for fast filling of matrix to factorize:

- int * [ilnz](#)
ilnz(njka): indices to lnz(.) of each nonzero element of $A\Theta A'$.
- int * [ifillin](#)
ifillin(maxfillin): fill-in positions in lnz(.) to be cleaned before filling [lnz\(\)](#) with $A\Theta A'$.
- int [maxiarc](#)
Size of iarc.
- int * [iarc](#)
iarc(maxiarc): indices to arcs intervening in each element nonzero of [lnz\(\)](#).
- int * [ini_arc](#)
ini_arc(njka+1): begin of arcs in iarc for each element of [lnz\(\)](#).

Static Private Attributes

- static constexpr double [MIN_PIVOT](#) = 0.0
Threshold pivot value for Cholesky factorizations of "simple" (diag, idty...) matrices (no pivot less than or equal to [MIN_PIVOT](#) allowed)
- static constexpr double [POSITIVE_PIVOT](#) = 1.0E+128
New value for pivots below [MIN_PIVOT](#) in Cholesky factorizations of "simple" matrices (diag, idty...)

5.28.1 Detailed Description

Class for sparse Cholesky factorizations.

5.28.2 Member Function Documentation

5.28.2.1 void SparseChol::get_ilnz_ifillin_general (int * [inp_ia](#), int * [inp_ja](#)) [private]

Compute arrays of indices to [lnz\(\)](#): array [ilnz\(njka\)](#), for a general matrix.

For each pair (i,j) stated by [inp_ia](#) and [inp_ja](#) of diagonal and subdiagonal (or supradiagonal, matrix is symmetric) elements of $A\Theta A'/A$ [ilnz\(.\)](#) points to position in [lnz\(.\)](#) Array [ifillin\(\)](#) with indices to fill-in positions in [lnz\(\)](#) is also computed (to fastly clean those positions when needed).

Parameters

<i>inp</i>	ia Vector of beginning of rows of $A \cdot A' / A$ (compressed form)
<i>inp_ja</i>	Vector of column indices $A \cdot A' / A$.

5.28.2.2 void SparseChol::get_inz_network () [private]

Computes variables and indices for later fast filling of Inz for a network matrix.

Computes variables and indices for later fast filling of `Inz()`: `maxiarc`, `iarc(maxiarc)`, `ini_arc(njka+1)`

5.28.2.3 void SparseChol::get_indices_a_general (int * icola, int * inirowa, double * a) [private]

Computes data structure of arrays `ia`, `ja`, `ka`, `la`, `va` as detailed in Monma and Morton paper.

It deals with matrices with empty (zero) rows by adding a fictitious diagonal zero entry. The zero diagonal pivot will be later modified by the sparse Cholesky solver to deal with this positive semidefinite matrix.

Parameters

<i>icola</i>	Vector of column indices.
<i>inirowa</i>	Vector of beginning of rows (compressed form)
<i>a</i>	Vector of matrix elements.

5.28.2.4 int SparseChol::get_ipfa (int i) [inline]

Provides `ipfa[i]` with no check.

Returns

`ipfa[i]`

Note

The user must guarantee `ipfa` previously computed in call to `symbolic_fact_MMt()`.

5.28.2.5 void SparseChol::get_ipk_ipl_network (int * src, int * dst) [private]

Computes data structures with network sorted by `src` and `dst`, to be used later.

Parameters

<i>src</i>	Vector of arc sources.
<i>dst</i>	Vector of arc destinations.

5.28.2.6 int SparseChol::get_maxfillin () [inline]

Provides `maxfillin` with no check.

return `maxfillin`

Note

The user must guarantee `maxfillin` previously computed in call to `symbolic_fact_MMt()`.

5.28.2.7 `int SparseChol::get_maxlnz () [inline]`

Provides `maxlnz` with no check.

Returns

`maxlnz`

Note

The user must guarantee `maxlnz` previously computed in call to [`symbolic_fact_MMt\(\)`](#).

5.28.2.8 `int SparseChol::get_njka () [inline]`

Provides `njka` with no check.

Returns

`njka`

Note

The user must guarantee `njka` previously computed in call to [`symbolic_fact_MMt\(\)`](#).

5.28.2.9 `int SparseChol::get_num_semidef_matrix () [inline]`

Provides `num_semidef_matrix` with no check.

Returns

`num_semidef_matrix`

Note

It will 0 if no numeric factorization made.

5.28.2.10 `int SparseChol::get_num_zero_pivots () [inline]`

Provides `num_zero_pivots` with no check.

Returns

`num_zero_pivots`

Note

It will 0 if no numeric factorization made.

5.28.2.11 `int SparseChol::get_pfa (int i) [inline]`

Provides `pfa[i]` with no check.

Returns

`pfa[i]`

Note

The user must guarantee `pfa` previously computed in call to [`symbolic_fact_MMt\(\)`](#).

5.28.2.12 `void SparseChol::get_pfa_ipfa_general (int * inp_ia, int * inp_ja) [private]`

Computes row permutation of AA^T/A for a general matrix.

Computes row permutation of AA^T/A using minimum degree ordering to the graph associated to AA^T/A (AA^T/A is symmetric matrix). It calls routines `ordmmd()` of `sprskblklit` to compute `pfa` (direct permutation) and `ipfa` (inverse permutation): `pfa[i]= k` : original row `k` is now (after permutation) in position `i` `ipfa[k]= i` : `i` is current row (after permutation) of original row `k` Both `pfa` and `ipfa` needed because permutation may be nonsymmetric

WARNING: `ordmmd()` is a fortran routine, thus permutation in `pfa/ipfa` is numbered from 1, not from 0 as in C. 1-numbering needed for `sprskblklit` routines. After calling `sfnit()` and `symfct()` then they can be numbered in C 0-starting style

Parameters

<code>inp</code>	ia Vector of beginning of rows of A^*A^T/A (compressed form)
<code>inp_ja</code>	Vector of column indices A^*A^T/A .

5.28.2.13 `void SparseChol::get_pfa_ipfa_network () [private]`

Computes row permutation of AA^T for a network matrix `A`.

Computes row permutation of AA^T using minimum degree ordering to the graph associated to AA^T (`A` is network matrix without last node). It calls routines `ordmmd()` of `sprskblklit` to compute `pfa` (direct permutation) and `ipfa` (inverse permutation):

`pfa[i]= k` : original row `k` is now (after permutation) in position `i`

`ipfa[k]= i` : `i` is current row (after permutation) of original row `k`

Both `pfa` and `ipfa` needed because permutation may be nonsymmetric

Note

`ordmmd()` is a fortran routine, thus permutation in `pfa/ipfa` is numbered from 1, not from 0 as in C. 1-numbering needed for `sprskblklit` routines. After calling `sfnit()` and `symfct()` then they can be numbered in C 0-starting style.

5.28.2.14 `void SparseChol::initialize (CHOL_SOLVER chol_solver = (CHOL_SOLVER) NULL, TYPE_MATRIX type_matrix = (TYPE_MATRIX) NULL, TYPE_ORIENTATION type_orientation = ORIENTED)`

Initialize attributes (set variables to 0, NULL...)

Parameters

<code>chol_solver</code>	Cholesky solver to be used
<code>type_matrix</code>	Type of matrix (general, network, IDTY, ...)
<code>type_orientation</code>	(Only for network matrices) Whether arcs are oriented or nonoriented.

Here is the caller graph for this function:

5.28.2.15 `void SparseChol::numeric_fact_M (double * a) [inline]`

Computes numerical factorization for a positive semidefinite matrix `A`.

`A` is either diagonal or general symmetric upper triangular (with diagonal) matrix in compressed rowwise order

Parameters

<code>a(nz)</code>	Matrix elements (only diagonal and upper triangle, or diagonal)
--------------------	---

Note

[symbolic_fact_M\(\)](#) must have been previously called.

5.28.2.16 void SparseChol::numeric_fact_M_diagonal (double * *d1*) [private]

Numerical factorization of D diagonal positive semidefinite matrix.

When matrix is DIAG just allocate some vectors and fill some minimum information.

Parameters

<i>d1</i>	diagonal terms of D, d1 of dimension m
-----------	--

5.28.2.17 void SparseChol::numeric_fact_M_sprsbklft_general (double * *a*) [private]

Computes numerical factorization of A of symmetric upper triangular A using Ng-Peyton package.

A is general symmetric (diagonal and upper triangle) matrix in compressed rowwise order We assume the topology (icola,inirowa) of matrix A is the same that was used in the symbolic factorization, otherwise the code may fail.

Parameters

<i>a(nz</i> or njka)	Matrix elements
----------------------	-----------------

5.28.2.18 void SparseChol::numeric_fact_MMt (double * *Theta*, int *i.k* = 0) [inline]

Computes numerical factorization of $A*Theta*A'$.

Parameters

<i>Theta(n)</i>	Diagonal matrix Theta of $A*Theta*A'$, of size number of columns of A.
<i>i_k</i>	Which matrix to factorize, from 0 to k-1.

Note

[symbolic_fact_MMt\(\)](#) must have been previously called.

5.28.2.19 void SparseChol::numeric_fact_MMt_diag_diag (double * *Theta*, int *i.k*) [private]

Numerical factorization of $[D1\ D2]*(Theta^{+}, Theta^{-})*[D1\ D2]'$ (DIAG_DIAG matrix)

Numerical factorization of $[D1\ D2]*(Theta^{+}, Theta^{-})*[D1\ D2]'$: for DIAG_DIAG just stores $D1*(Theta^{+})*D1 + D2*(Theta^{-})*D2$ in Inz.

Theta(n=2*m), where Theta(0:m-1) is $Theta^{+}$ and Theta(m:n-1) is $Theta^{-}$

int *i_k*: which matrix to factorize, from 0 to k-1

5.28.2.20 void SparseChol::numeric_fact_MMt_diagonal (double * *Theta*, int *i.k*) [private]

Numerical factorization of $D*Theta*D'$ (diagonal matrix)

Numerical factorization of $D*Theta*D'$: when D is diagonal just stores $D*Theta*D$ in Inz.

Theta(n): diagonal matrix of size of D int *i_k*: which matrix to factorize, from 0 to k-1

5.28.2.21 `void SparseChol::numeric_fact_MMt_identity (double * Theta, int i_k) [private]`

Numerical factorization of $I * \text{Theta} * I'$.

Numerical factorization of $I * \text{Theta} * I'$: when I is identity just stores Theta in Inz .

$\text{Theta}(n)$: diagonal matrix of size dimension of I int i_k : which matrix to factorize, from 0 to $k-1$

5.28.2.22 `void SparseChol::numeric_fact_MMt_idty_idty (double * Theta, int i_k) [private]`

Numerical factorization of $[I \ I] * (\text{Theta}^+, \text{Theta}^-) * [I \ I]'$ matrix.

Numerical factorization of $[I \ I] * (\text{Theta}^+, \text{Theta}^-) * [I \ I]'$: for IDTY_IDTY just stores $(\text{Theta}^+) + (\text{Theta}^-)$ in Inz .

$\text{Theta}(n=2*m)$, where $\text{Theta}(0:m-1)$ is Theta^+ and $\text{Theta}(m:n-1)$ is Theta^-

int i_k : which matrix to factorize, from 0 to $k-1$

5.28.2.23 `void SparseChol::numeric_fact_MMt_sprsbklIt_general (double * Theta, int i_k) [private]`

Computes numerical factorization of $A * \text{Theta} * A'$ when A is general matrix.

Parameters

<i>Theta</i> (<i>n</i>)	Diagonal matrix Theta of $A * \text{Theta} * A'$, of size number of columns of A
<i>i_k</i>	Which matrix to factorize, from 0 to $k-1$

5.28.2.24 `void SparseChol::numeric_fact_MMt_sprsbklIt_network (double * Theta, int i_k) [private]`

Computes numerical factorization of $A * \text{Theta} * A'$ when A is a network.

Computes numerical factorization of $A * \text{Theta} * A'$ when A is either an ORIENTED or NONORIENTED network matrix. Exploits that `get_ilnz_network` computed indices for fast filling of Inz for the ORIENTED case.

If ORIENTED:

$A=N$ of size $m \times \text{nar}$ ($\text{nar}=n$), and $A * \text{Theta} * A' = N * \text{Theta} * N'$, where

$\text{Theta}(n)$: diagonal matrix Theta of $A * \text{Theta} * A'$, of size number of columns of A

If NONORIENTED:

$A=[N \ -N]$ of size $m \times (2*\text{nar})$ ($n=2*\text{nar}$) and $A * \text{Theta} * A' = N * (\text{Theta}^+ + \text{Theta}^-) * N'$ where

$\text{Theta}(n=2*\text{nar})$, where $\text{Theta}(0:\text{nar}-1)$ is Theta^+ and $\text{Theta}(\text{nar}:n-1)$ is Theta^-

Parameters

<i>Theta</i>	Diagonal Theta matrix.
<i>i_k</i>	Which matrix to factorize, from 0 to $k-1$.

5.28.2.25 `void SparseChol::numeric_solve_M (double * rhs, WHO_PERMUTES whoperm = (WHO_PERMUTES) NULL) [inline]`

Solve systems with a positive semidefinite symmetric matrix A and right-hand-side rhs .

The solution is returned by the same vector rhs (then it is overwritten).

Parameters

<i>rhs</i>	On input vector rhs; on output the solution vector.
<i>whoperm</i>	If CHOLESKY, then the reordering by pfa/ipfa must internally be applied to rhs by the routine; if USER_OF_CHOLESKY, then the user already provides rhs in the permuted order given by pfa/ipfa.

Note

[symbolic_fact_M\(\)](#) and [numeric_fact_M\(\)](#) must have been previously called.

5.28.2.26 `void SparseChol::numeric_solve_M_diagonal (double * rhs) [private]`

Numerical solve for DIAGONAL matrix.

Solves $M \cdot \text{sol} = \text{rhs}$, when M is a diagonal positive semidefinite matrix.

Parameters

<i>rhs</i>	on input rhs vector, on output it contains the solution.
------------	--

Previous calls to [symbolic_fact_M](#) and [num_fact_M](#) required for a correct "factorization" of M (i.e., storage of in lnz of the diagonal terms)

5.28.2.27 `void SparseChol::numeric_solve_M_sprsbkilt_general (double * rhs, WHO_PERMUTES whoperm = (WHO_PERMUTES)NULL) [private]`

Numerical solve for symmetric matrices.

Solves $A \cdot \text{sol} = \text{rhs}$. On output, rhs contains the solution. Previous calls to [symbolic_fact_M](#) and [numeric_fact_M](#) required for a correct factorization of A

whoperm: if CHOLESKY, then the reordering by pfa/ipfa must internally be applied to rhs by the routine; if USER_OF_CHOLESKY, then the user already provides rhs in the permuted order given by pfa/ipfa.

5.28.2.28 `void SparseChol::numeric_solve_MMt (double * rhs, int i_k = 0, WHO_PERMUTES whoperm = (WHO_PERMUTES)NULL) [inline]`

Solve systems with matrix $A \cdot \Theta \cdot A'$ and right-hand-side rhs.

The solution is returned by the same vector rhs (then it is overwritten).

Parameters

<i>rhs</i>	On input vector rhs; on output the solution vector.
<i>whoperm</i>	If CHOLESKY, then the reordering by pfa/ipfa must internally be applied to rhs by the routine; if USER_OF_CHOLESKY, then the user already provides rhs in the permuted order given by pfa/ipfa.
<i>i_k</i>	Which matrix to use, from 0 to k-1.

Note

[symbolic_fact_MMt\(\)](#) and [numeric_fact_MMt\(\)](#) must have been previously called.

5.28.2.29 `void SparseChol::numeric_solve_MMt_diag (double * rhs, int i_k) [private]`

Numerical solve for IDENTITY, IDTY_IDTY, DIAGONAL, DIAG_DIAG ($M \cdot M'$ is diagonal)

Solves $(M * \text{Theta}(i_k) * M') * \text{sol} = \text{rhs}$, when $(M * \text{Theta}(i_k) * M')$ is a diagonal matrix. This holds for matrices: IDENTITY, IDTY_IDTY, DIAGONAL, DIAG_DIAG

On output, rhs contains the solution. Previous calls to `symbolic_fact_MMt` and `num_fact` required for a correct "factorization" of $M * \text{Theta}(i_k) * M$ (i.e., storage of in `Inz(i_k)` of the diagonal $M * \text{Theta}(i_k) * M$ matrix)

5.28.2.30 `void SparseChol::numeric_solve_MMt_sprsbklIt (double * rhs, int i_k = 0, WHO_PERMUTES whoperm = (WHO_PERMUTES) NULL) [private]`

Numerical solve for GENERAL and NETWORK matrices (require `sprsbklIt`)

Solves $(A \text{Theta}(i_k) A') * \text{sol} = \text{rhs}$. On output, rhs contains the solution. Previous calls to `symbolic_fact_MMt` and `num_fact` required for a correct factorization of $A \text{Theta}(i_k) A'$

whoperm: if CHOLESKY, then the reordering by pfa/ipfa must internally be applied to rhs by the routine; if USER_OF_CHOLESKY, then the user already provides rhs in the permuted order given by pfa/ipfa.

int i_k: which matrix to use, from 0 to k-1

5.28.2.31 `void SparseChol::reset (CHOL_SOLVER chol_solver = (CHOL_SOLVER) NULL, TYPE_MATRIX type_matrix = (TYPE_MATRIX) NULL, TYPE_ORIENTATION type_orientation = ORIENTED)`

Like calling destructor+constructor.

Parameters

<i>chol_solver</i>	Cholesky solver to be used
<i>type_matrix</i>	Type of matrix (general, network, IDTY, ...)
<i>type_orientation</i>	(Only for network matrices) Whether arcs are oriented or nonoriented.

Here is the call graph for this function:

5.28.2.32 `void SparseChol::symbolic_AThetaAt_A () [private]`

Symbolic factorization of $A \text{Theta} A'$ or symmetric A.

It only requires `xadj`, `ajncy`, which must have been previously created. Uses `sfinit()` and `symfct()` of `sprsbklIt`. Also uses `bfinit()` to prepare for forthcoming numerical factorizations.

5.28.2.33 `void SparseChol::symbolic_fact_M (int m, int nz, int * icola, int * inirowa, int * prov_pfa = NULL, int * prov_ipfa = NULL, NUMBERING prov_pfa_numbering = NOT_COMPUTED) [inline]`

Computes symmetric ordering and symbolic factorization of A for a general symmetric matrix.

A is general symmetric upper triangular (with diagonal) matrix in compressed rowwise order

Parameters

<i>m</i>	Number of rows/columns of A.
<i>nz</i>	Number of nonzeros in A.
<i>icola(nz)</i>	Column of each element of A (only diagonal and upper triangle)
<i>inirowa(m+1)</i>	Pointers to first by row in <code>icola()</code> .
<i>prov_pfa(m), prov_ipfa(m)</i>	Ordering provided by user, to be used; the routine then only performs the symbolic factorization using this ordering. If NULL, then no ordering is provided and it will be computed. NULL is the default value if the parameter not provided. No check performed about the correctness of the ordering provided.
<i>prov_pfa_numbering</i>	Numbering of provided ordering.

5.28.2.34 void SparseChol::symbolic_fact_M (int m)

Computes symbolic factorization of DIAGONAL matrix A.

When matrix is DIAG just allocate some vectors and fill some minimum information.

Parameters

<i>m</i>	Dimension of A.
----------	-----------------

5.28.2.35 void SparseChol::symbolic_fact_M_sprsbklkt_general (int nz, int * icola, int * inirowa) [private]

Computes symmetric ordering and symbolic factorization of symmetric upper triangular A using Ng-Peyton package.

A is general symmetric (diagonal and upper triangle) matrix in compressed rowwise order

Parameters

<i>nz</i>	Number of nonzeros in A (diagonal and upper triangle).
<i>icola(nz)</i>	Column of each element of A.
<i>inirowa(m+1)</i>	Pointers to first by row in icola().

5.28.2.36 void SparseChol::symbolic_fact_MMt (int m, int n, int nz, int * icola, int * inirowa, double * a, int k = 1, int * prov_pfa = NULL, int * prov_ipfa = NULL, NUMBERING prov_pfa_numbering = NOT_COMPUTED) [inline]

Computes symmetric ordering and symbolic factorization of AA' for a general matrix A.

A is general matrix in compressed rowwise order.

Parameters

<i>m</i>	Number of rows of A.
<i>n</i>	Number of columns of A.
<i>nz</i>	Number of nonzeros in A.
<i>icola(nz)</i>	Column of each element of A.
<i>inirowa(m+1)</i>	Pointers to first by row in icola().
<i>a(nz)</i>	Matrix elements.
<i>k</i>	Number of matrices with same topology to be factorized.
<i>prov_pfa(m), prov_ipfa(m)</i>	Ordering provided by user, to be used; the routine then only performs the symbolic factorization using this ordering. If NULL, then no ordering is provided and it will be computed. NULL is the default value if the parameter not provided. No check performed about the correctness of the ordering provided.
<i>prov_pfa_numbering</i>	Numbering of provided ordering.

5.28.2.37 void SparseChol::symbolic_fact_MMt (int nnu, int nar, int * src, int * dst, int k = 1, int * prov_pfa = NULL, int * prov_ipfa = NULL, NUMBERING prov_pfa_numbering = NOT_COMPUTED) [inline]

Computes symmetric ordering and symbolic factorization of AA' for a network matrix A.

A is node-arc incidence matrix (last node not considered)

Parameters

<i>nnu</i>	Number of nodes.
<i>nar</i>	Number of arcs.
<i>src(nar)</i>	Source node for each arc.

<i>dst(nar)</i>	Destination node for each arc.
<i>k</i>	Number of matrices with same topology to be factorized.
<i>prov_pfa(m),prov_ipfa(m)</i>	Ordering provided by user, to be used; the routine then only performs the symbolic factorization using this ordering. If NULL, then no ordering is provided and it will be computed. NULL is the default value if the parameter not provided. No check performed about the correctness of the ordering provided.
<i>prov_pfa_numbering</i>	Numbering of provided ordering.

5.28.2.38 void SparseChol::symbolic_fact_MMt (int *m*, int *k* = 1)

Computes symbolic factorization of AA^T for an IDENTITY or IDTY_IDTY matrix A.

When matrix is IDENTITY or IDTY_IDTY, just allocate some vectors and fill some minimum information

Parameters

<i>m</i>	Dimension of A.
<i>k</i>	Number of matrices with same topology to be factorized.

5.28.2.39 void SparseChol::symbolic_fact_MMt (int *m*, double * *d1_in*, int *k* = 1)

Computes symbolic factorization of AA^T for a DIAG matrix A.

When matrix is DIAG just copy *d1*, allocate some vectors and fill some minimum information.

Parameters

<i>m</i>	Dimension of A.
<i>d1_in(m)</i>	Vector of diagonal elements.
<i>k</i>	Number of matrices with same topology to be factorized.

Note

d1_in(m) is copied, and not free'd.

5.28.2.40 void SparseChol::symbolic_fact_MMt (int *m*, double * *d1_in*, double * *d2_in*, int *k* = 1)

Computes symbolic factorization of AA^T for a DIAG_DIAG matrix A.

When matrix is [D1 D2] just copy *d1,d2*, allocate some vectors and fill some minimum information.

Parameters

<i>m</i>	Dimension of A.
<i>d1_in(m)</i>	Vector of diagonal elements of D1.
<i>d2_in(m)</i>	Vector of diagonal elements of D2.
<i>k</i>	Number of matrices with same topology to be factorized.

Note

d1_in(m), *d2_in(m)* are copied, and not free'd.

5.28.2.41 `void SparseChol::symbolic_fact_MMt_sprsbklkt_general (int n, int nz, int * icola, int * inirowa, double * a)`
`[private]`

Computes symmetric ordering and symbolic factorization for AA' using Ng-Peyton package for a general matrix.

A is general matrix in compressed rowwise order

Parameters

<i>n</i>	Number of columns of A.
<i>nz</i>	Number of nonzeros in A.
<i>icola(nz)</i>	Column of each element of A.
<i>inirowa(m+1)</i>	Pointers to first by row in icola().
<i>a(nz)</i>	Matrix elements.

5.28.2.42 `void SparseChol::symbolic_fact_MMt_sprsbklkt_network (int * src, int * dst)` `[private]`

Computes symmetric ordering and symbolic factorization for AA' using Ng-Peyton package for a network matrix.

Routines for both ORIENTED and NONORIENTED networks For ORIENTED the matrix is $A=N$ For NONORIENTED the matrix is $A=[N \ -N]$. $A*A'$ is then $N*N'+(-N)(-N)'=2*NN'$. Then the the topology of $A*A'$ is the same for ORIENTED and NONORIENTED routines. Most routines are thus the same for the oriented and nonoriented case. The only difference is when computing $A*Theta*A'$:

- for oriented network: $A*Theta*A'=N*Theta*N'$
- for nonoriented network: $A*Theta*A'=[N \ -N]*diag(Theta^+, Theta^-)*[N \ -N]'=N*(Theta^+)*N'+N*(Theta^-)*N=N*(Theta^+ + Theta^-)*N'$.

Routine `get_ilnz_network()` computes indices for fast filling of `lnz` always considering the oriented network `N`. Therefore, the routine `numeric_fact_MMt_sprsbklkt_network` has to deal with both the oriented and nonoriented case later.

A is node-arc incidence matrix (last node not considered)

Parameters

<i>src(nar)</i>	Source node for each arc.
<i>dst(nar)</i>	Destination node for each arc,

5.28.3 Member Data Documentation

5.28.3.1 `int* SparseChol::ia` `[private]`

`ia(m+1)`: pointer to first in `ja()`.

When A is 'GENERAL' matrix:

`ia,ja,ka,nla,la` and `va` are internal indices for efficiently computing $A*Theta*A'$ and symbolic factorization using the procedure described in "Monma, C. L. and A.J. Morton. 1987. Computational experience with a dual affine variant of Karmarkar's method for linear programming. Operations Research Letters V.6 n.6".

`ia(m+1)`: pointer to first in `ja(.)`

`ja(njka)`: pair of rows (`ia,ja`) of A that generate arc in graph of $A*A'$

`ka(njka+1)`: pointer to first in `la(.)` and `va(.)`

`nla`: size of `la()` and `va()`

`la(nla)`: columns that intervene in arc (`i,j`) in graph of $A*A'$

va(nla): premultiplied values associated to column of la(.)

5.28.3.2 int* SparseChol::ilnz [private]

ilnz(njka): indices to lnz(.) of each nonzero element of $A*\Theta*A'$.

Variables with indices for fast filling of lnz().

If A is 'GENERAL' matrix:

ilnz(njka): indices to lnz(.) of each nonzero element of $A*\Theta*A'/A$.

ifillin(maxfillin): fill-in positions in lnz(.) to be cleaned before filling lnz() with $A*\Theta*A'$.

If A is 'NETWORK' matrix:

iarc(maxiarc): indices to arcs intervening in each element nonzero of lnz().

maxiarc: size of iarc.

ini_arc(njka+1): begin of arcs in iarc for each element of lnz().

5.28.3.3 int SparseChol::nnu [private]

Number of nodes.

When A is 'NETWORK' matrix:

nnu, nar, *inik, *dst2, *arck_l, *inil, *src2, *arcl_k are internal indices and variables for efficiently computing $A*\Theta*A'$ and symbolic factorization.

5.28.3.4 int* SparseChol::pfa [private]

pfa[i]= k : original row k is now (after permutation) in position i

Vector pfa of direct row permutation of matrix $A*A'$, and its inverse (ipfa) computed by Cholesky solver.

pfa[i]= k : original row k is now (after permutation) in position i.

ipfa[k]= i : i is current row (after permutation) of original row k.

Both pfa and ipfa needed because permutation may be nonsymmetric.

pfa_numbering for either C-0 or Fortran-1 numbering style.

permrhs(): auxiliary array, stores the permutation of the rhs when solving the system.

5.28.3.5 double** SparseChol::plnz [private]

plnz(k): pointers to lnz(i).

This is used when k matrices with same structure must be factorized; they share symbolic factorization, the only difference is in lnz(); we need a different lnz() for each of them; i=0..k-1, so first matrix is matrix 0, last matrix is k-1.

5.28.3.6 int* SparseChol::xadj [private]

xadj(m+1): indices to adjacency matrix ajcncy().

Variables needed by sprsblkllt:

xadj(m+1): indices to adjacency matrix ajcncy().

ajcncy(2*(njka-m)): 2*arcs in graph of $A*A'/A$ without diagonal entries (i,i) of $A*A'/A$.

colnct(m): elements per column in factorization.

snode(m): supernode of each column.

xsuper(m+1): pointer to first column of supernode.

xlindx(maxsuper): indices to lindx (compressed form).

lindx(maxsub): compressed form of sub and diagonal of factorization.

split(m): splitting of supernodes for exploiting cache memory.

xlnz(m+1): indices to first column/row in lnz(.).

lnz(k*maxlnz): sub(upper) and diagonal elements of $A\Theta(k)A'$ (and its Cholesky factorization, once performed).

plnz(k): pointer to lnz(i); this is used when k matrices with same structure must be factorized; they share symbolic factorization, the only difference is in `lnz()`; we need a different `lnz()` for each of them; $i=0..k-1$, so first matrix is matrix 0, last matrix is k-1.

The documentation for this class was generated from the following files:

- /home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/SparseChol.h
- /home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/SparseChol.C
- /home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/SparseCholSprsblklit.C

5.29 SparseChol::SRC_DST_ARC Struct Reference

Auxiliary struct for sorting network structure.

Public Attributes

- int `src`
Source node of arc.
- int `dst`
Destination node of arc.
- int `arc`
Arc.

5.29.1 Detailed Description

Auxiliary struct for sorting network structure.

The documentation for this struct was generated from the following file:

- /home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/SparseChol.h

5.30 StdForm Class Reference

Class for perform conversions between standard form and original problem.

```
#include <StdForm.h>
```

Collaboration diagram for StdForm:

Classes

- struct `Transform`

Public Member Functions

- [StdForm](#) ()
Constructor.
- [~StdForm](#) ()
Destructor.
- void [fobj_stdform](#) (int n, double x[], double &fx, double Gx[], double Hx[], void *params)
Function to calculate the objective function in a transformed variables point.
- void [transformed_to_original_primal_variables](#) (double *x)
Converts a point from transformed variables to original variables space.
- void [transformed_to_original_dual_variables](#) (double *y, double *w, double *z)
- void [original_to_transformed_primal_variables](#) (double *&xout, double *xin)
Converts a point from original variables to transformed variables space.
- void [transform_linear_and_quadratic_cost](#) (double *&cost, double *&qcost, double &constant)
Transforms objective function from original variables to transformed variables space.
- void [original_to_transformed_names](#) (string *&outVarNames, string *inVarNames, string *&outConsNames, string *inConsNames)
Converts the variable names from original variables to transformed variables space.
- void [delete_new_variables](#) (double *&xout, double *xin)

Public Attributes

- int [numOrigVars](#)
Number of variables in the original problem.
- int [numTransfVars](#)
Number of variables in the transformed (standardized) problem.
- int [m_cons](#)
Number of constraints (including slacks) in the standardized problem.
- int [numTransforms](#)
Number of transformations performed in variables.
- int * [origVars](#)
Index to the original variables (that need a transformation in objective function) in original problem, of size numTransforms.
- int * [transfVars](#)
Index to the original variables (that need a transformation in objective function) in standardized problem, of size numTransforms.
- [Transform](#) * [transforms](#)
Transformations performed in variables, of size numTransforms.
- double [constantFObj](#)
Constant to add in the objective function.
- vector< int > * [deletedRows](#)
Index to the rows that have been deleted.
- double * [xOrig](#)
Optimal solution in the original problem.
- double * [yOrig](#)
Optimal dual variables in the original problem.
- double * [GxOrig](#)
Gradient in x in the original problem.
- double * [HxOrig](#)
Hessian in x in the original problem.
- double * [wOrig](#)

Optimal dual variables of $x_i \leq u_i$ bounds in the original problem.

- double * **zOrig**

Optimal dual variables of $x_i \geq 0$ bounds in the original problem.

- void(* **fobj**)(int n, double x[], double &fx, double Gx[], double Hx[], void *params)

User function to calculate the objective function in a point.

5.30.1 Detailed Description

Class for perform conversions between standard form and original problem.

5.30.2 Member Function Documentation

5.30.2.1 void StdForm::delete_new_variables (double *& xout, double * xin)

Parameters

<i>xout</i>	Vector in original variables space, is allocated by the function with new, must be freed with delete[]
<i>xin</i>	Vector in transformed variables space

5.30.2.2 void StdForm::fobj_stdform (int n, double x[], double & fx, double Gx[], double Hx[], void * params)

Function to calculate the objective function in a transformed variables point.

Converts a point from transformed variables to original variables space and call the user function to calculate the objective function in that point, after that inverts the transformations to return the information in the transformed variables space

Parameters

<i>n</i>	Number of variables in transformed variables space
<i>x</i>	Point in transformed variables space
<i>fx</i>	Objective function value in x
<i>Gx</i>	Gradient in x
<i>Hx</i>	Hessian in x
<i>params</i>	User parameters to perform objective function calculations

5.30.2.3 void StdForm::original_to_transformed_names (string *& outVarNames, string * inVarNames, string *& outConsNames, string * inConsNames)

Converts the variable names from original variables to transformed variables space.

Parameters

<i>outVarNames</i>	Variable names including slacks, output in transformed variables space
<i>inVarNames</i>	Variable names including slacks, input in original variables space
<i>outConsNames</i>	Constraint names including linking constraints, output in transformed variables space
<i>inConsNames</i>	Constraint names including linking constraints, input in original variables space

5.30.2.4 void StdForm::original_to_transformed_primal_variables (double *& xout, double * xin)

Converts a point from original variables to transformed variables space.

Parameters

<i>xout</i>	Point in transformed variables space, is allocated by the function with new, must be freed with delete[]
<i>xin</i>	Point in original variables space

5.30.2.5 void StdForm::transform_linear_and_quadratic_cost (double *& cost, double *& qcost, double & constant)

Transforms objective function from original variables to transformed variables space.

Parameters

<i>cost</i>	Linear cost of variables including slacks, input in original variables space, output in transformed variables space
<i>qcost</i>	Quadratic cost of variables including slacks, input in original variables space, output in transformed variables space
<i>constant</i>	Constant to add in the objective function

5.30.2.6 void StdForm::transformed_to_original_dual_variables (double * y, double * w, double * z)

Converts the dual variables y of constraints, and (z,w) of lower and upper bounds from transformed to original space.

Constraints of the form $lhs \leq Ax \leq rhs$ are transformed to $Ax+s= rhs$, $0 \leq s \leq rhs-lhs$. y are the multipliers of $Ax+s= rhs$, and $yOrig_l$ and $yOrig_r$ the multipliers for, respectively, $lhs \leq Ax$ and $Ax \leq rhs$. It can be seen that

- if $y(i) \geq 0$ then $yOrig_r(i) = y(i)$ and $yOrig_l(i) = 0$;
- if $y(i) < 0$ then $yOrig_l(i) = 0$ and $yOrig_r(i) = -y(i)$. We will only use a single $yOrig=y$ vector, such that when $yOrig(i)$ is positive it is $yOrig_r(i)$, and when negative it is $-yOrig_l(i)$.

Multipliers z are related to upper bounds $x \leq u$, while multipliers w are related to lower bounds $l \leq x$.

Variables without upper bounds do not have z ; we will set the corresponding components $zOrig(i) = 0$.

Free variables do not have z and w . We will set the corresponding components of $zOrig(i) = wOrig(i) = 0$.

For variables with the transformation `NON_ZERO_LB` ($x \sim x-l$) we have that $zOrig(i) = z(i)$ and $wOrig(i) = w(i)$.

For variables with the transformation `_INF_LB` ($x \sim -x+u$) we have that $zOrig(i) = w(i)$ and $wOrig(i) = 0 = z(i)$.

Parameters

<i>y</i>	Dual variables of constraint in standardized problem
<i>w</i>	Dual variables of $x_i \leq u_i$ bounds in standardized problem
<i>z</i>	Dual variables of $x_i \geq 0$ bounds in standardized problem

Note

Dual variables in original problem are stored in $yOrig$, $wOrig$ and $zOrig$

5.30.2.7 void StdForm::transformed_to_original_primal_variables (double * x)

Converts a point from transformed variables to original variables space.

Parameters

<i>x</i>	Point in transformed variables space
----------	--------------------------------------

Note

Point in original variables space is stored in xOrig

The documentation for this class was generated from the following files:

- [/home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/StdForm.h](#)
- [/home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/StdForm.C](#)

5.31 StdForm::Transform Struct Reference

Public Attributes

- TYPE_TRANSFORM [type](#)
< To save data related to one transformation
- double [bound](#)
- int [x_index](#)

5.31.1 Member Data Documentation

5.31.1.1 double StdForm::Transform::bound

The bound when the type of transformation is Non Zero Lower Bound ($x = x_{\sim} + lb$) or -Infinity Lower Bound transformations ($x = -x_{\sim} + ub$)

5.31.1.2 TYPE_TRANSFORM StdForm::Transform::type

< To save data related to one transformation

Type of transformation

5.31.1.3 int StdForm::Transform::x_index

Index to the x- variable when the type of transformation is Free Variable ($x = x_+ - x_-$)

The documentation for this struct was generated from the following file:

- [/home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/StdForm.h](#)

5.32 wxWidgetsApp Class Reference

Inheritance diagram for wxWidgetsApp:

Collaboration diagram for wxWidgetsApp:

The documentation for this class was generated from the following files:

- [/home/jcastro2/intpoint/BlockIPPlatform/GUI/wxWidgetsApp.h](#)
- [/home/jcastro2/intpoint/BlockIPPlatform/GUI/wxWidgetsApp.cpp](#)

Chapter 6

File Documentation

6.1 /home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/BlockIP.h File Reference

Definition of [BlockIP](#).

Classes

- class [BlockIP](#)
Main class for loading and solving problems.
- struct [BlockIP::BackupLnk](#)

6.1.1 Detailed Description

Definition of [BlockIP](#).

6.2 /home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/Exception-BlockIP.h File Reference

Definition of [ExceptionBlockIP](#).

Classes

- class [ExceptionBlockIP](#)
Class for [BlockIP](#) exceptions.

6.2.1 Detailed Description

Definition of [ExceptionBlockIP](#).

6.3 /home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/MatrixBlock-IP.h File Reference

Definition of [MatrixBlockIP](#).

Classes

- class [MatrixBlockIP](#)
Class for manipulating matrices, and interfacing [SparseChol](#).
- struct [MatrixBlockIP::Order_ija](#)
Auxiliary struct for sorting matrices in ija format.
- struct [MatrixBlockIP::Order_vector](#)
Auxiliary struct for sorting vectors.

6.3.1 Detailed Description

Definition of [MatrixBlockIP](#).

6.4 [/home/jcastro2/intpoint/BlockIPPlatform/BlockIP/BlockIP/src_blockip-v2/StdForm.h](#) File Reference

Definition of [StdForm](#).

Classes

- class [StdForm](#)
Class for perform conversions between standard form and original problem.
- struct [StdForm::Transform](#)

6.4.1 Detailed Description

Definition of [StdForm](#).

6.5 [/home/jcastro2/intpoint/BlockIPPlatform/BlockIPInterface/BlockIPInterface.h](#) File Reference

Definition of [BlockIPInterface](#).

Classes

- class [BlockIPInterface](#)
Class to solve large block angular problems.

6.5.1 Detailed Description

Definition of [BlockIPInterface](#).

6.6 [/home/jcastro2/intpoint/BlockIPPlatform/BlockIPInterface/ExceptionBlockIPInterface.h](#) File Reference

Definition of [ExceptionBlockIPInterface](#).

Classes

- class [ExceptionBlockIPInterface](#)
Class for [BlockIPInterface](#) exceptions.

6.6.1 Detailed Description

Definition of [ExceptionBlockIPInterface](#).

6.7 /home/jcastro2/intpoint/BlockIPPlatform/GUI/GUIBlockIP.h File Reference

Definition of GUIBlockIP.

Classes

- class [MainFrameBlockIP](#)
- class [AuxFrameBlockIP](#)

6.7.1 Detailed Description

Definition of GUIBlockIP. Subclass of [AuxFrameBlockIP](#), which is generated by wxFormBuilder.

6.8 /home/jcastro2/intpoint/BlockIPPlatform/GUI/MainFrame.h File Reference

Definition of [MainFrame](#).

Classes

- class [MainFrame](#)

6.8.1 Detailed Description

Definition of [MainFrame](#). Subclass of [MainFrameBlockIP](#), which is generated by wxFormBuilder.

6.9 /home/jcastro2/intpoint/BlockIPPlatform/GUI/MyProcess.h File Reference

Definition of [MyProcess](#).

Classes

- class [MyProcess](#)
Class for run a external process.

6.9.1 Detailed Description

Definition of [MyProcess](#).

6.10 /home/jcastro2/intpoint/BlockIPPlatform/GUI/wxWidgetsApp.h File Reference

Definition of [wxWidgetsApp](#).

Classes

- class [wxWidgetsApp](#)

6.10.1 Detailed Description

Definition of [wxWidgetsApp](#).

6.11 /home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/ExceptionOsiSolver.h File Reference

Definition of [ExceptionOsiSolver](#).

Classes

- class [ExceptionOsiSolver](#)
Class for OsiSolver exceptions.

6.11.1 Detailed Description

Definition of [ExceptionOsiSolver](#).

6.12 /home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiCbc.h File Reference

Definition of [OsiCbc](#).

Classes

- class [OsiCbc](#)
Class to solve problems through Osi with Cbc.

6.12.1 Detailed Description

Definition of [OsiCbc](#).

6.13 /home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiClp.h File Reference

Definition of [OsiClp](#).

Classes

- class [OsiClp](#)
Class to solve problems through Osi with Clp.

6.13.1 Detailed Description

Definition of [OsiClp](#).

6.14 /home/jcastro2/intpoint/BlockIPPlatform/OsilInterface/OsiCplex.h File Reference

Definition of [OsiCplex](#).

Classes

- class [OsiCplex](#)
Class to solve problems through Osi with Cplex.

6.14.1 Detailed Description

Definition of [OsiCplex](#).

6.15 /home/jcastro2/intpoint/BlockIPPlatform/OsilInterface/OsiGlpk.h File Reference

Definition of [OsiGlpk](#).

Classes

- class [OsiGlpk](#)
Class to solve problems through Osi with Glpk.

6.15.1 Detailed Description

Definition of [OsiGlpk](#).

6.16 /home/jcastro2/intpoint/BlockIPPlatform/OsilInterface/OsilInterface.h File Reference

Definition of [OsilInterface](#).

Classes

- class [OsilInterface](#)
Interface class to solve problems through Osi.

6.16.1 Detailed Description

Definition of [OsilInterface](#).

6.17 /home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiSolver.h File Reference

Definition of [OsiSolver](#).

Classes

- class [OsiSolver](#)
Class to solve problems through Osi.

6.17.1 Detailed Description

Definition of [OsiSolver](#).

6.18 /home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiSymphony.h File Reference

Definition of [OsiSymphony](#).

Classes

- class [OsiSymphony](#)
Class to solve problems through Osi with Symphony.

6.18.1 Detailed Description

Definition of [OsiSymphony](#).

6.19 /home/jcastro2/intpoint/BlockIPPlatform/OsiInterface/OsiXpress.h File Reference

Definition of [OsiXpress](#).

Classes

- class [OsiXpress](#)
Class to solve problems through Osi with Xpress.

6.19.1 Detailed Description

Definition of [OsiXpress](#).

6.20 /home/jcastro2/intpoint/BlockIPPlatform/SMLBlockIP/ExceptionSMLBlockIP.h File Reference

Definition of [ExceptionSMLBlockIP](#).

Classes

- class [ExceptionSMLBlockIP](#)
Class for [SMLBlockIP](#) exceptions.

6.20.1 Detailed Description

Definition of [ExceptionSMLBlockIP](#).

6.21 /home/jcastro2/intpoint/BlockIPPlatform/SMLBlockIP/SMLBlockIP.h File Reference

Definition of [SMLBlockIP](#).

Classes

- class [SMLBlockIP](#)
Class for input problems in SML format to [BlockIP](#).
- struct [SMLBlockIP::objBlock](#)
- struct [SMLBlockIP::objFunction](#)
- struct [SMLBlockIP::Order_vector](#)

6.21.1 Detailed Description

Definition of [SMLBlockIP](#).